Luke Johnson
Interested in Software Developer roles

lukejohnsonmn@gmail.com | 612-875-3494 | LinkedIn | Portfolio

Soon to graduate Computer Science major / Product Design minor (3.5 GPA) currently attending the University of Minnesota, Twin Cities. Seeking full-time employment in a software development role that utilizes a solid understanding of web design, application development, and programming skills.

EXPERIENCE:

- **Minnesota Chess Club Discord** | *Founder and Developer*   (2021-Present)
    - Set up a Discord server for a large community
    - Developed a discord bot to manage weekly chess tournaments
    - Planning for a LAN in partnership with Minnesota Championship Series (MNCS)
- **Chili's** | *Server* | Blaine, MN   (June 2021-Present)
    - Earned consistently high customer reviews by creating a fun and welcoming atmosphere
    - Successfully resolved conflicts with guests when mistakes were made with orders or payment
    - Prioritized guest experience by efficiently getting drinks and appetizers out before the entrée
- **Jet's Pizza** | *Delivery Driver* | Blaine, MN   (Summer 2019 & 2020)
    - Trained new hires in all aspects of a delivery driving; both in and out of store
    - Efficiently took customer orders via phone and upsold specials and products
- **Tech Academy** | *Teacher* | Little Canada, MN   (Summer 2019)
    - Instructed middle school level students on a variety of technical subjects including Java, video editing, Lego robotics and coding in Minecraft
    - Set up laptops and equipment for class (over 30 students) and ensured everything worked the way it should ahead of class time
    - Mediated conflicts between students using compromise and understanding
    - Emphasized to students the importance of honesty and cleaning up after yourself
    - Prepared and improved lesson plans:
        - Reorganized an entire lesson plan on learning Minecraft command blocks
        - Gave students who finished tasks early bonus projects to work on
        - Completed projects alongside students to show an example of what they can do if they apply themselves

EDUCATION:

- **University of Minnesota** | Twin Cities, MN   (Expected graduation May 2022)
    - **Bachelor of Arts, Computer Science;** Minor in Product Design (3.5 GPA)
    - Courses taken in Internet Programming, Artificial Intelligence, and Programming Graphics and Games
    - Product Design courses completed in Concept Visualization, Product Innovation, and Product Form & Model Making
    - University of Minnesota Pickleball Club (Freshman Year)

ADDITIONAL INFORMATION:

- Languages: HTML, CSS, JavaScript, Node.js, TypeScript, JSON, SQL, MySQL, Java, Python, C++, C
- Technical Skills: GitHub, Discord, Visual Studio Code, Eclipse
- Community Engagement:
    - Minnesota Minecraft Server (131 members) | *Staff, Builder, and Develope*r   (2021-Present)
        - Used plugins to develop shops around an elaborate server spawn area
        - Programmed command blocks to run server wide events
    - Minnesota Championship Series (MNCS) | *Player, Volunteer, and Scout*   (2020-Present)
    - UMN (Esports Club) Rocket League | *Player and Advisor*   (2019-Present)
- Interests: web page design; video game design; esports; chess; and disc golf