# Luke Dam

FULL STACK
DEVELOPER

# Contact



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lukepwn.me



github.com/lukepwn

## **Skills**

#### Front-End

- HTML
- CSS
- Bootstrap
- JS
- JSON
- AJAX
- Swift

#### Back-End

- C#
- ASP
- JSP
- Java
- SQL
- PHP

# **Summary**

Highly motivated full stack developer specialized in front-end design and game development. Experienced with project management and teamwork collaboration. Highly adaptive to new frameworks and technology.

# **Projects**

### Capstone - 01/2019 to present

#### **Racing Revolution**

- Physics racing game application using C# and Unity3D.
- Completed detailed UI/UX tasks for maximum QoL
- Developed high-level game design and maintained project schedules using Scrum methodology and source control management.
- Insured optimal coding for future scalability and mobile portability.

### Full Stack Application - 01/2019 to 04/2019 Java SpringBoot

- Responsive client-side focused application using Java and SpringBoot, Hibernate, Maven frameworks.
- Used Tomcat Apache server to host application.
- Created simple front-end using JSP, HTML and CSS.

# **Full Stack Application** - 05/2018 to 08/2018 **Banking Simulator**

- Responsive banking simulator using SQL, C# and ASP.
- Designed detailed UI/UX using a blend of .ASP, HTML and CSS.
- Created database server using stored procedures with SQL and MySQL application.
- Insured OOP coding in C# for server-side scalability.

# **Education**

**Sheridan College** – Software Development and Network Eng. Advanced Diploma (2016 – 2019)

**Carleton University** – Computer Science and Software Eng. First and second year (2014 – 2016)

# **Interests**

Building responsive websites, self-learning Node.js, financial investments and playing competitive Chess.