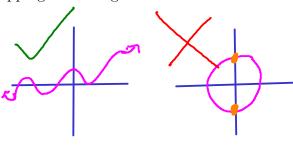
Let X and Y be sets. A function $f: X \to Y$ is a mapping that assigns to each $x \in X$

exactly one $y = f(x) \in Y$.





The **domain** of a function, written as Dom(f) is the set of values for which it is defined. The **range** of a function, written as Ran(f) is the set of values of Y that f assigns some point of X to.

Interval notation can be used to describe the domain and range of a function.

$$(a, b) = all points between a and b, not including a could be a, b] = including a and b including a but not b a can b] including a but not a$$

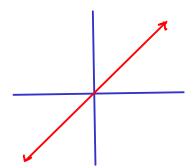
$$[a, a_0] = all values $\geq a$
 $(-a_0, b) = all values < b$
 $(-a_0, b] = all values \leq b$$$

$$(-\infty, \infty) = \mathbb{R}$$

Let's look at some examples of functions that you've (hopefully) seen before. y = x:

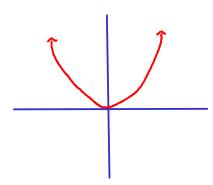
domain: R

range: R



 $y = x^2$:

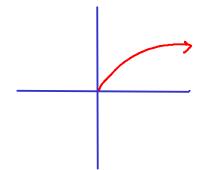
durain: IR range: [0,00)



What's the opposite of squaring something? Square rooting it! $y = \sqrt{x}$:

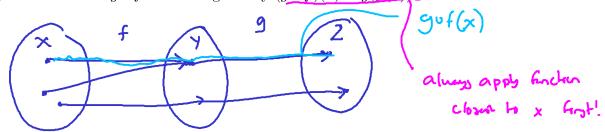
demoin: [0, 00)

ronge: [0,00)



Since taking the square root "undoes" the process of squaring something, these functions are said to be **inverses** of one another. To formalize this, we need to talk about composition of functions.

Let $f: X \to Y$ and $g: Y \to Z$ be functions. The **composition of** f **and** g, denoted by $g \circ f$, is the function $g \circ f: X \to Z$ given by $(g \circ f)(x) = g(f(x))$.



When we multiply two numbers, the order does not matter: $2 \times 3 = 3 \times 2 = 6$. Does this work for composition? Is $g \circ f = f \circ g$?

$$f(x) = x^{2}, \quad g(x) = x^{2} + 1$$

$$g(x) = (x^{2})^{2} + 1 = x^{4} + 1$$

$$f(x) = 2$$

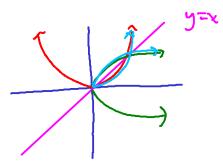
$$f(x^{2}) = (x^{2})^{2} + 1 = x^{4} + 1$$

$$f(x) = 2$$

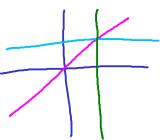
$$f(x^{2}) = (x^{2} + 1)^{2} = x^{4} + 2x^{2} + 1$$

We saw that the inverse of a function "undoes" what the original function did. Formally, we say that $f^{-1}: Y \to X$ is the **inverse** of $f: X \to Y$ if $f^{-1} \circ f(x) = x$ for all $x \in X$ and $f \circ f^{-1}(x) = x$ for all $y \in Y$.

An inverse essentially swaps the role of x and y, so geometrically we can view it as a reflection through the line y = x. But <u>be careful</u>, the domain might not be the same.



The reflection of a horizontal line through the line y = x is vertical, so in order for f^{-1} to pass the vertical line test, f must pass the horizontal line test.



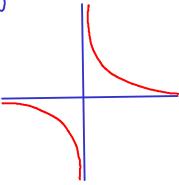
Back to functions you've seen before, consider y = 1/x:

engthing but O

domain: R/203 = (-0,0) U(0,0)

. Moly

range: IRISO3



Example: If f(x) = 1/x and $g(x) = \sqrt{x}$, what is the domain of $g \circ f(x)$?

What input to I produce an output in the domain of 9?

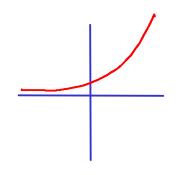
f maps + to +, - to -

gos has domin (0,00)

For another function you've seen before, check out $y = e^x$:

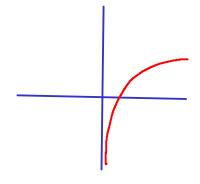
domain: IR range: (0, so)

C~ 2.71828 important constant in calculus



The opposite of exponentiating is the **logarithm**. $\log_b(x)$ answers the question of what power we have to raise b to in order to get x. We write $\log_e(x)$ as $\ln(x)$, called the **natural logarithm of** x.

comain: (0,00) ronge: 1R



Example: Let $f(x) = e^x$ and $g(x) = \ln(x)$. What is the domain and range of $g \circ f(x)$? How about $f \circ g(x)$?

got domain: R

always map to
positive

got domain: R

rever: R

struct this positive

got domain: R

rever: R

got domain: R

rever: R

got domain: R

rever: R

got domain: (0, 00)

takes positive

fug domain: (0, 00)

respect to positive

Happ