Luke Zach Smith

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Experience

Software Engineer

Raytheon (Harlow, UK)

Nov 2022 -- Present

- Proven **C** and **Python** software development and problem-solving skills to design and develop functionality and performance enhancements, bolstering Raytheon's complex radar system portfolio which serves % of global air traffic.
- Expertise in communicating with customers to define issues and devise effective solutions.
- Thrived in a multi-disciplinary small team environment, engaging with team members to drive effective cross-functional collaboration and succeed in large customer contracts.

Full Stack Developer

ViewTest (Remote, Part-Time Contract)

Aug 2021 -- Jan 2022

- Developed a monetised **JavaScript** Chrome extension that interfaces with Amazon.com to facilitate product market research for clients. The extension increased revenue for ViewTest by amassing 1000 users in the Chrome Web Store.
- Architected and developed a custom React survey platform that integrates with a third-party survey respondent
 marketplace to provide ViewTest clients with paid market insights and enhanced ViewTest's revenue model.

Frontend Developer

ShimmerCat (Remote, Part-Time Contract)

Dec 2020 -- Apr 2021

• Integrated Shimmercat's compression engine into a **JavaScript** Chrome extension demonstrating image compression quality and generating downloadable compression statistics. This improved new partnership agreement conversion.

Full Stack Developer

Crowdbotics (Remote, Part-Time Contract)

Sep 2020 -- Dec 2020

- Built a custom **Django-backed** social media scheduling platform with **Amazon Web Services (AWS) S3** bucket storage integration. The platform improved client brand awareness and productivity.
- Developed and deployed a **JavaScript** Chrome extension that utilises LinkedIn and **AWS S3 APIs** to allow users to post brand-curated content directly to LinkedIn and improve their social media presence.

Education

• **B.Sc. Computer Science (2:1),** Durham University.

2019 -- 2022

Relevant Courses: Algorithms and Data Structures, Networks and Systems, Artificial Intelligence

Projects

Alertbnb https://alertbnb.com

Developed a full-stack authenticated **Django and React** web application that incorporates **Stripe** payments, **Celery** scheduled tasks and **Scrapy** to create a custom Airbnb alert suite with paying users.

Technical Blogging Website Github Link

- Developed <u>lukezsmith.com</u>, a blogging website using **Django** and **React**.
- Published technical articles on topics such as AWS Lambda Layers and building Serverless file-sharing MacOS apps.

Co-operative Multi-agent Reinforcement Learning in Partially Observable Card Games Github Link

- Constructed a number of deep reinforcement learning solutions for team-based card games.
- Used **Python** and **PyTorch** to build agents comparable with state-of-the-art academic literature.

YawPy Github Link

Built a 3D graphics engine with Python, NumPy and Pandas. The engine provides real-time model output based on IMU
data and a complementary filter that fuses gyroscope, accelerometer and magnetometer readings.

Skills

Languages: Python, JavaScript, HTML, CSS, C, Bash, Java, Swift, C#

• Frameworks: Django, Node.js, React, ASP.NET

Technologies: MongoDB, SQL, AWS (S3, Lambda Functions, CloudFront and Route53), Git, PyTorch, Docker

Awards

- Finalist of DurHack 2019 with WalkingBuddy, an Android app for scheduling group walks for enhanced city safety.
- Zero-Knowledge University 2022 Cohort Scholarship.