Test Case:

Test Case #1: Verify that the "See All Bots" button works properly

Description: The purpose of this test is to verify that the "See All Bots" button on the homepage functions correctly and takes the user to the "all-bots" page.

Preconditions:

The application is running on a local server
The user is on the homepage of the application

Steps:
Click the "See All Bots" button on the homepage
Verify that the URL changes to "localhost:3000/all-bots"
Verify that the "all-bots" page is displayed

Expected Result:
After clicking the "See All Bots" button, the user should be taken to the "all-bots" page and be able to view all bots in the game.

Bug Report:
Bug Report #1: "See All Bots" button does not work

Description: When the user clicks the "See All Bots" button on the homepage, nothing happens and the server breaks.

Steps to Reproduce:

Open the application
Click the "See All Bots" button on the homepage

Expected Result:
After clicking the "See All Bots" button, the user should be taken to the "all-bots" page and be able to view all bots in the game.

Actual Result:
The button does nothing and the server breaks, preventing the user from viewing the "all-bots" page.

Other Documentation:

Test Plan:

Test Plan #1: Verify that the game results are displayed correctly

Description: The purpose of this test is to verify that the game results are displayed correctly on the "results" page.

Preconditions:
The application is running on a local server
The user has completed a game and landed on the "results" page

Steps:
Verify that the winner of the game is displayed on the page
Verify that the number of wins and losses is updated correctly for the player in the "player stats" section
Expected Result:

The winner of the game should be displayed on the "results" page and the number of wins and losses should be updated correctly for the player in the "player stats" section.