

# EE440 - Introduction to Digital Imaging Systems, Fall 2018

## Assignment 1

**Due: 2:30 pm Wednesday 10/10/2018, before the lecture begins.**

**Note: Please follow the homework submission guidelines on the class webpage.**

### 1) Image processing and commercial tools (15 points)

- a. Capture a digital color image of yourself and enlarge it by a factor of 2.5 in both horizontal and vertical dimensions using an image editing tool. Put the original and enlarged images in your report.
- b. Adjust **1\_1.jpg** (e.g. brightness, contrast ...) until you find it most pleasant. Put the adjusted image in your report.

**HINT:** You could use any software you have (e.g. Adobe Photoshop, Paint/Photos in Windows).

### 2) MATLAB basics: image I/O and data types. (15 points)

- a. Load the Lena image **1\_4.bmp**, using `imread()`, and show it using `imshow()`.
- b. Get the type of the loaded image data (Use MATLAB function `class()`), and get the maximum and the minimum data values for this image (Use MATLAB function `max()` and `min()`).
- c. Convert the data to the “double” type (use MATLAB function `double()`), can you show the double-typed image using `imshow()` ?
- d. If not, given an image which has been converted to the “double” type, how do you show the image?

**HINT:** MATLAB has an image value range for the default `uint8` type in `[0 255]`. For `imshow()`, if the data type is double, it should be in the range `[0 1]`. Double type data can be converted to `uint8` data, or data can be normalized to be in `[0 1]` for `imshow()`.

### 3) Matlab basics: Matlab commands. (20 points)

Write a Matlab script to do the following.

- a. Read **1\_2.tif** and its associated colormap into variables named “X” and “map”.  
Use X and “map” to convert the image to a 256-level grayscale image Y.
- b. Rotate Y 45 degrees clockwise to generate image Z.
- c. Submit images Y and Z, and the script you wrote.

**HINT:** Use the Matlab commands: `[X,map]=imread( '1_2.tif', 'tif' )` , `imshow(X, map)` , `ind2gray`, `imrotate`.

**Note: Write your own Matlab codes for the following problems.**

### 4) Image Resolution. (50 points)

- a. Reduce the resolution of **1\_3.asc** by a factor of 4 in both horizontal and vertical

dimensions (e.g., if the original image is 400 by 400, then result shall be 100 by 100) to create a decimated image using two different methods:

**HINT:** To read in an “.asc”, use `X=load('1_3.asc')`. For the double type, ‘imshow’ only works for images with values between 0 and 1. To display the .asc image, you may use `imshow(X/256)`.

- i. Keep one pixel out of every 4x4 pixel area. Display the resulting image Y1.  
**HINT:** This can be done with only one line of code. You do not need to use for loops to accomplish this. Consider what the command `A=B(1:3:20, 1:3:30)` does to an image B.
  - ii. Replace every 4x4 pixel area in **1\_3.asc** by the average value of the pixel values in that region. Display the resulting image Y2.
- b. Enlarge Image Y1 by a factor of 4 in both horizontal and vertical dimensions (e.g., from 100 by 100 to 400 by 400) using:
- i. Pixel repeating. (Since each pixel is blown up to a 4x4 block, the image looks "blocky".)
  - ii. Bilinear interpolation (do not use *interp2*, use your own code).
  - iii. Keep the resulting images from (b.i) and (b.ii) the same size as **1\_3.asc** and compare the images.

**HINT:** Use  $A=a$  to generate a matrix  $A$  with all entries equal to  $a$ .