github.com/lukmarcus

MarekSzumny.com

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## Automated Testing

- Playwright
- Cypress
- CSS selectors / XPath
- JMeter / Postman / Newman

## Manual Testing

- Creating test scenarios
- Regression testing
- Bug reporting
- API testing
- Quality control

## Tech Skills

- Azure DevOps / Jira / Github / Mantis
- TestLink / TestRail
- HTML / CSS / Bootstrap
- Browser Dev Tools
- GIT CLI
- SQL
- Linux
- Inkscape / GIMP

## Soft Skills

- Scrum / Kanban
- Meticulousness
- Accountability
- Proactivity
- Self-organization
- Teamwork
- Copywriting

## Languages

- English B2
- Polish Native

## Certificates

- Test Automation with Playwright
  *jaktestowac.pl*
- Playwright 101
  *LambdaTest*
- Apache JMeter Intro & Pro
  *BlazeMeter University*
- The Fundamentals of Software Testing
  *QATestLab Training Center*
- Associate Data Analyst
  *DataCamp*
- BaseLinker for Beginners
  *base.academy*

# Marek Szumny

Test Automation Engineer with professional experience in designing and executing automated and manual tests. Focused on ensuring software quality through integration, performance, and regression testing. Passionate about process optimization and delivering reliable solutions.

## Work Experience

### Test Automation Engineer
Symfonia | June 2023 - present

- Automated Playwright TypeScript Page Object Model tests
- Performance tests using JMeter (REST, GraphQL oraz Azure Service Bus)
- Integration (SQL, REST, GraphQL, Azure Service Bus), E2E, and regression tests
- Creating test scenarios and test cases, reporting bugs (Azure DevOps)
- Creating technical documentation

### Test Automation Engineer (Internship)
IndieBI | May 2023 - June 2023

- Writing automated Playwright Page Object Model tests
- Implementing the architecture of the internal test framework

### Automation Tester & Manual Tester
Upwork (Freelancing) | February 2023 - June 2023

- Writing automated Cypress tests
- Testing responsive websites (mobile + desktop)
- Retesting newly introduced features and fixes on dedicated endpoints
- Bug reporting & prioritization

### "The Fundamentals of Software Testing" Certificate
QATestLab Training Center | April 2023

- Layout, Cross-browser Compatibility, Functional & Mobile testing
- Android Mobile App testing
- Game testing
- Bug reporting (Mantis Bug Tracker)
- Creating checklists, writing test cases (TestLink, TestRail)

### Game Tester
Techland | March 2010 - May 2010

- Participation in projects: Dead Island | Call of Juarez: The Cartel | Nail'd
- Testing games on multiple platforms (PlayStation 3, Xbox 360, PC)
- Testing of platform-specific features (PS3 trophies / Xbox achievements, invites and multiplayer game progress, etc.)
- Business logic testing
- Bug reporting and monitoring in Mantis Bug Tracker
- Regression tests

### Game Tester / Reviser
Portal Games | March 2005 - October 2006

- Mechanics testing and revision of the role-playing game Neuroshima 1.5 with the expansions
- Testing the board game Neuroshima Hex! (first edition) with the expansions
- Proofreading the magazine Gwiezdny Pirat (The Star Pirate)
- Websites administration and management

## Projects

### Tester & Copywriter @ HiveProjects.io
Wise-Team / Engrave | July 2018 - present

- Cataloging and researching new projects
- Creating and publishing a newsletter about HiveProjects changes
- Project testing and bug reporting

### Game Tester / Translator / Copywriter
Virtual Publisher MARK6 | November 2007 - present

- Translation and typesetting of Print & Play board games and expansions, role-playing games and expansions, board game rulebooks
- Testing of the board games: Evil Mansion & Theme Park Tycoon
- Testing of the role-playing games mechanics: Afterbomb Madness & Trójca 1.5
- Cooperation with the online portal Poltergeist

## Other Work Experience

### E-commerce Process Automation Engineer

New Deal / DR Trading | July 2019 - March 2023

- Shopping platforms management (Allegro, Erli, Empik, Arena, Morele)
- Researching platforms which allows to create online stores, configuration and commissioning
- Online FIT-NET store management: fit-net.com.pl
- Sales process handling and maintaining the technical side (updates, improvements, etc.)
- Plus, the duties from the previous position

    #### Major projects / undertakings

    - June - September 2020 | Migration of the sales system for several Allegro accounts to the Baselinker integrator, with added support for courier companies
    - September 2020 | Migration of the accounting and warehousing system from the offline system FS-Faktura to the online system Fakturownia and integration of its processes with Baselinker
    - September - December 2020 | Configuration and launch of a shop on Shoper platform; system integration with the biggest marketplaces: Erli, Empik, Arena, Morele

### Technology & Product Development Specialist

New Deal / DR Trading | January 2015 - June 2019

- Goods admission to the warehouse
- Physical control of quality and conformity with the order
- Offers content creation (text, photos, enhancement of photos/graphics)
- Template customization (HTML/CSS & WYSIWYG)
- Sales process design and analysis creation
    - Offers modification suggestions (price, offers content, etc.)
    - Managing customer satisfaction / ensuring positive product feedback
- Inventory management
- Complaints process handling
- Introducing and testing various pricing strategies

### Computer Service Technician

INTER-ES | June 2012 - May 2014

- Repair and maintenance of computer hardware (desktops, laptops, printers and peripherals)
- Installation and configuration of operating systems and software
- Diagnosing and resolving technical issues
- Providing technical support to office staff

### Shop Assistant

Meta - Sports shops | August 2008 - February 2012

- Customer service and cash register operating

## Other Projects

### Community Manager @ #Polish

Blockchain Steem / Blockchain Hive | July 2016 - August 2018

- Co-creating a community of Polish bloggers
- Co-author of white-hat-hack of blockchain-based blogging platform Steemit

### Board Game Club Manager

Board Game Club "Orbita Gier" | November 2022 - present

- Organization of weekly meetings
- Presentation of the board games and explaining their rules
- Contact with publishers and participation in nationwide events

## Education

### Wrocław University of Science and Technology

**Faculty of Microsystem Electronics and Photonics, Program: Applied Electronics**

2004 - 2007

## Hobby

Board games, video games, pop culture, blogging, running.