

# **Invest or Fall Behind: Maintaining Quality in Hotelling Markets**

Luke Zhao

October 2025

# Maintaining Quality under Shocks

- “Dain’s Place” vs. “Dimsum Asian Bistro”:
  - Consumers have different tastes over food options.



# Maintaining Quality under Shocks

- “Dain’s Place” vs. “Dimsum Asian Bistro”:
  - Consumers have different tastes over food options.
- Quality shocks hit unpredictably:
  - Fryer or oven breakdowns, chef leaves.
  - Restoring and maintaining quality is usually costly.



# Maintaining Quality under Shocks

- “Dain’s Place” vs. “Dimsum Asian Bistro”:
  - Consumers have different tastes over food options.
- Quality shocks hit unpredictably:
  - Fryer or oven breakdowns, chef leaves.
  - Restoring and maintaining quality is usually costly.
- Common in other industries as well:
  - A TV show loses its leading star.
  - An app suffers from a recently spotted bug.



# Research Questions

Horizontal Differentiation

Heterogeneous Consumers

Vertical Differentiation

Product Quality Differences

- How do firms dynamically invest to maintain product quality, facing heterogeneous consumers?

# Research Questions

Horizontal Differentiation  
Heterogeneous Consumers

Vertical Differentiation  
Product Quality Differences

- How do firms dynamically invest to maintain product quality, facing heterogeneous consumers?
  - Does consumer heterogeneity intensify or dampen firms' competition in quality?
  - How does this interaction depend on the cost of quality investment?
  - Do firms invest in quality efficiently, over-invest, or under-invest?

# First Look at the Model

- Two firms engage in dynamic quality competition (vertical, endogenous) ...
- ...in Hotelling markets (horizontal, exogenous).

# First Look at the Model

- Two firms engage in dynamic quality competition (vertical, endogenous) ...
- ...in Hotelling markets (horizontal, exogenous).
- High-quality products face negative shocks from nature.
- Firms incur a cost to maintain high quality – “product upgrade”.



# First Look at the Model

- Two firms engage in dynamic quality competition (vertical, endogenous) ...
- ...in Hotelling markets (horizontal, exogenous).
- High-quality products face negative shocks from nature.
- Firms incur a cost to maintain high quality – “product upgrade”.
- In each period, each firm decides whether to upgrade, faces nature’s potential shocks, and chooses a price.

# Preview of the Results

## Upgrading Frequencies

- The upgrading frequency is non-monotonic in upgrading costs.
  - Maskin and Tirole (1987, 1988a, b); Pakes and McGuire (1994); Ericson and Pakes (1995); Rosenkranz (1995); Doraszelski and Markovich (2007); Doraszelski and Satterthwaite (2010); Besanko et al. (2010); Board and Meyer-ter Vehn (2013); Abbring et al. (2018).
  - Aghion et al. (2005); Gowrisankaran and Rysman (2012); Eizenberg (2014).
  - Often relying on additional modeling features, such as learning by doing or exit scrap value.
- Two upgrading modes, upgrading deterrence and open competition, emerge from modeling horizontal differentiation by Hotelling markets.

# Preview of the Results

## Welfare Implications

- Lower or higher upgrading cost: Firms under-upgrade.  
Intermediate upgrading costs: Firms over-upgrade.
  - Mankiw and Whinston (1986); Jones and Williams (2000); Ahuja and Novelli (2017).
  - Bloom et al. (2013); Goettler and Gordon (2011).
- A single model features both under- and over-investment, tied to the investment cost. Under-investment happens at two disjoint cost ranges.

# Preview of the Results

## Interactions of Differentiation

- Lower upgrading cost: as horizontal differentiation  $\uparrow$ , less vertical differentiation.  
Higher upgrading cost: as horizontal differentiation  $\uparrow$ , more vertical differentiation.
- Shaked and Sutton (1982); Motta (1993); Degryse (1996); Irmen and Thisse (1998); Vanhaecht and Pauwels (2005); Gabszewicz and Wauthy (2012).
- Two-period, with backward induction arguments.
- Horizontal differentiation changes investment dynamics:
  - Strengthen the quality competition if the competition is already strong.
  - Weakens the quality competition if the competition is already weak.

# Outline of the Talk

## The Model

## Vertical differentiation only

- Benchmark: social planner
- Duopoly competition
- Welfare implications

## Interaction of differentiation

- Benchmark: social planner
- Duopoly competition
- Welfare implications

## Extensions

# **The Model**

# Firms

- Two long-lived firms, located at two ends of a Hotelling market  $[0, 1]$ .
  - Firms' locations are fixed at 0 and 1.

# Firms

- Two long-lived firms, located at two ends of a Hotelling market  $[0, 1]$ .
  - Firms' locations are fixed at 0 and 1.
- Discrete time, infinite horizon, period length  $\Delta$ .
  - $\Delta$  models how fast firms can take actions.
  - Consider firms can react fast:  $\Delta \rightarrow 0$ .
  - Allowing for cleaner exposition and easier interpretations of the results.

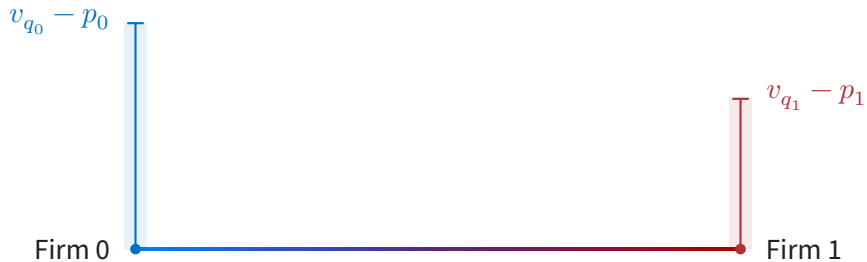


# Firms

- Two long-lived firms, located at two ends of a Hotelling market  $[0, 1]$ .
  - Firms' locations are fixed at 0 and 1.
- Discrete time, infinite horizon, period length  $\Delta$ .
  - $\Delta$  models how fast firms can take actions.
  - Consider firms can react fast:  $\Delta \rightarrow 0$ .
  - Allowing for cleaner exposition and easier interpretations of the results.
- Each firm produces a product with high or low quality at zero cost:

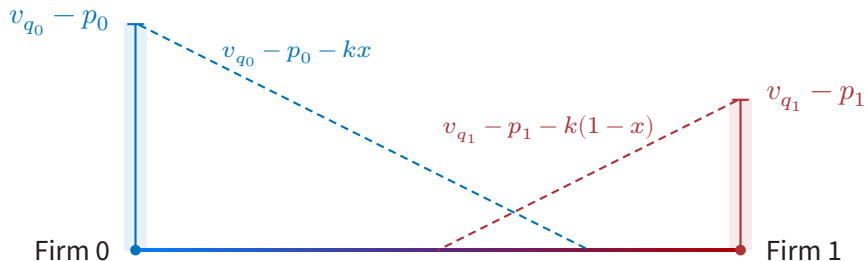
$$q_i \in \{L, H\}, \quad v_H = 1, \quad v_L \in (0, 1).$$

# Consumers



- At each period, there are mass  $\Delta$  consumers uniformly distributed on  $[0, 1]$ .

# Consumers



- At each period, there are mass  $\Delta$  consumers uniformly distributed on  $[0, 1]$ .
- Horizontal differentiation: Linear transportation cost  $k$ . Assume  $k \leq 1/3$ .
- Consumers are short-lived, and each consumer purchases at most 1 product.

## Pricing: Without Transportation Cost

$$k = 0$$

- Reduce to Bertrand competition under quality pair  $(q_0, q_1)$ .
- $\pi_0(H, H) = \pi_0(L, L) = 0$ .

# Pricing: Without Transportation Cost

$$k = 0$$

- Reduce to Bertrand competition under quality pair  $(q_0, q_1)$ .
- $\pi_0(H, H) = \pi_0(L, L) = 0$ .
- In the imbalanced state  $(H, L)$ :
  - *Firm 0*: Charges  $p_0 = 1 - v_L$  and occupies the market.
  - *Firm 1*: Charges  $p_1 = 0$  and makes no sales.

$$\pi_0(H, L) = (1 - v_L)\Delta, \quad \pi_0(L, H) = 0.$$

- There is only one profitable state: being the quality leader.

# Pricing: With Transportation Cost

$$k > 0$$

- Hotelling competition under quality pair  $(q_0, q_1)$ .
- In the balanced state  $(H, H)$ :
  - $p_0 = p_1 = k$ .

$$\pi_0(H, H) = \pi_1(H, H) = \frac{k}{2}\Delta.$$

- Both firms can charge higher prices from their more loyal customers. [Details](#)

## Pricing: With Transportation Cost

$$k > 0$$

- Hotelling competition under quality pair  $(q_0, q_1)$ .
- In the imbalanced state  $(H, L)$ : (with relatively small  $k$ )
  - **Firm 0**: Charges  $p_0 = 1 - v_L - k$  and occupies the market.
  - **Firm 1**: Charges  $p_1 = 0$  and makes no sales.

$$\pi_0(H, L) = (1 - v_L - k)\Delta, \quad \pi_0(L, H) = 0.$$

- The market leader has to charge lower prices to attract the opponent's more loyal customers. [Details](#)

# Quality

In each period:

- When  $q_i = H$ , nature can place a shock leading to quality decay, setting  $q_i = L$ .
  - Independent shocks between products. Relaxed in an extension.



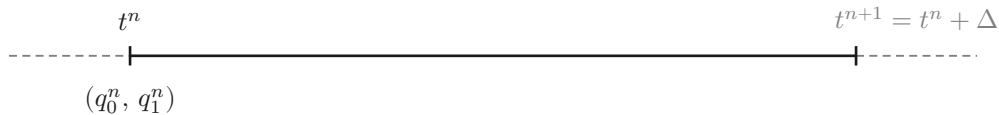
# Quality

In each period:

- When  $q_i = H$ , nature can place a shock leading to quality decay, setting  $q_i = L$ .
  - Independent shocks between products. Relaxed in an extension.
- When  $q_i = L$ , firm  $i$  can upgrade  $q_i$  to  $H$  by paying a (lump-sum) cost  $c$ .
  - No further shocks from nature if  $q_i = L$ .

# Timing of the Stage Game

Period  $n$



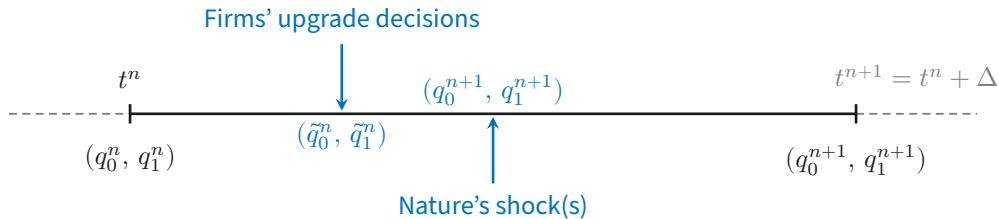
# Timing of the Stage Game

Period  $n$



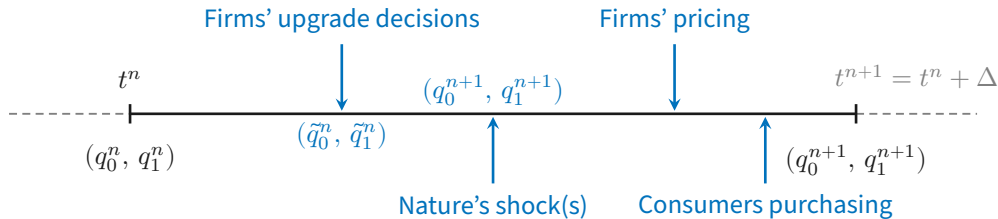
# Timing of the Stage Game

Period  $n$



# Timing of the Stage Game

Period  $n$



- Results are robust under alternative stage timeline: same results hold if firms can react to nature's shocks in the same period.

