LUKE JUNTUNEN
New Media Artist

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Achievements
Dean's List, Purchase College, Spring 2012 - Fall 2013
2012 -
   10/26 - 11/18 *Play Our Nerdy Games (P.O.N.G)*, Passage Gallery, Purchase College
   11/28 - 12/21 *Video Art II,* Passage Gallery, Purchase College
2013 -
   2/15 - Student Panel To Evaluate New Media Program, Purchase College
   2/21 - Panel to critique portfolio websites of Sculpture/Painting Seniors, Purchase College
2014 -
   4/25 - 5/16 *ABOUT:BLANK,* Passage Gallery, Purchase College

Education
Purchase College (State University of New York) 2010-2014
   Bachelor of Arts in New Media
   Minor in Art History
   Minor in Visual Arts

Experience
Site Photographer, Ambient Planet Rochester, NY October 2009-February 2010
Limited Contract, Bi-monthly, Responsible for photo-documentation of delivery locations.
Experience gained in photo-documentation and working with cliental satisfaction.

Volunteer Staff/Vender Registration, NYSFOB Dansville, NY 2005-2009, 2012
(New York State Festival of Balloons)
Labor Day Weekend Festival, Responsible for vender check-in and satisfaction, aid to balloon crew, and general customer issues.
Experience gained in customer support and satisfaction and administrative function.

Game Manager, Gingerbear House Dansville, NY 2012
Managed game booth, taking in money, attract customers. Labor Day Weekend 2012 at NYSFOB
Experience in marketing and advertisement, experience in monetary management and high stress situations.

Teaching Assistant: Programming Games, Purchase College Purchase, NY Fall 2011
Assist in lesson plans, aid students in work, run class in teacher's absence
Experience gained in assisting students and the creation of self-run Javascript and HTML5 projects

Teaching Assistant: Video Art I, Purchase College Purchase, NY Spring 2013
Solo management of art historical video screenings, assisting students with work if necessary
Experience in group management, assisting students, and running and curation of video works

Volunteer Internship, George Eastman House Rochester, NY March 2014
Responsible for inventory management and documentation, wiping of data from 20+ computers, programming of PHP and Javascript based program for informational displays

Skills
Javascript, HTML5, CSS3, jQuery, Processing, Arduino, Pure-Data, Final Cut Pro, Adobe Photoshop, Illustrator, Dreamweaver, Premiere, and After Effects, ProTools 10, Photographic (Digital and Darkroom) Process, Wood-based sculpture/construction process, Microsoft Office, iWork, Windows, OsX, and Ubuntu based Linux operating systems, UX/UI Design,