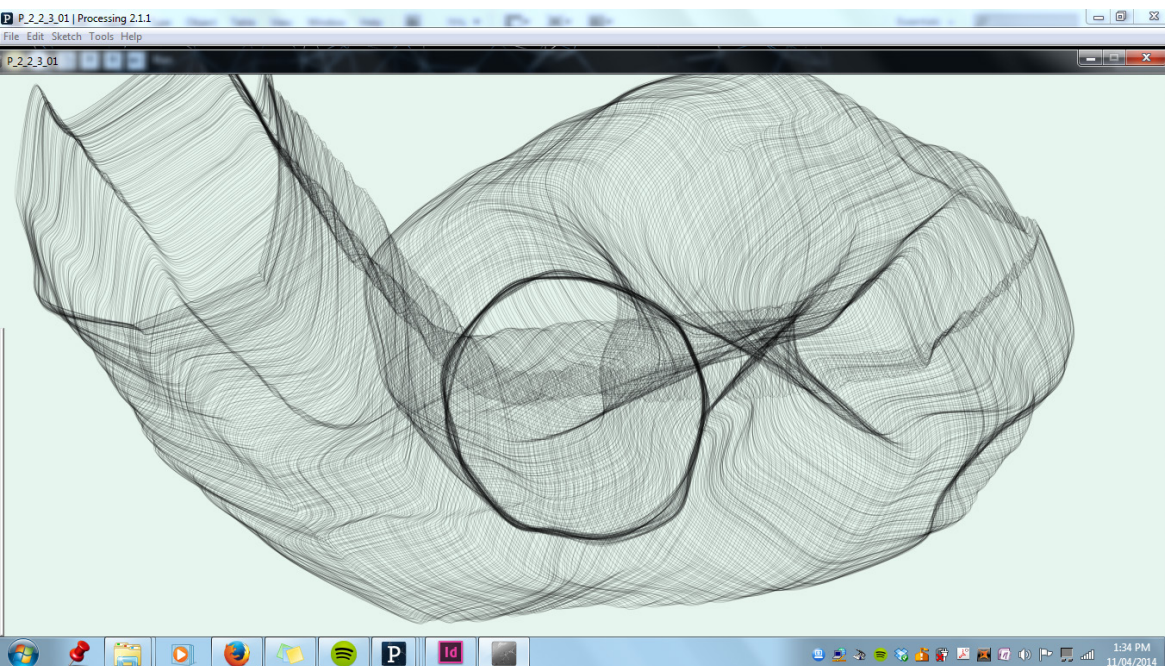


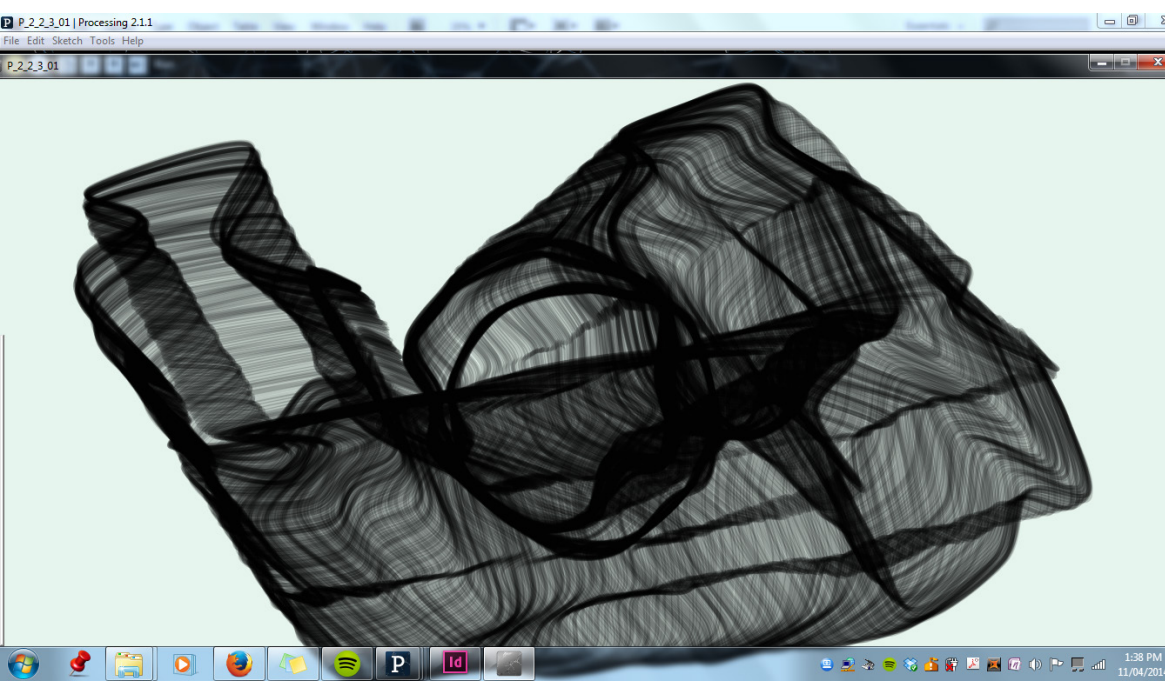
INITAL STAGE.

