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 https://github.com/lukmarcus

Testing

- Manual testing
- Quality control
- Bugs reporting

Tech Skills

- Jira / Github Issues / Mantis
- Inkscape / GIMP
- HTML & CSS
- Markdown
- GIT CLI

Soft Skills

- Meticulousness
- Accountability
- Proactivity
- Self-organization
- Teamwork
- Copywriting

Languages

- English B2
- Polish Native

Manual Tester

Marek Szumny

Having solid technical experience, for the last few years responsible for the complete automation of e-commerce processes in a prominent Polish company, seeking to re-enter the IT world, willing to systematise the knowledge gained from contributing to several open-source projects. Seeing his role in the future as an automated tester.

Work experience

Specialist for e-commerce process automation

New Deal / DR Trading | July 2019 - present

- Managing shopping platforms (Allegro, Erli, Empik, Arena, Morele)
- Online store **fit-net.com.pl**
    - Researching platforms for creating online stores
    - Configuration and commissioning
    - Handling the sales process and maintaining the technical side of the store (updates, improvements, etc.)
- Plus, the duties from the previous position

  Major projects / undertakings
    - June - September 2020 | Migration of the sales system for several Allegro accounts to the **Baselinker** integrator, with added support for courier companies
    - September 2020 | Migration of the accounting and warehousing system from the offline system FS-Faktura to the online system **Fakturownia** and integration of its processes with Baselinker
    - September - December 2020 | Configuration and launch of a shop on **Shoper** platform (fit-net.com.pl) and integration with the shopping platforms: Erli, Empik, Arena, Morele

Technology and product development specialist

New Deal / DR Trading | January 2015 - June 2019

- Admission of goods to the warehouse
- Physical control of quality and conformity with the order
- Creation of offer content (text, photos, enhancement of photos/graphics)
- Template customization (HTML/CSS & WYSIWYG)
- Sales process design
- Creation of sales analysis
    - Creation of offer modification suggestions (price, content of offers)
    - Managing customer satisfaction / ensuring positive product feedback
- Inventory management
- Handling the complaints process
- Testing various pricing strategies

Computer service technician

INTER-ES | June 2012 - May 2014

- Repair and maintenance of computer equipment (desktops, laptops, printers and peripheral equipment)
- Installation and configuration of software (operating systems, office applications and security software)
- Diagnostics and troubleshooting
- Technical support for other employees, including assistance with troubleshooting and answering questions

QA Tester

Techland | March 2010 - May 2010

- Participation in projects: **Dead Island**, **Call of Juarez: The Cartel**, **Nail'd**
- Testing games on multiple platforms (Playstation 3, Xbox 360, PC)
- Testing of platform-specific features (PS3 trophies / Xbox achievements, invites and multiplayer game progress, etc.)
- Business logic testing
- Bug reporting in **Mantis Bug Tracker**
- Regression tests

Shop assistant / Cashier

Meta - Sports shops | August 2008 - February 2012

- Customer service and cash register operating

Tester / Reviser

Portal Games | March 2005 - October 2006

- Mechanics testing and revision of the role-playing game *Neuroshima 1.5* (ISBN: 83-921612-6-2) with the expansions
- Testing the board game *Neuroshima Hex!* (first edition) with the expansions
- Proofreading the magazine *Gwiezdny Pirat (The Star Pirate)* (ISSN: 1644-7689)
- Websites administration and management

Other projects

HiveProjects.io

Wise-Team / Engrave | July 2018 - present

- Cataloguing and researching new projects
- Creating and publishing a newsletter about changes in HiveProjects
- Project testing and bug reporting

#Polish

Blockchain Steem / *Blockchain Hive* | July 2016 - August 2018

- Co-creating a community of Polish bloggers
- *Co-author of white-hat-hack of blockchain-based blogging platform Steemit* (*more details*)

Board game club management

Board Game Club "Orbita Gier" | November 2022 - present

- Organization of weekly meetings
- Presentation of the board games and explaining their rules
- Contact with publishers and participation in nationwide events

Virtual Publisher MARK6

Fan activity | November 2007 - present

- Translation and typesetting of Print & Play board games and expansions, role-playing games and expansions, board game rulebooks
- Testing of the board games: Evil Mansion & Theme Park Tycoon
- Testing of the role-playing games mechanics: Afterbomb Madness (ISBN: 978-83-930571-0-8) & Trójca 1.5
- Cooperation with the online portal Poltergeist (ISSN: 1898-2107)

Education

Wrocław University of Science and Technology

Faculty of Microsystem Electronics and Photonics, Program: Applied Electronics

2004 - 2007

Hobby

Board games, video games, pop culture, blogging, running.