# Assignment 1: The softmax function

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### 1 Introduction

The softmax function is a mathematical function that takes a vector of real numbers as input and transforms it into a probability distribution. The mathematical definition of the softmax function is given by:

$$\sigma: \mathbb{R}^K \to \left\{ z \in \mathbb{R}^K \mid z_i \ge 0, \sum_{i=1}^K z_i = 1 \right\}$$

$$\sigma(\mathbf{z}_j) = \frac{e^{z_j}}{\sum_{i=1}^K e^{z_i}}$$
(1)

# 2 Implementations

In the following sections, given a scalar implementation (to witch we will refer as softmax\_plain), we will show how to auto-vectorize it and then how to manually vectorize the code using AVX intrinsics and FMA. Then we will compare the results of the three implementations.

#### 2.1 Auto-Vectorized implementation

In implementing<sup>1</sup> the autovectorized version of the softmax function, I made several key modifications compared to the plain implementation. First, I added #pragma omp simd directives to explicitly instruct the compiler to vectorize the three main computational loops, allowing parallel processing of multiple array elements with SIMD instructions. For the first two loops, I included appropriate reduction clauses (i.e., reduction(max : max\_val) and reduction(+ : sum)) to ensure correct calculation of the maximum value and sum while maintaining vectorization. I replaced std::exp() with the single-precision expf() function, which is specifically optimized

<sup>&</sup>lt;sup>1</sup>This version is implemented in the file softmax\_auto.cpp.

for floating-point operations, offers better performance with SIMD instructions, and avoids unnecessary double-precision calculations that would be performed by  $\mathtt{std}:=\mathtt{exp}()$  before converting back to float. Rather than using repeated divisions in the normalization step, I precomputed the inverse of the sum ( $\mathtt{inv\_sum} = 1.0 \mathtt{f} / \mathtt{sum}$ ) and used multiplication operations, which are generally more efficient in vectorized code. Instead of using  $\mathtt{std}:=\mathtt{max}()$ , I implemented an explicit comparison with an  $\mathtt{if}$ -statement that might be more amenable to autovectorization for the compiler.