# Firms' Strategies

- Markov strategies with payoff-relevant state  $(q_0, q_1)$ .
- Firm  $i$ 's strategy:
  - Upgrading: when  $q_i = L$ , making contingent upgrading decisions:

$$\sigma_i : \{(q_i = L, q_j)\} \rightarrow [0, 1].$$

# Firms' Strategies

- Markov strategies with payoff-relevant state  $(q_0, q_1)$ .
- Firm  $i$ 's strategy:
  - Upgrading: when  $q_i = L$ , making contingent upgrading decisions:

$$\sigma_i : \{(q_i = L, q_j)\} \rightarrow [0, 1].$$

- Pricing (static NE pricing employed):

$$p_i : \{(q_i, q_j)\} \rightarrow \mathbb{R}_+.$$

# Equilibrium Concept

- Symmetric Markov Perfect Equilibrium (S-MPE). [Details](#)
  - In case of multiplicity, we consider the joint-profit maximizing S-MPE.



# “Continuous Time” Limit

In the limit  $\Delta \rightarrow 0$  of the discrete time model:

- Common discount factor  $\delta = e^{-r\Delta} \rightarrow$  Discount rate  $r > 0$ .
- Shock probability  $b = 1 - e^{-\beta\Delta} \rightarrow$  Shock rate  $\beta > 0$ .
- Firms mixed strategies can
  - converge to a rate  $\lambda$ :  $\lambda\Delta$  is the approximated mixing probability.
  - converge to a probability that implies immediate state transitions.

## **Vertical Differentiation Only**

# Social Planner Benchmark

- Suppose  $k = 0$ .

# Social Planner Benchmark

- Suppose  $k = 0$ .
- A utilitarian social planner maximizes total surplus.
  - Would like the consumer to choose the high quality product if there is one.
  - Set  $p_0 = p_1 = 0$  and let the consumers freely choose which product to purchase.
  - Stage social surplus is  $\max\{v_{q_0}, v_{q_1}\}$ .

# Social Planner Benchmark

- Suppose  $k = 0$ .
- A utilitarian social planner maximizes total surplus.
  - Would like the consumer to choose the high quality product if there is one.
  - Set  $p_0 = p_1 = 0$  and let the consumers freely choose which product to purchase.
  - Stage social surplus is  $\max\{v_{q_0}, v_{q_1}\}$ .
- **No duplication of high quality** as  $\Delta \rightarrow 0$ : At  $(L, L)$ , should the social planner upgrade to  $(H, L)$ ?

# Social Planner's Optimal Policy

**Proposition.** The social planner's optimal policy is to keep one product at high quality if

$$\frac{1 - v_L}{r + \beta} \equiv \bar{c} \geq c.$$

Otherwise, the social planner's optimal policy is to never upgrade any product.

# Social Planner's Optimal Policy

**Proposition.** The social planner's optimal policy is to keep one product at high quality if

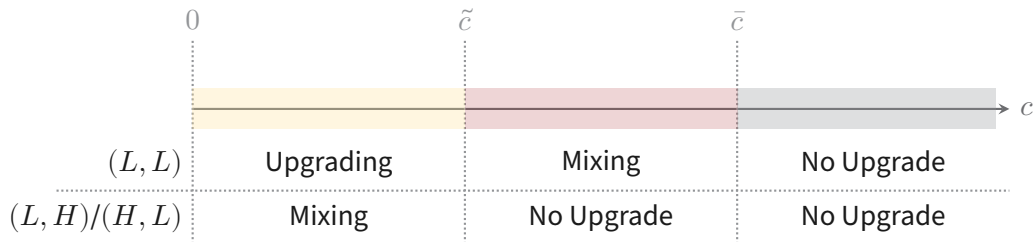
$$\frac{1 - v_L}{r + \beta} \equiv \bar{c} \geq c.$$

Otherwise, the social planner's optimal policy is to never upgrade any product.

- The social planner upgrades at  $(L, L)$  if the present value of the gain is greater than the upgrading cost. [Details](#)

# Duopoly Competition

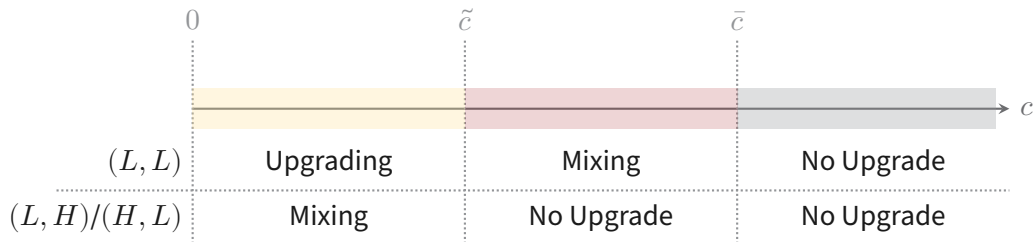
**Theorem.** There is a unique S-MPE for each  $c > 0$  at the limit  $\Delta \rightarrow 0$ .





# Duopoly Competition

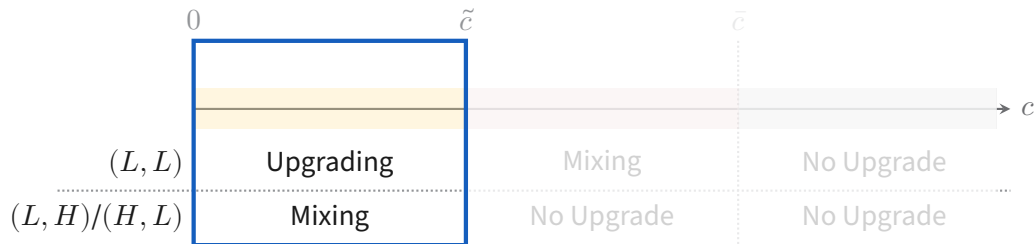
**Theorem.** There is a unique S-MPE for each  $c > 0$  at the limit  $\Delta \rightarrow 0$ .



- When facing homogeneous consumers, firms' upgrading frequency decreases in upgrading cost  $c$ .

# Duopoly Competition

**Theorem.** There is a unique S-MPE for each  $c > 0$  at the limit  $\Delta \rightarrow 0$ .



- Consider the MPE when  $0 < c < \tilde{c}$ .

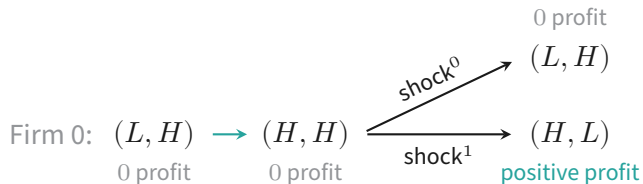
## MPE at Low Upgrading Costs

Upgrading at  $(L, L)$ , mixing at  $(L, H)/(H, L)$ :

Firm 0:  $(L, H) \rightarrow (H, H)$   
0 profit      0 profit

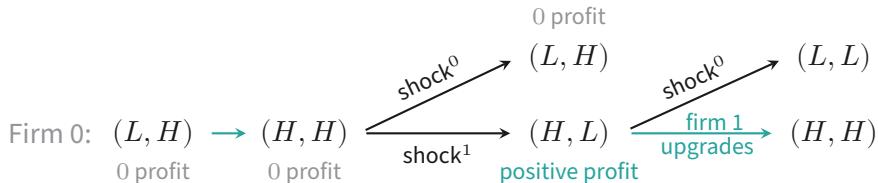
## MPE at Low Upgrading Costs

Upgrading at  $(L, L)$ , mixing at  $(L, H)/(H, L)$ :



## MPE at Low Upgrading Costs

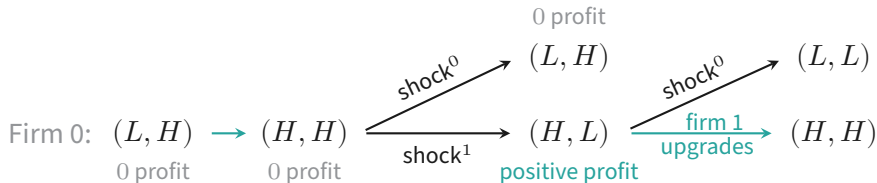
Upgrading at  $(L, L)$ , mixing at  $(L, H)/(H, L)$ :



- By mixing at  $(H, L)$ , firm 1 controls firm 0's upgrading incentive by regulating the expected duration of firm 0 at its profitable state  $(H, L)$ .

## MPE at Low Upgrading Costs

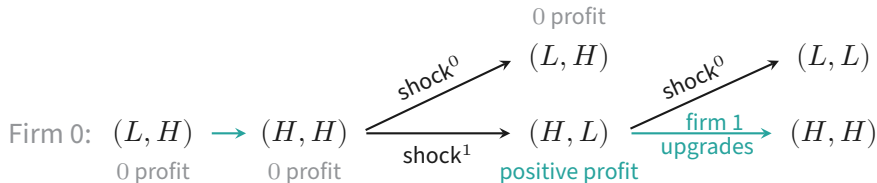
Upgrading at  $(L, L)$ , mixing at  $(L, H)/(H, L)$ :



- By mixing at  $(H, L)$ , firm 1 controls firm 0's upgrading incentive by regulating the expected duration of firm 0 at its profitable state  $(H, L)$ .
- Firm 0 needs to be indifferent and plays the same mixing strategy.

## MPE at Low Upgrading Costs

Upgrading at  $(L, L)$ , mixing at  $(L, H)/(H, L)$ :



- By mixing at  $(H, L)$ , firm 1 controls firm 0's upgrading incentive by regulating the expected duration of firm 0 at its profitable state  $(H, L)$ .
- Firm 0 needs to be indifferent and plays the same mixing strategy.
- As  $c \uparrow$ , firm 1's mixing  $\downarrow$  to extend the duration at  $(H, L)$ .

# MPE at Low Upgrading Costs

**Proposition.** If  $c \leq \tilde{c}$ , the following is the limit of a symmetric MPE:

- Firm 0 upgrades at  $(L, L)$  for sure.
- Firm 0 upgrade at  $(L, H)$  at a rate  $f(c)$ .

Moreover,  $f$  decreases in  $c$ .



# MPE at Low Upgrading Costs

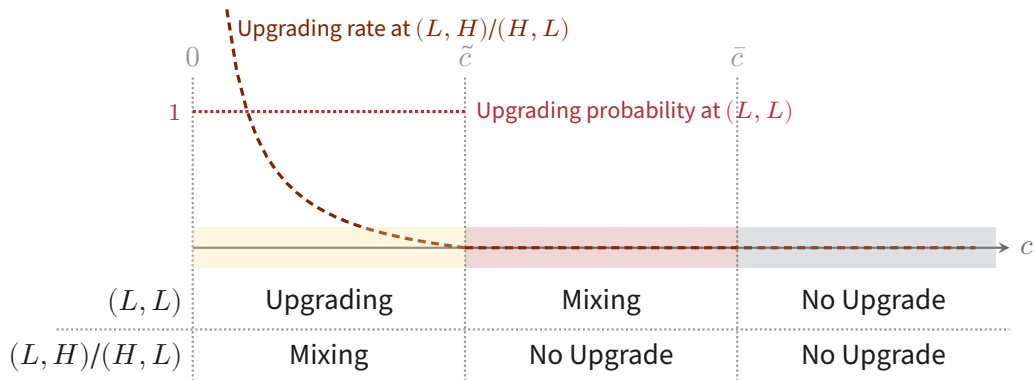
**Proposition.** If  $c \leq \tilde{c}$ , the following is the limit of a symmetric MPE:

- Firm 0 upgrades at  $(L, L)$  for sure.
- Firm 0 upgrade at  $(L, H)$  at a rate  $f(c)$ .

