

# A Study on Flood Detection Using Satellite Imaging and Deep Semantic Segmentation

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# Introduction

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- Using deep learning techniques to identify flooding in satellite imagery
  - Semantic segmentation
- Flooding is a costly disaster



# Aims

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- This study aimed to do the following
  - Provide current models' adaptability for other CNN backbones
  - Trialling a different CNN architecture on current models

# Related works

Interpretable Deep  
Semantic Segmentation,  
Zhang (2021)

- AI decision making is difficult to interpret
- Provides steps to understanding flooding classifications
- Uses a prototype and decision-making architecture

WORLDFLOODS

- Satellite image database

ML4Floods

- Semantic segmentation backbone
- Built for flood identification in satellite images

# Methodology

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- The project was split into the following stages
  - Understanding ML4Floods
  - Building the IDSS architecture into ML4Floods
  - Refining hyperparameters
  - Changing the CNN backbone



# Architecture

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- ML4Floods provided backbone
- IDSS implementation
  - Raw and latent feature extraction
  - Prototype layer
  - Decision making layer

# Dataset

- WORLDFLOODS holds 300Gb satellite image, ground truth pair dataset
- Datasets for training, validation and testing
- Each image holds 13 dimensions
- Version 1 of the dataset utilised

Name	Description
B01	Coastal aerosol
B02	Blue
B03	Green
B04	Red
B05	Vegetation red edge
B06	Vegetation red edge
B07	Vegetation red edge
B08	NIR
B8A	Narrow NIR
B09	Water vapour
B10	SWIR
B11	SWIR
B12	SWIR



# Understanding ML4Floods

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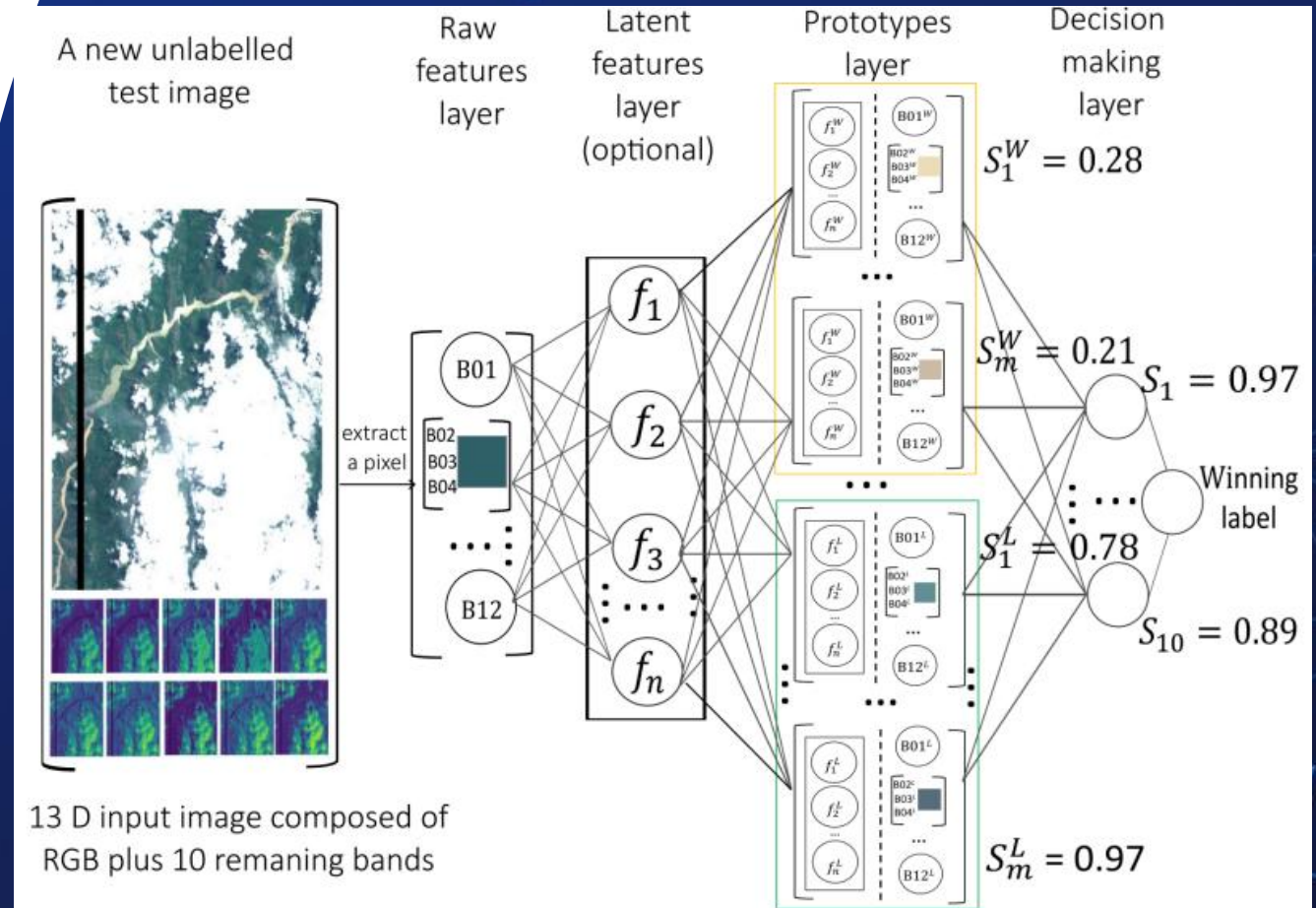
- ML4Floods provides tutorials
  - Training models
  - Inferencing models
- Due to lack of depth in these
  - A lot of familiarising was required
- Through which many discoveries were made
  - Image tiling, allowed for removal of cropping
  - Easy CNN plugging
  - Config settings to easily transform batches





