Lesson 5

Featured Projects

- $1. \ \ savage wy at t week \ 4 \ assessment$
- 2. sillyartist week 4 assessment

Agenda

- 1. Hook: Feature Project
- 2. Introduction to New Material: Debug and Remix
- 3. Activity 1: Cards
- 4. Activity 2: Share Projects
- 5. Activity 3: Innovations
- 6. Assessment: Work Product

Programming Design Process

- 1. Selected an idea we want to create.
- 2. Write code to make the idea come to life.
- 3. Press "play" and see what happens.
 - If it works, you're done!
 - If not go to step 4
- 4. Ask ourselves what went wrong?
- 5. Based on answer
 - a) Check all the details in the code
 - b) Add all missing directions
 - c) Ask for help
- 6. Repeat steps 2-5 until the program works
- 7. Celebrate