

THE BEST SUPERHERO COMIC BOOK IN THE UNIVERSE!

20

1992-2012

image

SAYBUND

92

INVINCIBLE



ROBERT KIRKMAN
RYAN OTTLEY
CORY WALKER
CLIFF RATHBURN
JOHN RAUCH

CW



image COMICS PRESENTS

INVINCIBLE

ROBERT KIRKMAN

WRITER

RYAN OTTLEY

PENCILER pages 1-7, 12-17, 20

CORY WALKER

PENCILER & INKER pages 8-11, 18-19

CLIFF RATHBURN

INKER pages 1-7, 12-17, 20

JOHN RAUCH

COLORIST

RUS WOOTON

LETTERER

SINA GRACE

EDITOR

COVER BY RYAN OTTLEY, CORY WALKER & JOHN RAUCH

CREATED BY ROBERT KIRKMAN & CORY WALKER

IMAGE COMICS, INC.

Robert Kirkman - chief operating officer

Erik Larsen - chief financial officer

Todd McFarlane - president

Marc Silvestri - chief executive officer

Jeff Parker - vice-president

Eric Stephenson - publisher

Todd Martinez - sales & licensing coordinator

Jennifer de Guzman - pr & marketing director

Bramwyn Bigglestone - accounts manager

Emily Parker - editor

James Puglisi - marketing assistant

Sarah delaine - events coordinator

Kevin Yuen - digital rights coordinator

Tyler Shamline - production manager

Drew Johnson - art director

Jonathan Chan - design director

Monica Garcia - production artist

Vincent Kukua - production artist

Jana Cook - production artist

www.imagecomics.com



For SKYBOUND ENTERTAINMENT

Robert Kirkman - CEO
J.J. Diddo - President

Sina Grace - Editorial Director

Shawn Kirkham - Director of Business Development

Tim Daniel - Digital Content Manager

Chad Marion - Assistant to Mr. Grace

Sydney Pennington - Assistant to Mr. Kirkham

Feldman Public Relations LA - Public Relations

For international rights inquiries,
please contact: foreign@skybound.com

WWW.SKYBOUND.COM

INVINCIBLE #92, June 2012. Published by Image Comics, Inc. Office of publication: 2134 Allston Way, 2nd Floor, Berkeley, CA 94704. Copyright © 2012 Robert Kirkman, LLC & Cory Walker. All rights reserved. INVINCIBLE™ (including all prominent characters featured herein), its logo and all character likenesses are trademarks of Robert Kirkman, LLC & Cory Walker, unless otherwise noted. Image Comics® and its logos are registered trademarks and copyrights of Image Comics, Inc. All rights reserved. No part of this publication may be reproduced or transmitted in any form or by any means (except for short excerpts for review purposes) without the express written permission of Image Comics, Inc. All names, characters, events and locales in this publication are entirely fictional. Any resemblance to actual persons (living or dead), events or places, without satiric intent, is coincidental. Printed in the U.S.A. For information regarding the CPSIA on this printed material call: 203-595-3636 and provide reference # RICH - 438730.

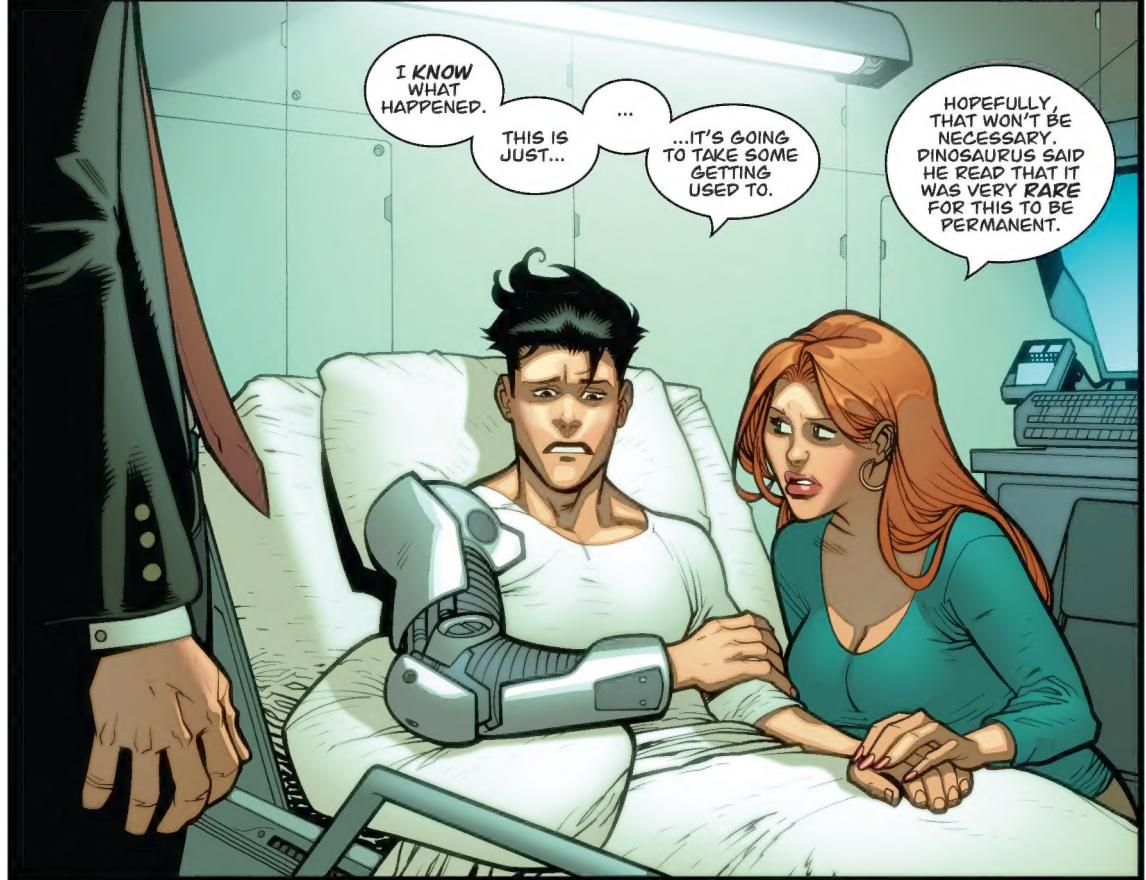


IT TOOK ELEVEN DIFFERENT SURGERIES TO RECONSTRUCT YOUR ARM SO THAT IT CAN HEAL PROPERLY.