# IDSS

- This method requires implementation of 2 additional layers
  - Prototype layer
  - Decision making layer
- Raw and latent features
  - Raw: feature output from the CNN
  - Latent: feature output from penultimate layer of CNN



# IDSS

## Prototype Layer

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- This layer clusters features into prototypes using MiniBatch K-means
- Set number of prototypes per class
  - Water, Land, Cloud
- Prototypes updated every 50 batches
  - Typically, out of 1000 batches



# IDSS Decision Making Layer

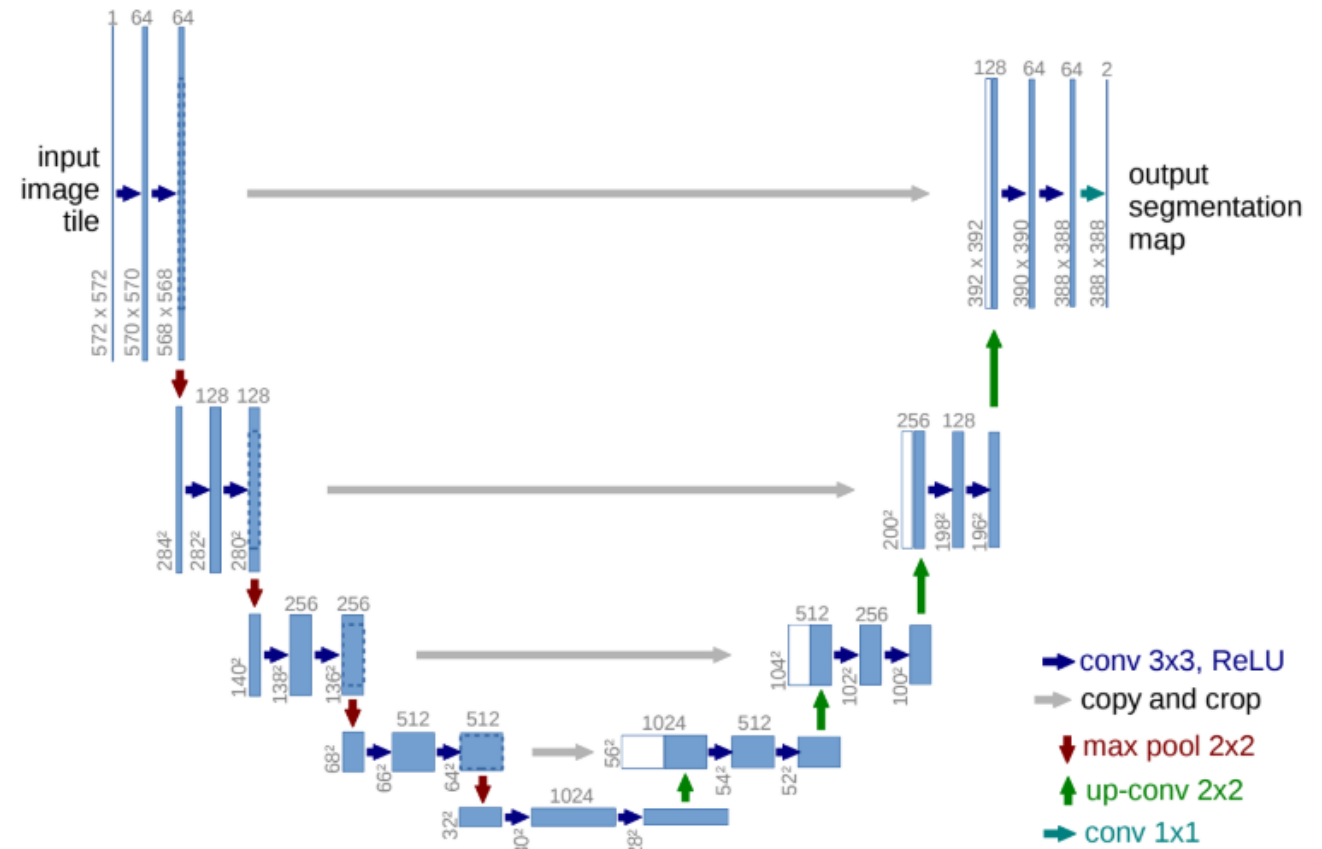
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- Assign class label to unclassified pixels
- Based on feature and rule-based similarity
- If a pixel reaches a certain threshold
  - Assign to class
- If pixel similar to another
  - Assign to class

