## Post Answer

URL: https://www.grapevine.nu/mobile0/post-answer/*Team NID*

Parameters:

1. start: Start time in timestamp (in second)
2. end: End time in timestamp (in second)
3. goal: 0 or 1, whether this is the goal point
4. event\_nid: event nid
5. goaltext: it should be the "team.goal\_text" of the response "login" api
6. including all the values of the each questions
   1. q[*question index*][index] : question index of the event
   2. q[*question index*][nid] : question nid
   3. q[*question index*][startTime] : question start time
   4. q[*question index*][endTime] : question end time
   5. q[*question index*][answerIndex] : the user answer index
   6. q[*question index*][correct] : whether the answer is correct
   7. q[*question index*][retried] : it's the number of the time to answer, it will be 1 when answer the question at the first time

Response:

its response will be the goal text, with the totalpoints, replaced by the points

## Update the team game cache

URL: https://www.grapevine.nu/mobile0/api/updatecache/*Team NID*

Parameters:

1. timerCounterStart: The team game start timestamp
2. timerCounterTime: The team game used time in seconds
3. startTime: the team start time
4. currentQuestion: the team currenct question index
5. questions: the string in json format of all the team question data

## To start team game

URL: https://www.grapevine.nu/mobile0/api/startgame/*Team NID*

Parameters:

1. start: Start time in timestamp (in second)

* Please note, All the text marked as *red* should be replaced with the real data.