

Luke Heo

Creative problem solver with demonstrated ability to work on multiple projects simultaneously. Aiming to leverage academic experience and a proven knowledge of training and development, team building, and employee Relations to successfully fill the Web Developer role at your company.

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[portfolio website](#)

EXPERIENCE

Front-end Developer

Cube design & Communication | Feb 2023 - (part time) | Toronto, ON

- Collaborate with senior developers to implement new features and maintain existing ones on the company website and various web applications.
- Write clean, efficient, and well-documented code
- Work closely with designers to ensure that the user interface is visually appealing and user-friendly.
- Stay up-to-date with emerging trends and technologies in web development and design.
- Participate in code reviews to ensure that coding standards are met.

Startup and Business Development Specialist Intern

KOTRA Toronto | Jun 2023 - Jul 2023 | Toronto, ON

- Collaborated with delegation lead and team members, managing logistics and coordination for the delegation attending the Collision 2023 tech event, ensuring smooth operations, exceptional experiences, and timely dissemination of information, while providing on-site support and maintaining documentation and reporting.

Second Deck Officer

CK-line | May 2015- Aug 2018| Busan, South Korea

- Collaborated with deck officers and crew members, managing navigational equipment and resources, to ensure safe, efficient vessel operation, prioritize timely operations, and maintain strict compliance with international maritime regulations and procedures.

Projects

Netflix Clone - React.js, TypeScript

- Implemented Test-Driven Development (TDD) and utilized technologies like REST API, Framer Motion, React Hooks, Styled Components, React Router, Axios, and Asynchronous setState to ensure reliable and high-quality code, implementing features like smooth animations, API integration for detail pages, and a recommendation function for similar movies or TV shows using reusable components.

Catch Mind - Vanilla js, SCSS, Express js, Socket.IO, Gulp

- Built a real-time drawing game with features such as a chatting board, scoreboard, notifications, and user identification using Vanilla JS, Node.js, SCSS, Express.js, Socket.IO, and Gulp, implementing dynamic player interactions through Events, Emit Events, and Broadcast Events, and enabling live painting on a shared canvas using the Canvas API.

SOFT SKILLS

Web Development

React, Next.js, HTML, CSS, Jquery, Node.js, Express.js, AJAX, TS, Bootstrap, Restful API, Agile, CI/CD

Programming Language

C/C++, Java, Linux

Software Design Pattern (MVC, Observer, singleton)

Database

Oracle, MongoDB, SQL

EDUCATION

Seneca College, Toronto— Diploma

Computer Programming
(GPA 3.7)

LANGUAGE

English

Korean