Sprint 2 Report
Project name: Adult Friend Locator
Team name: Adults
February 28, 2017

Actions to stop doing
- The team should stop attempting to problem-solve blocks during the daily scrum meetings, because the meetings are longer and less effective that way.
- The team should stop attempting to debug their current implementation method's failure after one or two sessions of failed debugging, since it ends up taking up a huge amount of time.
- The team should stop underestimating the amount of time tasks will take.

Actions to start doing
- The team should schedule more meetings apart from the weekly scrum meetings, because the members need to be together physically in order to plan out how to synchronize server-side and client-side functionality.
- The team should change their implementation methods as needed.

Actions to keep doing
- The team should continue to all get together to talk to the TA during the scheduled meeting time, because it allows everyone to be able to talk to and receive feedback from the TA about their current process.
- The team should continue to accomplish all of the goals that were specified in the sprint plan.

Work completed
- As an adult with friends, I want to be able to easily share my location with my friends.
  - Client side
    - Send location to server
    - Share/request location buttons
    - Map UI with user and friend location data storage
- As an adult with friends, I want to be able to find individual users on the app so I can get their location and find them in the real world.
  - Client side
    - Friend and user profile page
- As an adult with friends, I want to be able to receive notifications on people's locations.
  - Client side
    - Notification UI with update function

Work not completed

- As an adult with friends, I want to be able to receive notifications on people's locations.
- As an adult with friends, I want to be able to easily share my location with my friends.
  - Server side
    - Endpoint
    - User to user routing
- As an adult with friends, I want to be able to find individual users on the app so I can get their location and find them in the real world.
  - Server side
    - Endpoint
    - Searching the database

Work completed
- Total number of user stories completed during the prior sprint: 2
- Total number of estimated ideal work hours completed during the prior sprint: 10.17
- Total number of days during the prior sprint: 16
- User stories/day: (3 user stories) / (16 days) = 0.19
- Ideal work hours/day: (24.17 hours) / (16 days) = 1.51

Burnup chart