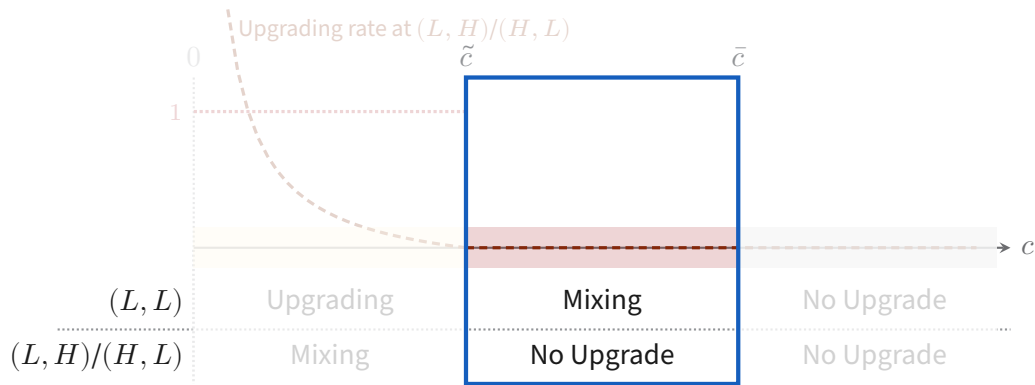
Moreover,  $f$  decreases in  $c$ .

- The upgrading incentive is provided by the potential future profits only.
- Firms upgrade to keep the opportunity of being the quality leader in the future.

## MPE at Low Upgrading Costs



## MPE at Low Upgrading Costs



- Consider the MPE when  $\tilde{c} < c < \bar{c}$ .

## MPE at Intermediate Upgrading Costs

- As  $c$  increases, firms need even larger upgrading incentives.
- Mixing at  $(L, L)$ : Mixing realization can be  $(H, L)$ , so that firm 0's upgrade can have immediate profit.

## MPE at Intermediate Upgrading Costs

- As  $c$  increases, firms need even larger upgrading incentives.
- Mixing at  $(L, L)$ : Mixing realization can be  $(H, L)$ , so that firm 0's upgrade can have immediate profit.
- As  $\Delta \rightarrow 0$ , the state  $(L, L)$  immediately transitions to  $(H, H)$ ,  $(H, L)$ , or  $(L, H)$ .

## Limiting Behavior of the Mixed Strategy

Let  $\hat{g}(\Delta)$  be the upgrading probability at  $(L, L)$ .

- Does  $\hat{g}(\cdot)$  converge to a rate?

$$\lim_{\Delta \rightarrow 0} \hat{g}(\Delta) = 0 \quad \text{and} \quad \lim_{\Delta \rightarrow 0} \frac{\hat{g}(\Delta)}{\Delta} = \hat{g} > 0.$$

## Limiting Behavior of the Mixed Strategy

Let  $\hat{g}(\Delta)$  be the upgrading probability at  $(L, L)$ .

- Does  $\hat{g}(\cdot)$  converge to a rate?

$$\lim_{\Delta \rightarrow 0} \hat{g}(\Delta) = 0 \quad \text{and} \quad \lim_{\Delta \rightarrow 0} \frac{\hat{g}(\Delta)}{\Delta} = \hat{g} > 0.$$

- Suppose firm 1 upgrades with a rate in the limit:
  - At the moment when the state hits  $(L, L)$ , firm 1 upgrade with 0 probability.
  - Firm 0 should then upgrade for sure, and get to  $(H, L)$  for sure.

## Limiting Behavior of the Mixed Strategy

$\hat{g}(\cdot)$  must converge to a probability:

$$\lim_{\Delta \rightarrow 0} \hat{g}(\Delta) = g \in (0, 1).$$

The possibility of landing at  $(H, H)$  counters the first-mover advantage.



## Limiting Behavior of the Mixed Strategy

$\hat{g}(\cdot)$  must converge to a probability:

$$\lim_{\Delta \rightarrow 0} \hat{g}(\Delta) = g \in (0, 1).$$

The possibility of landing at  $(H, H)$  counters the first-mover advantage.

- $\mathbb{P}(\text{At least one firm upgrades in a period}) = 1 - (1 - g)^2 > 0$  even if  $\Delta \rightarrow 0$ .

## Limiting Behavior of the Mixed Strategy

$\hat{g}(\cdot)$  must converge to a probability:

$$\lim_{\Delta \rightarrow 0} \hat{g}(\Delta) = g \in (0, 1).$$

The possibility of landing at  $(H, H)$  counters the first-mover advantage.

- $\mathbb{P}(\text{At least one firm upgrades in a period}) = 1 - (1 - g)^2 > 0$  even if  $\Delta \rightarrow 0$ .
- As  $\Delta \rightarrow 0$ , the state  $(L, L)$  immediately transitions to  $(H, H)$ ,  $(H, L)$ , or  $(L, H)$  with probabilities

$$\frac{g^2}{g^2 + 2g(1 - g)}, \quad \frac{g(1 - g)}{g^2 + 2g(1 - g)}, \quad \frac{g(1 - g)}{g^2 + 2g(1 - g)}.$$

- Larger  $g$ : More likely to land at  $(H, H)$ .

## MPE at Intermediate Upgrading Costs

**Proposition.** If  $\tilde{c} < c \leq \bar{c}$ , the following is the limit of a symmetric MPE:

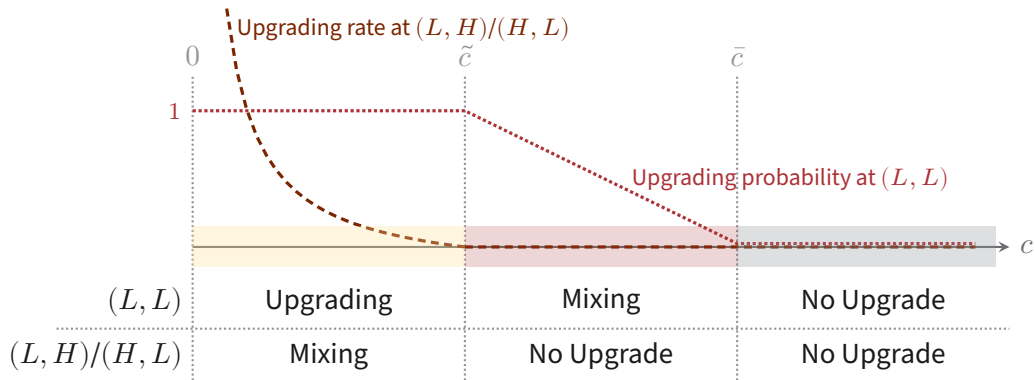
- Firm 0 upgrades at  $(L, L)$  with probability  $g(c)$ .
- Firm 0 does not upgrade at  $(L, H)$ .

Moreover,  $g$  decreases in  $c$ .

- More incentives to keep indifference at  $(L, L)$  as  $c$  increases. More likely to land at  $(H, L)$  for smaller  $g$ .
- $g(\bar{c}) = 0$ : no upgrade at the boundary.

# MPE: Vertical Differentiation Only

**Theorem.** There is a unique S-MPE for each  $c > 0$  at the limit  $\Delta \rightarrow 0$ .



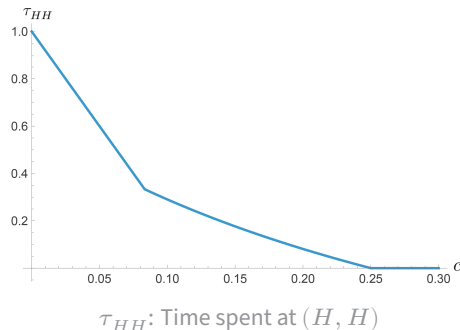
# Open Competition MPE

- “Upgrade at  $(L, L)$ , Mixing at  $(L, H)$ ” and “Mixing at  $(L, L)$ , No upgrade at  $(L, H)$ ”:
  - Mixing for correct upgrading incentives at  $(L, L)$ .
  - Continuity: continuous, decreasing mixing rate / probability and coincide at  $\tilde{c}$ .
  - Outcome distributions of  $(H, H)$ ,  $(H, L)$ , and  $(L, H)$ .
- When there is only vertical differentiation, firms engage in open competition until the cost is too high.

# Outcome Distribution

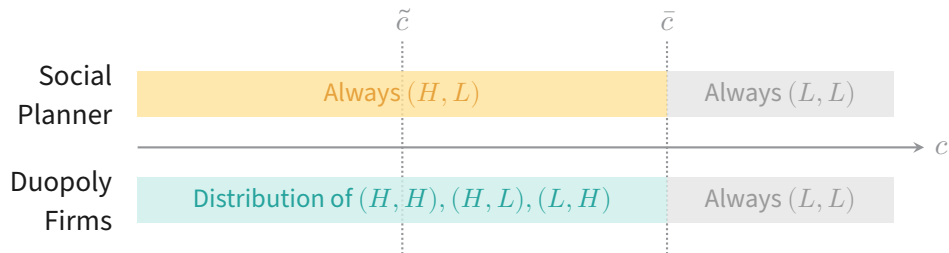
Ergodic outcome distribution of states in MPE:

- $\tau_{HH}$ : the proportion of time spent at the balanced state  $(H, H)$ .
- $\tau_I$ : the proportion of time spent at the imbalanced states  $(H, L)/(L, H)$ .
- These measure the extent of vertical differentiation. [More](#)



# Over-Upgrading

**Corollary.** Firms over-upgrade if  $c \leq \bar{c}$  and never under-upgrade.



Asymmetric MPE Example

## Vertical Differentiation Only: Summary

- There is only one competition mode: open competition.
- Firms' upgrading frequency decreases in  $c$ .
- Firms over-upgrade compared with the social planner.



# **Vertical and Horizontal Differentiation**

# Social Planner Benchmark

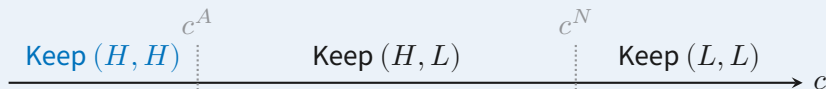
- Now consider  $k > 0$ .

# Social Planner Benchmark

- Now consider  $k > 0$ .
- There are merits to keep both products at high quality.
  - From  $(H, L)$  to  $(H, H)$ , no consumer is worse off, and consumers near location 1 strictly benefit.
- Conjecture: The social planner should upgrade both products if  $c$  is sufficiently low.

