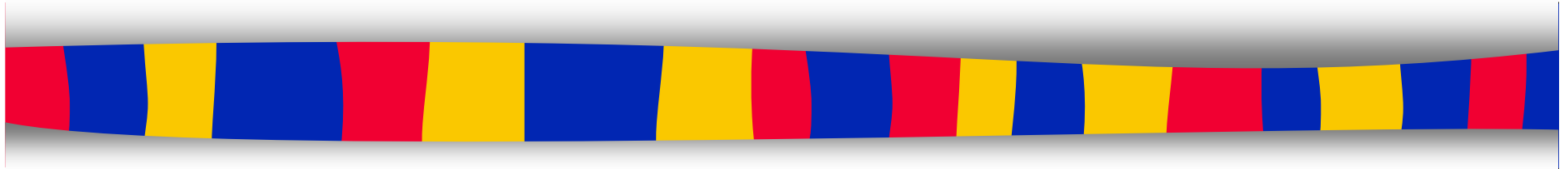


# COMP-248

## Object Oriented Programming I



### Arrays of/as Objects

## Next:

1. Arrays are objects
2. Arrays of objects

# Arrays

- Two ways to view an array:
  - A collection of indexed variables
  - A single item whose value is a collection of values (of some base type)
- The **elements** of an array can be:
  - A primitive type or
  - An object reference (e.g., Date, Car)
- In Java, the array itself is an object
  - The name of the array is a reference
  - The array must be created with **new**

# Arrays as Objects

- The syntax for creating an array object is a bit different, but very similar to declaring a new object

```
double [] a = new double[10];
```

- The expression **new double[10]** can be thought of as a **constructor** that uses a nonstandard syntax
- Every array has an instance variable called `length`
- Indexed variables are not instance variables, they are a 'special kind' of variable

# Arrays are Objects

- Since an array is an object, it can be passed as a parameter to a method
- Like any other object:
  - The reference to the array is passed
  - Changing an array element within the method changes the original object
- Note: passing the entire array  $\neq$  passing a single element of the array

# Array Parameters

- Array indexed variables and entire arrays can be used as parameters
  - For example:

```
double n = 0;  
double [] a = new double[10];
```
- If myMethod takes in as argument a single double, then
  - myMethod(n) is legal
  - myMethod(a[3]) is also legal

# Example

```
public boolean isVowel(char someChar) {  
    if (someChar == 'a' || someChar == 'e' || ...)  
    {  
        return true;  
    }  
    else  
        return false;  
}
```

```
public int nbVowel(char[] someCharArray) {  
    int nb = 0;  
    for (int i = 0; i < someCharArray.length; i++)  
    {  
        if (isVowel(someCharArray[i]))  
            nb++;  
    }  
    return nb;  
}
```

```
char[] alphabet = {'a', 'b', 'c', 'd', ..., 'z'};  
if (isVowel(alphabet[0])) // 1. OK ?  
    System.out.print("...");  
if (isVowel(alphabet)) // 2. OK ?  
    System.out.print("...");  
if (nbVowel(alphabet) > 3) // 3. OK ?  
    System.out.print("...");  
if (nbVowel(alphabet[4]) > 3) // 4. OK ?  
    System.out.print("...");
```

# Example

write a method to return the sum of an array of integers.

```
public static int arraySum (int[] y)
{
    int sum =0;
    for (int i =0; i < y.length; i++)
    {
        sum += y[i];
    }
    return sum;
}
```



# Arrays and Assignment

- We cannot change the size of an array but we can assign an array to another...

```
int[] a1 = {10, 20, 30};  
int[] a2 = {1, 2, 3, 4, 5};  
  
System.out.println(a1.length);  
System.out.println(a1[0]);  
a1 = a2;  
System.out.println(a1.length);  
System.out.println(a1[0]);
```

```
3  
10  
5  
1
```

Output

# Duplicating/Copying an Array

To copy the content of an array into another:

```
static int[] duplicate(int[] theOriginal) {  
    int[] theCopy = new int[theOriginal.length];  
    for (int i = 0; i < theOriginal.length; i++)  
        theCopy[i] = theOriginal[i];  
    return theCopy;  
}
```

Or use the built-in `clone` method (for 1-d arrays)

```
theCopy = (int[]) theOriginal.clone();
```

Note: `clone` returns an array to a generic `Object`, we need to cast the result to what we want (ex. `int[]`)

