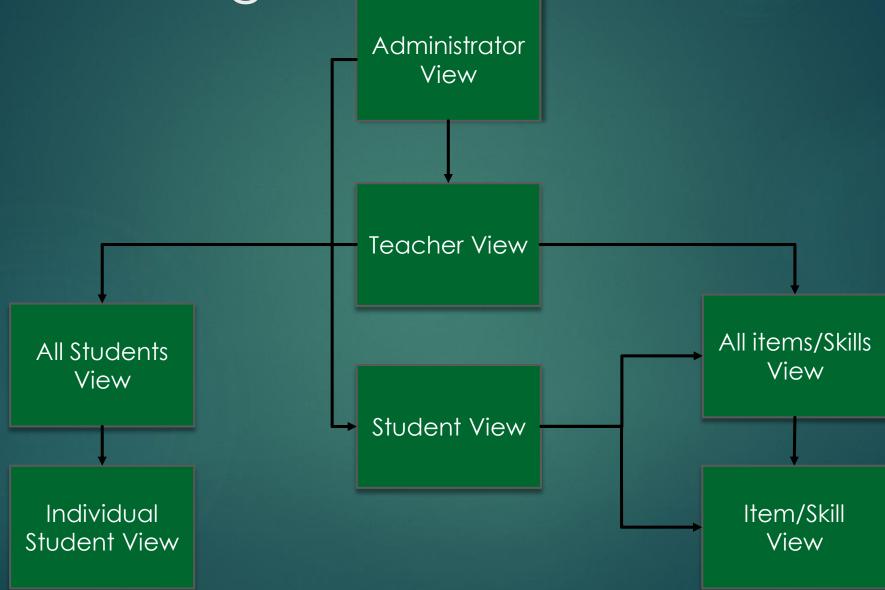
User Interface Design:

JUSTIN HILLER, EDWARD PRINS III, NICHOLAS GORDON

Interface Design:

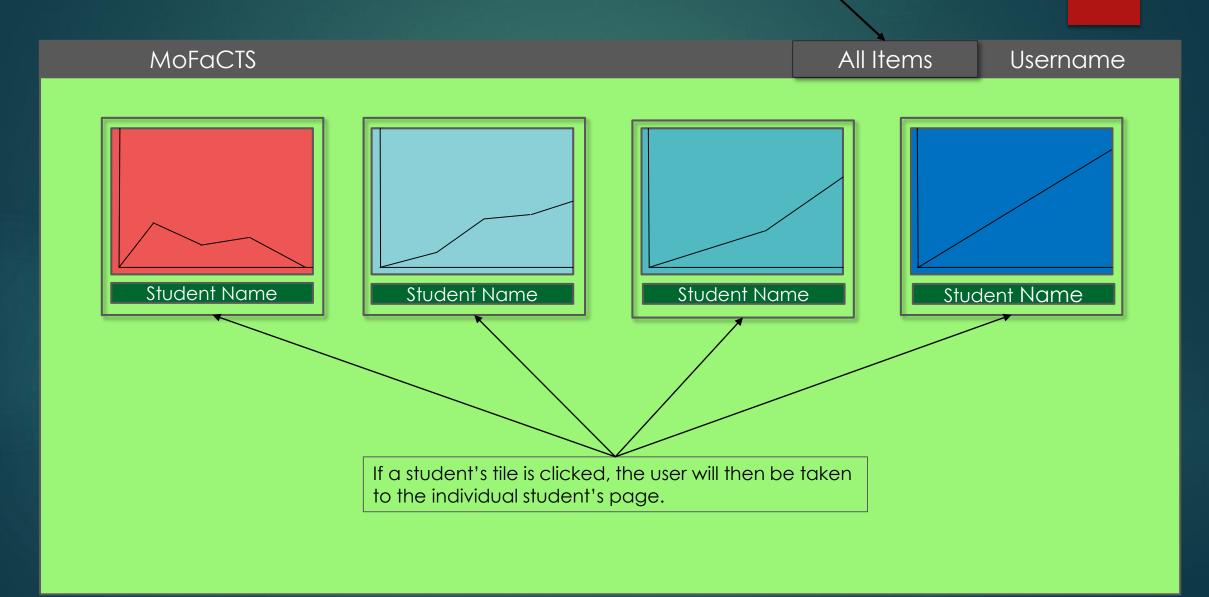


The All Students Display:

- Show a tiled grid
 - ► Each tile represents a student
 - ► Each tile will be colored from red to blue showing performance
 - ▶ Each tile will also show a white spark line indicating trend across repetitions
- A button to switch to the all items display

The All Students Display:

