

# LUKE CHILD



## WHO AM I?

Hey, I'm Luke! I'm a researcher from Bristol formally trained in audio and creative technology. My passions are diverse and cover things from weird music composition to games programming! I'm a lover of cooking, whiskey, corgis and the band Biffy Clyro, for whom I have an undying love.

## A FEW THINGS I'VE DONE

- Released music through a record label
- Won a sponsor prize at HackTheMidlands 2016
- Began writing a paper for conference submission 2020/21
- Worked freelance as an AV engineer with local institutions

## GET IN TOUCH

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Portfolio: [lukesaudio.com](http://lukesaudio.com)  
Location: Bristol, UK and Worcester, UK

## REFERENCES

Dr Daniel Buzzo - Senior Lecturer in Creative Technology  
[Daniel.Buzzo@uwe.ac.uk](mailto:Daniel.Buzzo@uwe.ac.uk)

Dr Natanya Ford - Associate Head of Department: Creative Technologies  
[Natanya.Ford@uwe.ac.uk](mailto:Natanya.Ford@uwe.ac.uk)

## EXPERIENCE

### Audio Design and Programming

-**Recorded** and **composed** various forms of my own music throughout university, including **math rock**, **psych/trip hop** and **folk punk**.

-Learned successful audio implementation for games using **FMOD** and **C# programming**.

-Crafted an intermediate working knowledge in various audio softwares including **Sibelius**, **Max/MSP**, the **JUCE** audio library, **Cubase/WaveLab** and other audio editors.

### Games Design and Programming

-Experimented with basic game design principles through the **Unity** games engine.

-Researched and wrote a first-class undergraduate thesis on **Adaptive Reverberation Systems in Video Games**

-Played a lot of **games** while doing so!

### Creative Technologies

-Developed basic **Virtual Reality** experiences using **Unity** and the **Oculus Quest**.

-Created artistic software using the **OpenFrameworks** library/add-ons

## ACADEMIC BACKGROUND

### University of the West of England

Master of Science in Creative Technology, 2019-2020

- Currently Enrolled
- Co-Student Ambassador
- Thesis Title: Developing a Framework for Understanding Reverberation Perception to Enhance Immersion in Virtual Environments
- Predicted Result: First Class Honours/Distinction

### University of the West of England

Graduated with Second Class Honours (Upper 2:1)

- Dissertation Title: Exploring Adaptive Reverberation in Video Games
- Learned audio principles across recording, post-production, video games, and DSP/audio programming

## QUALIFICATIONS AND SKILLS

- LCM Popular Vocals Grade 4 - Distinction
- LCM Popular Vocals Grade 1 - Distinction
- High Proficiency in Guitar, Drums and Vocal Performance
- Composition skills in classical and jazz genres through university