Assignment 13

The following are to be written up and turned in separately from the rest of the homework.

- 1. Using the DFS Template Method Pattern algorithm given in the lecture notes, override the appropriate methods so this algorithm computes the connected components of a graph *G*. Your method should return a sequence of vertices, 1 representative from each connected component.
- 2. a. Modify the breadth-first search algorithm so it can be used as a Template Method Pattern.
 - b. Override the appropriate methods so that given two vertices of *G*, your BFS finds a path in *G* between them with the minimum number of edges, or report that no such path exists.
 - c. Override the appropriate methods so your solution finds a simple cycle in a graph G. You as the algorithm designer are to decide what to return from your method.
 - d. Can the template version of DFS be used to find the path between two vertices with the minimum number of edges? Briefly explain why or why not.
- 3. Modify Dijkstra's shortest path algorithm so it can be used as a Template Method Pattern. Then override the appropriate methods so it returns the shortest path between two vertices.
- 4. Based on either the DFS or the BFS template method algorithms, write the overriding methods so that all nodes in each connected component of a graph G are labeled with a sequence number, i.e., each vertex in a component would be labeled with the same number. For example, each node in the first connected component would be labeled with a 1, each node in the second connected component would be labeled with a 2, etc.