## PRACTICAL NO. 01 :- OOPs Concept in Java-1 Pr1a.java

Write a program to create a class & implement a default, overloaded and copy constructor.

```
class MyClass
  private int a;
  public MyClass()
    System.out.println("Default Constructor");
  public MyClass(int value)
    a=value;
    System.out.println("Parameterized constructor and value is:"+a);
  }
  public MyClass(MyClass other)
    a=other.a;
    System.out.println("Copy Constructor and value is:"+a);
  }
public class Pr1a
  public static void main(String[] args)
    MyClass ob1=new MyClass();
```

```
MyClass ob2=new MyClass(7);
MyClass ob3=new MyClass(ob2);
}
```

## Pr1b.java

Write a program to create a class & implement the concept of Method Overloading.

```
class OperOver
  public int add(int a,int b)
    return a+b;
  public int add(int a,int b,int c)
    return a+b+c;
public class Pr1b
{
  public static void main(String[] args)
  {
    OperOver ob=new OperOver();
    int sum1=ob.add(5,10);
    int sum2=ob.add(5,10,15);
    System.out.println("Sum of two integers:"+sum1);
```

```
System.out.println("Sum of three integers:"+sum2);
}
```

## Pr1c.java

Write a program to create a class & implement the concept of static methods.

```
class DemoStaticMethods
{
  public static int add(int a,int b)
    return a+b;
  public static int subtract(int a,int b)
    return a-b;
public class Pr1c
  public static void main(String[] args)
   {
    int sum=DemoStaticMethods.add(8,4);
    int diff=DemoStaticMethods.subtract(9,5);
    System.out.println("Sum:"+sum);
    System.out.println("Difference:"+diff);
}
```