Luke Pfeiffer

https://github.com/lukepfeiffer

Education

University of Florida, Gainesville, FL

Computer Engineering (Software)

<u>Professional Experience</u>

Junior Developer, Freshstart Software

June 2015 - September 2016

- Developed software using Agile Sprint development
- Refactored code of existing web apps to increase speed of the application
- Lead test driven development to ensure working code and client confidence

Contract Development, Independent Development

August 2016 – Present

gpa: 3.8 | May 2020

- Determined specs for projects to ensure a correct build and ensure client confidence
- Developed both frontend and backend of applications
- Maintained healthy relationships with clients

Web and Development Chair, Association of Computer Engineers

December 2016 – Present

- Promote organization by designing flyers and updating social medias
- Update and add functionality to the organization's website
- Deployed website to archive all workshops for the organization

Web Developer, OrbitalOne

February 2017 – Present

- Worked on a team to boost development speed
- Employed Git version management to allow up to date features
- Deployed website to archive all workshops for the organization

<u>Development Experience</u>

Java Programs, Independent Development

//github.com/lukepfeiffer/java_programs

- Learn Java syntax and design pattern
- Developed games to gain better understanding of real use cases for data structures

Professional Development

Mentee, under Micah Cooper from Heroku

September 2013 - January 2016

- Developing clean code utilizing views, models, and controllers
- Organization of projects using git management systems

Programming Proficiencies

- Java
- Ruby on Rails
- CSS and Sass
- HTML and Haml
- jQuery
- Git Version Management
- Agile Software Development