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Assignment 10

C-4.16 Given a sequence S of n comparable elements, describe an efficient method for determining whether there are two equal elements in S . What is the running time of your method?

Answer:

Algorithm isExistTwoEqualElement(S)	L1: $O(1)$
Input: Sequence S with n elements	L2: $O(n)$
Output: true or false if two	L3: $O(n)$
equal elements exist in the	L4: $O(n)$
sequence, otherwise false	L5: $O(n)$
$D \leftarrow$ new Dictionary(HashTable)	L6: $O(1)$
for each x of S do	L7: $O(1)$
$cnt \leftarrow D.findElement(x)$	Total running time = $O(n)$
if $cnt \neq NO_SUCH_KEY$ then	
$D.insertItem(x, 0)$	
else	
return true	
return false	

C-4.18 Modify Algorithm inPlaceQuickSort (Algorithm 4.17) to handle the general case efficiently when the input sequence, S , may have duplicate keys.

Answer:

```
Algorithm inPlacePartition( $S$ ,  $lo$ ,  $hi$ )
  Input: Sequence  $S$  and ranks  $lo$  and  $hi$ ,  $0 \leq lo, hi < S.size()$ 
  Output: Skip duplicate keys in the next partition

   $p \leftarrow$  a random integer between  $lo$  and  $hi$ 
   $S.swapElements(S.atRank(lo), S.atRank(p))$ 
   $pivot \leftarrow S.elemAtRank(lo)$ 
   $j \leftarrow lo + 1$ 
   $k \leftarrow hi$ 
  while  $j < k$  do
    while  $k \geq j \wedge S.elemAtRank(k) > pivot$  do
       $k \leftarrow k - 1$ 
    while  $j \leq k \wedge S.elemAtRank(j) < pivot$  do
       $j \leftarrow j + 1$ 
    if  $j < k$  then
       $S.swapElements(S.atRank(j), S.atRank(k))$ 
   $S.swapElements(S.atRank(lo), S.atRank(k))$  {move pivot to sorted rank}

  return  $k$ 
```

C-4-19 Let S be a sequence of n elements on which a total order relation is defined. An *inversion* in S is a pair of elements x and y such that x appears before y in S but $x > y$. Describe an algorithm running in $O(n \log n)$ time for determining the number of inversions in S . **Hint:** try to modify the merge-sort algorithm to solve this problem.

Answer:

```

Algorithm countInversion(S, C)
    Input : sequence S with total order
           n elements, comparator C
    Output: number of Inversion

    if S.size() > 1 then
        (S1, S2) ← partition(S, n/2)
        countInversion(S1, C)
        countInversion(S2, C)
        (S, cnt) ← merge(S1, S2, C)
        count ← count + cnt
    return count

```

```

Algorithm merge(A, B, C)
    Input: sequences A and B with n/2
           elements each, comparator C
    Output: count of number of
           inversion
    count ← 0
    S ← empty sequence
    while !A.isEmpty() ^ !B.isEmpty()
    do
        if C.isLessThan(
            B.first().element(),
            A.first().element() ) then
            S.insertLast(B.remove(B.first()))
            count ← count + 1
        else
            S.insertLast(A.remove(A.first()))
            while !A.isEmpty() do
                S.insertLast(A.remove(A.first()))
            while !B.isEmpty() do
                S.insertLast(B.remove(B.first()))
    return count, S

```

C-4.25 Bob has a set A of n nuts and a set B of n bolts, such that each nut in A has a unique matching bolt in B . Unfortunately, the nuts in A all look the same, and the bolts in B all look the same as well. The only kind of comparison that Bob can make is to take a nut-bolt pair (a, b) , such that a is from A and b is from B , and test it to see if the threads are larger, smaller or a perfect match with the threads of b . Describe an efficient algorithm for Bob to match up all of his nuts and bolts. What is the running time of this algorithm, in terms of nut-bolt tests that Bob must make?

Answer:

```

Algorithm nutsBoltsMatchup(A, B)
    Input : Sequence A of nuts, sequence B of bolts
    Output : Matched set of nuts and bolts

    T <- insertIntoRedBlackTree(B)
    PQ <- new Priority Queue Array
    for each x of A do
        PQ.insert(x, PQ.remove(x))

    return PQ

```

Design a pseudo code algorithm **createBST(S)** that takes a sorted Sequence S of numbers and creates a balanced binary search tree with height $O(\log n)$. Hint: start with an empty tree T and insert the nodes using operation **expandExternal(v)** where v is an external node. Another hint: in the new tree T , a search for a key will reflect a binary search in a sorted Sequence or Array (drawing the picture from an example should help).

What is the time complexity of your algorithm?

Given a Tree T , write a pseudo code algorithm **findDeepestNodes(T)**, that returns a Sequence of pairs (v, d) where v is an internal node of tree T and d is the depth of v in T . The function must return all internal nodes that are at the maximum depth. What is the time complexity of your algorithm?