# Example

```
public static void main(String[] args) {  
    int[] a1 = {10, 20, 30};  
    int[] a2 = {1, 2, 3, 4, 5};  
  
    System.out.println(a1[0]);  
    // a1 = duplicate(a2);  
    // a1 = (int[]) a2.clone();  
    // a1 = a2;  
    System.out.println(a1[0]);  
    a1[0] = 99;  
    System.out.println(a1[0]);  
    System.out.println(a2[0]);  
}  
  
public static int[] duplicate(int[] theOriginal) {  
    int[] theCopy = new int[theOriginal.length];  
    for (int i = 0; i < theOriginal.length; i++)  
        theCopy[i] = theOriginal[i];  
    return theCopy;  
}
```

```
with: a1 = duplicate(a2);  
10  
1  
99  
1  
with: a1 = (int[]) a2.clone();  
10  
1  
99  
1  
with: a1 = a2;  
0  
1  
99  
99
```

Output

# Array Parameters

- You can also define a method that **takes in an entire array as input**
  - In such cases, the type name of the formal parameter is `Base_Type[]` (e.g., `int[]`)
  - An array of any length can be passed
  - **Changing an array element within the method changes the original object**

For example

```
Public static void doubleArrayElements (double[] a)
{
    ...
    for (int i =0; i < a.length; i++)
        a[i] = a[i]*2;
}

...
double[] b = new double[10];
Someclass.doubleArrayElements(b);
```

# Command-Line Arguments (p. 359)

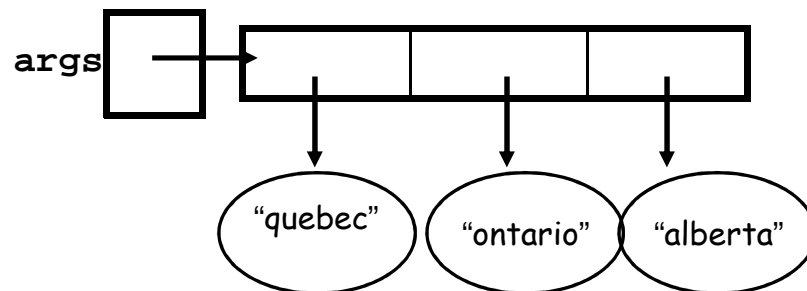
The signature of `main` is:

```
public static void main(String[] args)
```

The run time value of `arg` comes from the command-line arguments when the Java interpreter is invoked

Example:

```
> java MyProgram  
> java MyProgram quebec ontario alberta
```



# Example

```
public class NameTag
{
    public static void main (String[] args)
    {
        for (int i = 0; i < args.length; i++)
            System.out.println("argument[" + i + "] = " + args[i]);
    }
}
```

>

Command line

# Methods That Return an Array

A method may also return an array

```
public static int[] incrementArray(int[] a, int increment)
{
    int[] temp = new int[a.length];
    int i;
    for (i = 0; i < a.length; i++)
        temp[i] = a[i] + increment;
    return temp;
}
```

# Arrays are Reference Types

```
double[] a = new double[10];  
double[] b = new double[10];  
  
for(int i =0; i<a.length; i++)  
    a[i] = i;  
b=a  
System.out.println("a[2] = " + a[2] + "b[2] = " + b[2]);  
a[2] = 42;  
System.out.println("a[2] = " + a[2] + "b[2] = " + b[2]);
```

Output:

```
a[2] = 2.0 b[2] = 2.0  
a[2] = 42.0 b[2] = 42.0
```



# Arrays are Reference Types

## cont'd...

- The assignment `b = a` **copies the memory address** from `a` to `b` so that the variable `b` contains the same memory address as the array variable `a`
- Unless you want two array variables to be two names for the same array, **you should not use the assignment '=' operator with arrays**
- Similarly, the `'=='` does not test if two arrays contain the same values. It **tests if two arrays are stored in the same location in memory**

# Privacy Leaks with Array

If an accessor returns the contents of an array, special care must be taken

```
public double[] getArray()  
{  
    return anArray; //BAD! privacy leak  
}
```

# Privacy Leaks with Array

The method should return a reference to a *deep copy* of the private array object

