

Iteration 2 Progress Report

In iteration 2, we were able to meet the deadlines for most of the components. However, there were issues with team dynamics and communication which resulted in some delays. The backend and the frontend have been successfully implemented with very minor corrections remaining in the future. What is left is some of the JavaScript interface for communicating between the front and backend. Additionally, all corrections were made to the design document with an updated UML component diagram and a new UML class diagram. The general delays experienced resulted from:

- 1) Workflow synchronization
 - a. Late pushes to Git
 - b. Difficulties with debugging due to late commits
- 2) Communication
 - a. Resulted in bugs being identified late

The features were nearly all implemented in accordance with the guidelines set out for iteration 2. All of these features were tested manually and were successful.