Introduction to D3.js

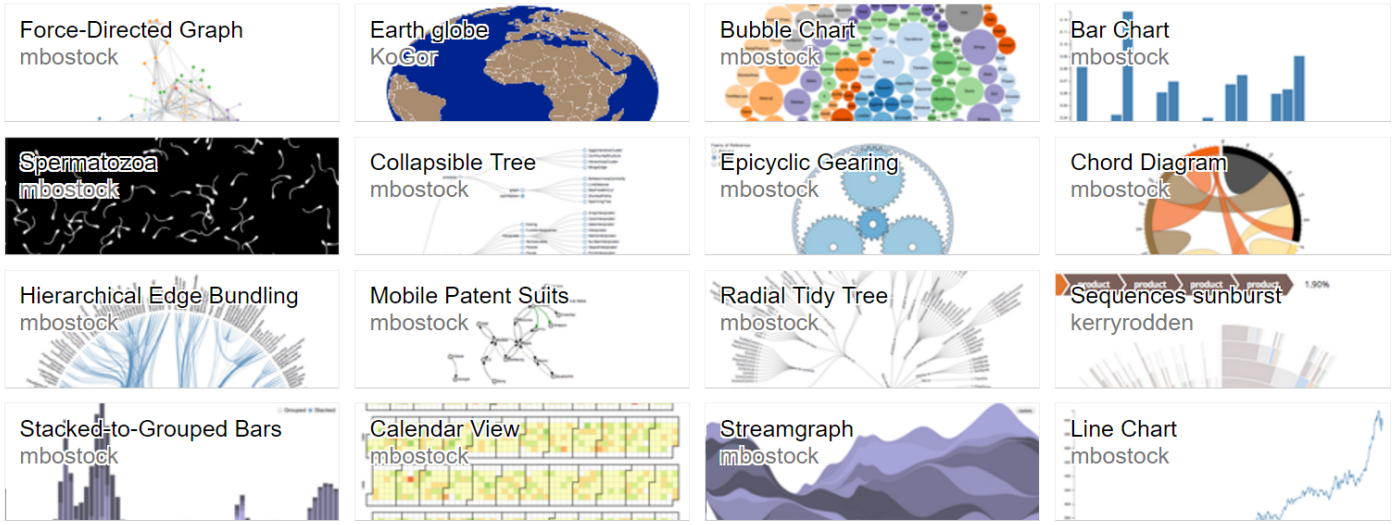
and Bar Chart in D3.js

About D3.js

- D3 represents **Data-Driven Documents**
  - A JavaScript library by Mike Bostock
  - Dynamic, interactive data visualizations.
- Nicely integrated with HTML5
  - Supported by major browsers

Data visualization with D3.js (Examples)

- https://gist.github.com/mbostock



Our Goals Today

- To create some bar charts
  - A simple HTML bar chart
  - A D3-enabled bar chart like this https://gist.github.com/mbostock/7341714
  - Adding user interaction in the bar chart

First, An HTML Bar Chart

- https://gist.github.com/mbostock/7331260
- The key element: SVG
  - Scalable Vector Graphics: graphics for the web
- CANVAS is another HTML element for graphics
- CANVAS vs SVG
  - CANVAS: weak interactivity, strong for large datasets
  - SVG: strong interactivity, weak in handling large datasets

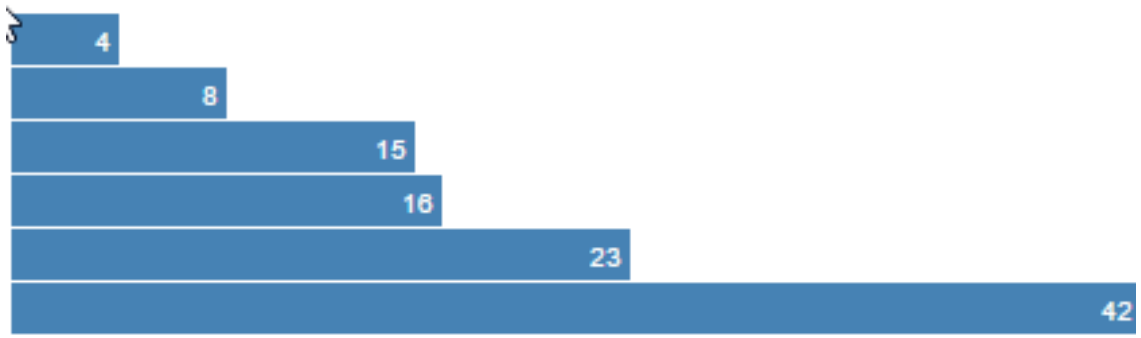
Codes of the First Example

- Two components
  - Style sheet to define the appearance of the bar chart
    - Color, font, etc.

```
<style>

.chart rect {
    fill: steelblue;
}

.chart text {
    fill: white;
    font: 10px sans-serif;
    text-anchor: end;
}

</style>
```