THE SCOURGE VIRUS, AS IT'S BEEN EXPLAINED TO ME, SOMETIMES LEAVES SURVIVORS IN A PERIOD WHERE THEIR VILTRUMITE ABILITIES ARE SUSPENDED FOR A VARIABLE AMOUNT OF TIME--SOMETIMES PERMANENTLY.

THE PROBLEM IS THAT YOUR ABILITIES HAVEN'T LEFT YOU ALL AT ONCE... YOUR SUPER STRENGTH WAS STILL INTACT, YOUR INVULNERABILITY GREATLY DIMINISHED.

SO WHEN YOU HIT ALLEN--



I KNOW WHAT HAPPENED.

THIS IS JUST...

...IT'S GOING TO TAKE SOME GETTING USED TO.

HOPEFULLY, THAT WON'T BE NECESSARY. DINOSAURUS SAID HE READ THAT IT WAS VERY RARE FOR THIS TO BE PERMANENT.



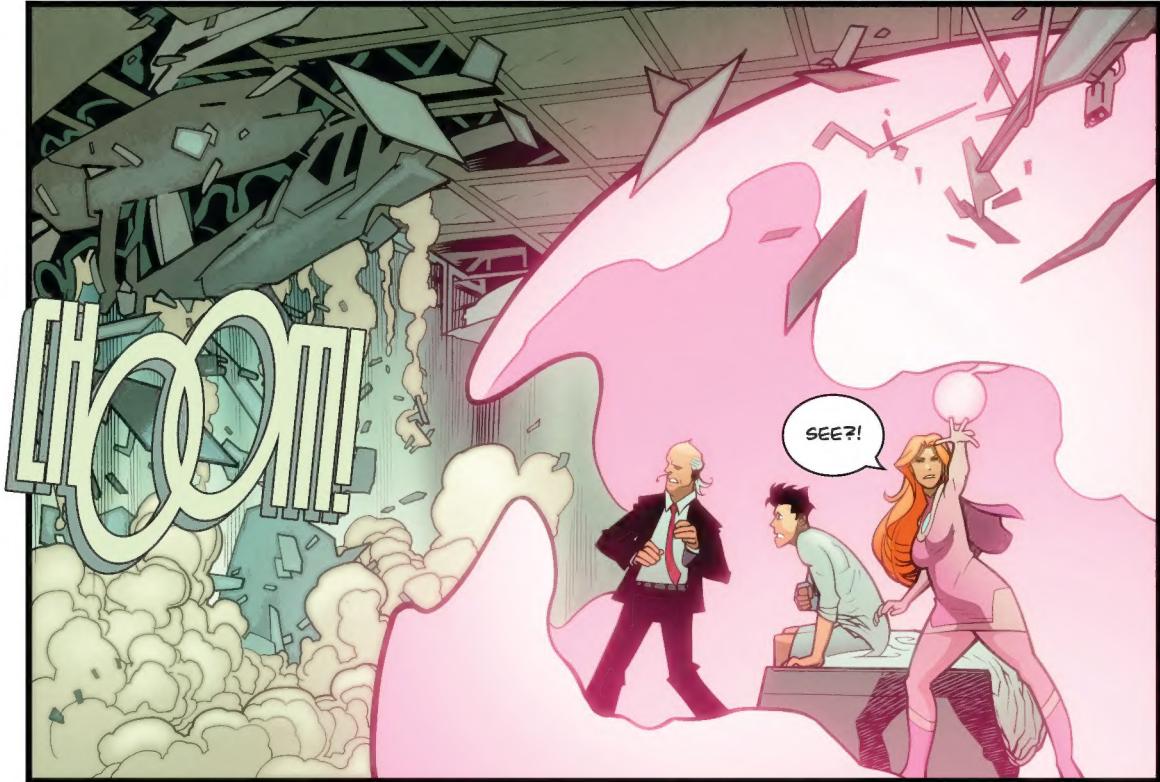
I WON'T WASTE YOUR TIME AGAIN TRYING TO GET YOU TO REVEAL HIS LOCATION. IF YOUR TRUST OF HIM ENDS UP BEING UNFOUNDED, THAT'S ON YOU.

YOU'RE TAKING A HUGE RISK THERE.

NOW, TELL ME ABOUT THRAGG, WHY DID HE SUDDENLY ATTACK--?

BOOM!!!





WE'VE DONE THIS BEFORE--
TAKE OUT THE
BIGGEST, UGLIEST
ONE--AND THE
REST FALL INTO
LINE!

GUARDIANS--
TAKE HIM
DOWN!

ON IT!!

WE DON'T
BECOME
DEFEATED
SO EASILY!

BEFORE
NOW YOU
CATCH US OFF
GUARD!
NOW WE AM
PUNCTUAL!
NOW WE AM
POWERED
UP!