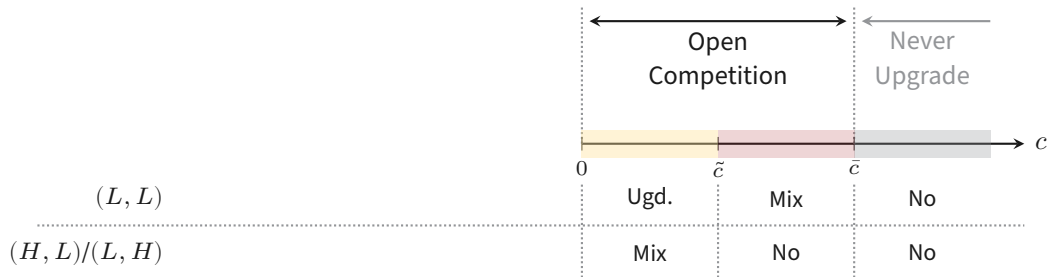
# Social Planner's Optimal Policy

**Proposition.** There exists  $c^A < c^N$  such that social planner's optimal policy is

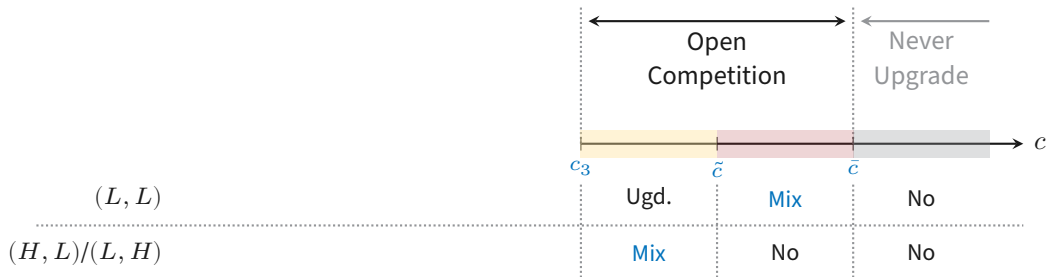


- Some policies are never optimal: not consistent when comparing marginal cost and marginal benefit of upgrading. [Details](#)

# Duopoly Competition

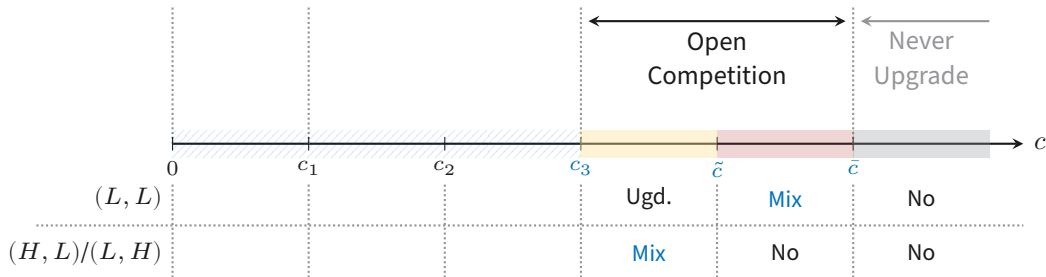


# Duopoly Competition



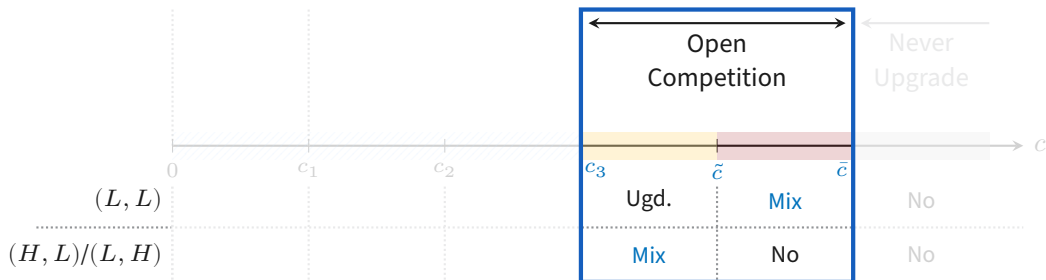
- Changes in mixing
- Interactions of two dimensions of differentiation

# Duopoly Competition



- New competition mode
- New MPE
- Changes in mixing
- Interactions of two dimensions of differentiation

# Duopoly Competition



- New competition mode
- New MPE

- Changes in mixing
- Interactions of two dimensions of differentiation



# Interaction of Differentiation

**Theorem.** Suppose  $0 < k \leq 2/9$  and  $0 < v_L \leq 1 - 3k$ . There exists  $\hat{c} \in (c_3, \bar{c})$  such that for a given upgrading cost  $c$ ,

$$\frac{\partial \tau_{HH}}{\partial k} \geq 0 \text{ if } c \in (c_3, \hat{c}], \quad \text{and} \quad \frac{\partial \tau_{HH}}{\partial k} < 0 \text{ if } c \in (\hat{c}, \bar{c}).$$

# Interaction of Differentiation

$$\partial \tau_{HH} / \partial k > 0:$$

$k \quad \uparrow$



$\tau_{HH} \quad \uparrow$

- Transportation cost.
- Higher horizontal differentiation.

# Interaction of Differentiation

$$\partial \tau_{HH} / \partial k > 0:$$

$k \quad \uparrow$



$\tau_{HH} \quad \uparrow$

- Transportation cost.
- Higher horizontal differentiation.

- Time spent at  $(H, H)$  in equilibria.
- Less vertical differentiation.

# Interaction of Differentiation

$$\partial \tau_{HH} / \partial k > 0:$$

$k \quad \uparrow$



$\tau_{HH} \quad \uparrow$

- Transportation cost.
- Higher horizontal differentiation.
- Time spent at  $(H, H)$  in equilibria.
- Less vertical differentiation.

As horizontal differentiation increases, there is less vertical differentiation in the open competition equilibria.

# Interaction of Differentiation

$$\partial \tau_{HH} / \partial k < 0:$$

$k \quad \uparrow$



$\tau_{HH} \quad \downarrow$

- Transportation cost.
- Higher horizontal differentiation.
- Time spent at  $(H, H)$  in equilibria.
- More vertical differentiation.

As horizontal differentiation increases, there is more vertical differentiation in the open competition equilibria.

# Interaction of Differentiation

**Theorem.** Suppose  $0 < k \leq 2/9$  and  $0 < v_L \leq 1 - 3k$ . There exists  $\hat{c} \in (c_3, \bar{c})$  such that for a given upgrading cost  $c$ ,

$$\frac{\partial \tau_{HH}}{\partial k} \geq 0 \text{ if } c \in (c_3, \hat{c}], \quad \text{and} \quad \frac{\partial \tau_{HH}}{\partial k} < 0 \text{ if } c \in (\hat{c}, \bar{c}).$$

- For  $c \in (c_3, \hat{c})$ , two dimensions of differentiation are **substitutes**.
- For  $c \in (\hat{c}, \bar{c})$ , two dimensions of differentiation are **complements**.

## Interaction of Differentiation

When  $k > 0$ , both  $(H, L)$  and  $(H, H)$  provide upgrading incentives:

- $(H, L)$  still provide stronger incentives:  $\pi_0(H, L) > \pi_0(H, H)$ .
  - Being the quality leader still grants more profits.

## Interaction of Differentiation

When  $k > 0$ , both  $(H, L)$  and  $(H, H)$  provide upgrading incentives:

- $(H, L)$  still provide stronger incentives:  $\pi_0(H, L) > \pi_0(H, H)$ .
  - Being the quality leader still grants more profits.
- $\pi_0(H, H)$  increases in  $k$ .
  - Firms can charge higher price due to higher market powers.



## Interaction of Differentiation

When  $k > 0$ , both  $(H, L)$  and  $(H, H)$  provide upgrading incentives:

- $(H, L)$  still provide stronger incentives:  $\pi_0(H, L) > \pi_0(H, H)$ .
  - Being the quality leader still grants more profits.
- $\pi_0(H, H)$  increases in  $k$ .
  - Firms can charge higher price due to higher market powers.
- $\pi_0(H, L)$  decreases in  $k$ .
  - Quality leader chooses lower the price to attract far away consumers and to keep the market dominance.

# Interaction of Differentiation

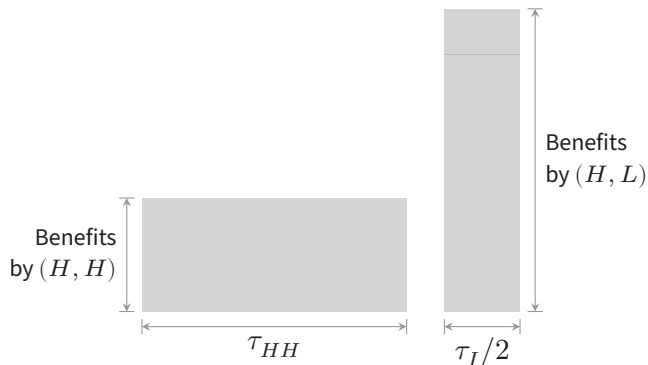
When  $k > 0$ , both  $(H, L)$  and  $(H, H)$  provide upgrading incentives:

- $(H, L)$  still provide stronger incentives:  $\pi_0(H, L) > \pi_0(H, H)$ .
  - Being the quality leader still grants more profits.
- $\pi_0(H, H)$  increases in  $k$ .
  - Firms can charge higher price due to higher market powers.
- $\pi_0(H, L)$  decreases in  $k$ .
  - Quality leader chooses lower the price to attract far away consumers and to keep the market dominance.

$\tau_{HH}$  decreases in  $c$ .

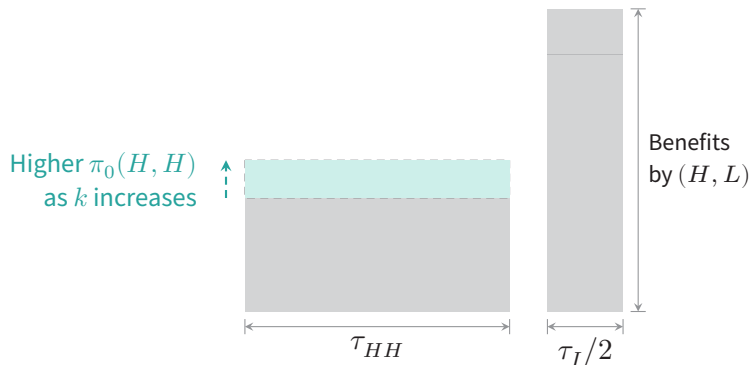
- Quality competition becomes less fierce as  $c$  increases.

## Substitution at Lower Costs



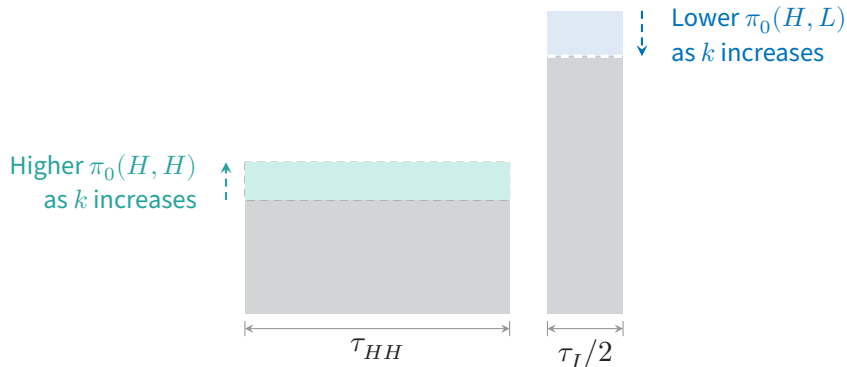
- Fix  $c \in (c_3, \hat{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.

## Substitution at Lower Costs



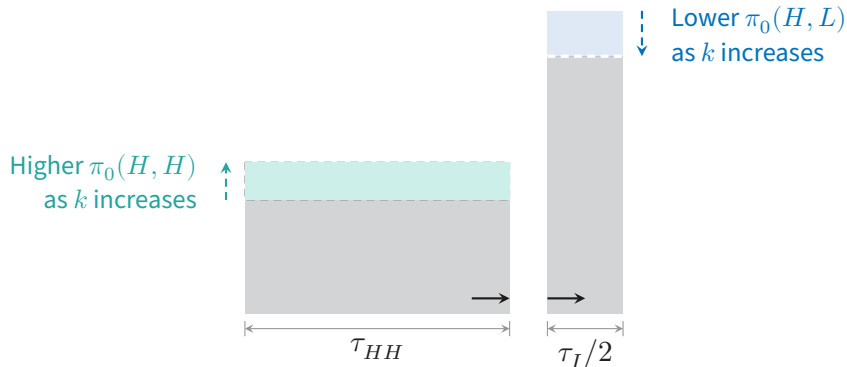
- Fix  $c \in (c_3, \hat{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.