  - SVG to draw individual boxes and text captions.

```
<svg class="chart" width="420" height="120">
  <g transform="translate(0,0)">
    <rect width="40" height="19"></rect>
    <text x="37" y="9.5" dy=".35em">4</text>
  </g>
  <g transform="translate(0,20)">
    <rect width="80" height="19"></rect>
    <text x="77" y="9.5" dy=".35em">8</text>
  </g>
  .
    .
</svg>
```



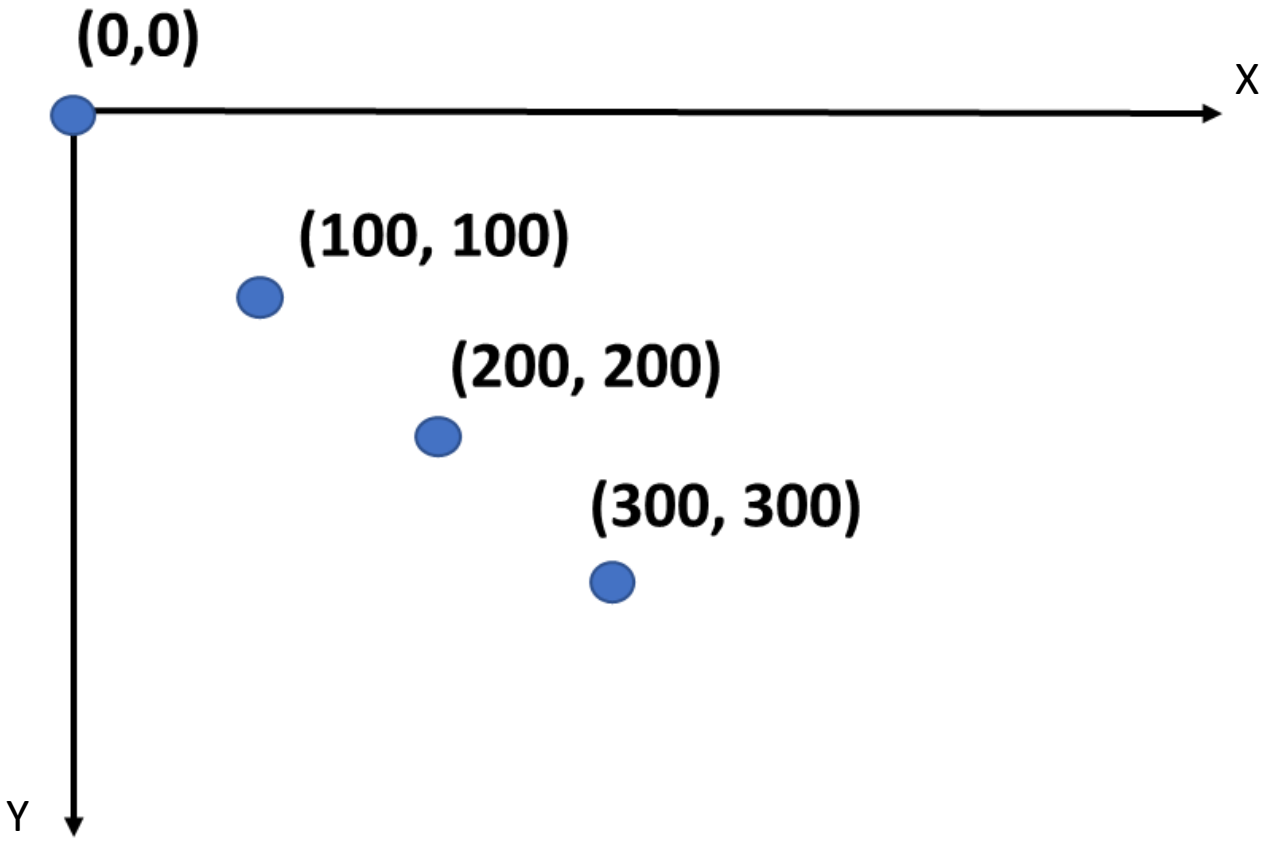
SVG components

- circle, rect, line, polygon, text, path

- g
  - Grouping a set of element
    - To be manipulated together: moving around, scaling up/down, etc.

```
<g transform="translate(0,20)">
  <rect width="80" height="19"></rect>
  <text x="77" y="9.5" dy=".35em">8</text>
</g>
```

Coordinate System (SVG)



Exercise 1

- Create a new file named barchar1.html in your web space
- Copy the codes from the page into your file:
  - https://gist.github.com/mbostock/7331260
- Check the result.