THIS IS THE ORIGINAL  
PROCESSING DOC-  
UMENT WITH NO AD-  
DITIONAL CHANGES.  
P.2.2.3.O1.



CHANGE 1

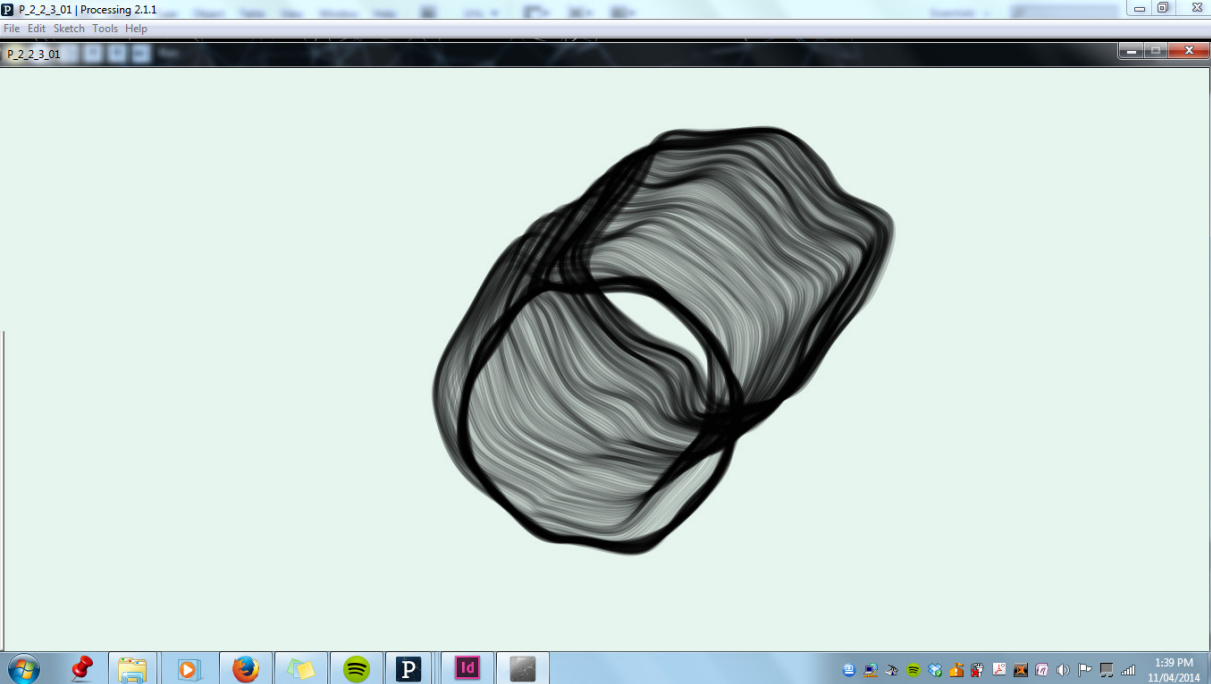
THIS SCREEN SHOT  
REFLECTS THE  
CHANGE OF CODING  
WHICH ALTERS THE  
COLOUR. THE BACK-  
GROUND COLOUR IS  
NOW {230, 245, 238}  
A SOFT BLUE.



