Luke Jeffers

Senior JavaScript Engineer

Birmingham, UK

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Skills

- ❖ React.js, Redux, Mobx, Redux-Saga, Redux-Thunk, React-Apollo, Gatsby, Netlify, Next.js
- ❖ Vue.js, Vuex, Vuetify
- ❖ AngularJS/Angular 2+, NgRx, RxJS
- ❖ React Native (CLI, Expo, iOS, Android, EAS), Ionic Framework, Flutter, Xamarin
- ❖ Material-UI, Semantic-UI, Ant Design, Eva Design
- ❖ MERN, SERN, MEAN, ASP.NET/.Net Core
- ❖ Node.js, Express.js, Hapi.js, Loopback
- ❖ Firebase, AWS
- ❖ WordPress, Webflow, Shopify
- ❖ JavaScript, ES6+, TypeScript, C#,, jQuery, HTML/HTML5, CSS/CSS3, Styled-Components, SCSS/LESS, Bootstrap, Tailwind CSS
- ❖ MongoDB, PostgreSQL, MySQL, GraphQL
- ❖ Jest/Enzyme, Mocha/Chai, Jasmine, E2E, Cypress
- ❖ Figma, Sketch, PhotoShop, Illustrator, Zeplin, Invision
- ❖ Unreal Engine, Unity, 3DS Max, Maya, Video Creation

Experience

TextIQ, Inc (Relativity ODA, LLC) / Senior Frontend Engineer
Aug 2021 - May 2023

- Contributed to the architecture and development of the TextIQ app deploying AI deploying AI to uncover and contextualize sensitive data across privacy, security, legal, and compliance.
- Built an Excel review product with React.js, Redux, TypeScript, Material-UI, HTML5/CSS3, etc.
- Mentored several Junior developers, reviewed GitHub PRs, and led the weekly demo meetings.
- Refactored a very huge codebase based on the best practices.
- Worked on updating an admin dashboard with Angular10, TypeScript, and RxJS, and implemented complicated charts for data visualization using D3.js.
- Implemented pixel-perfect and mobile-friendly Figma designs with Next.js, React.js, HTML5/CSS3, Styled-Components, etc.

Lob, Inc / Senior UI Engineer (Webflow)
Oct 2020 - Jun 2021

- Migrated existing website assets to Webflow and collaborated with a senior visual designer.
- Updated the look and feel of the website to use new design guidelines and assets.
- Integrated third-party systems into Lob's public website (Maketo

forms, greenhouse job board, Lob API Documentation, and Lob API examples)

Worklete, Inc / Senior React-Native Developer
Apr 2020 - Aug 2020

- Implemented pixel-perfect designs with React Native UI library based on the Eva Design System.
- Refactored the existing codebase based on the best practices and focused on test-driven development.
- Added Firebase backend functions with Firebase administration.
- Implemented push notifications for both iOS and Android platforms using FCM (Firebase Cloud Messaging).

Rolfson Oil, LLC / Senior Software Engineer
Feb 2018 - Mar 2020

- Built web and mobile front-end pages using React, Redux, Redux-thunk, React Native CLI, HTML5/CSS3, React-Material-UI, etc.
- Developed React-Native iOS/Android apps that help drivers manage their tickets.
- Enabled the mobile app to connect to the Bluetooth printers to print tickets.
- Fixed an iPad issue for the React-Printer plugin.
- Created React components with Recharts to support interactive visualizations of data projections and analytics.
- Reactored a very huge codebase to make it more modular and reusable.
- Implemented .Net Core backend APIs.

LoungeBuddy / Senior Frontend Engineer
Feb 2017 - Jan 2018

- Built responsive and mobile-friendly web frontend pages with React.js, Redux, HTML5/CSS3, SCSS, etc.
- Worked on migrating Angular to React without a massive rewrite.
- Integrated Backend API with Redux-Saga and Axios and 3rd party systems like Greenhouse, Zendesk, Marketo forms, etc.
- Built an iOS app with React-Native, React, Redux-Thunk, React-Native plugins, etc.
- Designed the entire mobile application to be able to function offline for long periods of time and sync data back once in cell reception (online).
- Integrated Unit Testing with Jest and increased testing coverage of the existing application Cypress.

Freelancer / Fullstack JavaScript Engineer
Jan 2014 - Feb 2017

- Worked on building web and mobile applications using React.js, Redux, AngularJS, Angular 2+, NgRx, RxJS, Ionic Framework, React Native, Xamarin, Java, Swift/Objective-C, Node.js/Express, C#/ASP.NET, etc.
- Worked on building interesting games with C#, Unreal Engine, Unity, etc.

Education

UNIVERSITY OF WOLVERHAMPTON
Apr 2014 - Feb 2017

Bachelor of Art, Computer Games Design Graduated with honors, second class first division

BIRMINGHAM METROPOLITAN COLLEGE
May 2010 - Apr 2014

BTEC National Diploma in Games Development Level 2 & 3 - Distinction, Distinction, Merit BTEC National Diploma in ICT Level 1 & 2- Pass.