

# Machine Learning and the NFL Draft

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### Introduction



 Use machine learning to predict college players with good probability of being drafted



**ED OLIVER** 

HOUSTON

DT

#### **Prospect Info**

COLLEGE

Houston

HOMETOWN

TX

CLASS

**Junior** 

HEIGHT

WEIGHT

**ARMS** 

6' 2"

287 lbs

31 3/4"

**HANDS** 

9 1/4"

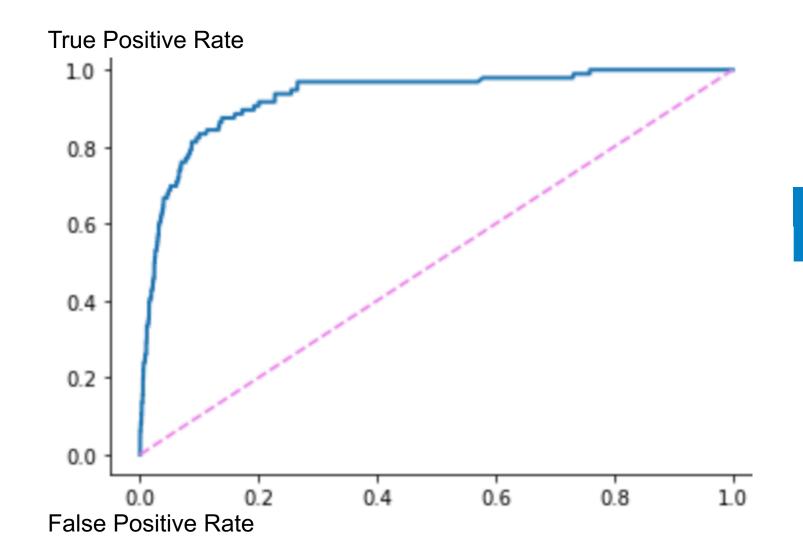
# Methodology



- Webscraped data
  - Cfbstats.com
  - Pro-Football-Reference.com
- Used ROC AUC score to measure performance of models
- Pandas, numpy, sklearn, imblearn, xgboost

# ROC Curve





XGBClassifier
ROC AUC Score 0.935

## **Confusion Matrix**

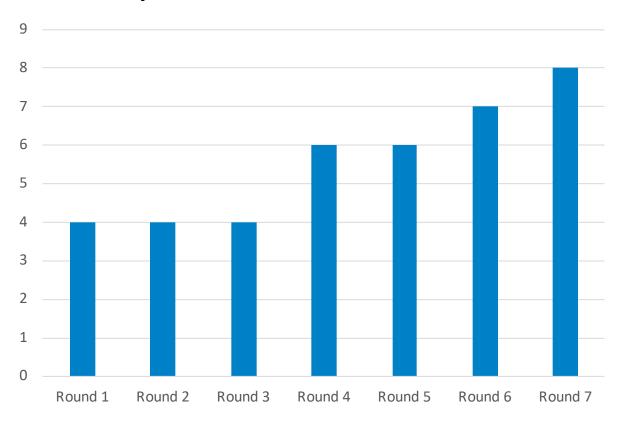


	Predicted Undrafted	Predicted Drafted
Actual Undrafted	3607	219
Actual Drafted	39	85

# False Negatives



#### **Drafted Players**



- Drafted players who were predicted Undrafted
- Typically higher round draft picks

### False Positives



Jr	43
Sr	174

- Undrafted players who were predicted drafted
- Potential late round draft picks
- Young future prospects

### Conclusions



- Machine learning can help recruiters narrow down search
- Late round draft picks can be very crucial
- Tom Brady was a 6<sup>th</sup> round draft pick

### Further Work



- Gather more data including new features
  - College
  - Conference
  - Wins
- Build models based on a given position



# Questions?

# Appendix



- Hyper parameter tuning can take a long time but is very important for models that don't come with good default settings. Using RandomizedSearchCV and GridSearchCV boosted performance
- Dealing with imbalanced data can be arduous. Using oversampling techniques help a lot but require a lot more model testing