Luke Howsam

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maintained automated testing suites with an emphasis on

speed and reducing flakiness

Pragmatic software engineer who leads with compassion while delivering quality software solutions that drive business success. Comfortable with navigating complex codebases at scale and adapting to new environments.

Experience		Languages/Tools	
Software Engineer @Hive IT UK	(May 2022 - present)	Azure	React / NextJS
Worked at a digital agency with private/public sector clients on a variety of projects ranging in size. Delivered value to internal developers via improved tooling and infrastructure.		GraphQL	Node / TypeScript / JavaScript
 Helped onboard QA engineer onto the team. Introduced them to automated and manual testing practices across the company Migrated a Lerna + NPM monorepo to PNPM + PNPM workspaces thus improving a considerable amount of time spent in CI/CD (this also allowed us to improve the infrastructure along side this piece of work) Address accesibility audit issues Work closely with POs, clients & delivery teams Work with various meta frameworks such as Next.js, React, Sanity.io etc. on projects ranging in size PR / code review Unit testing (jest, RTL etc.) 		GitHub Actions	Vercel
		CI/CD - Azure devops	Babel / ASTs
		Styled Components / CSS in JS	CSS / SCSS
		GitHub / Git	Bash / Shell
		Python / Django	Docker / containers
Software tester @Hive IT	(May 2021 - May 2022)	Playwright / Cypress / Selenium	Jira/Trello etc.
UK		Fun Facts	
		Loves to travel	
Worked on improving existing testireduce technical debt and improve	Works best in a supportive		

Enjoys building side projects to learn more things or

and collaborative

environment.

- Worked with other testers to devise testing plans & help support with things such as issues setting up a project from scratch.
- Reduced UI test runs targeting development environments from 50+ minutes to 25+ minutes aiding in deployment velocity
- Took initivate in identifying potential improvements to the ways of working
- Maintenance of large suites of automated tests
- Manual testing

generally have fun over on GitHub

 Considers knowledge sharing and team building as vital as the code itself.

Junior Software tester

(Oct 2020 - May 2021)

@Hive IT UK

Worked as a Junior softwawre tester to take over from the previous software tester who'd become a developer. Built up testing skills both automated and manual over a period of 4 months in order to be on billable work on main project

- Automated, manual, non-functional & exploratory testing
- Working closely with clients, PMs/delivery team, key stakeholders to highlight issues, resolve problems & assist delivery with prioritization & review of feature development
- Creation + maintenance of CI/CD pipelines
- Ensuring projects meet client expectations & company quality standards around accesibility, performance and security
- PR/code reviews
- Tailoring test plans to meet the needs of individual projects

Junior service desk

(July 2019 - June 2020)

analyst @The Floow

Worked at a growing telematics service provider that developed web & mobile apps for insurers across EMEA and US markets in an Agile / Scrum environment alongside the projects team

- First line tech support within 24H SLA
- Be proactive & improve tech knowledge to reduce time spent discussing issues with QA/dev teams
- Liase with clients & key stakeholders