If (SWIR1 > 0.7) OR (SWIR2 > 0.8)  
AND (Blue > 0.3) AND (Red > 0.3), assign Cloud

# CNN Models: U-net

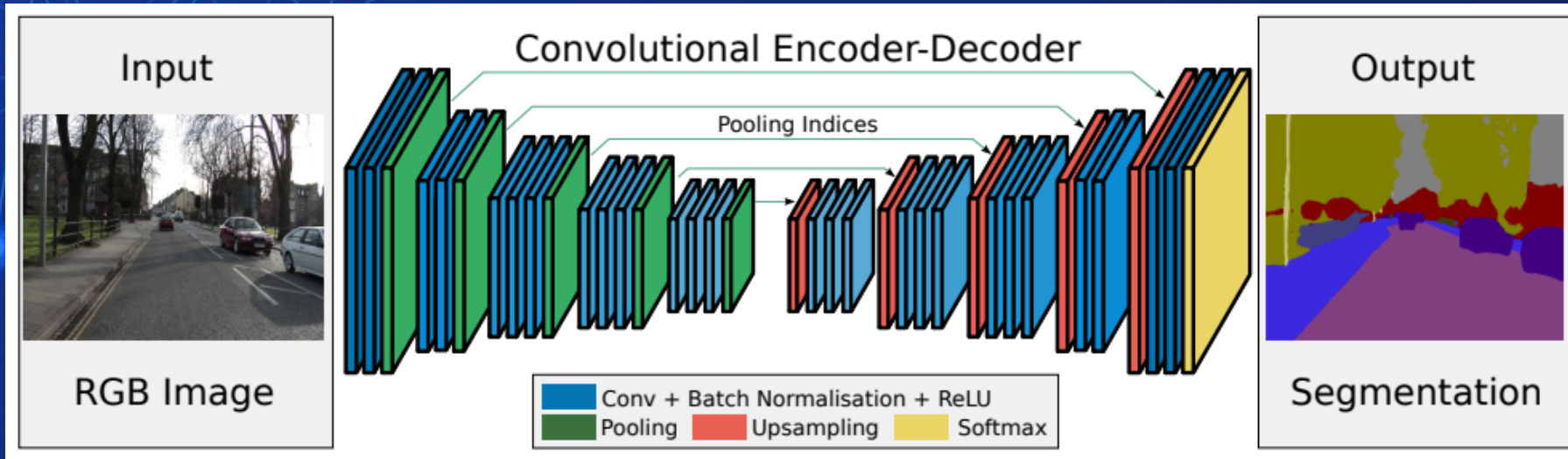
- CNNs were utilised for raw and latent feature extraction
- Standard CNN for ML4Floods
  - This is the initially utilised U-net model for the project
- Standard CNN for IDSS
- Provides the baseline
- Typically, highly accurate segmentation