# Substitution at Lower Costs



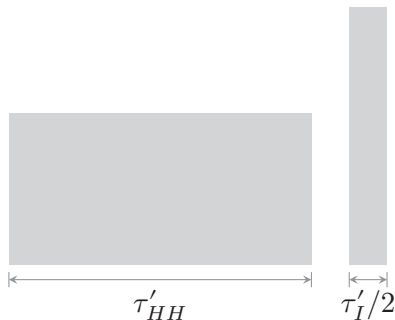
- Fix  $c \in (c_3, \hat{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.
- Without changing  $\tau_{HH}$  and  $\tau_I$ , overall incentive is larger since  $\tau_{HH} > \tau_I$ .

# Substitution at Lower Costs



- Fix  $c \in (c_3, \hat{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.
- Without changing  $\tau_{HH}$  and  $\tau_I$ , overall incentive is larger since  $\tau_{HH} > \tau_I$ .
- Relocate more time to  $\tau_{HH}$  since  $\pi_0(H, L) > \pi(H, H)$ .

## Substitution at Lower Costs



- Fix  $c \in (c_3, \hat{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.
- Without changing  $\tau_{HH}$  and  $\tau_I$ , overall incentive is larger since  $\tau_{HH} > \tau_I$ .
- Relocate more time to  $\tau_{HH}$  since  $\pi_0(H, L) > \pi(H, H)$ .

# Substitution at Lower Costs

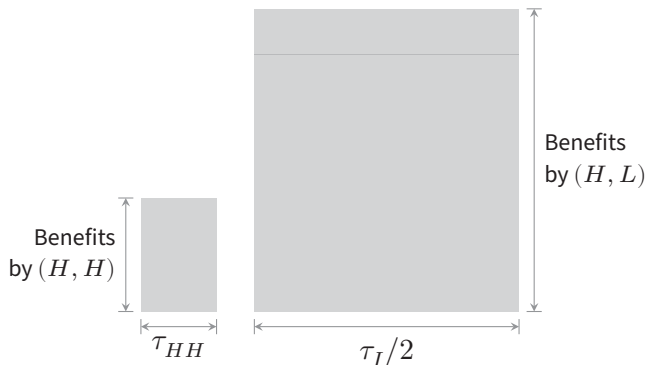
At lower cost levels:

- Firms engage in fierce competition in quality.
- More market power grants more profits and further fuels competition.
- Even more upgrading, leading to less quality differentiation.

**Dominant State Enhancing:** Firms spend even more time in balanced  $(H, H)$  state as horizontal differentiation increases.

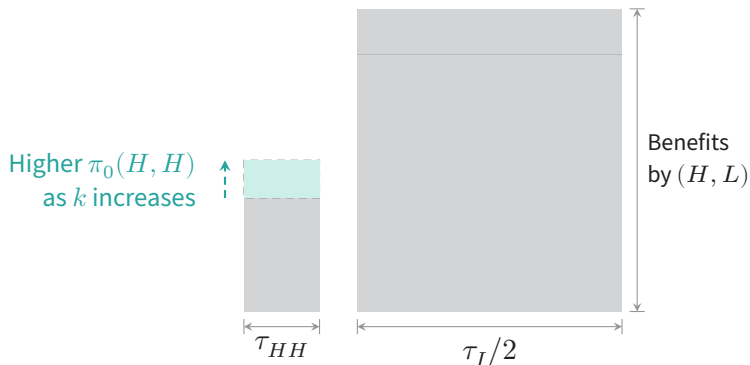


## Complementarity at Higher Costs



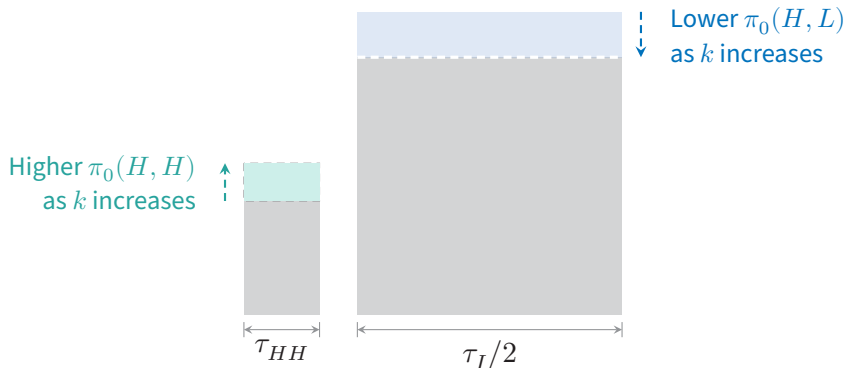
- Fix  $c \in (\hat{c}, \bar{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.

## Complementarity at Higher Costs



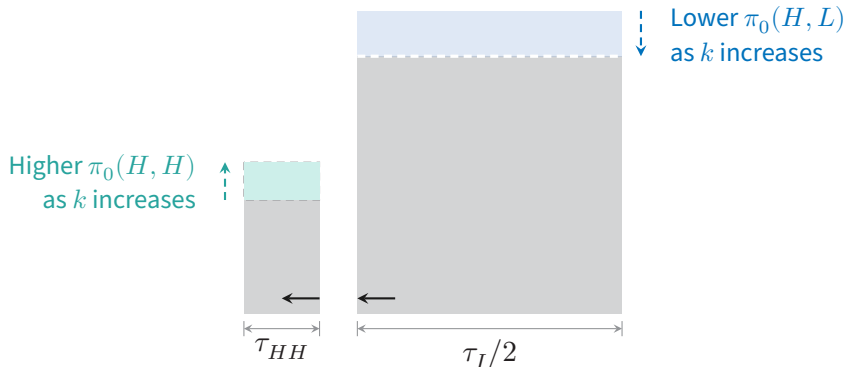
- Fix  $c \in (\hat{c}, \bar{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.

# Complementarity at Higher Costs



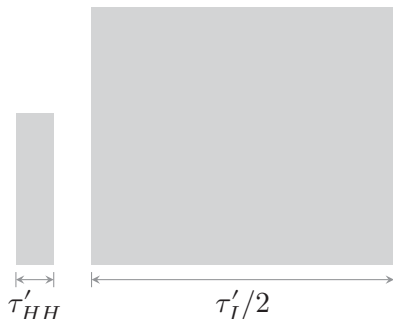
- Fix  $c \in (\hat{c}, \bar{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.
- Without changing  $\tau_{HH}$  and  $\tau_I$ , overall incentive is smaller since  $\tau_{HH} < \tau_I$ .

## Complementarity at Higher Costs



- Fix  $c \in (\hat{c}, \bar{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.
- Without changing  $\tau_{HH}$  and  $\tau_I$ , overall incentive is smaller since  $\tau_{HH} < \tau_I$ .
- Relocate more time to  $\tau_I$  since  $\pi_0(H, L) > \pi(H, H)$ .

## Complementarity at Higher Costs



- Fix  $c \in (\hat{c}, \bar{c})$ .  $\pi_0(H, H)$  and  $\pi_0(H, L)$  provide just sufficient upgrading incentives.
- Without changing  $\tau_{HH}$  and  $\tau_I$ , overall incentive is smaller since  $\tau_{HH} < \tau_I$ .
- Relocate more time to  $\tau_I$  since  $\pi_0(H, L) > \pi(H, H)$ .

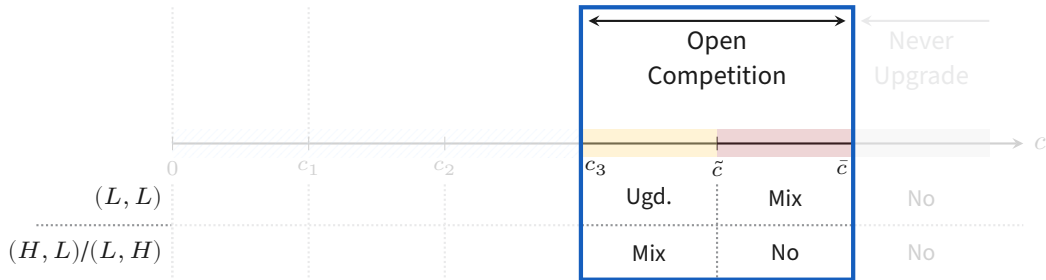
## Complementarity at Higher Costs

At higher cost levels:

- Upgrading incentives come from the possibility of being the quality leader.
- Higher market power reduces the gain being a quality leader.
- Lower incentive to compete for the leader position. More likely that one firm upgrades instead of both.

**Dominant State Enhancing:** Firms spend even more time in imbalanced  $(H, L)/(L, H)$  states as horizontal differentiation increases.

# Duopoly Competition

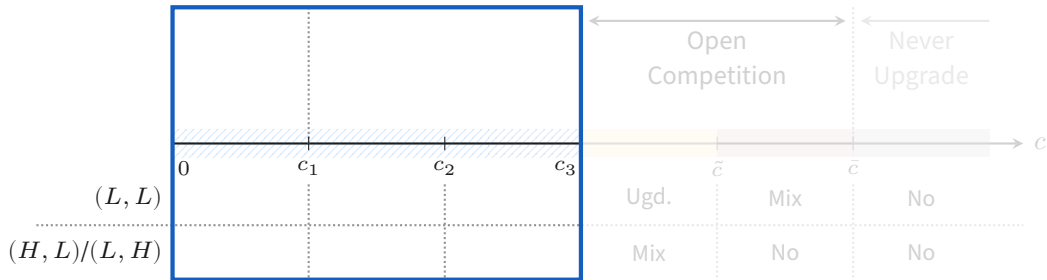


- New competition mode
- New MPE

Dominant state enhancing:

- Substitutes at lower cost.
- Complements at higher cost.

# Duopoly Competition



- New competition mode
- New MPE

Dominant state enhancing:

- Substitutes at lower cost.
- Complements at higher cost.



# Always Upgrade

**Proposition.** The strategy profile always upgrading when possible is the limit of a symmetric MPE if

$$c \leq \frac{\pi_0(H, H) - \pi_0(L, H)}{r + \beta} \equiv c_3.$$

# Always Upgrade

**Proposition.** The strategy profile always upgrading when possible is the limit of a symmetric MPE if

$$c \leq \frac{\pi_0(H, H) - \pi_0(L, H)}{r + \beta} \equiv c_3.$$

- The upgrading cost is smaller than the present value of gain from the upgrade.
  - And this gain is positive since  $k > 0$ .

# Always Upgrade

**Proposition.** The strategy profile always upgrading when possible is the limit of a symmetric MPE if

$$c \leq \frac{\pi_0(H, H) - \pi_0(L, H)}{r + \beta} \equiv c_3.$$

- The upgrading cost is smaller than the present value of gain from the upgrade.
  - And this gain is positive since  $k > 0$ .
- How about the condition at  $(L, L)$ ?

