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## Automated Testing

- Playwright
- Cypress
- CSS selectors / XPath
- JMeter / Postman / Newman

## Manual Testing

- Creating test scenarios
- Regression testing
- Bug reporting
- API testing
- Quality control

## Tech Skills

- Azure DevOps / Jira / Github / Mantis
- TestLink / TestRail
- HTML / CSS / Bootstrap
- Browser Dev Tools
- GIT CLI
- SQL
- Linux
- Inkscape / GIMP

## Soft Skills

- Scrum / Kanban
- Meticulousness
- Accountability
- Proactivity
- Self-organization
- Teamwork
- Copywriting

## Languages

- English B2
- Polish Native

## Certificates

 The Fundamentals of Software Testing

# Marek Szumny

Having solid technical experience, for the last few years responsible for the complete automation of e-commerce processes in a prominent Polish company, seeking to re-enter the IT world, willing to systematize the knowledge gained from contributing to several open-source projects.

Seeing his role in the future as an automated tester.

## Work Experience

### Test Automation Engineer

*Symfonia* | June 2023 - present

- Writing automated Playwright Page Object Model tests

### Test Automation Engineer (Internship)

*IndieBI* | May 2023 - June 2023

- Writing automated Playwright Page Object Model tests
- Implementing the architecture of the internal test framework

### Automation Tester & Manual Tester

*Upwork (Freelancing)* | February 2023 - June 2023

- Writing automated Cypress tests
- Testing responsive websites (mobile + desktop)
- Retesting newly introduced features and fixes on dedicated endpoints
- Bug reporting & prioritization

### "The Fundamentals of Software Testing" Certificate

*QATestLab Training Center* | April 2023

- Layout, Cross-browser Compatibility, Functional & Mobile testing
- Android Mobile App testing
- Game testing
- Bug reporting (Mantis Bug Tracker)
- Creating checklists, writing test cases (TestLink, TestRail)

### Game Tester

*Techland* | March 2010 - May 2010

- Participation in projects: *Dead Island*, *Call of Juarez: The Cartel*, *Nail'd*
- Testing games on multiple platforms (PlayStation 3, Xbox 360, PC)
- Testing of platform-specific features (PS3 trophies / Xbox achievements, invites and multiplayer game progress, etc.)
- Business logic testing
- Bug reporting and monitoring in *Mantis Bug Tracker*
- Regression tests

### Game Tester / Reviser

*Portal Games* | March 2005 - October 2006

- Mechanics testing and revision of the role-playing game *Neuroshima 1.5* with the expansions
- Testing the board game *Neuroshima Hex!* (first edition) with the expansions
- Proofreading the magazine *Gwiazdny Pirat (The Star Pirate)*
- Websites administration and management

## Projects

### Tester & Copywriter @ *HiveProjects.io*

*Wise-Team / Engrave* | July 2018 - present

- Cataloging and researching new projects
- Creating and publishing a newsletter about HiveProjects changes
- Project testing and bug reporting

### Game Tester / Translator / Copywriter

*Virtual Publisher MARK6* | November 2007 - present

- Translation and typesetting of Print & Play board games and expansions, role-playing games and expansions, board game rulebooks
- Testing of the board games: Evil Mansion & Theme Park Tycoon
- Testing of the role-playing games mechanics: Afterbomb Madness & Trójca 1.5
- Cooperation with the online portal Poltergeist

## Other Work Experience

### E-commerce Process Automation Engineer

New Deal / DR Trading | July 2019 - March 2023

- Shopping platforms management (Allegro, Erli, Empik, Arena, Morele)
- Researching platforms which allows to create online stores, configuration and commissioning
- Online store management (FIT-NET - *fit-net.com.pl*)
- Sales process handling and maintaining the technical side (updates, improvements, etc.)
- Plus, the duties from the previous position

#### Major projects / undertakings

- June - September 2020 | Migration of the sales system for several Allegro accounts to the **Baselinker** integrator, with added support for courier companies
- September 2020 | Migration of the accounting and warehousing system from the offline system FS-Faktura to the online system **Fakturownia** and integration of its processes with Baselinker
- September - December 2020 | Configuration and launch of a shop on **Shoper** platform; system integration with the biggest marketplaces: Erli, Empik, Arena, Morele

### Technology & Product Development Specialist

New Deal / DR Trading | January 2015 - June 2019

- Goods admission to the warehouse
- Physical control of quality and conformity with the order
- Offers content creation (text, photos, enhancement of photos/graphics)
- Template customization (HTML/CSS & WYSIWYG)
- Sales process design and analysis creation
  - Offers modification suggestions (price, offers content, etc.)
  - Managing customer satisfaction / ensuring positive product feedback
- Inventory management
- Complaints process handling
- Introducing and testing various pricing strategies

### Computer Service Technician

INTER-ES | June 2012 - May 2014

- Repair and maintenance of computer equipment (desktops, laptops, printers and peripheral)
- Installation and configuration of software (operating systems, office and security software)
- Diagnostics and troubleshooting
- Technical support for other employees, including assistance with troubleshooting and answering questions

### Shop Assistant

Meta - Sports shops | August 2008 - February 2012

- Customer service and cash register operating

## Other Projects

### Community Manager @ #Polish

Blockchain Steem / Blockchain Hive | July 2016 - August 2018

- Co-creating a community of Polish bloggers
- *Co-author of white-hat-hack of blockchain-based blogging platform Steemit (more details)*

### Board Game Club Manager

Board Game Club "Orbita Gier" | November 2022 - present

- Organization of weekly meetings
- Presentation of the board games and explaining their rules
- Contact with publishers and participation in nationwide events

## Education

### Wrocław University of Science and Technology

Faculty of Microsystem Electronics and Photonics, Program: Applied Electronics

2004 - 2007

## Hobby

Board games, video games, pop culture, blogging, running.