# CNN Models: Seg-Net

- Chosen adapted CNN model



- Typically, more memory efficient and computationally faster
- ML4Floods allows for easy adaptation
  - Seg-Net model adapted from a PyTorch segmentation project

## U-net differences

- No skip connections
- Pooling indices stored at each encoder layer
- Indices reused in decoder for upsampling
- Speeds up segmentation



# Development issues

## Time

- Each run would take x amount of time depending on batch size etc
- Coupled with hyperparameter tuning this took a long time
- Full dataset too large

## Resources

- A 3070 ti GPU is only able to do so much processing
- Limited memory
  - Limited batch size
  - Dimension processing
  - Number of prototypes

# Development issues

## ML4Floods complexity

- The architecture is incredibly complex and in depth
- Little documentation on architecture innerworkings
- Unimplemented sections

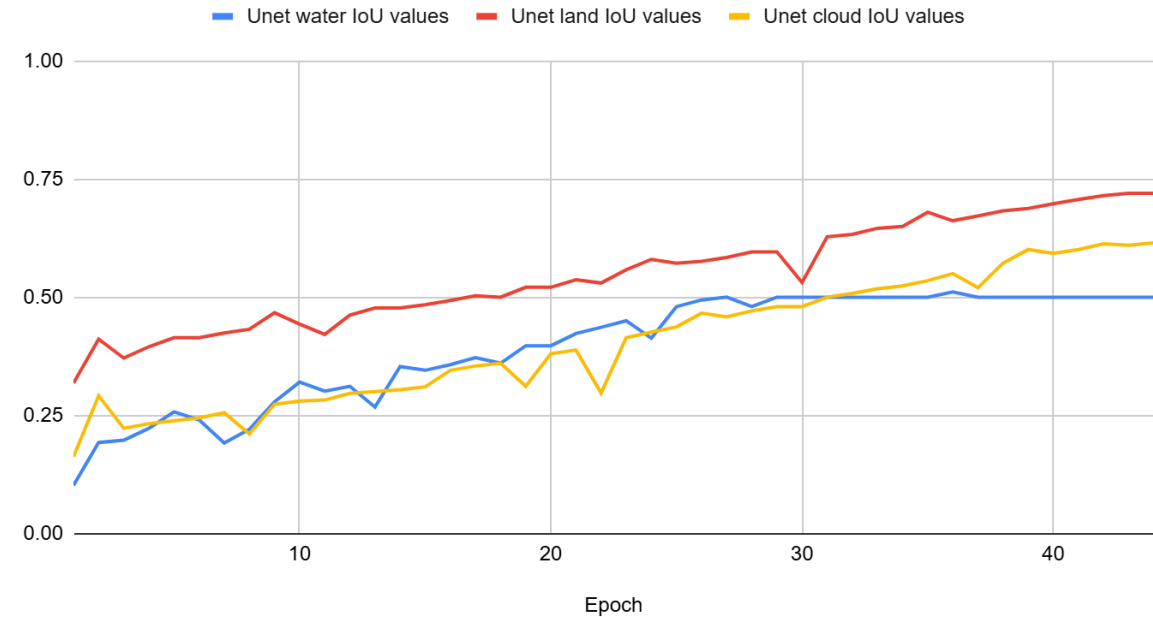
## Understanding IDSS

- Complex structure
- Prototype layer was reduced
  - 600 utilised
  - Original IDSS used 1500

