Luke Belinc

2 (734)969–5442

in/in/luke-belinc

₼/luke-belinc

@belincatuta.io

Experience

Software Engineer

Associate > Engineering internal solutions for client facing teams in the Professional Services organization

Bloomerang > Automating workflows to resolve manual error and improve customer experience

10/2022-Current > Building .NET toolsets to generate reports and manage client data

> Designing web applications to interface with customers for data collection and new customer onboarding

Software Engineer

Associate > Built and maintained internal software tools for the Experience Management Product Support organization

Verint Systems > Automated workflows to create efficiency of scale while also reducing manual errors

Delivered continuous QoL updates to legacy software and systems

> Built and deployed single page web applications via AWS EC2

> Tasked with providing all necessary CLI training to colleagues

> Coordinated multiple projects from initial planning through deployment

> Acted as admin for 20+ mission critical PowerBI waterfall reports and data

> Utilized Agile software development approach with each project

➤ Doubled 2022 annual release target goal by August

Systems > Built and bedugged software extensions for the GEOS-Chem and WRF-Chem **Programmer** modeling systems

WSU-Huang Lab > Drew up comprehensive bug reports to identify pain points and provided

o3/2020-10/2020 solutions
> Authored scripts to interpret and generate maps from atmospheric data models

> Leveraged Bash, cron, and Slurm via WSU's HPC nodes (A.K.A. the Wayne State Grid) to automate and test software, data collection, and data modeling

> Implemented GNU Make to build software and extensions

> Held regular CLI training sessions with research students

Skill Set

Languages C, C++, C#, Python, Java, HTML/CSS, TypeScript, Bash, Haskell, CommonLisp, FORTRAN

Frameworks/Libraries POSIX, glibc, Angular, React, Express, Jasmine, pandas, Tkinter, NumPy, NLTK, Qt, .NET

Tools Unix shells (zsh, sh, Bash), GNU coreutils, Vim, Slurm, cron, PowerShell, Git, LATEX, Node.js, AWS (S3, EC2, Lambda), Database Managament Systems (PostgreSQL, MySQL, Oracle Database), Jira, Confluence

Methodologies Agile, CI/CD, Behavior- and Test-driven development

Projects/Hackathons

AirSkyBoat & Continuous contribution to development of open source server emulator for Final Fantasy XI.

DHack Designed health monitoring app using AWS Lambda, JavaScript and React Native. Won 2nd place overall and 1st place for the FitBit challenge.

Chinese Character Dictionary & Designed a simple character meaning and stroke order dictionary and thesaurus using Python, PostgreSQL, and Qt

Mock Shell ♂ Mock POSIX-like shell built in C. Implemented libraries such as stdlib.h, signal.h, and unistd.h.

Education

Wayne State University B.S. in Computer Science Detroit, MI 2016-2021

References

Matt Crawford Director, Product Support **2** (248) 595–5635 in/in/th3mattcrawford Matthew Heinrich Engineer, DevOps **2** (646)385–5524

in/in/matthew-heinrich-11b31216a