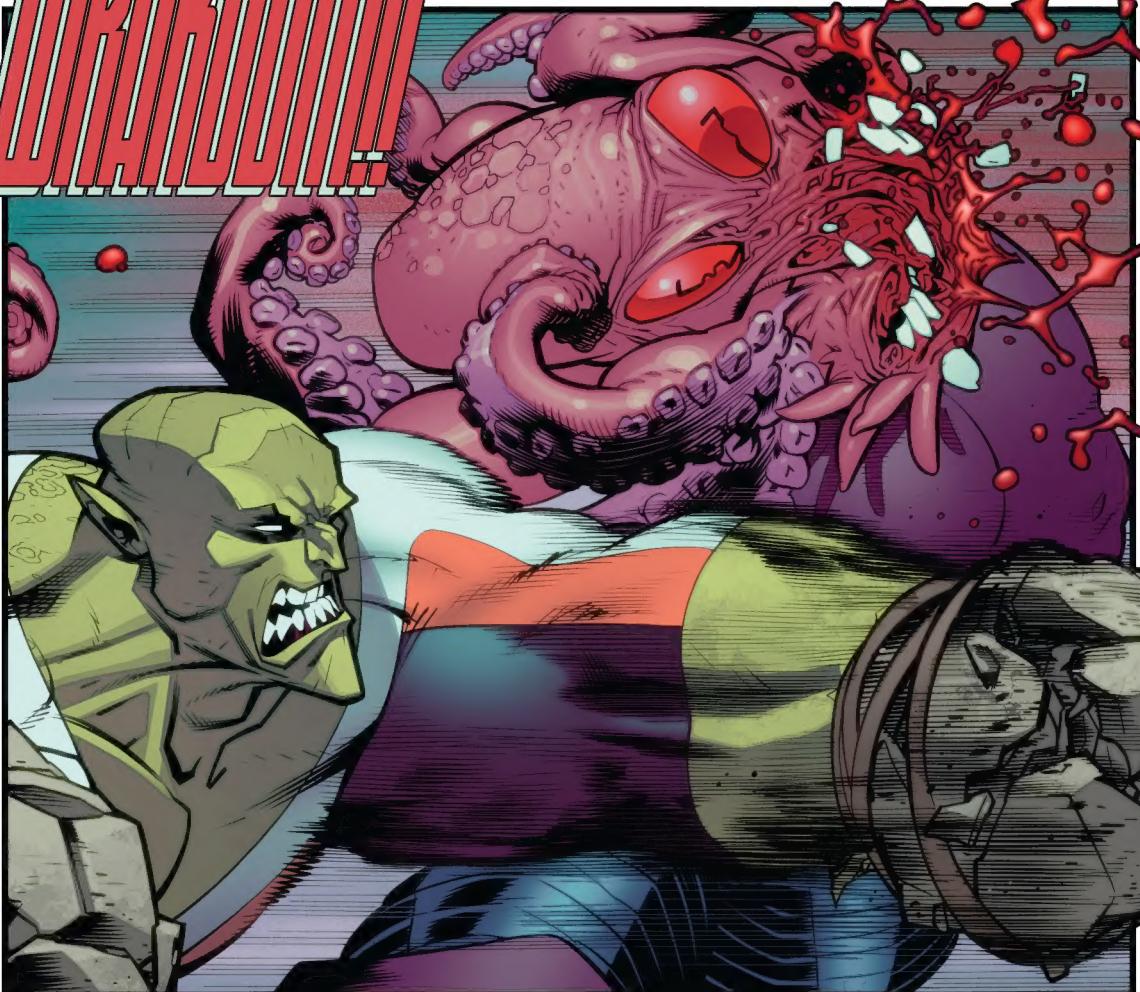






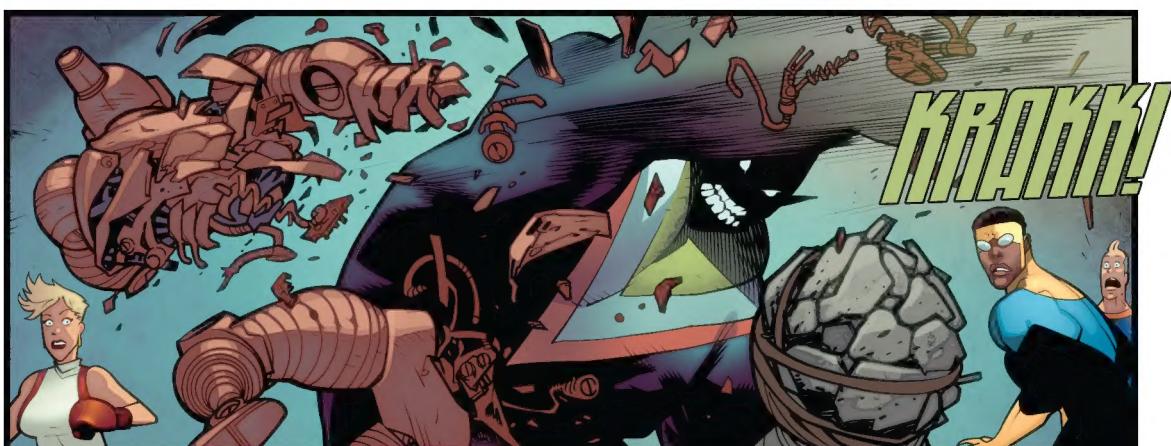
COMING
AT YOU!

WIAKDOOM!!



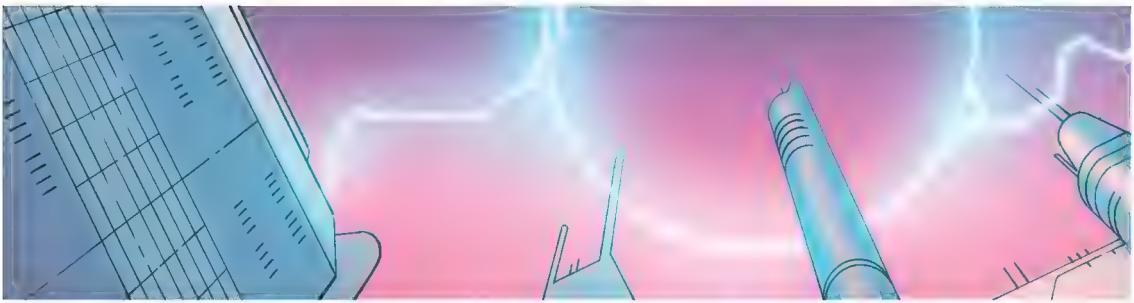
CAPES AND
WOLF C.O.R.P.S.
STAND DOWN.
THE THREAT
HAS BEEN
NEUTRALIZED.

DON'T THINK
WE EVEN
NEEDED THE FULL
GUARDIANS
ROSTER...
NICE.









IT'S BEEN DAYS SINCE YOU'VE EATEN. JUST TRY IT... IT'S NOT SO BAD.

THE SMELL, OH, GOD--THEY SMELL WORSE THAN THEY LOOK!



