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- MODULE DiningPhilosophersWithRequests
EXTENDS Integers, FiniteSets, Sequences
Constant N
VARIABLES states, rightChopsticks, leftChopsticks, messages
TypeOK \triangleq \land (\forall n \in 1 ... N :
                    \land states[n] \in \{\text{"thinking"}, \text{"waitingForRight"}, \text{"waitingForLeft"}, \text{"eating"}\}
                    \land rightChopsticks[n] \in \{\text{"notHolding"}, \text{"holding"}\}\
                    \land leftChopsticks[n] \in \{ \text{"notHolding"}, \text{"holding"} \} )
                  \land (\forall m \in messages :
                    \land m.to \in 1 \dots N
                    \land m.from \in 1 ... N
                    \land m.type \in \{ \text{"rightChopstickRequest"}, \text{"leftChopstickRequest"}, \text{"rightChopstickReplyAccept"} \}
                                   "leftChopstickReplyAccept", "rightChopstickReplyDeny", "leftChopstickReplyDeny"})
Init \stackrel{\triangle}{=} \land states = [n \in 1 ... N \mapsto "thinking"]
           \land rightChopsticks = [n \in 1 ... N \mapsto "notHolding"]
           \land leftChopsticks = [n \in 1 ... N \mapsto "notHolding"]
           \land messages = \{\}
rightIndex(n) \stackrel{\triangle}{=} \text{ if } n = N \text{ then } 1 \text{ else } n+1
leftIndex(n) \stackrel{\triangle}{=} IF n = 1 THEN N ELSE n - 1
tryToEat(n) \triangleq \text{LET } m \triangleq [from \mapsto n, to \mapsto leftIndex(n), type \mapsto \text{"leftChopstickRequest"}]IN
                       \wedge states[n] = \text{"thinking"}
                       \land \mathit{messages'} = \mathit{messages} \cup \{\mathit{m}\}
                       \land states' = [states \ EXCEPT \ ![n] = "waitingForLeft"]
                       \land UNCHANGED \langle rightChopsticks, leftChopsticks \rangle
acceptRightChopstickRequest(n) \stackrel{\Delta}{=}
  LET req \triangleq [from \mapsto leftIndex(n), to \mapsto n, type \mapsto "rightChopstickRequest"]
        resp \triangleq [from \mapsto n, to \mapsto leftIndex(n), type \mapsto "rightChopstickReplyAccept"]IN
   \land reg \in messages
   \land leftChopsticks[n] = "notHolding"
   \land states[n] \neq "waitingForLeft"
   \land messages' = (messages \cup \{resp\}) \setminus \{req\}
   \land UNCHANGED \langle states, rightChopsticks, leftChopsticks \rangle
denyRightChopstickRequest(n) \triangleq
  LET req \stackrel{\Delta}{=} [from \mapsto leftIndex(n), to \mapsto n, type \mapsto "rightChopstickRequest"]
        resp \stackrel{\triangle}{=} [from \mapsto n, to \mapsto leftIndex(n), type \mapsto "rightChopstickReplyDeny"]IN
   \land req \in messages
   \land (leftChopsticks[n] = "holding" \lor states[n] = "waitingForLeft")
   \land messages' = (messages \cup \{resp\}) \setminus \{req\}
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 \land UNCHANGED $\langle states, rightChopsticks, leftChopsticks \rangle$

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acceptLeftChopstickRequest(n) \stackrel{\Delta}{=}
  LET req \stackrel{\triangle}{=} [from \mapsto rightIndex(n), to \mapsto n, type \mapsto "leftChopstickRequest"]
        resp \triangleq [from \mapsto n, to \mapsto rightIndex(n), type \mapsto "leftChopstickReplyAccept"]IN
   \land req \in messages
   \land rightChopsticks[n] = "notHolding"
   \land states[n] \neq "waitingForRight"
   \land messages' = (messages \cup \{resp\}) \setminus \{req\}
   \land UNCHANGED \langle states, rightChopsticks, leftChopsticks \rangle
denyLeftChopstickRequest(n) \stackrel{\Delta}{=}
  LET req \stackrel{\triangle}{=} [from \mapsto rightIndex(n), to \mapsto n, type \mapsto "leftChopstickRequest"] \\ resp \stackrel{\triangle}{=} [from \mapsto n, to \mapsto rightIndex(n), type \mapsto "leftChopstickReplyDeny"]IN
