**Dear Mr. Matheson,**

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I am writing to apply for a junior position at Code Factory Company. As a student with personal and collaborative experience in unity and Github projects, I believe I have much to offer at this position.

Your job listing states a need for someone to make a physical player and a camera movement system, as well as the camera functioning like sims. During my studies and experiences, I’ve honed my ability with unity, as I have published a mobile game on the android app store, and am currently working on a multiplayer 3D first-person shooter for steam. I have made camera movement systems before, but have never made one to these specifications. I am self-improvement driven, and am constantly looking for ways to learn new skills and expand my professional work experience in the IT field.

Thank you very much for your time and consideration. I can be contacted any time at via email at [macar24142@live.ytech.edu](mailto:macar24142@live.ytech.edu) or Microsoft Teams. I look forward to speaking with you in the near future.

Cordially,

Macarios Hoover