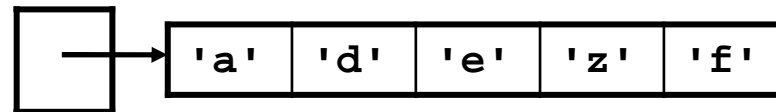
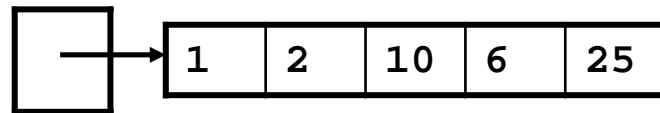
```
public double[] getArray()  
{  
    double[] temp = new double[count];  
    for (int i = 0; i < count; i++)  
        temp[i] = a[i];  
    return temp;  
}
```

# In this chapter, we will see...

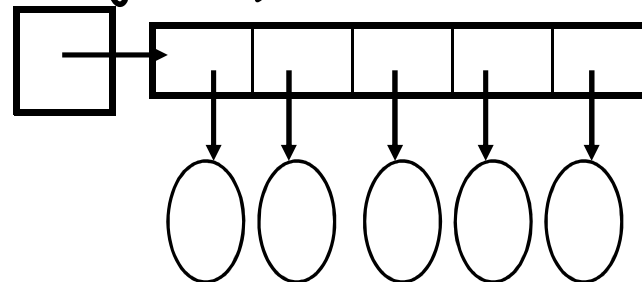
1. Arrays are objects
2. Arrays of objects

## 2- Arrays of Objects

- We can have arrays of primitive types



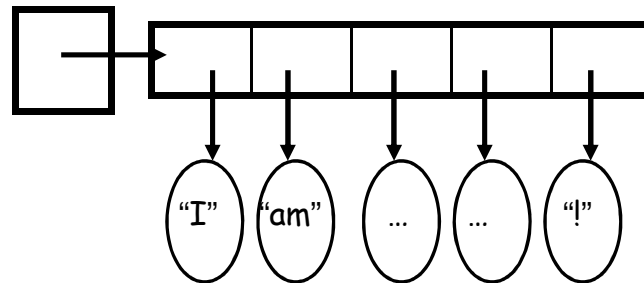
- We can have arrays of objects (more precisely, arrays of references to objects)



# Example: Arrays of Strings

ex: 5 references to string objects

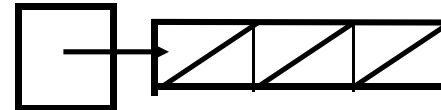
```
String[] words = {"I", "am", "very", "hungry", "!"};
```



# Arrays of objects

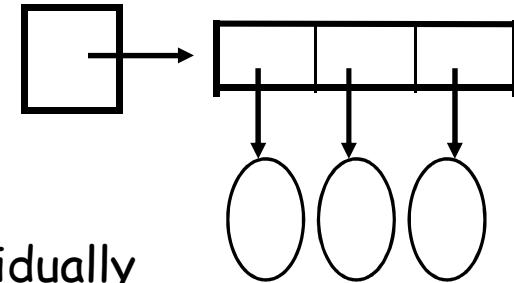
1. Create the array of references

```
Account[] bank = new Account[3];
```



2. Create each object

```
bank[0] = new Account("ted", 111, 100);  
bank[1] = new Account("mary", 222, 500);  
bank[2] = new Account("john", 999, 5);
```



Each object in the array must be created individually

3. Manipulate each object

```
for (int i = 0; i < bank.length; i++) {  
    bank[i].deposit(100);  
    System.out.print(bank[i].getBalance());  
}
```

# Example

Declare the class `Airplane` with `speed`, `nbPassengers`, `pilot`.

```
private int speed;
private int nbPassengers;
private String pilot;
public int getSpeed() {
    return speed;
}
public void setSpeed(int speed) {
    this.speed = speed;
}
public String toString()
{
    return ("S:" + speed + " P:" + nbPassengers + " Pilot:" + pilot);
}
```

Declare an array of 100 `Airplane` objects

```
Airplane [] planes = new Airplane [100];
for (int i = 0; i < planes.length; i++)
    planes[i] = new Airplane();

for (int i = 0; i < planes.length; i++)
    System.out.println(planes[i].toString());
```



# Example

write a method that takes an array of `Airplane` and returns the average speed of the `Airplane` . If the array is empty, return 0.

```
public static int avgSpeed(test[] p)
{
    int sum = 0;
    for (int i = 0; i < p.length; i++)
        sum += p[i].speed;

    return((sum/p.length));
}
```