CRAP! WHAT ARE THEY--



କୌଣସି
କୌଣସି
କୌଣସି

କୌଣସି
କୌଣସି କୌଣସି
କୌଣସି

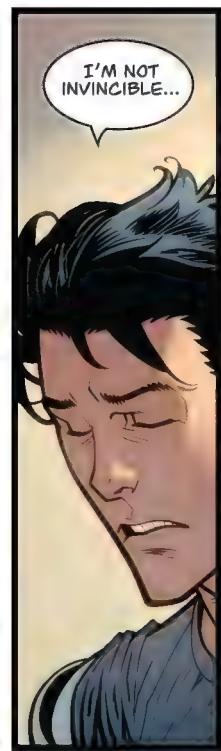
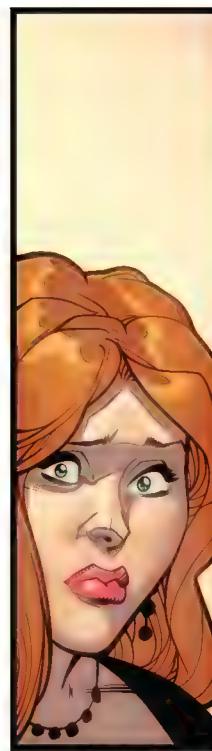
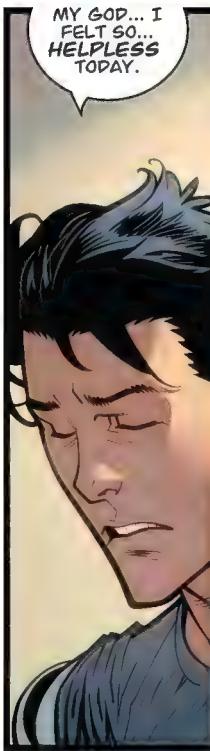
କୌଣସି
କୌଣସି
କୌଣସି
EEK!

WHAT'S HIS
PROBLEM?

WELL, I'M ONLY
UNDERSTANDING PART
OF WHAT HE'S SAYING--
BUT IT APPEARS HE
EXPECTS YOU TO
TRY AND EAT HIM.

I THINK
THEY WERE
FEEDING
HIM TO YOU.







SORRY, SORRY. WE TOOK THE GUY OUT PRETTY QUICKLY, BUT WE ALL HAD TO HANG AROUND AND SUPERVISE THEM BEING TAKEN INTO CUSTODY.



Y'KNOW... TO MAKE SURE HE DIDN'T BREAK FREE AND KILL A BUNCH OF PEOPLE... IT'S IMPORTANT STUFF.



NOT BEING HERE BECAUSE YOU'RE FIGHTING SOME JERK IS ONE THING-- BUT YOU TOTALLY FORGOT?!

YOU DON'T REMEMBER WHY I NEEDED YOU TODAY?! WHY I MADE YOU PROMISE YOU'D BE HERE?!





YOUR PLACE LOOKS VERY NICE, ZANDALE. YOU AND CARLA HAVE REALLY TURNED THIS ROOM INTO A HOME... OF SORTS.

AND YOU CHANGED YOUR HAIR, THANK JESUS.

YEAH, TYRONE AND I WERE TALKING, AND WE DECIDED WE WERE GETTING A BIT OLD FOR CORN ROWS.

HE'LL CERTAINLY FIT IN BETTER WITH HIS SCIENTIST BUDDIES... BUT WHAT DO YOU CARE? AREN'T PAINTERS SUPPOSED TO TRY AND LOOK YOUNG LONG PAST THE POINT OF BELIEVABILITY?

FOOD LOOKS... INTERESTING.

WHEN'S THE LAST TIME YOU HEARD FROM TYRONE? IT'S BEEN MONTHS SINCE YOUR FATHER AND I SAW HIM.

I WAS TOURING A GALLERY IN VIRGINIA AND HE MADE TIME TO GRAB A QUICK LUNCH WITH ME A FEW WEEKS AGO.

TYRONE IS CURING CANCER BY DAY AND SAVING THE WORLD AS BULLETPROOF BY NIGHT... HE'S BUSY, HARRIET. HE'S GOT A LOT MORE THINGS ON HIS MIND THAN COLOR WHEELS AND BRUSH SIZES.

AND WHAT HAPPENED, KID? THIS FOOD IS ALMOST AS BAD AS YOUR ART!

WHY DOES IT HAVE TO BE LIKE THIS? ALWAYS... IT'S ALWAYS LIKE THIS!

WHY CAN'T YOU TELL THEM ABOUT YOUR BROTHER?! IF THEY KNEW THE TRUTH IT WOULDN'T BE LIKE THIS!

IF THEY KNEW THE TRUTH IT WOULD CRUSH THEM. NO... I'LL MANAGE...

EVERYTHING OKAY?

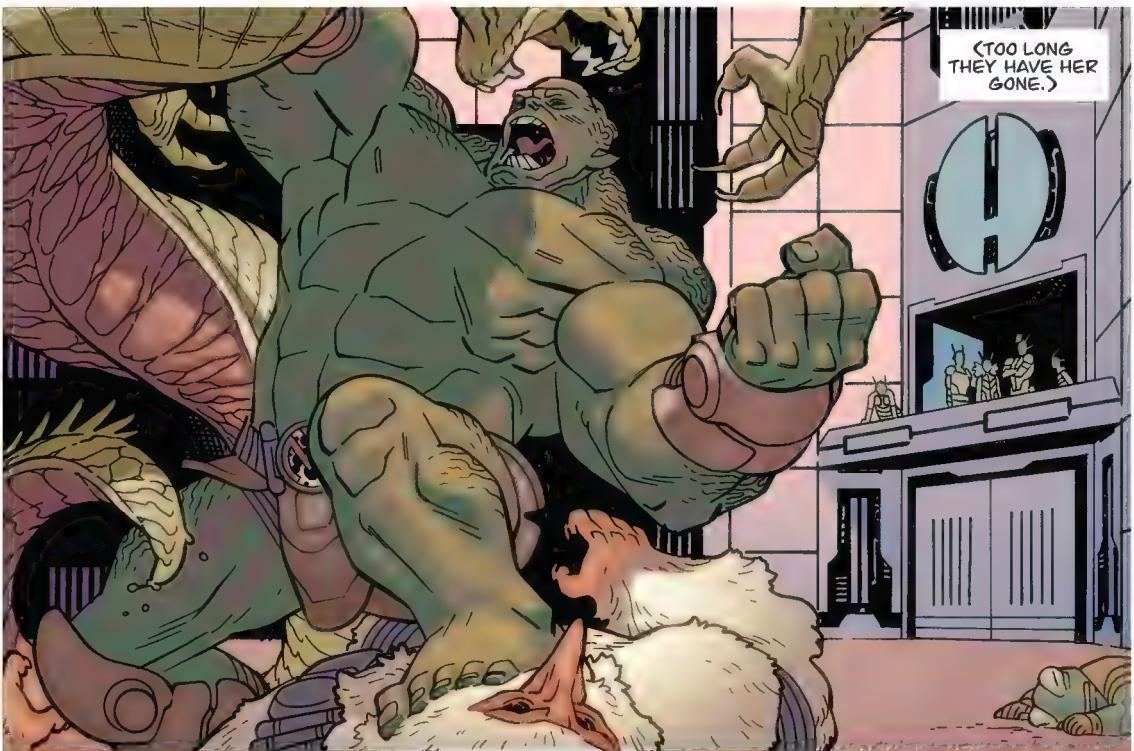
GOOD NEWS, GUYS!

