Luke Mann

Designer/Developer

mann.xyz

Education

Stanford University
Graduating 2024 — 3.9 GPA
Coursework: CS 148 – Computer Graphics and Imaging, CS 251 – Cryptocurrencies, blockchains, and smart contracts, ME 125 – Visual Frontiers
Extracurriculars: Stanford Blockchain Club

Experience

Founder, InnerMindDAO   September 2021 – Feburary 2022
Created InnerMindDAO and formed a team of four to create open-source software for the Solana blockchain.

Stanford HCI Research   June 2021 – September 2021
Worked under Prof. James Landay to develop design systems which optimise for human well-being

Shredders Digest – Designer   March 2021 – September 2021
Led design of apparel for Shredders Digest, a California-based streetwear brand

Founder, Detach   March 2020 – March 2021
Founded an LLC around Detach, an iOS productivity app I created.

Intern, Shrug Capital   June 2018 – September 2018
Conducted industry and product analysis for Shrug Capital

Recent Projects

Carmel 2022
Created the first social feed for the Solana blockchain
Stack: Golang, Typescipt, Rust

MintUI 2021
An open-source tool that enables the minting of NFTs on Solana without touching code. 150 Stars on Github.
Stack: Javascript, Rust

Innermind Portals 2021
An algorithm I made to create infinitely many pieces of generative art
Stack: WebGL

ArtByMann 2021
I made a collection of art pieces using the latent space in a PGGAN model.
Stack: Python, Tensorflow

Skills

Web Development
JS/TS, React, Next.js, Tailwind, VueJS, ethers.js, web3.js

Mobile Development
React Native and Swift/SwiftUI

Backend Development
Golang, Rust, Node, Java, Python, Docker, SQL, Google Cloud/AWS

UI Design
Figma, Sketch, Framer

Digital Art
Blender, Photoshop, Illustrator

Decentralized Applications
Solidity and Solana/Anchor contracts

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