## State $(L, L)$

- If firm 1 always upgrade at  $(L, L)$ :
  - If firm 0 also upgrades:

$$(L, L) \xrightarrow{\text{Upgrading}} (H, H)$$

## State $(L, L)$

- If firm 1 always upgrade at  $(L, L)$ :
  - If firm 0 also upgrades:

$$(L, L) \xrightarrow{\text{Upgrading}} (H, H)$$

- If firm 0 does not upgrade:  $(\pi_0(H, H) - \pi_0(L, H))/(r + \beta) \geq c$

$$(L, L) \longrightarrow (L, H) \xrightarrow{\text{Upgrading}} (H, H)$$

## State $(L, L)$

- If firm 1 always upgrade at  $(L, L)$ :
  - If firm 0 also upgrades:

$$(L, L) \xrightarrow{\text{Upgrading}} (H, H)$$

- If firm 0 does not upgrade:  $(\pi_0(H, H) - \pi_0(L, H))/(r + \beta) \geq c$

$$(L, L) \xrightarrow{\hspace{1cm}} (L, H) \xrightarrow{\text{Upgrading}} (H, H)$$

0 Duration as  $\Delta \rightarrow 0$

## State $(L, L)$

- If firm 1 always upgrade at  $(L, L)$ :
  - If firm 0 also upgrades:

$$(L, L) \xrightarrow{\text{Upgrading}} (H, H)$$

- If firm 0 does not upgrade:  $(\pi_0(H, H) - \pi_0(L, H))/(r + \beta) \geq c$

$$(L, L) \xrightarrow{\quad\quad\quad} (L, H) \xrightarrow{\text{Upgrading}} (H, H)$$

0 Duration as  $\Delta \rightarrow 0$

- Self-fulfilling: Firms might just upgrade as well at  $(L, L)$ , as they believe their opponent will upgrade. This suggests possible multiplicity.

## Upgrade Deterrence: Lower Cost

- Can firms agree on not upgrading at  $(L, L)$ ?

**Proposition.** If  $c_1 < c \leq c_2$ , the following is the limit of a symmetric MPE:

- Firm 0 does not upgrade at  $(L, L)$ .
- Firm 0 upgrades at  $(L, H)$  for sure.





## Upgrade Deterrence: Lower Cost

- Can firms agree on not upgrading at  $(L, L)$ ?

**Proposition.** If  $c_1 < c \leq c_2$ , the following is the limit of a symmetric MPE:

- Firm 0 does not upgrade at  $(L, L)$ .
- Firm 0 upgrades at  $(L, H)$  for sure.
- Competition trigger: A deviation to upgrade triggers a forever quality war.



# Upgrade Deterrence: Lower Cost

If Firm 1 Deviates

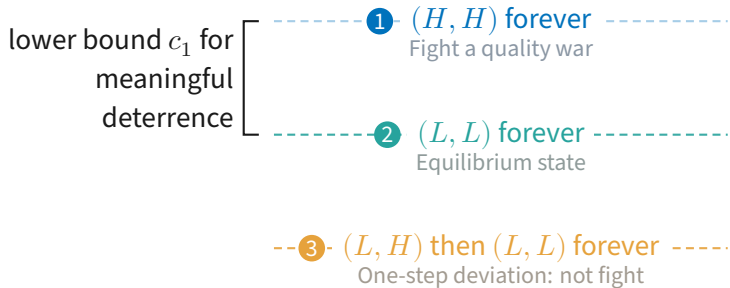
-----①-  $(H, H)$  forever -----  
Fight a quality war

-----②-  $(L, L)$  forever -----  
Equilibrium state

--③-  $(L, H)$  then  $(L, L)$  forever -----  
One-step deviation: not fight

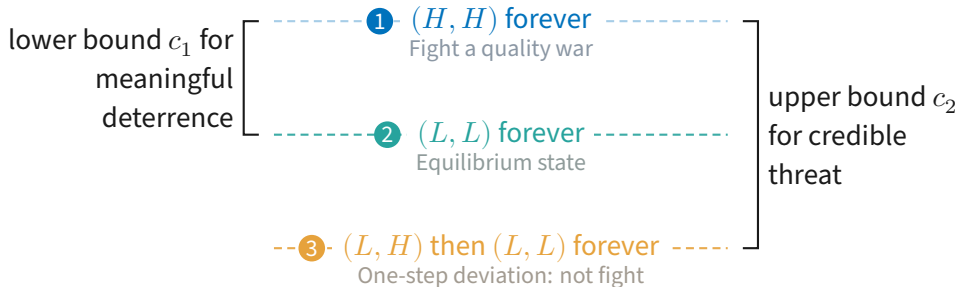
# Upgrade Deterrence: Lower Cost

If Firm 1 Deviates



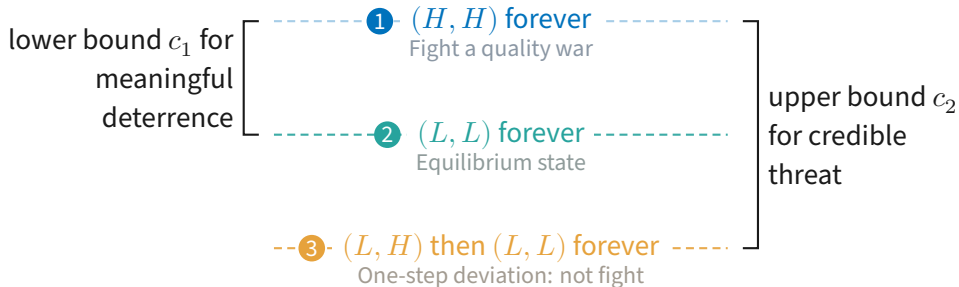
# Upgrade Deterrence: Lower Cost

If Firm 1 Deviates



# Upgrade Deterrence: Lower Cost

If Firm 1 Deviates



- Horizontal differentiation is necessary: If  $k = 0$ , ①, ② and ③ coincide with each other, and no positive range of  $c$  supports upgrading deterrence.

## Upgrade Deterrence: Higher Cost

**Proposition.** If  $c_2 < c \leq c_3$ , the following is the limit of a symmetric MPE:

- Firm 0 does not upgrade at  $(L, L)$ .
- Firm 0 upgrades at  $(L, H)$  with a rate  $h(c)$ .

Moreover,  $h(c)$  decreases in  $c$ .



## Upgrade Deterrence: Higher Cost

**Proposition.** If  $c_2 < c \leq c_3$ , the following is the limit of a symmetric MPE:

- Firm 0 does not upgrade at  $(L, L)$ .
- Firm 0 upgrades at  $(L, H)$  with a rate  $h(c)$ .

Moreover,  $h(c)$  decreases in  $c$ .

- Switch to a (in expectation) finite-length quality war.



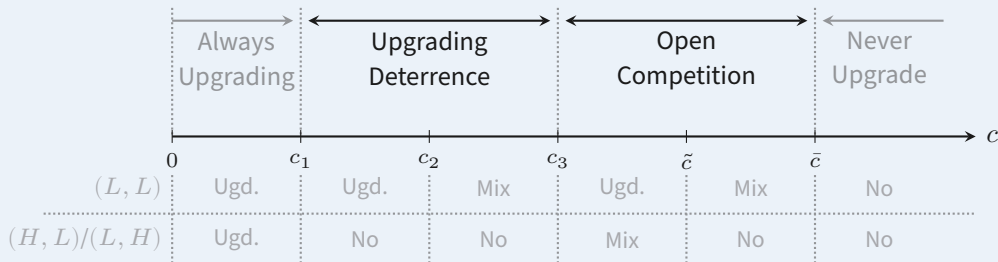
## Upgrade Deterrence: Higher Cost

- At higher cost levels:
  - Higher self cost: forever quality war is too costly to implement.
  - Higher opponent cost: forever quality war offers more deterrence than necessary.

⇒ Switch to quality war with (expected) finite length.
- As  $c$  increases, shorter length is required and desired. At  $c_3$ , deterrence is too costly to maintain.
- Upgrade deterrence offers higher joint profits compared with always upgrading when possible.



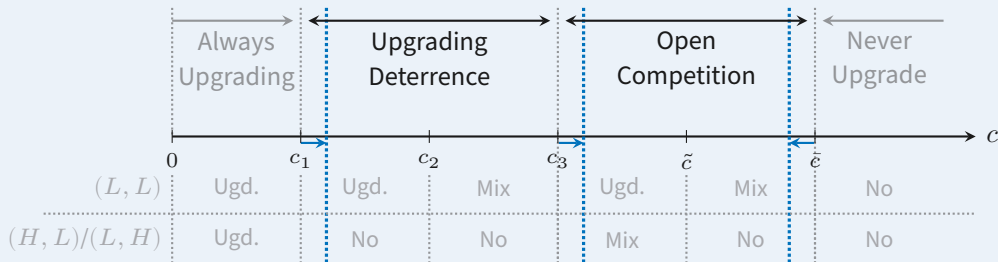
**Theorem.** The joint-profit maximizing S-MPE in the limit is



- Non-monotonicity of upgrading frequency in upgrading cost.

# Higher Horizontal Differentiation

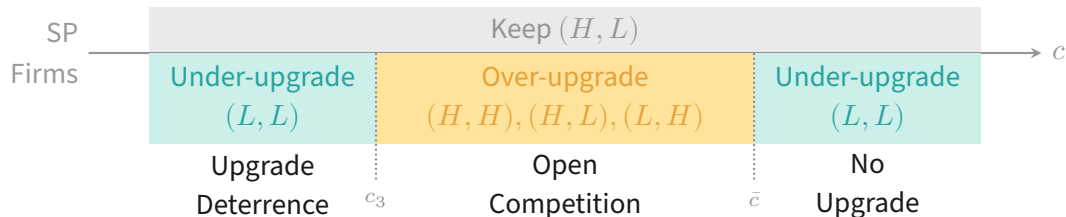
**Theorem.** The joint-profit maximizing S-MPE in the limit is



- $c_1, c_3 \uparrow$ : Higher profits at  $(H, H)$ .
- $\bar{c} \downarrow$ : Lower profits at  $(H, L)$ .

# Over- and Under-Upgrading

- While the social planner keeps  $(H, L)$ :



- Under-upgrade at lower cost level: Upgrade deterrence.
- Under-upgrade at higher cost level: Failure to internalize consumer surplus.

[More](#)

[Others](#)

[Conclusion](#)

# **Extensions**

## Correlated Shocks

	Shock to Firm 1	No Shock to Firm 1
Shock to Firm 0	$b^2$	$b(1 - b)$
No Shock to Firm 0	$b(1 - b)$	$(1 - b)^2$

## Correlated Shocks

- Shocks between firms can be correlated. Let  $\rho$  be the correlation coefficient.

	Shock to Firm 1	No Shock to Firm 1
Shock to Firm 0	$b^2 + \rho b(1 - b)$	$b(1 - b) - \rho b(1 - b)$
No Shock to Firm 0	$b(1 - b) - \rho b(1 - b)$	$(1 - b)^2 + \rho b(1 - b)$

## Correlated Shocks

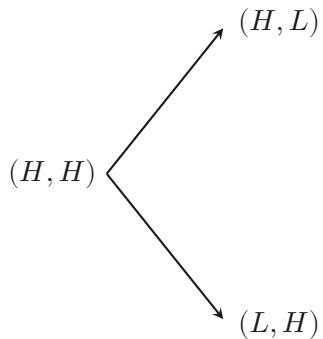
- Shocks between firms can be correlated. Let  $\rho$  be the correlation coefficient.

	Shock to Firm 1	No Shock to Firm 1
Shock to Firm 0	$b^2 + \rho b(1 - b)$	$b(1 - b) - \rho b(1 - b)$
No Shock to Firm 0	$b(1 - b) - \rho b(1 - b)$	$(1 - b)^2 + \rho b(1 - b)$

- For this talk:  $\rho \in (0, 1]$ . Arguments for negative correlations are symmetric.
- $\rho$  remains constant as  $\Delta \rightarrow 0$ .

# The Effect of Correlation

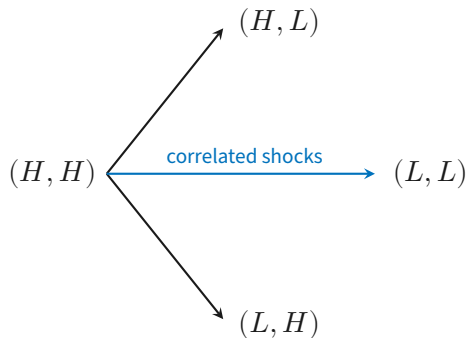
- $(H, H)$  cannot transition into  $(L, L)$  directly as  $\Delta \rightarrow 0$ .