I ORDERED A PIZZA!

Y











SEVEN-HUNDRED YEARS WE LIVED TOGETHER!

I KNEW YOU BETTER THAN ANYONE ON EARTH HAS EVER KNOWN ANYONE! I LOVED YOU MORE THAN ANYONE HAS EVER LOVED ANYONE!

AND YOU THREW IT AWAY--ALL OF IT--AFTER ONE SINGLE MISTAKE!



I'LL NEVER FORGET THAT!

WRITE US @

INVINCIBLE@SKYBOUND.COM

INVINCIBLE

Hiya, Invincipals!

Editor Sina Grace here, and guess what we're already talking about here at Skybound HQ? Issue 100. Big ideas, it'll be great.

Also: everybody welcome Cory Walker back to the scene. I love this guy, and he'll be around for the next few issues, illustrating what happened in the Flaxan dimension. Woo!

I hope you guys dug this issue (this is Robert) I'm really excited about the next FIVE issues (counting this one, so the next four, I guess, but I was excited about this one, too) because we're doing something we've never done. The idea of having Cory come in and work alongside Ryan doing a subplot that's spread over five issues is pretty exciting to me. I love having Cory back for issues here and there but I hate having the time away from Ryan so this is like the best of both worlds, and I hope you guys feel the same way.

Twists and turns aplenty this issue... let's cover your remarks about 90...

Dear Robert Kirkman (and Sina!)

I first must say how much I love Invincible. It is actually the only ongoing series that I read and look forward to monthly. The writing, illustrations, and feel are just top notch. Now for a probably not so simple question.

With Bulletproof masking for Invincible for now, I just gotta ask: is this a slight stab at what was happening with the Ultimate Spiderman series with the new Spiderman? I personally think the replacement was foolish, not because they replaced Parker with a non-white character (I could care less), but the fact that they replaced PETER PARKER, the guy that the story was all about and all the baggage that he carried with him and who he was, not just his super hero ego. Replacing him in general was the bad part of the idea, not the ethnicity he was replaced with. Don't want to get into a rant about it (lord knows I have with friends!), was just curious if it was an off hand joke or even what you think about the Spidey situation.

Again, LOVE your work and I wish only the best for you, your family, and the staff.

Respectfully,
Peter S.

Robert can answer this...

I'd like to state for the record that this storyline was planned far in advance. Well in advance of the Ultimate Spider-Man thing being announced. In fact, we actually announced our new Invincible a few months before the Spider-Man thing was announced last year. It's really just one of those strange coincidences. I think Brian Bendis and Sara Pichelli are doing a great job in that book and we're doing something vastly different with our story.

Robert and Sina,

I kinda found this issue exciting! Trying something new, eh? I really felt for Dinosaurus when he was getting it handed to him;

he's not really...gone is he? And if Dinosaurus can come so far from being a former minor Villain, then just imagine what The Walking Dread has in his future. Btw, I read 5 Image comics today, all good--yours was the best. And to think, all this from a guy who's doing it on his own!

Andrew Shaw

That was such a back-handed compliment, Andrew Shaw.

I don't even think I follow it... classic Andrew Shaw!

Hey Rob,

I gotta say hated Dinosaurus until this issue. I hated that he blew up Las Vegas (and all those strippers and fun places to visit). When I saw Dinosaurus attack Thrall and save Mark's life, he became my favorite character. Awesome!

Quick question regarding his dialogue. Does he have a normal voice like a normal person or does it sound more like a beastly voice or something? That kinda stuff irks me when I don't know how to hear his voice in my thoughts properly.

Well this is my first official letter, would like to have it answered. I love this book, I love TWD and I read Haunt for the first time the other day and ordered the second trade cuz it was so awesome. Thanks for getting me back into comics!

-Leo Nieves

I always imagined it was like hearing someone talk with gravel in their mouth—like an effective version of Christopher Nolan's Batman. SNAP! (I'm about to get on a ton of sh*t lists). Robert?

I picture it being more just deep and strong, like a Clancy Brown or a Keith David type voice. Not monstrous or gravely. You dig?

Your Majesty,

I just read Invincible # 90. Great Stuff. In the letter column, everyone was wondering if Mark was dead. Forget Mark! What about Dinosaurus?!

He better NOT be dead. What a fabulous supporting character he has become. And he saved Mark's life this issue!

(By the way, I was just kidding about Mark. He is what makes this the best superhero comic book in the Universe!)

I'm glad to see Allen and Oliver going to visit Tech Jacket. I'm still hoping that Tech Jacket gets his own book. If not, he should at least be a member of the Guardians of the Globe. Speaking of which, I'm thrilled to see that they are getting their own book!

I'm also looking forward to seeing where you're going with Zandale. Mark better get back soon if he's going to keep hitting on Eve!

Make Mine Skybound!

-Keith Etheridge

There are plans with Tech Jacket, but none of them include being a regular guest in Guarding the Globe. Glad you love the guy, he makes everything fun.

Hey dudes,

Just read 90 and so far this story line is fricking awesome. Bulletproof as Invincible? Dinosaurus at death's door? Invincible the last descendant of the ancient Vitrumite king and an enraged Thragg out to get him? Nerdgasm.

I know right!

Anyway, I wanted to write in response to some negative/confused emails about Atom Eve's new body type. First off, she is not unhealthy. She just isn't. Anyone who says she is clearly hasn't been paying any attention whatsoever. It wasn't so long ago (ok yes it was) that she was changing the atomic make up of her food to make it more healthy. She burns calories just by using her powers! Plus, she's a superhero. Superheroes don't get "unhealthy" in that way, especially when they're as powerful as Atom Eve.