CHANGE 2

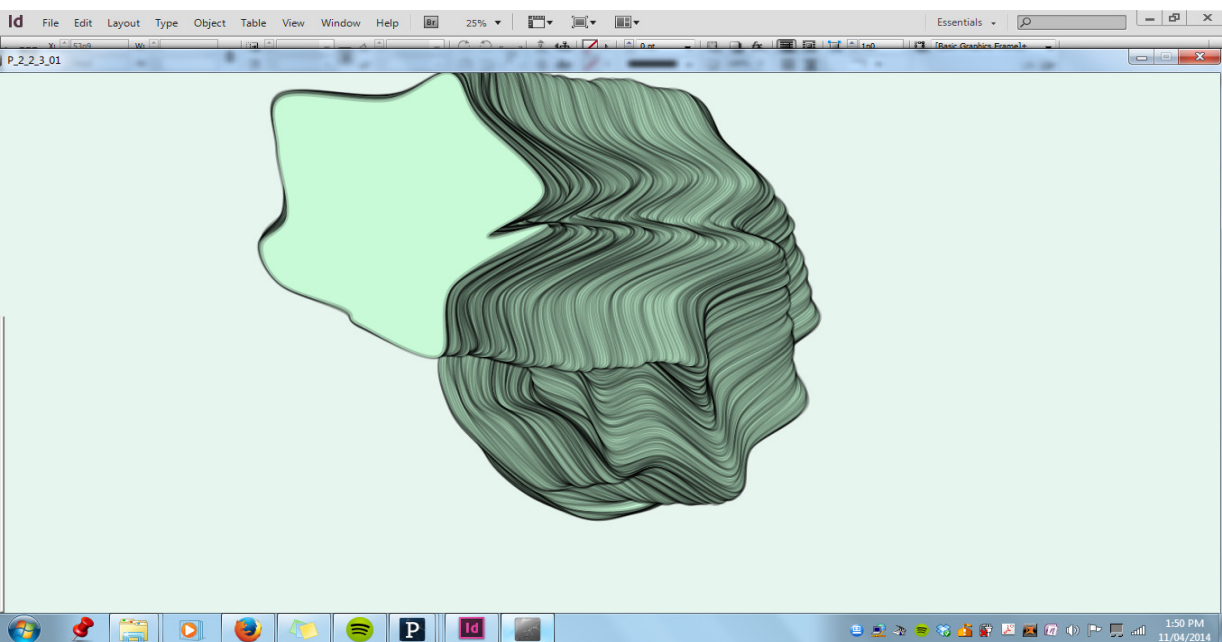
THIS SCREEN SHOT  
REFLECTS THE  
CHANGE OF CODING  
WHICH ALTERS THE  
THICKNESS OF THE  
LINE, THE STROKE  
WEIGHT. THE STROKE  
WEIGHT IS NOW 5.





### CHANGE 3

THIS SCREEN SHOT DOES NOT VISUALLY REFLECT THE CHANGE IN CODING. IN THIS STEP I MADE THE LETTER TO STOP AND START THE MOVEMENT A CAPITAL LETTER, {L AND U}. BOTH LETTERS CAN BE USED TO FREEZE AND UNFREEZE THE DRAWING.



### CHANGE 4

THIS SCREEN SHOT REFLECTS THE CHANGE OF CODING WHICH ALTERS THE DRAWING. I CHANGED THE CODE SO THAT THE INSIDE OF THE SHAPE IS NOW FILLED IN WITH A SOLID COLOUR. THE COLOUR IS AGAIN A SOFT PASTEL {200, 250, 215}.



### CHANGE 5

THIS SCREEN SHOT REFLECTS THE CHANGE OF CODING WHICH ALTERS THE STROKE WIDTH, I HAVE ALTERED THE THICKNESS AGAIN TO MAKE IT 15.



## CHANGE 6

THIS SCREEN SHOT REFLECTS THE CHANGE OF CODING WHICH ALTERS THE SIZE OF THE DRAWING. THE SIZE OF THE DIAMETER IS NOW RANDOM WITH EACH TIME THAT YOU CLICK THE MOUSE. THE SIZE CAN RANGE BETWEEN 0.05 AND 4.