The all items button redirects the user to the all items page

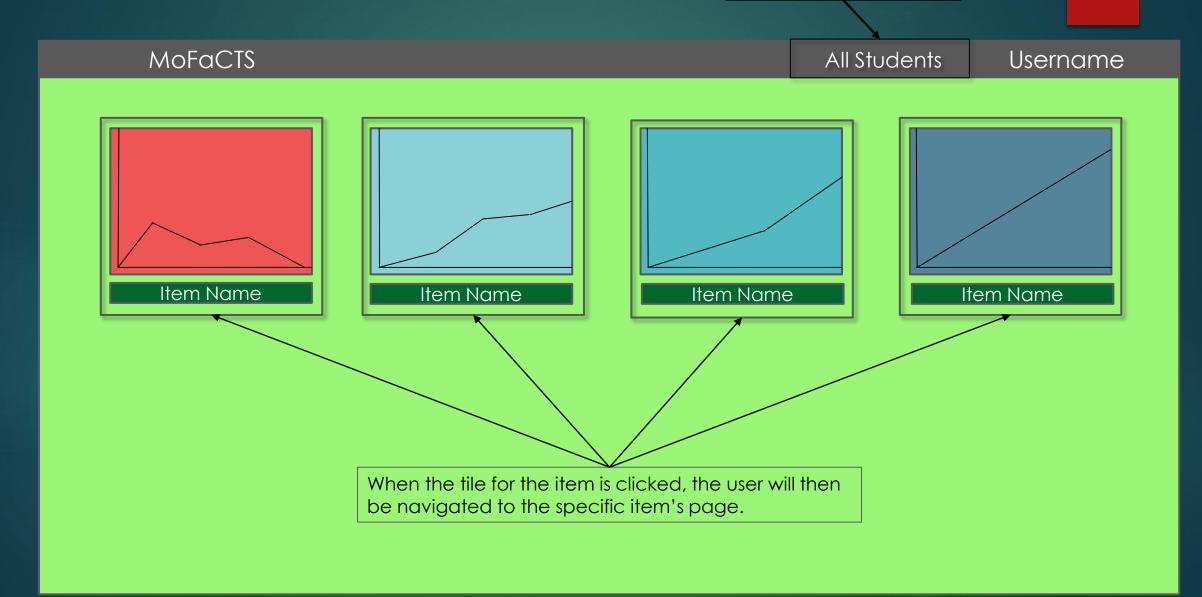


The All Item/Skill Display:

- Show a tiled grid
 - ► Each tile represents a skill or item
 - ► Each tile will be shaded and colored depicting performance
 - ► Each tile will also contain a spark line to indicate trends across repetitions
- Contains a button to switch to the All Student Display

The All Items/Skills Display:

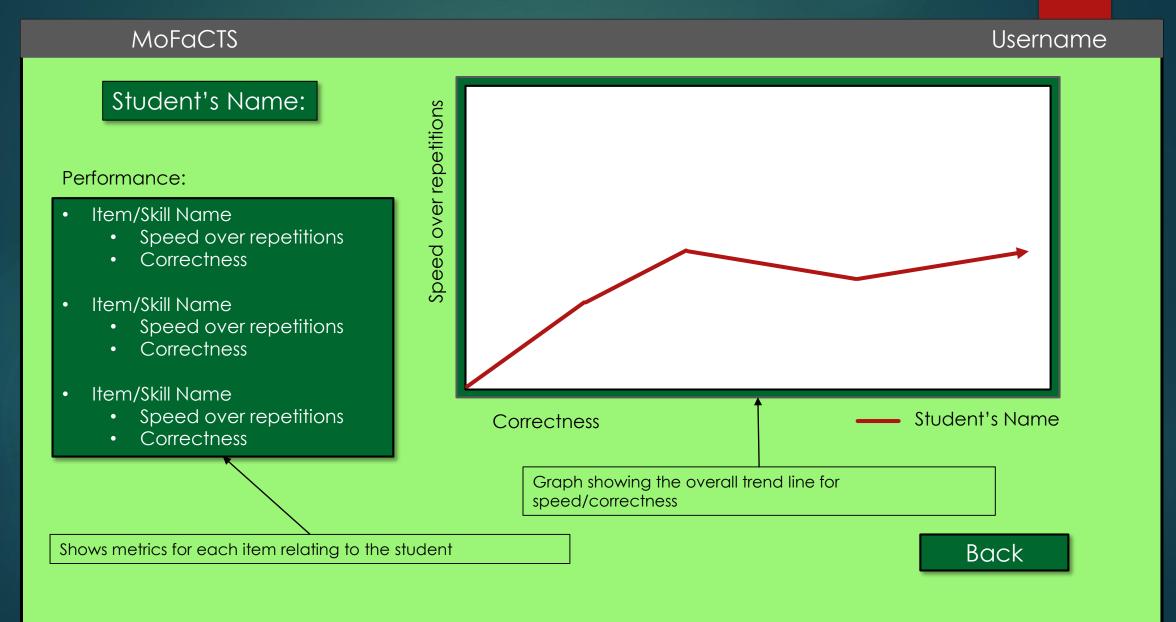
Takes the user to the all students page.



The Student Display:

- Shows the progress for a single student when the student's tile is clicked.
 - ▶ Shows an overall trend line for correctness and speed of performance
 - Must also list the performance for each individual skill for that student

The Student Display:



The Item/Skill Display

- ▶ Shows the progress for a single item when the item is clicked.
 - ▶ Shows the overall trend line for the item/skill
 - Compared against all other items
 - Shows the performance for each individual student associated with that item

The Item/Skill Display:

MoFaCTS Username Item/Skill Name: Speed over repetitions Performance: Student's Name Speed over repetitions Correctness Student's Name Speed over repetitions Correctness Student's Name Speed over repetitions Item/Skill Name Correctness Correctness Other Items averaged Graph showing the overall trend line for speed/correctness Shows metrics for each student that relates to the item/skill Back