Besides, these critics are missing the whole point of the issue. Sure it's about self image, and that being as thin as your average super-heroine is unhealthy, but it's also about artistic integrity, moving away from clichés in the superhero world, and well... truth. The idea that Mark would get back from the most trying experience in his life and find that his girlfriend was completely unchanged is absurd, and knowing Atom Eve, adding on those extra pounds was a damn good choice. I mean, look around. Marvel's Human Torch and Thor are both back alive along with dozens of other recently dead Marvel characters, and it just makes Marvel look stupid. We want comic books that make us care about characters, with story lines that don't insult our intelligence as readers, and a skinny, happy Atom Eve just make you the writers and us the readers look and feel dumb.

I mean, these are the reasons you make choices like William being gay, and most obviously Eve's abortion. I mean, I don't know if you guys noticed, but Mark and Eve were having sex.... a lot. Saying that Eve didn't get pregnant would have been an insult, and saying that Eve just had her baby and was happy about it would have been a slap in the face. Choices like these are why people read Invincible in the first place.

Anyway, just writing so you know that SOME PEOPLE still appreciate what you guys do so much better than everyone else.

Moses Green

Thank you for your opinions on the hotter-topic issues. We appreciate all opinions on the matter, and the back and forth is fine, so long as no one blames us for being controversial for controversy's sake.

Hi Penvincitals!

This is my first letter to a comic writer in my life. Yay! Please let it be published for issues #93 or #95 or... you decide, but I want to be there! Have some questions for you... I see these bullet numbered questions a lot for TWD, not so much for Invincible.

1) How does having fan mail in this format affect your work? Does it make you question certain decisions? Having people telling you what to do or not to do, affect you in any way? Does it keep you in check, recognize certain mistakes (duh...) or inflate your ego (duh...)?

Robert?

I'm sure it does inflate my ego a little bit but I print all the negative mail to keep that in check. Wakka wakka. And then there's always Andrew Shaw. The letters really reassure me, basically. Most people who guess what's coming up are wrong, and that means I'm not being predictable, which is important. So yeah... and I don't take the suggestions, because 99% of the

time I've already written things after the issues that are out that have rendered those suggestions moot. But again, I like the suggestions because it tells me what people are keying into and also it lets me know if I'm being predictable or not.

2) At what point did you realize you were changing comics for like... ever? I've read many DC and Marvel comics, mainly the big guns, and I haven't ever found something so... I don't know, awesome? Especially TWD, omg the gore...

He knew from the get-go with Battle Pope :-)

If you think I'm changing comics forever and my work is amazingly revolutionary you're just not reading enough comics... so shame on you!

3) What are your main influences? Never mind, I probably already know the answer...

If you say Romero...

Erik Larsen, Bob Fingerman, Frank Miller, Peter David, George Romero, David Michelinie, there's a bunch more...

4) An abortion for Eve? Wow, that really is something I didn't expect from a comic. That truly is an issue of our times, today everybody seems to have an opinion on it. But to put it in a comic, with super-power folks, trying to save the world, and have such an emotional impact on the reader... wow! You kill babies in TWD and now a fetus...

This isn't a question so much as an exclamation...

Boo-ya!!

5) How is the psychological development of characters that important to you? I think it's huge, because both in TWD and Invincible, the characters are VERY vocal about how they feel, in any given circumstance. It makes for great dialogue. Did you make your characters so vocal about their emotions because there wasn't enough in other comics, especially in the ones you grew up reading?

RK?

It's probably just because that's the stuff I find the most interesting... I don't know.

6) Please, I know you like killing characters, don't kill these : Eve & Andrea (TWD). The others I don't mind O_o... we good?

Robert?

I can't promise anything.

Thanks for such a great read, I'm loving it! Cheers! If I'm published (Pleeeeaaase), I'll be writing some more, I got so many other questions to ask and comments!!!

Yamneh

ed. note : That 9 year old kid with the ed. note was indeed totally cool!

We aim to be totally cool!

Yeah!

That's it for now! Come back in a month for more fighting, more intrigue, and more drama from the Flaxan dimension!

Best,
Sina Grace

Worst,
Robert Kirkman

DON'T MISS THE NEXT ISSUE!

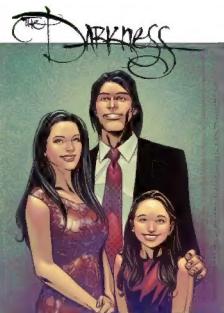


INVINCIBLE #93
ON SALE JULY 2012

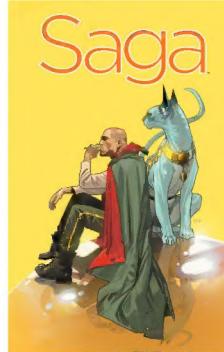
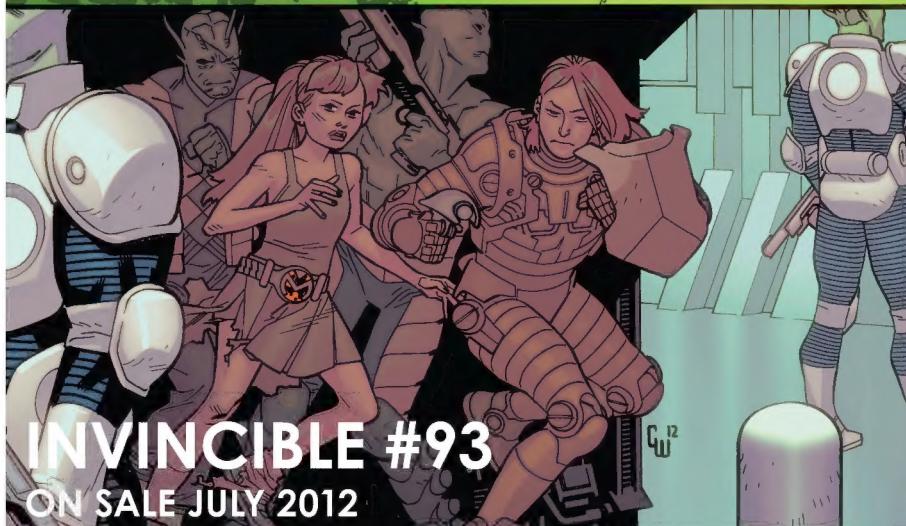
PLANETOID



PLANETOID #1
ON SALE NOW



DARKNESS #104
ON SALE NOW



SAGA #4
ON SALE NEXT WEEK



Question of the Month

"Swamp Thing. Specifically, Alan Moore's run. As a kid, I loved the Swamp Thing movie, and managed to convince my Mom to buy me the trade. I didn't realize just how different it was, both from the movie and from the comics I'd read. So, basically, having a whole bunch of Alan Moore poured into my head as a ten-year old really changed what I thought comics were and what they could be. It may also have resulted in this beard."

