Time allocation of Major project

Week 1: 29/01

* Generate initial idea for project. Choose development language, and development method.

Week2:5/01

* Created outline specification, created initial prototype design, began work on development.

Week3: 12/01

Added phone feature, options menu info button and quiz button to development. Began implementing phone features.

Week 19 /01 – Heavy coding week. Lots of work on development of application.

* Corrected size
* - Added back of phone to phone tab
* Added info box for Tool
* Began to implement quiz
* Created three methods for quiz, quiz menu which displays difficulty options and takes the value the user has chosen.
* Generate question reads list from files and randomises questions, then passes them on too quizGame which sets stage and displays questions.
* Buttons added to display answers, correct answers and wrong answers displayed
* Added functionality so that no answers are the same and 3 are random 1 is correct.

Week 26/02

* Refactored code to remove duplicates, making it work better
* Added a generator so new questions can be made every time
* Added score and question counter
* Added quiz over page
* Added retry button

LEFT TO DO:

In priority order

Make answers move about randomly

Re do phone not using scene builder

Add mouseover feature for mobile phone

2/4/18

* Implemented majority of hardware (one sensor not working)
* Added prepared statements for SQL
* Fixed quiz so it asks different questions every time

09-4-18

Began to finish design of quiz.