Time allocation of Major project

Week 1: 29/01

* Generate initial idea for project. Choose development language, and development method.

Week2:5/01

* Created outline specification, created initial prototype design, began work on development.

Week3: 12/01

Added phone feature, options menu info button and quiz button to development. Began implementing phone features.

Week 19 /01 – Heavy coding week. Lots of work on development of application.

* Corrected size
* - Added back of phone to phone tab
* Added info box for Tool
* Began to implement quiz
* Created three methods for quiz, quiz menu which displays difficulty options and takes the value the user has chosen.
* Generate question reads list from files and randomises questions, then passes them on too quizGame which sets stage and displays questions.
* Buttons added to display answers, correct answers and wrong answers displayed
* Added functionality so that no answers are the same and 3 are random 1 is correct.

Week 26/02

* Refactored code to remove duplicates, making it work better
* Added a generator so new questions can be made every time
* Added score and question counter
* Added quiz over page
* Added retry button

LEFT TO DO:

In priority order

Make answers move about randomly

Re do phone not using scene builder

Add mouseover feature for mobile phone

Add features for phone (Descriptions)

Make it look nice

Implement hardware side

Write report