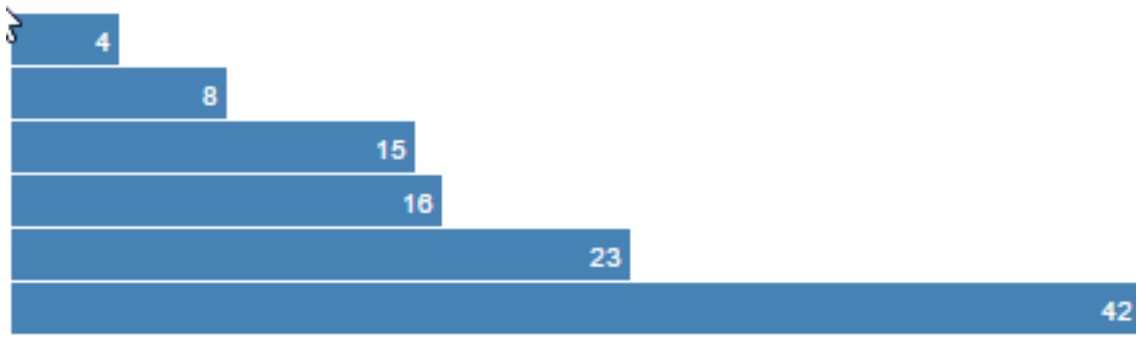
- Change the color of rectangles to another color
  - Color names: http://www.w3schools.com/colors/colors_names.asp

What If We Want to Make the Chart Bigger?

Say Double the Height of Each Bar?

How to Do That?

```
<svg class="chart" width="420" height="120">
  <g transform="translate(0,0)">
    <rect width="40" height="19"></rect>
    <text x="37" y="9.5" dy=".35em">4</text>
  </g>
  <g transform="translate(0,20)">
    <rect width="80" height="19"></rect>
    <text x="77" y="9.5" dy=".35em">8</text>
  </g>
  .
    .
</svg>
```



Any Better Solution?

D3 Approach to a Bar Chart

- Check this web site:
  - https://gist.github.com/mbostock/7331275
- Three parts: style sheet, SVG, and script

- The style sheet part is the same
- The SVG part: empty (left for scripts to handle)

```
<svg class="chart"></svg>
```

JavaScript Part

```
var data = [4, 8, 15, 16, 23, 42];

var width = 420,
    barHeight = 20;

var x = d3.scale.linear()
    .domain([0, d3.max(data)])
    .range([0, width]);

var chart = d3.select(".chart")
    .attr("width", width)
    .attr("height", barHeight * data.length);

var bar = chart.selectAll("g")
    .data(data)
  .enter().append("g")
    .attr("transform", function(d, i) { return "translate(0," + i * barHeight + ")"; })

bar.append("rect")
    .attr("width", x)
    .attr("height", barHeight - 1);

bar.append("text")
    .attr("x", function(d) { return x(d) - 3; })
    .attr("y", barHeight / 2)
    .attr("dy", ".35em")
    .text(function(d) { return d; });
```

//Define the data array used for bar chart

//Variables used to define the SVG size

//Scale data value based on SVG size

//Select the SVG and define its size

//A bar is a group. Select individual groups

//Bind data with bar

//Define the translation of each group

//Add rect and text

Scale

- Scale functions in D3.js are used to map an input domain to an output range.
  - Linear scale function is commonly used for continuous values
    - d3.scale.linear() for D3 3.X
- domain(): input
- range(): output.

```
var data = [4, 8, 15, 16, 23, 42];

var width = 420,
    barHeight = 20;

var x = d3.scale.linear()
    .domain([0, d3.max(data)])
    .range([0, width]);
```

Chaining Methods

```
var x = d3.scale.linear()
    .domain([0, d3.max(data)])
    .range([0, width]);
```

=

```
var x = d3.scale.linear();
    x.domain([0, d3.max(data)]);
    x.range([0, width]);
```

- Perform multiple actions with a single line of code
- Add a new paragraph with text (Hello World)

```
var body = d3.select("body");
var p = body.append(p);
p.text("Hello World");
```

Which can be written as:

```
d3.select("body")
  .append("p")
  .text("Hello World");
```

Selections

- Selecting target element(s)
  - Add/Remove element
  - Modify attributes and CSS
- Two methods for selection: d3.select() and d3.selectAll()
  - d3.select("p"): select a <p> element
  - d3.selectAll("p"): select all <p> elements
  - d3.select("#id"): select an element by id.
  - d3.select(".class"): select an element by class name.

