Luke Moenning

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TECHNICAL SKILLS

Java, Python, HTML/CSS, JavaScript, React, Docker, Git

EDUCATION

The University of Iowa

Iowa City, IA

Honors Bachelor of Science - GPA 3.88

August 2021 - May 2025

- BS Computer Science; BS Mathematics
- Artificial Intelligence, Modeling, and Simulation Certificate; Psychology Minor
- University of Iowa Dean's List Fall 2021, Spring 2022
- Member of Association for Computing Machinery (ACM)

Relevant Coursework

• Data Structures, Discrete Mathematics, Computer Organization, Introduction to Software Development, Introduction to Linear Algebra, Multivariable Calculus, Introduction to Engineering Problem Solving

EXPERIENCE

Web Intern September 2022 – Present

The University of Iowa - College of Engineering

Iowa City, IA

- * Learn front end development skills and how to handle accessibility issues for websites
- * Maintain the College of Engineering website
- * Handle ticket requests and communicate results and constraints with the requester

Lead Instructor

June 2019 – Present

Mathnasium - The Math Learning Center

Iowa City, IA

- * Lead students to look at math from a different perspective so they gain a better understanding of it.
- * Tutored 50+ students from kindergarten to Calculus
- * Demonstrate leadership for the other instructors by taking charge when the Center Director is gone
- * Develop my communication skills by instructing students and interacting with parents

Projects

Trackify | React, Docker, JSDoc

October 2022

- * Created a Spotify stat tracker using React and Docker containers
- * Prevented prop drilling and tightly coupled code with the use of Context API
- * Utilized JSDoc documentation to improve the maintainability of the project
- * Learned how to retrieve and manipulate data from APIs

Personal Website | HTML/CSS, JavaScript

September 2022

- * Practiced common web development principles as well as web design
- * Created a personal website to serve as a project portfolio and way to learn about me

Snake Game | Java, JavaSwing

April 2022

- * Became familiar using object oriented programming in a larger project
- * Gained experience utilizing and modifying LinkedLists of objects I created
- * Allows the user to create an account or play as a guest and stores the account information in a CSV file