   \land reg \in messages
   \land (rightChopsticks[n] = \text{"holding"} \lor states[n] = \text{"waitingForRight"})
   \land messages' = (messages \cup \{resp\}) \setminus \{req\}
   \land UNCHANGED \langle states, rightChopsticks, leftChopsticks \rangle
handleRightChopstickAccept(n) \stackrel{\Delta}{=}
  LET reply \triangleq [from \mapsto rightIndex(n), to \mapsto n, type \mapsto "rightChopstickReplyAccept"]IN
   \land reply \in messages
   \land states[n] = "waitingForRight"
   \land rightChopsticks' = [rightChopsticks \ EXCEPT \ ![n] = "holding"]
   \land states' = [states \ EXCEPT \ ![n] = "eating"]
   \land messages' = messages \setminus \{reply\}
   \land UNCHANGED leftChopsticks
handleRightChopstickDeny(n) \triangleq
  LET reply \triangleq [from \mapsto rightIndex(n), to \mapsto n, type \mapsto "rightChopstickReplyDeny"]IN
   \land reply \in messages
   \land \mathit{states}[n] = \mathsf{``waitingForRight''}
   \land states' = [states \ EXCEPT \ ![n] = "thinking"]
   \land leftChopsticks' = [leftChopsticks \ EXCEPT \ ![n] = "notHolding"]
   \land messages' = messages \setminus \{reply\}
   \land UNCHANGED rightChopsticks
handleLeftChopstickAccept(n) \triangleq
  LET reply \triangleq [from \mapsto leftIndex(n), to \mapsto n, type \mapsto "leftChopstickReplyAccept"]
        reg \stackrel{\triangle}{=} [from \mapsto n, to \mapsto rightIndex(n), type \mapsto "rightChopstickRequest"]IN
   \land reply \in messages
   \land states[n] = "waitingForLeft"
   \land leftChopsticks' = [leftChopsticks \ EXCEPT \ ![n] = "holding"]
   \land states' = [states \ EXCEPT \ ![n] = "waitingForRight"]
   \land messages' = (messages \cup \{req\}) \setminus \{reply\}
   \land UNCHANGED rightChopsticks
handleLeftChopstickDeny(n) \triangleq
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LET reply \stackrel{\triangle}{=} [from \mapsto leftIndex(n), to \mapsto n, type \mapsto "leftChopstickReplyDeny"]IN
  \land \mathit{reply} \in \mathit{messages}
  \land states[n] = "waitingForLeft"
  \land states' = [states \ EXCEPT \ ![n] = "thinking"]
  \land messages' = messages \setminus \{reply\}
  \land UNCHANGED \langle rightChopsticks, leftChopsticks \rangle
stopEating(n) \triangleq
 \land states[n] = "eating"
  \land rightChopsticks' = [rightChopsticks \ EXCEPT \ ![n] = "notHolding"]
  \land leftChopsticks' = [leftChopsticks \ EXCEPT \ ![n] = "notHolding"]
  \land states' = [states \ EXCEPT \ ![n] = "thinking"]
  \land UNCHANGED messages
Next \triangleq \lor \exists n \in 1 ... N :
               \vee tryToEat(n)
               \vee acceptRightChopstickRequest(n)
               \lor denyRightChopstickRequest(n)
               \vee acceptLeftChopstickRequest(n)
               \lor denyLeftChopstickRequest(n)
               \vee handleRightChopstickAccept(n)
               \vee handleRightChopstickDeny(n)
               \vee handleLeftChopstickAccept(n)
               \vee handleLeftChopstickDeny(n)
               \vee stopEating(n)
Stop \triangleq Len(SelectSeg(states, LAMBDA x : x = "eating")) = 3
AdjacentPeopleEating \stackrel{\Delta}{=} \exists n \in 1 ... N :
                                   \land \ states[n] = \text{``eating''}
                                   \land states[rightIndex(n)] = "eating"
TwoPeopleHoldingChopstick \triangleq \exists n \in 1...N :
                                          \land rightChopsticks[n] = "holding"
                                          \land leftChopsticks[rightIndex(n)] = "holding"
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^{*} Modification History

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