Justin Jordan

THE STRANGE TALENT OF LUTHER STRODE

"WHAT COMIC CHANGED YOUR PERSPECTIVE OF THE MEDIUM?"

"A faculty advisor at my university recommended 'Understanding Comics' by Scott McCloud, and that got me very interested in the potential of comics. After reading 'Understanding Comics' I discovered a lot of work and I think the biggest hero was Scott Morse because of his pacing and storytelling. Paul Pope's 'Escape' was a big eye opener. I loved the essays where he wrote about comics. I really loved the giant size of the book and the storytelling. It was visually full of energy and movement."

Mark Andrew Smith

GLADSTONE'S SCHOOL FOR WORLD CONQUERORS

"Arzach by Moebius. It was unlike anything else I had ever read. You can tell it's the work of a single creator just doing what he wants without reservation. The world created in those short stories is so lush and surreal. And the story-telling is so well done! It's really unique the way he arranged the panels on the page. Arzach is also a good example of the power of silent/worldless storytelling in comics. It really inspired me to explore more in my own work."

Ken Karing

PLANETOIDS

"For me, it was HEAVY METAL magazine. Till then I had never read mostly comics off the newsstand and when I got the first issue in my hand I was introduced to an adult world of genre storytelling by some of the greatest talents from Europe. It's probably when I first fell in love with the work of moebius as well. The idea that comics could be so out there really opened up my thinking and inspired me in many ways."

Jimmy Palmiotti

QUEEN CRUSADE

"I discovered The Dark Knight Returns #1 at just the right age. Everything about it – the writing, the art, the format – told me comics weren't the same anymore."

Ron Marz

SHIELD

JUNE 2012

For the latest Image Comics news and previews: (1) visit www.imagecomics.com (2) friend on Facebook (3) follow on Twitter (@imagecomics)



THE THIRD DEGREE STEVE NILES

Steve Niles is the creator of the groundbreaking vampire comic series 30 Days of Night, as well as Criminal Macabre and Aleister Arcane. He is currently writing two upcoming Image Comics comics, Crime and Terror, drawn by Scott Morse, and Chin Music, drawn by Tony Harris. He lives in Los Angeles with his girlfriend Monica, two dogs, four cats, and Gil the tortoise.

What are you working on right now?

A stroke, I think. Actually today I'm working on Chin Music and Nosferatu Wars, two of my newest creator-owned books.

What's the best part of your job?

The freedom I have to write and create what I want. In comics these days being able to work without company mandates or having to check in with 11 other writers to finish a script is huge. I check myself often when I start to get stressed. Sure, it can get hard, but at the end of the day I get to write about vampires and robots. I'm very lucky.

What's the worst part of your job?

Getting paid. I finance a lot of the books I do, or work free for backend, so I do a lot of nail biting around the end of the month. As I create more and more projects I own and control, it's getting easier. The more I deal directly with fans/retailers the better.

What's the weirdest part of your job?

The recognition modern creators receive. I grew up not even knowing what most creators looked like. These days our faces are very public. And of course the only time I get recognized is when I'm at Home Depot in my sweats, ripped tee and bed-head.

How did you first discover comics?

I was a maybe 4 years old when I started. In the late 60's, and 70's you could walk down the street without tripping over a place selling comics. They were everywhere. My earliest memory of reading a comic was being in church, so small my feet didn't go over the seat, and I had a Creepy Magazine in my lap. I remember because my Mom was very upset about the cover and the fact that I was reading it in church.

If you weren't working in comics, what would you be doing?

I'm sure I'd be doing something in publishing, writing or playing music. I've spent my life making things. I don't really know any other way except working retail or being a short order chef - my previous jobs.

What's the best thing a fan has ever said to you?

"Your stuff got me back into comics." I hear that every so often and it really does make me feel good.

Who is the biggest influence on your work?

Richard Matheson for overall writing and Alan Moore for comics. Forget all the noise around Moore. He's a rock-solid writer. Bernie Wrightson made me want to do comics though.

Own up to one of your guilty pleasures.

I recently watched an Andy Griffith marathon...from my own collection. I have a weakness for some really silly old sitcoms.



SPAWN #220



TODD McFARLANE RETURNS TO SPAWN AS WINTER AND CLOVER ARTIST CELEBRATE SPAWN'S 20TH ANNIVERSARY WITH THIS SPECIAL LANDMARK RELEASE. JIM HOWARD HAS LONG BEEN A MAN LOST - CONFUSED BY HIS MISSING PAST, HAUNDED AT EVERY TURN AND MANIPULATED BY FORCES BEYOND HIS CONTROL. NO LONGER. WITH HIS past FINALLY CAVING INTO FOCUS AND A HELL UNDERSTANDING OF THE MAN HE WAS JUST OUT OF REACH, JIM ENTRANCES THE FULL FIGHT OF HIS HORRIFIC HELL-BORN POWERS TO PIECE TOGETHER A MYSTERY THAT IS VITAL TO THE CARE OF THE SPAWN UNIVERSE.

PLANETOID #1



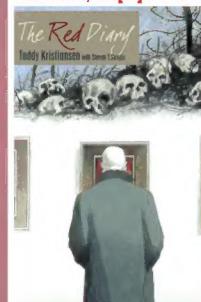
SILAS, AN EX-SOLDIER TURNED SPACE PIRATE, FINDS HIMSELF STRANDED ON A MYSTERIOUS PLANET IN ALIEN TERRITORY. AS HE EXPLORES THE LONG-ABANDONED INDUSTRIAL RUINS OF THE PLANET'S SURFACE HE WILL HAVE TO FIGHT OFF ROGUE MECHANICAL CREATURES, RIVAL CYBORG MILITARIES, AND A HOSTILE ALIEN INTELLIGENCE WITH A BOUNTY ON HIS HEAD. SILAS WILL HAVE TO RELY ON RESOURCES AND HORRIBLE-SKINNED SURVIVAL TECHNIQUES IN ORDER TO STAY ALIVE AND ULTIMATELY UNLOCK THE SECRETS OF A PLANET WHERE SURVIVAL IS A LUXURY AND ESCAPE AN IMPOSSIBILITY.

