# Luigi Medrano

Luigi.medrano@utexas.edu | +1 (806) 240 0668 |



#### **EDUCATION**

The University of Texas at Austin B.S. in Electrical & Computer Engineering;

May 2025

Computer Science Bootcamp Certificate

### **EXPERIENCE**

**Texas Guadaloop** – Head of Electrical and Software Systems; Austin, TX

September 2021 – Present

- Former Lead Power Systems Engineer responsible for all power electronic components manufacturing, assembly, and testing. Manufacturing involving collaboration among companies to create high voltage battery for Linear Induction Motor.
- Research and development of advanced sensors and power electronics onboard the hyperloop pod.
- Programmer in advanced protocol and CAN bus alongside Software subteam.
- Aid in mechanical subsystem research and development including Regenerative Braking and Electrodynamic Suspension Systems.

Blue Origin - Artificial Intelligence Software Engineering Intern; Kent, WA

January 2023 – April 2023

- Created an AI Model (BlueGPT) for an aerospace company that improved efficiency in data analysis, decision making, and product development by 18 %.
- Worked independently to create the functioning model and received aid from fellow engineers on use cases, business
  planning, and front-end building.
- Successfully trained the model on large datasets such as the pile and fine-tuned it to meet the company's specific needs while creating a secure network for logging requests and an algorithm to retrieve most up to date information.
- Conducted rigorous testing and validation to ensure the accuracy and reliability of the model's outputs.
- Presented the results of my project to my team, executives, and CEO, received positive feedback, and got over \$1M funding for the project.

**Dimmitt High School Robotics** – *Team Captain & Software Lead;* Dimmitt, TX

August 2017 - May 2021

- Competed and mentored in FIRST Tech Challenge robotics for teams 12398, 13755, 15151, & 15152.
- Coded using Java, Python, and C++ for autonomous and tele-operation control.
- Created a Java program using computer vision TensorFlow to detect objects in autonomous navigation.
- Competed at state four times and have won two state championships alongside being the only team to represent Texas in the Maryland Tech Invitational.

NASA Aerospace Scholars Program – Systems Engineer; Houston, TX

November 2019 – July 2020

- Collaborated with other Texas high school juniors as a Systems Engineer to create a presentation for NASA instructors.
- Presentation covered rover vehicle design and necessary material to design the rover for space flight to the lunar surface.
- Worked on tire tread effects portion of presentation and helped design team with sketching.
- Worked on embedded software implementation for embedded systems and simulations.
- Worked on software development for simulated fail-safe systems.

## **Projects**

- ➤ **BlueGPT AI Model** Developed a private AI model from scratch using TensorFlow, Keras, and Pytorch to serve as a chatbot to all Blue Origin employees increasing product development by **18%** and having a **\$1 million** dollar funding.
- ➤ ECE 319K Space Invaders Co-developed a recreation of 1978's Space Invaders utilizing TI-TM4C microcontrollers, slide potentiometers, and C programming. The goal would be to bitmap animations to the LCD screen and interface multiple techniques such as debugging, UART, and ADC/DAC for audio and movements.
- ➤ Gray Scale Block Sensing Algorithm Coded an algorithm that would use TensorFlow Object Detection to detect within a frame where two blocks are yellow, and one block is black. A middle row of pixels would be processed and would calculate a precise distance between blocks and return the darkest section of the image to move the robot to using encoders and odometry.

#### HONORS

•	Texas Excellence Scholarship	May 2021
•	Dell Scholars (Scholarship)	May 2021
•	UT Austin Ramshorn Scholar	August 2021
•	Hispanic Scholarship Fund (HSF Scholar)	June 2022

## ADDITIONAL INFORMATION

Computer Proficiency: Python, Java, C/C++, HTML/CSS, MATLAB, LabView, I2C, SQL, Terraform, TypeScript, GO Cloud Platforms: AWS EC2, AWS S3, Kubernetes

Machine Learning: TensorFlow, Keras, Pytorch, Scikit-learn, Numpy, Pandas, Matplotlib