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| |  | | --- | | SkillsSoftware Development  * + Javascript, HTML, EJS, CSS, Python  Digital 2D Art  * + Flipaclip, Krita, Autodesk Sketchbook  Physical 2D Art  * + Sketching, Shading, Line Art, Style Replication  Game Development Engines + Associated Languages  * + Game Maker 2, RPG Maker MV (Including Plugins), Unity 3D, Unity 2D, RenPy  3D Modeling  * + Blender | | EducationOngoing | July 2024 | York County School of Technology GPA: 4.0, Technical Field: Programming and Interactive Media Ongoing | Associate’s Degree | HACC GPA: 3.25, Major: College in High School Student | | |  | | --- | | ObjectiveSkilled in arts and website design/programming. Always willing to learn any topics, techniques, or general information that is unknown or needs more experience. Creates a positive workplace environment and is always willing to help others if they need it. | | |  |  | | --- | --- | |  |  | |  |  | |  |  | |  |  | | | Volunteer Experience or LeadershipTravelled to Horn Field with my high school’s environmental club in order to plant tree to help rebuild the riparian buffer. | |