CARBON GREY VOL. 2 #1

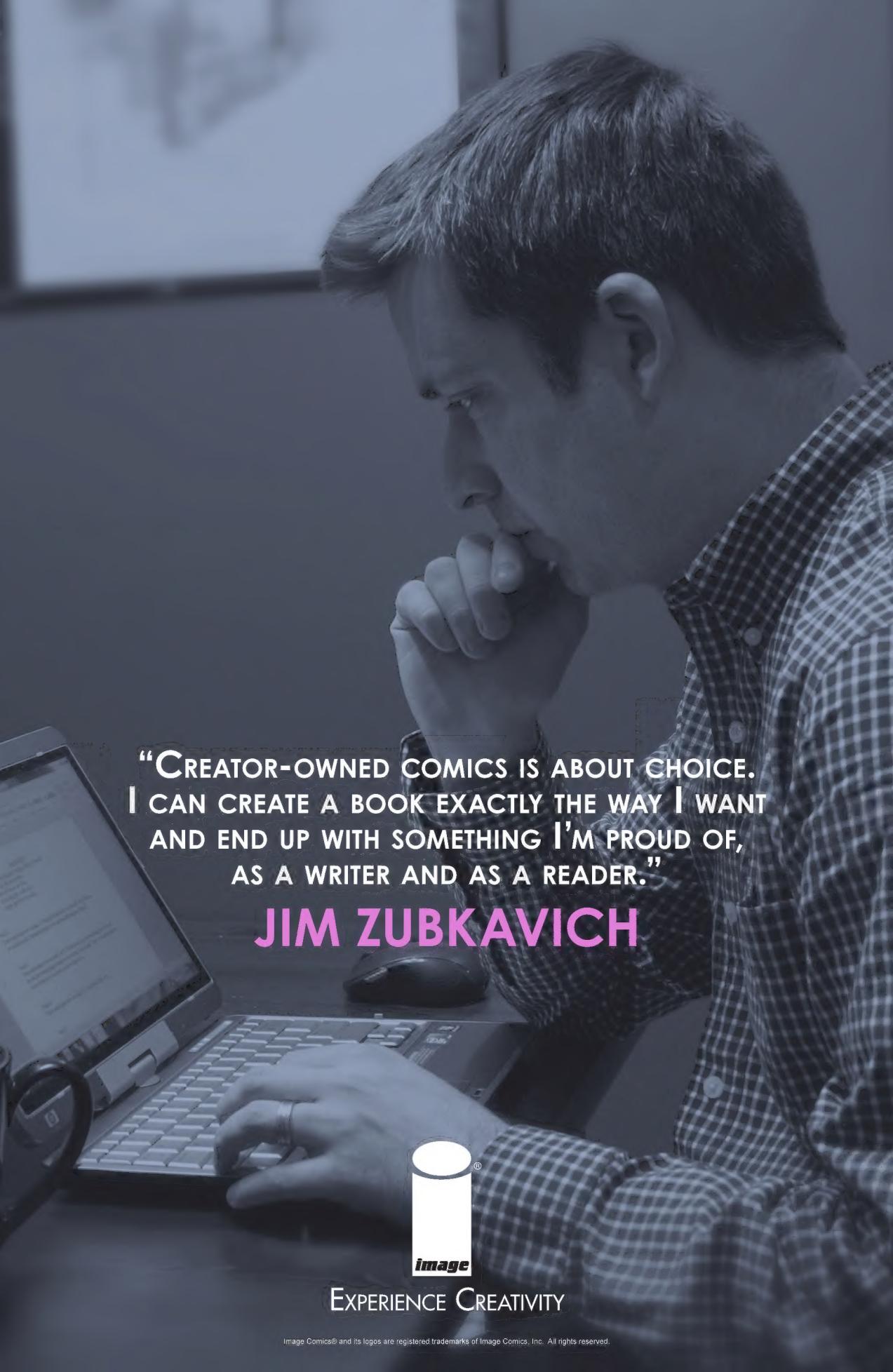


"DAUGHTERS OF STONE" MONTHS HAVE PASSED SINCE THE EVENTS OF VOLUME ONE. BY ORDER OF THE QUEEN AN EXPEDITION FORCE SETS OUT IN SEARCH OF THE REAL STONE OF GÖTTFAUST. ANNA HUNTS DOWN THE CONSPIRATORS BEHIND AN ASSASSINATION ATTEMPT ON HER MAJESTY. WHAT HAS BECOME OF THE SISTERS IN EXILE, EVA AND GISELLE?

THE RED/RE[A]D DIARY FLIPBOOK HC



KRISTIANSEN'S European album is newly translated to English by TEDDY KRISTIANSEN and STEVEN T. SEAGLE. BUT IN A UNIQUE FLIP-BOOK FORMAT, THE BOOK IS ALSO "RE-MIXED" WITH A COMPLETELY DIFFERENT SCRIPT DESIGNED BY SEAGLE BEFORE HE COLLABORATED ON THE TRANSLATION. BOTH VERSIONS - THE RED DIARY - A TALE OF ART FORGERY AND WORLD WAR - AND THE RE[AD] DIARY - A TALE OF IDENTITY THIEF AND LOVE - COMPRIZE THIS UNIQUE GRAPHIC NOVEL FROM SEAGLE AND KRISTIANSEN - THE Eisner-nominated/winning team behind the acclaimed Vertigo graphic novel it's a bird...



**"CREATOR-OWNED COMICS IS ABOUT CHOICE.
I CAN CREATE A BOOK EXACTLY THE WAY I WANT
AND END UP WITH SOMETHING I'M PROUD OF,
AS A WRITER AND AS A READER."**

JIM ZUBKAVICH



EXPERIENCE CREATIVITY