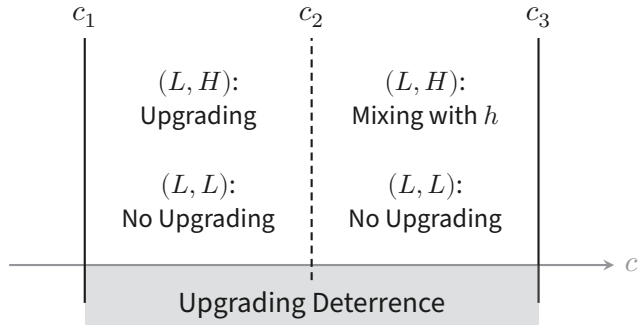


# The Effect of Correlation

- $(H, H)$  can transition into  $(L, L)$  directly.

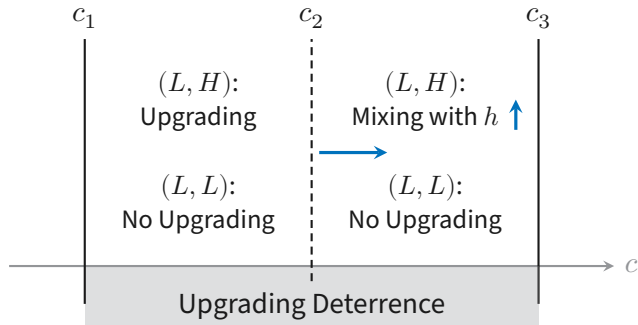


# Upgrading Deterrence



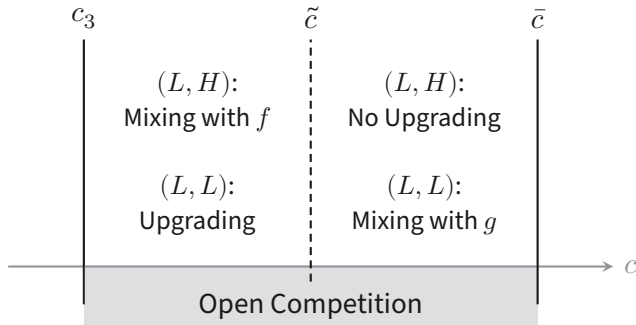
- Deterrence is less effective since the punishment phase can be terminated sooner when  $(H, H)$  falls to  $(L, L)$  directly.

# Upgrading Deterrence



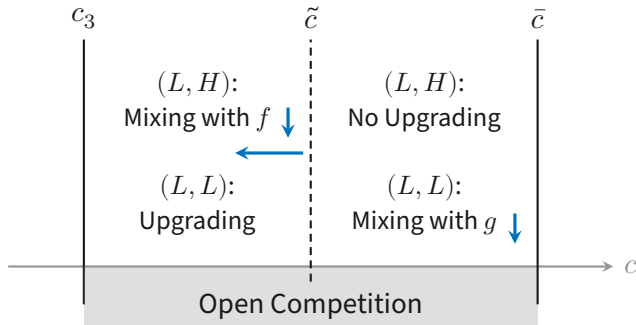
- Deterrence is less effective since the punishment phase can be terminated sooner when  $(H, H)$  falls to  $(L, L)$  directly.
- Finite-length punishment MPE disappears when  $\rho = 1$ .

# Open Competition



- Less upgrading incentives due to skipping  $(H, L)$  and  $(L, H)$ . Upgrading frequencies must be lower to compensate for the loss of incentives.

# Open Competition



- Less upgrading incentives due to skipping  $(H, L)$  and  $(L, H)$ . Upgrading frequencies must be lower to compensate for the loss of incentives.
- First open competition MPE disappears when  $\rho = 1$ .

## **Conclusion**

# Conclusion

- With horizontal differentiation:
  - Two competition modes: upgrading deterrence and open competition.
  - Non-monotonic upgrading frequency and efficiency.
  - Under-upgrade first, then over-upgrade, then under-upgrade.

# Conclusion

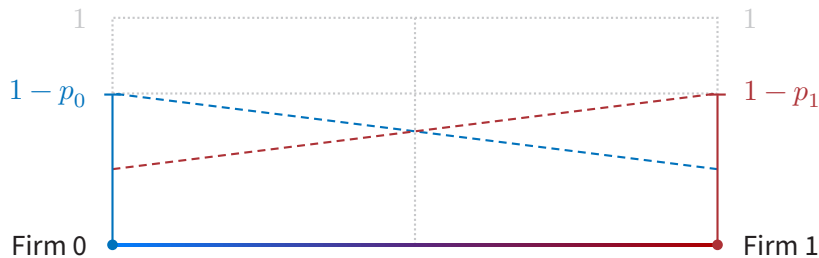
- With horizontal differentiation:
  - Two competition modes: upgrading deterrence and open competition.
  - Non-monotonic upgrading frequency and efficiency.
  - Under-upgrade first, then over-upgrade, then under-upgrade.
- Horizontal differentiation has dominant state enhancing effect:
  - At lower cost levels, horizontal differentiation substitutes vertical differentiation.
  - At higher cost levels, horizontal differentiation complements vertical differentiation.



**Thank You!**

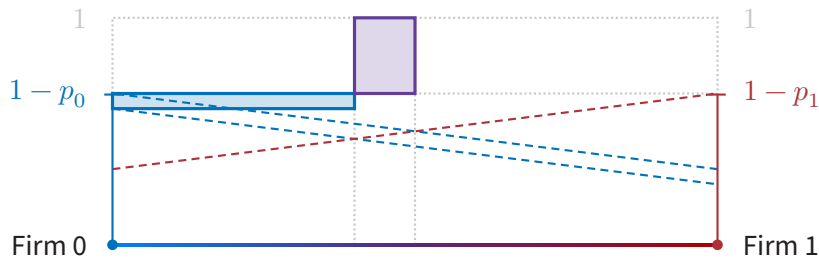
# **Appendix**

## Stage Game: With Transportation Cost



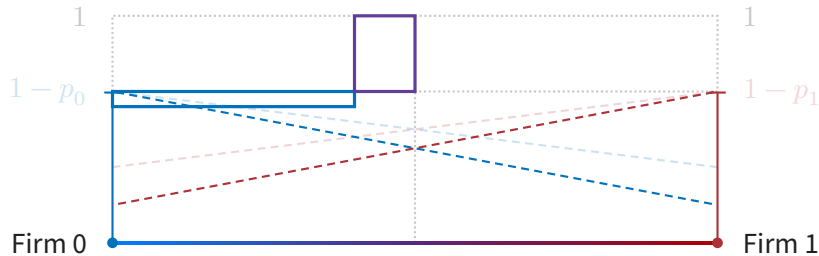
- Hotelling competitions under quality pair  $(q_0, q_1)$ . Consider  $(H, H)$  first.

## Stage Game: With Transportation Cost



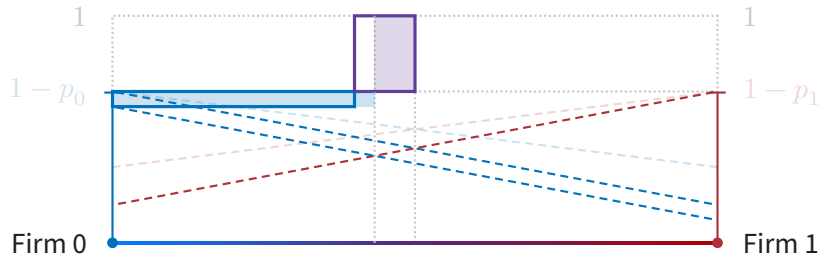
- Hotelling competitions under quality pair  $(q_0, q_1)$ . Consider  $(H, H)$  first.
- Balancing higher margin and losing demand when raising price.

## Stage Game: With Transportation Cost



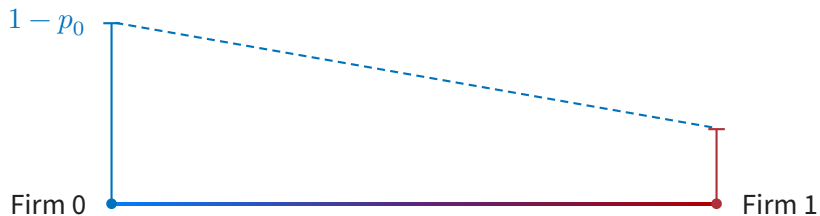
- Hotelling competitions under quality pair  $(q_0, q_1)$ . Consider  $(H, H)$  first.
- Balancing higher margin and losing demand when raising price.
- $k \uparrow$ : Less competition

## Stage Game: With Transportation Cost



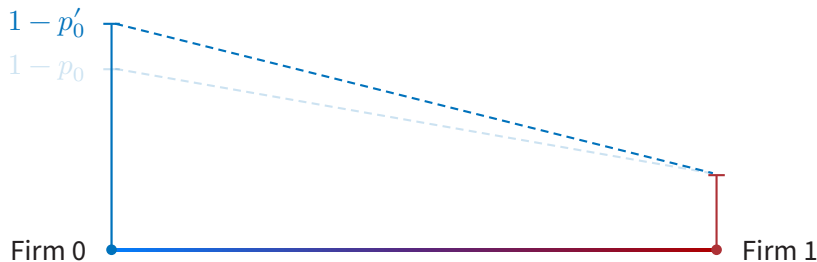
- Hotelling competitions under quality pair  $(q_0, q_1)$ . Consider  $(H, H)$  first.
- Balancing higher margin and losing demand when raising price.
- $k \uparrow$ : Less competition, less demand loss from raising price.
- $\pi_0(H, H) = k/2$ . Increasing in  $k$ . [Back](#)

## Stage Game: With Transportation Cost



- At  $(H, L)$ , for  $v_L$  not too large, Firm 0 occupies the market.

## Stage Game: With Transportation Cost



- At  $(H, L)$ , for  $v_L$  not too large, Firm 0 occupies the market.
- $k \uparrow$ : Harder to reach consumers far away, lowering the price.
- $\pi_0(H, L) = (1 - v_L - k)\Delta$ . Decreasing in  $k$ . [Back](#)



# Symmetry

- Harsanyi Symmetry-Invariance Criterion.
- Robustness considerations:
  - Fixed costs: Asymmetric equilibria, such as Chicken, cannot survive if there is a (small) fixed cost every period.
  - Evolutionary stability: In each round, a new player is drawn from a large population to take the role.
- Efficiency: Firms are still not efficient in most of the asymmetric equilibria. Examples come later. [Back](#)

- Industry dynamics: Focusing on quality evolution.
- Traditions in theory and empirical literature: Maskin and Tirole's Trilogy (1987, 1988a, 1988b), Ericson and Pakes (1995), Doraszelski and Satterthwaite (2010), Brown and MacKay (2023), Betancourt *et al.* (2024); Bajari, Benkard and Levin (2007); Aguirregabiria, Collard-Wexler and Ryan (2021).
  - Tractability concerns.
- Later: Can implement (seemingly) collusion outcome with MPE already. [Back](#)

# Social Planner's Problem

No Upgrade at  $(L, L)$

$$W_N(L, L) = v_L \Delta + e^{-r\Delta} W_N(L, L)$$

# Social Planner's Problem

No Upgrade at  $(L, L)$

$$W_N(L, L) = v_L \Delta + e^{-r\Delta} W_N(L, L)$$

discount

flow

continuation

# Social Planner's Problem

No Upgrade at  $(L, L)$

$$W_N(L, L) = \underbrace{v_L \Delta}_{\text{flow}} + \underbrace{e^{-r\Delta}}_{\text{discount}} \underbrace{W_N(L, L)}_{\text{continuation}} \xrightarrow{\Delta \rightarrow 0} W_N(L, L) = \frac{v_L}{r}$$

- Stays at  $(L, L)$  forever and receives the perpetuity of the flow payoff  $q_L = v_L$ .