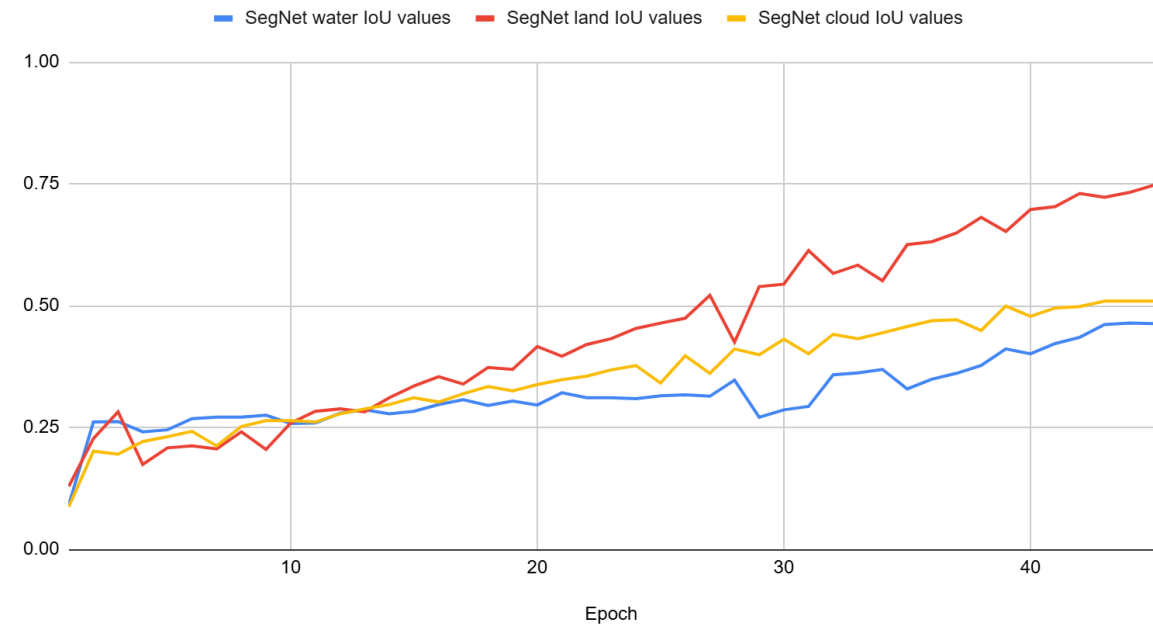
# Findings

- Water IOU during training
  - U: 0.501
  - S: 0.463
- During inference
  - U: 0.414
  - S: 0.271
- Recall also recorded
- These were some of the best scores
  - Many runs produced near negative values

