

Atomic Adventures

Collaborative storytelling game where you'll improvise an awesome adventure from scratch, with no preparation.

1. Set up the Story

Players take turns making one-sentence statements about the story. Everything you say is accepted as true. Go through each card, answer all the questions.

Fun Setting

Where does this story take place? Who are the inhabitants of this setting? What makes this world interesting (cool magics, tech, items, creatures)? What are the 3 most important locations here?

Exciting Objective

What goal will the heroes strive to achieve, what problem must they solve? What makes it difficult to accomplish? What specific action must they take to resolve the main conflict?

Main Characters

Who is the main antagonist? What is their name, appearance, personality, occupation, motivation? What do they want and why? What's their evil plan? What key allies and enemies will the heroes meet?

2. Narrate the Scenes

Narrate a list of 5-7 scenes that add up to a story. Each scene revolves around the heroes striving to overcome a challenge on the path to their goal. For each scene, describe: Where does the scene take place? Whom will the heroes meet here? What obstacle must they overcome?

Exciting Hook

How will the heroes encounter the problem they must solve by the end of the story? Describe a scene that introduces the main conflict and draws the heroes into action.

Escalating Challenges

What are the 3 biggest obstacles the heroes must overcome as they pursue their objective? What makes them difficult to overcome? What setbacks and complications will the heroes encounter?

Awesome Climax

What must the heroes do to achieve their goal? What event will determine whether they succeed or fail? The final, most important and dangerous challenge. Epic scene at a cool location.