

Final Part 1- Big Numbers Library

<https://github.com/lukedoukakis/cs256-Final-Part-1>

```
using namespace System;
using namespace std;
#pragma once
#include <vector>
#include <math.h>

namespace LibraryBigNumbers {

    class BigNumbers {

    public:

        vector<int> digits;

        ///-----CONSTRUCTORS-----

        BigNumbers(vector<int> _digits) {
            for (int i = 0; i < _digits.size(); i++) {
                digits.at(i) = _digits.at(i);
            }
        }

        BigNumbers() {}

        ///-----FUNCTION ADD-----

        static BigNumbers add(BigNumbers a, BigNumbers b) {

            BigNumbers output;

            int carry;

            //if BigNumbers a is larger
            if (a.digits.size() > b.digits.size()) {
                for (int i = a.digits.size() - 1; i >= b.digits.size(); i--) {
                    output.digits.insert(output.digits.begin(),
a.digits.at(i));
                }

                for (int i = b.digits.size() - 1; i >= 0; i--) {

                    int tempSum = a.digits.at(i) + b.digits.at(i) + carry;
                    output.digits.insert(output.digits.begin(), tempSum % 10);
                    if (tempSum > 9) {
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        carry = 1;
    }
    else { carry = 0; }
}

//if BigNumbers b is larger
if (b.digits.size() > a.digits.size()) {
    for (int i = b.digits.size() - 1; i >= a.digits.size(); i--) {
        output.digits.insert(output.digits.begin(),
b.digits.at(i));
    }

    for (int i = a.digits.size() - 1; i >= 0; i--) {
        int tempSum = b.digits.at(i) + a.digits.at(i) + carry;
        output.digits.insert(output.digits.begin(), tempSum % 10);
        if (tempSum > 9) {
            carry = 1;
        }
        else { carry = 0; }
    }
}

return output;
}

//-----FUNCTION SUBTRACT-----

static BigNumbers subtract(BigNumbers a, BigNumbers b) {
    BigNumbers output;

    //IF BigNumbers a IS LARGER
    if (a.digits.size() >= b.digits.size()) {
        for (int i = a.digits.size() - 1; i >= b.digits.size(); i--) {
            output.digits.insert(output.digits.begin(), a.digits.at(i
- 1));
        }

        for (int i = b.digits.size(); i > 0; i--) {
            if (a.digits.at(i - 1) - b.digits.at(i - 1) < 0) {
                a.digits.at(i - 1) += 10;
                a.digits.at(i - 2)--;
            }
            int diff = a.digits.at(i - 1) - b.digits.at(i - 1);
            output.digits.insert(output.digits.begin(), diff);
        }
    }

    //IF BigNumbers b IS LARGER
    if (b.digits.size() >= a.digits.size()) {
        for (int i = b.digits.size() - 1; i > a.digits.size(); i--) {
            output.digits.insert(output.digits.begin(), b.digits.at(i
- 1));
        }

        for (int i = a.digits.size(); i > 0; i--) {
            if (b.digits.at(i - 1) - a.digits.at(i - 1) < 0) {
                b.digits.at(i - 1) += 10;

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        b.digits.at(i - 2)--;
    }
    int diff = b.digits.at(i - 1) - a.digits.at(i - 1);
    output.digits.insert(output.digits.begin(), diff);
    output.digits.at(0) *= -1;
}
}

return output;
}

//-----FUNCTION MULTIPLY-----

static BigNumbers multiply(BigNumbers a, BigNumbers b) {
    BigNumbers output;

    vector<BigNumbers> subProds;
    vector<int> intVec;

    int carry = 0;
    for (int i = b.digits.size() - 1; i >= 0; i--) {
        for (int j = a.digits.size() - 1; j >= 0; j--) {

            int temp = b.digits.at(i) * a.digits.at(j) + carry;
            intVec.insert(intVec.begin(), temp % 10);
            carry = temp / 10;
        }

        subProds.insert(subProds.begin(), *new BigNumbers);

        for (int i = 0; i < intVec.size() - 1; i++) {
            subProds.at(0).digits.insert(subProds.at(0).digits.begin(), intVec.at(i));
        }
        intVec.clear();
    }
    for (int i = 0; i < subProds.size(); i++) {
        output = BigNumbers::add(output, subProds.at(i));
    }

    return output;
}

//-----FUNCTION DIVIDE-----

static BigNumbers divide(BigNumbers a, BigNumbers b) {
    BigNumbers output;

    //if b is larger than a, return a BigNumbers of 0
    if (b.digits.size() > a.digits.size()) {
        output.digits.insert(output.digits.begin(), 0);
    }

    else {

```

```

        int dividend;
        for (int i = 0; i < a.digits.size(); i++) {
            dividend += a.digits.at(i) * pow(10, a.digits.size() - i);
        }

        int divisor;
        for (int i = 0; i < b.digits.size(); i++) {
            divisor += b.digits.at(i) * pow(10, b.digits.size() - i);
        }

        int quotient = dividend / divisor;

        for (int i = 1; i <= quotient; i = i * 10) {
            output.digits.insert(output.digits.begin(), (quotient / i)
% 10);
        }
    }

    return output;
}

```

//-----FUNCTION MODULO-----

```

static BigNumbers mod(BigNumbers a, BigNumbers b) {
    BigNumbers output;

    int num1;
    for (int i = 0; i < a.digits.size(); i++) {
        num1 += a.digits.at(i) * pow(10, a.digits.size() - i);
    }

    int num2;
    for (int i = 0; i < b.digits.size(); i++) {
        num2 += b.digits.at(i) * pow(10, b.digits.size() - i);
    }

    int mod = num1 % num2;

    for (int i = 1; i <= mod; i = i * 10) {
        output.digits.insert(output.digits.begin(), (mod / i) % 10);
    }

    return output;
}

```

//-----OPERATOR OVERLOADING-----

```

BigNumbers BigNumbers ::operator + (BigNumbers a) {
    BigNumbers tmp = BigNumbers::add(tmp, a);
    return (tmp);
}

BigNumbers BigNumbers ::operator - (BigNumbers a) {
    BigNumbers tmp = BigNumbers::subtract(tmp, a);
    return (tmp);
}

BigNumbers BigNumbers ::operator * (BigNumbers a) {

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        BigNumbers tmp = BigNumbers::multiply(tmp, a);
        return (tmp);
    }

    BigNumbers BigNumbers ::operator / (BigNumbers a) {
        BigNumbers tmp = BigNumbers::divide(tmp, a);
        return (tmp);
    }

    BigNumbers BigNumbers ::operator % (BigNumbers a) {
        BigNumbers tmp = BigNumbers::mod(tmp, a);
        return (tmp);
    }

};

}
```