Luke Beebe Assignment 6 – General Smoothing

To start, I calculated the **PRESS** statistic in each smoother in smoother.pck and returned it from the function to use as reference to each model's accuracy given inputs.

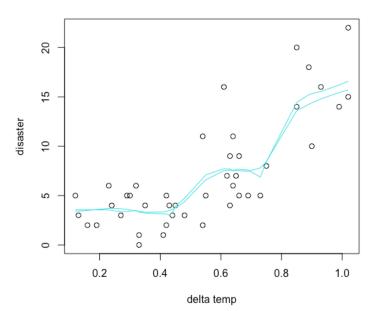
```
PRESS<-sum((resid/(1-diag(smat)))^2)
```

Next, I wrote a greedy random search, which takes the inputs **theta** and **nnn** for each model and adds/subtracts a random value to each input **num** amount of times, which resets if it finds inputs with a lower **PRESS** statistic. While tinkering through this code, I found I had to add a lot of bumpers so the smoother functions wouldn't crash while trying to do matrix multiplication. I got it pretty accurate as I tried multiple different inputs from theta=0.07 to theta=100, and it still found the best values. I believe this is because I made the standard deviation of the random number generator three times the value of the current most accurate theta value. This gave me the best results because if you start with a high theta, then the random number has a high variance. In essence, it starts with drastic changes and as theta shrinks, so does its spread.

```
greedy.random.searchA<-function(func,x,y,theta=0,nnn=0,nbin=0,num=10){ #inputs</pre>
 nnn0<-nnn
 nbin0<-nbin
 if(nnn<10)\{nnn<-10\} #bumpers
 if(nnn>42)\{nnn<-42\}
 if(nbin1<1){nbin1<-1} #bumpers</pre>
 if(nbin1>9){nbin1<-9}
 press0<-func(x,y,theta,nnn,nbin,do.plot=F)$press</pre>
 press00<-press0 #original press
 inc<-0
 theta0<-theta #original theta
 press1<-NA
 while(inc<num | press00==press0){</pre>
   epsilon<-rnorm(n=1,mean=0,sd=theta*3)
☐ theta1<-theta+epsilon
   nnn1<-nnn+ceiling(rnorm(n=1,mean=0,sd=5))</pre>
   nbin1<-nbin+ceiling(rnorm(n=1, mean=0, sd=3))</pre>
   if(nbin1<1 | is.na(nbin1)){nbin1<-1} #bumpers</pre>
   if(nbin1>9){nbin1<-9}
   if(nnn1<10 \mid is.na(nnn1))\{nnn1<-10\} #if nnn1 is NA, then set it to 10
   if(nnn1>42){nnn1<-42}
   if(theta1<0){theta1=theta1*(-1)} #if theta is negative, make it positive
   if(theta1<0.01){theta1=theta1+1} #if theta is too low, add 1</pre>
   press1<-func(x,y,theta1,nnn1,nbin1,do.plot=F)$press #new press statistic</pre>
   if(is.na(press1)){press1=press0} #if press statistic is NA, set it to previous best
   if(press1<press0){</pre>
     nbin<-nbin1
     press0<-press1
     inc<-0
     nnn<-nnn1
     theta<-theta1
   }else{
     inc<-inc+1
 func(x,y,theta,nnn,nbin,do.plot=T) #add best model to the graph
 if(nbin0>0){ #outputs nbin
   list(new.nbin=nbin,new.press=press0,old.nbin=nbin0,old.press=press00)
 }else if(nnn0>0){ #outputs values including nnn
   list(new.theta=theta,new.nnn=nnn,new.press=press0,old.theta=theta0,old.nnn=nnn0,old.press=press00)
 }else{ #outputs nbin
   list(new.theta=theta,new.press=press0,old.theta=theta0,old.press=press00)
```

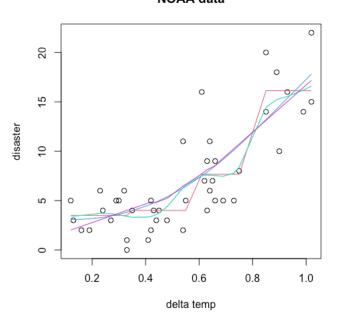
NOAA data

One problem I ran into, mostly with the truncated smoother functions, was one of overfitting. Sometimes the most accurate models were obviously overfit producing sharp turns along the curves. An example is posted to the right. You can see the sharp turn left of 0.8 delta temp, where the model is compensating for that one point just below it.



Without the overfit models, I found the truncated and regular smoothers produce similar results, making me wonder if there is a benefit of the truncation. I consistently found the **theta** value as a better indicator of the accuracy of the model than **nnn**, except the last time I ran it where a more accurate model was found using **lambda** set to 4800, which was interesting. To the right is the comparison of the different smoothers and below is the code with approximations of the most accurate inputs for each smoother.

NOAA data



plot(NOAA.new\$delta.temp,NOAA.new\$X.disaster,xlab="delta temp",ylab="disaster",main="NOAA data") bin.mean(NOAA.new\$delta.temp,NOAA.new\$X.disaster,nbin=4) #PRESS 377.3719 gauss.mean(NOAA.new\$delta.temp,NOAA.new\$X.disaster,lambda=0.07) #PRESS 442.7254 gauss.reg(NOAA.new\$delta.temp,NOAA.new\$X.disaster,lambda=0.2) #PRESS 469.9459 gauss.mean.trunc(NOAA.new\$delta.temp,NOAA.new\$X.disaster,lambda=0.07,nnn=34) #PRESS 442.7254 gauss.reg.trunc(NOAA.new\$delta.temp,NOAA.new\$X.disaster,lambda=4800,nnn=33) #PRESS 462.5478