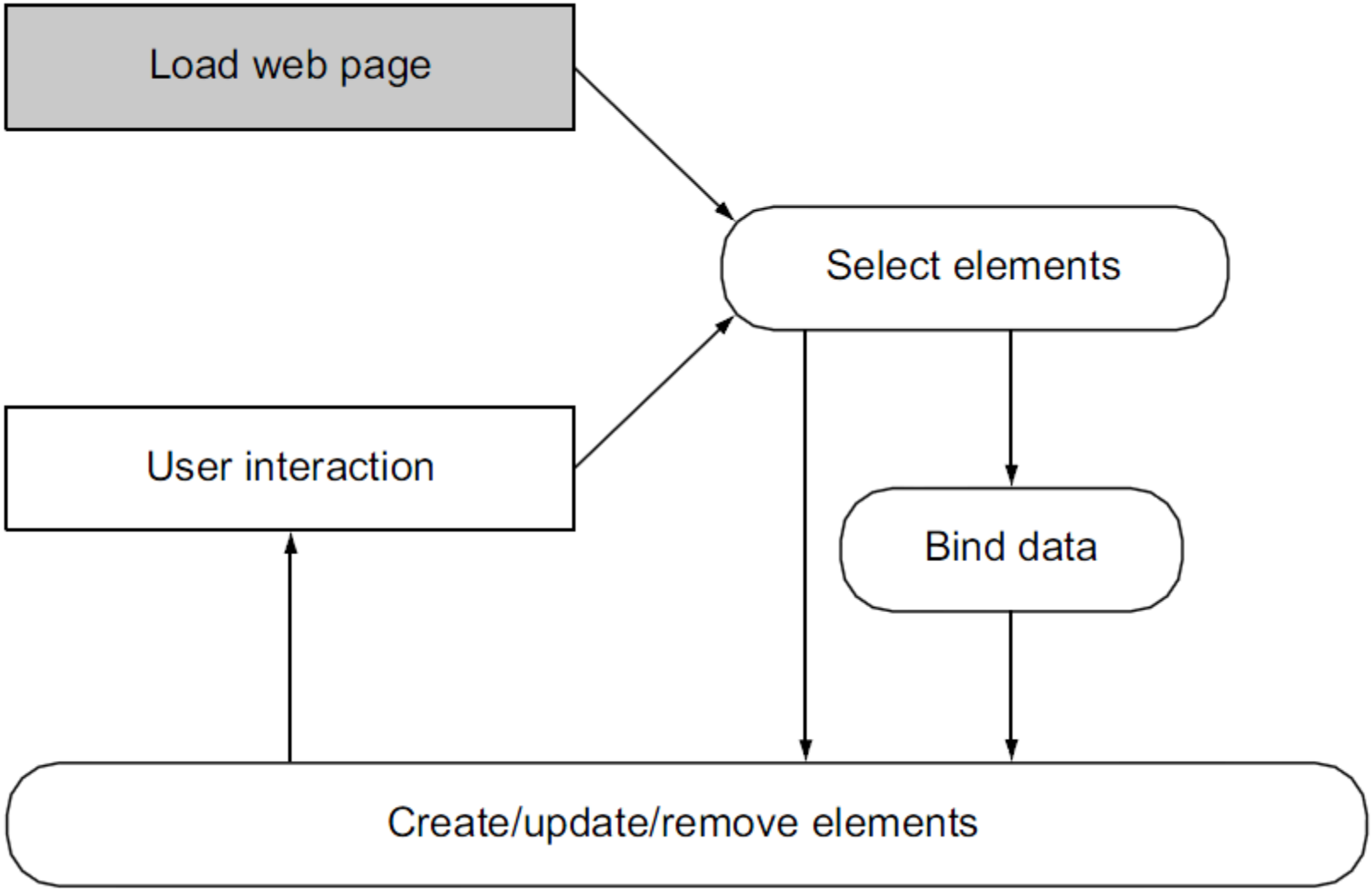
```
var chart = d3.select(".chart")
    .attr("width", width)
    .attr("height", barHeight * data.length);

var bar = chart.selectAll("g")
```

Binding Data

- D3 is about selecting and binding.
  - Selection: picking up HTML element(s)
  - Binding: associating data with selected element(s)

```
var data = [4, 8, 15, 16, 23, 42];
```

```
var bar = chart.selectAll("g")
    .data(data)
```