# Social Planner's Problem

Upgrade at  $(L, L)$

$$\begin{aligned} W_U(L, L) = & -c \\ & + e^{-\beta\Delta} [1\Delta + e^{-r\Delta} W_U(H, L)] \\ & + (1 - e^{-\beta\Delta}) [v_L\Delta + e^{-r\Delta} W_U(L, L)] \end{aligned}$$

# Social Planner's Problem

Upgrade at  $(L, L)$

$$\begin{aligned} W_U(L, L) = & -c \text{ upgrading cost} \\ & + e^{-\beta\Delta} [1\Delta + e^{-r\Delta} W_U(H, L)] \\ & + (1 - e^{-\beta\Delta}) [v_L\Delta + e^{-r\Delta} W_U(L, L)] \end{aligned}$$

# Social Planner's Problem

Upgrade at  $(L, L)$

$$W_U(L, L) = \begin{array}{l} \text{no shock} \end{array} \begin{array}{l} -c \text{ upgrading cost} \\ + e^{-\beta\Delta} [1\Delta + e^{-r\Delta} W_U(H, L)] \\ + (1 - e^{-\beta\Delta}) [v_L\Delta + e^{-r\Delta} W_U(L, L)] \end{array}$$



# Social Planner's Problem

Upgrade at  $(L, L)$

$$W_U(L, L) = \begin{array}{ll} & -c \text{ upgrading cost} \\ \text{no shock} & + e^{-\beta\Delta} [1\Delta + e^{-r\Delta} W_U(H, L)] \\ \text{shock} & + (1 - e^{-\beta\Delta}) [v_L\Delta + e^{-r\Delta} W_U(L, L)] \end{array}$$

# Social Planner's Problem

Upgrade at  $(L, L)$

$$W_U(L, L) = \begin{array}{ll} & -c \text{ upgrading cost} \\ \text{no shock} & + e^{-\beta\Delta} [1\Delta + e^{-r\Delta} W_U(H, L)] \\ \text{shock} & + (1 - e^{-\beta\Delta}) [v_L\Delta + e^{-r\Delta} W_U(L, L)] \end{array}$$

$$W_U(H, L) = e^{-\beta\Delta} [1\Delta + e^{-r\Delta} W_U(H, L)] \\ + (1 - e^{-\beta\Delta}) [v_L\Delta + e^{-r\Delta} W_U(L, L)]$$

# Social Planner's Problem

Upgrade at  $(L, L)$

$$W_U(L, L) = \begin{array}{ll} & -c \text{ upgrading cost} \\ \text{no shock} & + e^{-\beta\Delta} [1\Delta + e^{-r\Delta} W_U(H, L)] \\ \text{shock} & + (1 - e^{-\beta\Delta}) [v_L\Delta + e^{-r\Delta} W_U(L, L)] \end{array}$$

$$W_U(H, L) = e^{-\beta\Delta} [1\Delta + e^{-r\Delta} W_U(H, L)] + (1 - e^{-\beta\Delta}) [v_L\Delta + e^{-r\Delta} W_U(L, L)] \xrightarrow{\Delta \rightarrow 0} W_U(L, L) = \frac{1}{r} - \frac{(\beta + r)c}{r}$$

- Stays at  $(H, L)$  forever, receives the perpetuity of the flow payoff 1, and pays the costs. [Back](#)

## Firms' Long-Run Average Joint Profits

- We can also use  $\tau_B$  and  $\tau_I$  to calculate firms' long-run average joint profits.
- Long-run: free of the influence of the initial state.

## Firms' Long-Run Average Joint Profits

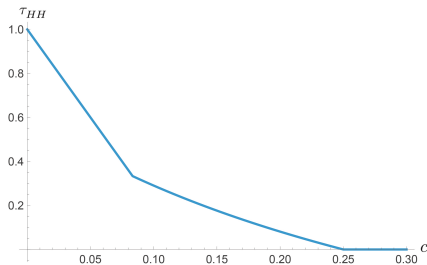
- We can also use  $\tau_B$  and  $\tau_I$  to calculate firms' long-run average joint profits.
- Long-run: free of the influence of the initial state.
- Long-run average profit is defined as

$$2\tau_{HH}\pi_i(1, 1) + \tau_I [\pi_i(1, v_L) + \pi_i(v_L, 1)] - \mathbb{E}(\text{upgrading cost}).$$

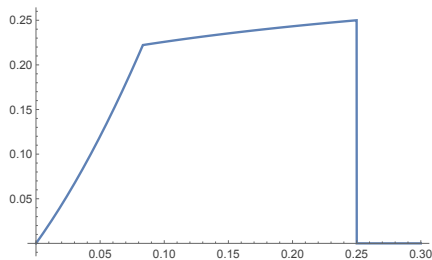
where the expectation is calculated according to the upgrading frequency of each state in the MPE.

# Firms' Long-Run Average Joint Profits

**Proposition.** Firms' long-run average joint profit is 0 if  $c = 0$  or  $c > \bar{c}$ . At  $0 < c < \bar{c}$ , firm's long-run average joint profit is increasing in  $c$ .



Time spent at  $(H, H)$



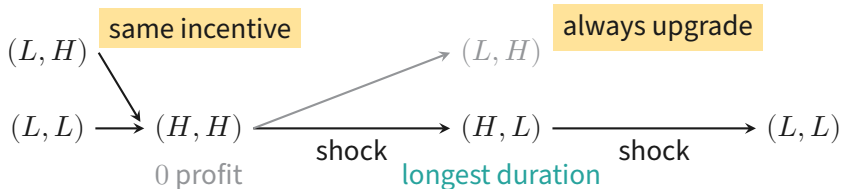
Firms' joint profits

[Back](#)

## Asymmetric MPE Example

No Chicken (One firm upgrades at  $(L, L)$  and no one upgrades elsewhere) MPE if  $c < \tilde{c}$ :

- In Chicken Firm 1 does not upgrade at  $(H, L)$ .
- Firm 0 has strict incentive to upgrade at  $(L, H)$  and  $(L, L)$ , even if Firm 1 upgrades at  $(L, L)$  for sure.



# Asymmetric MPE Example

**Proposition.** If  $c_3 < c < \tilde{c}$ , there exists an (asymmetric) MPE with the limit of the following form:

- Firm 0 upgrades at  $(L, L)$  for sure and upgrade with a rate at  $(L, H)$ .
- Firm 1 upgrades with a probability at  $(L, L)$  and does not upgrade at  $(H, L)$ .
- The range of  $c$  supporting this MPE coincides with the first open competition MPE.
- When  $k = 0$ ,  $c_3 = 0$ .



## Asymmetric MPE Example

Firm 0 upgrade at  $(L, L)$  for sure and upgrade with a rate at  $(L, H)$ .

Firm 1 upgrade with a probability at  $(L, L)$  and does not upgrade at  $(H, L)$ .

- Firm 0's strategy is the same as in the symmetric MPE: Firm 1 is best responding.
- Firm 1 mixing with probability at  $(L, L)$  offers Firm 0 a larger upgrading incentive at  $(L, L)$ .
- States on path:  $(H, H)$ ,  $(H, L)$ , and  $(L, H)$ . Inefficiency due to competition.
- Harder to describe, but minor new insights. [Back](#)

## Social Planner's Problem

*Upgrading both products at  $(L, L)$  but no product at  $(H, L)$ :*

- Upgrading both product at  $(L, L)$ : Marginal Benefit of the Second High  $\geq c$ .
- No upgrade at  $(H, L)$ : Marginal Benefit of the Second High  $\leq c$ .

*Upgrading one product at  $(L, L)$  and one product at  $(H, L)$ :*

- Upgrading one product at  $(L, L)$ : Marginal Benefit of the Second High  $\leq c$ .
- Upgrading one product at  $(H, L)$ : Marginal Benefit of the Second High  $\geq c$ .

# Social Planner's Problem

*No upgrading at  $(L, L)$  but upgrading one product at  $(H, L)$ :*

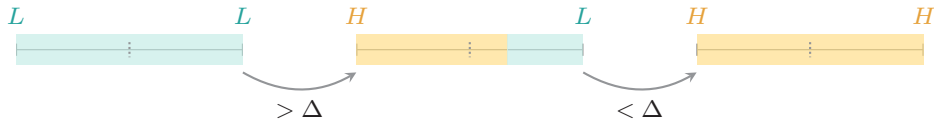
- Suppose the gain from  $(L, L)$  to  $(H, H)$  is  $2\Delta$ .
- If the firms evenly divide the market:



# Social Planner's Problem

*No upgrading at  $(L, L)$  but upgrading one product at  $(H, L)$ :*

- Suppose the gain from  $(L, L)$  to  $(H, H)$  is  $2\Delta$ .
- But consumers re-allocate:



- The gain from the first high-quality product is higher than from the second.

[Back](#)

# Firms' Long-Run Joint Profits

Increasing  $c$  has two effects:

Cost Effect

Each upgrade is more expensive

- $\Downarrow$  joint profits.

# Firms' Long-Run Joint Profits

Increasing  $c$  has two effects:

Cost Effect

Each upgrade is more expensive

- $\downarrow$  joint profits.

Competition Effect

Upgrading is less frequent

- $\uparrow$  joint profits.

# Firms' Long-Run Joint Profits

Increasing  $c$  has two effects:

## Cost Effect

Each upgrade is more expensive

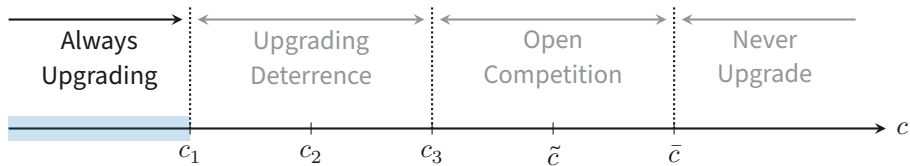
- $\Downarrow$  joint profits.

## Competition Effect

Upgrading is less frequent

- $\Uparrow$  joint profits.
- Dominating when  $k = 0$ .
- Influenced by the size of  $k$ .

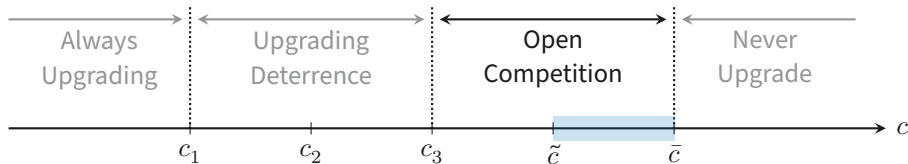
# Firms' Long-Run Joint Profits



- Decrease in  $c$  initially:
  - For  $k > 0$ , the existence of market power enables an always-upgrading region.
  - Only direct cost effect presents hence dominates.



# Firms' Long-Run Joint Profits



- Can decrease in  $c$  for larger  $c$ , if shocks are frequent enough:
  - Firms can maintain this MPE for more frequent shocks due to complementarity.
  - Direct cost effect is stronger when shocks are frequent enough. [Back](#)

## Efficiency at Other Cost Ranges

- Sufficiently low costs: both the social planner and the firms always upgrade. Efficient.
- First upgrading deterrence: the steady state outcome depends on the initial state.
  - Initial state not  $(L, L)$ : steady state at  $(H, H)$ , efficient.
  - Initial state  $(L, L)$ : steady state at  $(L, L)$ , under-upgrade.
- Sufficiently high costs: both the social planner and the firms never upgrade. Efficient. [Back](#)