




Luke Dam

**FULL STACK
DEVELOPER**

Contact

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Skills

Front-End

- HTML
- CSS
- Bootstrap
- JS
- JSON
- AJAX
- Swift

Back-End

- C#
- ASP
- JSP
- Java
- SQL
- PHP

Summary

Highly motivated full stack developer specialized in front-end design and game development. Experienced with project management and teamwork collaboration. Highly adaptive to new frameworks and technology.

Projects

Capstone - 01/2019 to present

Racing Revolution

- Cooperated with a group of 3 to create a new gaming experience using Unity3D.
- Completed detailed UI/UX tasks for maximum QoL and coded real-time physics applications using C#.
- Developed high-level game design and maintained project schedules using Scrum methodology and source control management.
- Insured optimal coding for future scalability and mobile portability.

Full Stack Application - 01/2019 to 04/2019

Java SpringBoot

- Created a responsive client-side focused application using Java and SpringBoot, Hibernate, Maven frameworks.
- Used Tomcat Apache server to host application.
- Created simple front-end using JSP, HTML and CSS.

Full Stack Application - 05/2018 to 08/2018

Banking Simulator

- Worked in a group of 2 to create a responsive banking simulator using SQL, C# and ASP.
- Designed detailed UI/UX using a blend of .ASP, HTML and CSS.
- Created database server using stored procedures with SQL and MySQL application.
- Insured OOP coding in C# for server-side scalability.

Education

Sheridan College – Software Development and Network Eng.
Advanced Diploma (2016 – 2019)

Carleton University – Computer Science and Software Eng.
First and second year (2014 – 2016)

Interests

Building responsive websites, currently self-learning React JS, playing Chess.