Load web page
Select elements
User interaction
Bind data
Create/update/remove elements

Add New Elements

- Add new element with D3 selector
- append() function can be used to add an new element.
- Add a new paragraph with text (Hello World)

```
var body = d3.select("body");
var p = body.append(p);
p.text("Hello World");
```

```
var bar = chart.selectAll("g")
    .data(data)
  .enter().append("g")
    .attr("transform", function(d, i) { return "translate(0," + i * barHeight + ")"; })

bar.append("rect")
    .attr("width", x)
    .attr("height", barHeight - 1);

bar.append("text")
    .attr("x", function(d) { return x(d) - 3; })
    .attr("y", barHeight / 2)
    .attr("dy", ".35em")
    .text(function(d) { return d; });
```

Dynamic Properties

- Attributes and styles of elements can be set and/or modified dynamically with D3.js
- Set the width and height of existing div element

```
<div class="container"></div>

d3.select("#container")
  .style("height", 300)
  .style("width", 200);
```

```
  .enter().append("g")
    .attr("transform", function(d, i) { return "translate(0," + i * barHeight + ")"; })

bar.append("rect")
    .attr("width", x)
    .attr("height", barHeight - 1);

bar.append("text")
    .attr("x", function(d) { return x(d) - 3; })
    .attr("y", barHeight / 2)
    .attr("dy", ".35em")
    .text(function(d) { return d; });
```

Exercise 2

- Create another HTML file, barchart2.html
- Copy the codes from:
  - https://gist.github.com/mbostock/7331275
- Check the result
- Modify the code to double the height of each bar.

A Few Things About D3

- You must call d3 library to get it work.

  <script src="//d3js.org/d3.v3.min.js" ></script>
- The library can be local.
  - You can download the library and put it in a directory.

    <script src="d3.min.js"></script>
  - This is very useful when you are offline!
- Be careful about versions.
  - Some significant difference between d3.v3 and d3.v4.
  - We use v3 here.
- Download the library here:
  - https://github.com/d3/d3/releases/tag/v3.5.17

Still One Problem Here

- Look at this line of code

```
var data = [4, 8, 15, 16, 23, 42];
```

- Data are manually assigned.

Can We Make the Codes More Flexible?

Yes, We Can!

- https://gist.github.com/mbostock/7341714
- Key difference from the previous example:

```
d3.tsv("data.tsv", type, function(error, data) {
  .
  .
}

function type(d) {
    d.value = +d.value; // coerce to number
    return d;
}
```

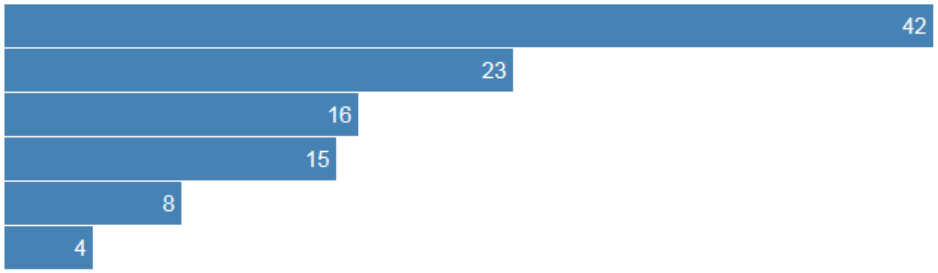
```
name      value
Locke     4
Reyes     8
Ford      15
Jarrah    16
Shephard          23
Kwon      42
```

Loop Becomes Simpler in D3

```
var bar = chart.selectAll("g")
    .data(data)
    .enter().append("g")
    .attr("transform", function(d, i) { return "translate(0," + i * barHeight + ")"; });

  bar.append("rect")
    .attr("width", function(d) { return x(d.value); })
    .attr("height", barHeight - 1);

  bar.append("text")
    .attr("x", function(d) { return x(d.value) - 3; })
    .attr("y", barHeight / 2)
    .attr("dy", ".35em")
    .text(function(d) { return d.value; });
```

Exercise 3

- Create an HTML file, barchart3.html
- Copy the code from
  - https://gist.github.com/mbostock/7341714
- Test the codes
- Modify the codes, not the data array, to reverse the position of each bar (see the figure)



- Modify the codes to make each bar a unique color.

Resource for Learning D3.js

- Tutorial for D3.js by Scott Murray
  - http://alignedleft.com/tutorials
- Data Visualization with D3.js linkedin.com
  - https://www.linkedin.com/learning/learning-data-visualization-with-d3-js/
- D3 API Reference
  - https://github.com/d3/d3/wiki/