U-net IoU values during training

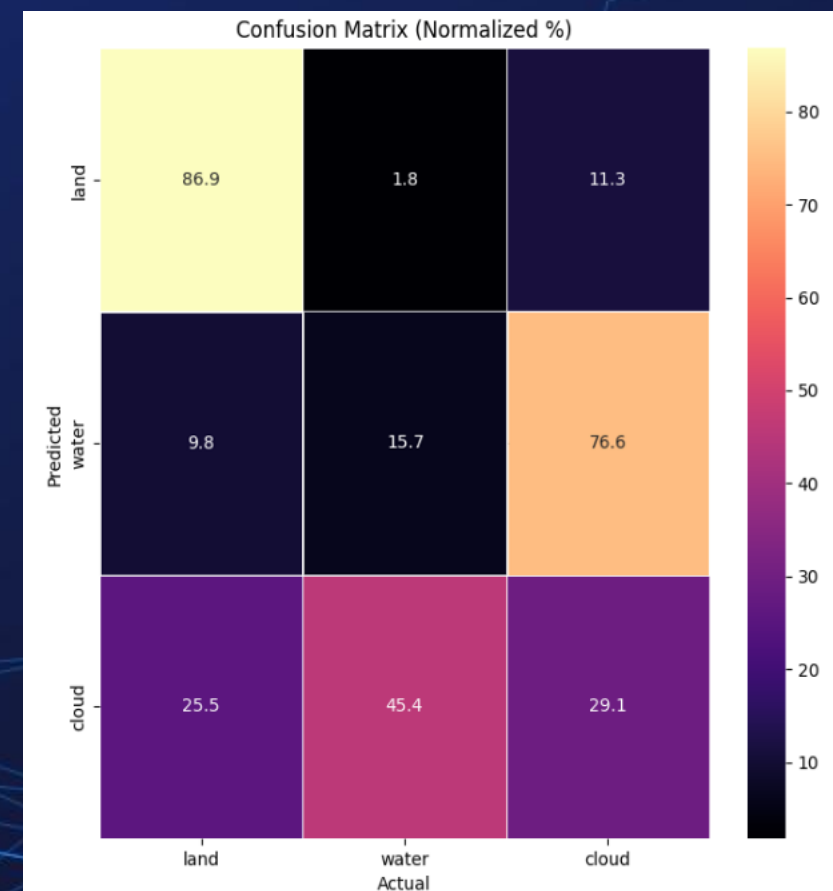
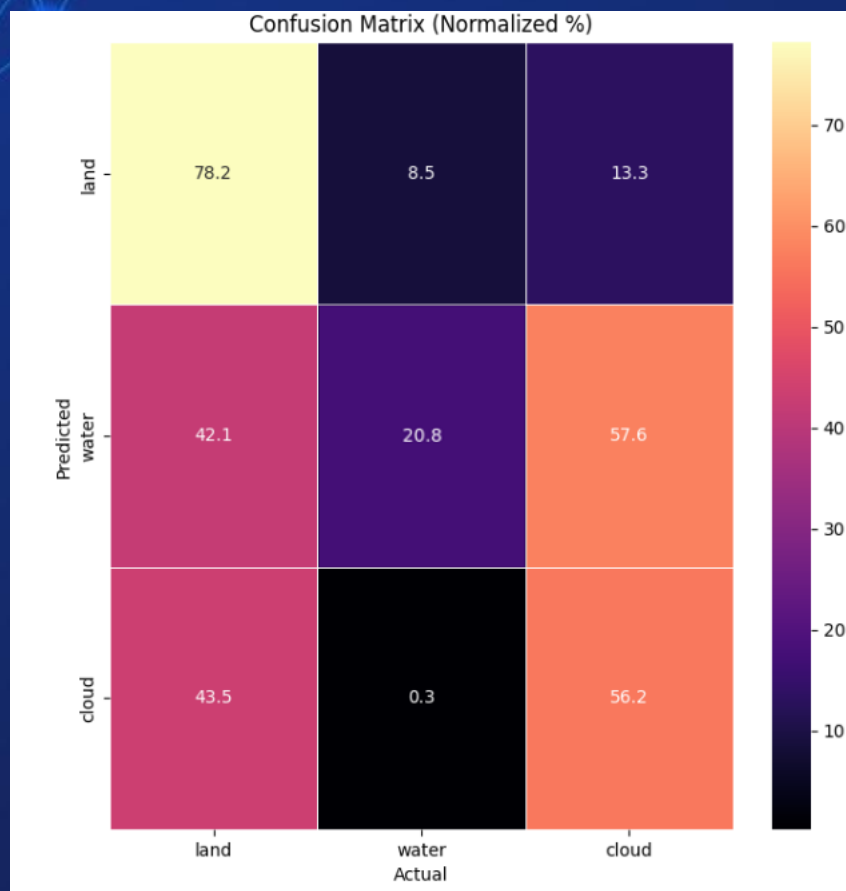
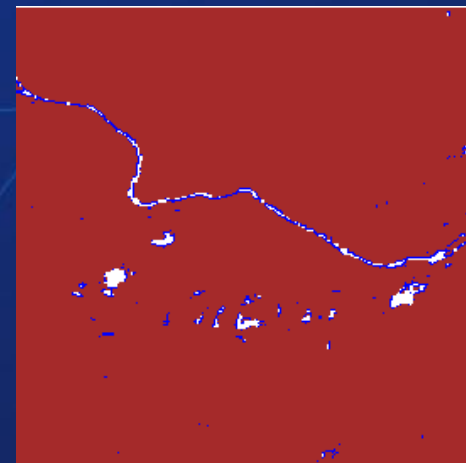


SegNet IoU values during training





# Visual Findings



# Discussion

## What could be improved

- Better resources
  - Would allow for 1500 prototypes
  - Use a larger dataset
- More time
  - Allow for more epochs
  - More training time
  - More finetuning

## What do the findings infer

- Model was learning well
- Inferencing was weaker than training
- Overfitting



# Conclusion

- IDSS can easily adapt a new CNN
- Further testing required
- Other CNNs could offer useful benefits

The background is a solid dark blue. Overlaid on this are several clusters of glowing light blue nodes connected by thin, light blue lines. These clusters are located in the top-left, bottom-left, and bottom-right corners, creating a network-like or molecular structure. The lines vary in opacity, and the nodes have a soft glow.

# Questions?