LUCAS GUERRA

<u>guerradev.com</u> github.com/lumguerra

With a background in front-end development, I am expanding my expertise through a Bachelor's degree in Information Systems. In addition to my initial experience, I have developed several projects, including a VST Audio Equalizer Software and a QA application based on Vector Search. These projects demonstrate my technical versatility and my ability to deliver effective solutions. For more details about my projects, visit guerradev.com.

EDUCATION

Bachelor's Degree in Information Systems
 Start: February/2023 - Completion: November/2026
 São Paulo/SP - Brazil

Nove de Julho University

- Certified in C++ Nanodegree Program
 Start: July/2024 Completion: October/2024
 Udacity
- Diploma in Audio in Midea
 2011 Winnipeg/MB Canada
 Mid Ocean School of Media Arts
- Certified in Computer Assembly and Maintenance 2006 Belo Horizonte/MG - Brazil S.O.S Computadores

LANGUAGES

- Portuguese (Native)
- English (Fluent)

TECHNOLOGIES

C++, Java, Python, JS/TY, HTML, CSS, SQL, MySQL, MongoDB, JUCE Framework, Angular Framework, RESTful API, Git, GitHub, Postman, Linux Ubuntu, Windows, MacOS, Adobe Figma, Docker, Node.js, Eclipse, VS Code, Visual Studio 2022

CONTACT

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EXPERIENCE

DEVELOPER

DevBus.io, Remote | June/2023 - October/2023

- -Construction of responsive web applications
- -Utilization of HTML, CSS, JS/TS with the Angular framework
- -Management of communication through API calls via HTTP
- -Management of communication through AFT cans via HTTF
- -Ensuring the visual integrity of pages according to the design presented in Adobe Figma
- -Conducting API tests using Postman
- -Submitting code to a development branch on GitHub for feedback from the Technical Lead
- -Utilization of NPM, Node.js, Docker Compose, and MongoDB tools

SUPERVISOR

Eddie Rocket's Restaurant, Dublin/Ireland | 2022

- -Supervision of daily restaurant operations
- -Preparation of financial reports and records
- -Leadership, problem-solving abilities, and capacity to work under pressure

AUDIO ENGINEER

Estúdio Guerra, Belo Horizonte/Brazil | 2012-2022

- -Development and management of a music production studio
- -Production, editing, mixing, and mastering of audio

EDITOR

Pacific Studio, Belo Horizonte/Brazil | 2009-2011

- -Audio editing using Pro Tools software
- -Assistance with studio operations

CUSTOMER SERVICE AGENT

AeC, Belo Horizonte/Brazil | 2008

- -Customer service
- -Problem resolution, information provision, and technical support via phone

PORTFOLIO

VECTOR SEARCH QA APP

Python | MongoDB | OpenAI API

By leveraging MongoDB Atlas for vector storage, Langchain for connecting a language model to contextual sources, the OpenAI API for advanced language processing, and Gradio for user-friendly web interface interaction, this application stands out in its ability to provide precise, context-aware answers to user queries on uploaded documents.

AUDIO EQ VST3 PLUGIN

C++ | JUCE Framework

VST_EQ_Plugin is an audio equalizer VST3 plugin designed for use within a Digital Audio Workstations (DAW). Utilizing the JUCE framework, and developed using modern C++ techniques, this plugin provides equalization features (Low-cut and High-cut filters and a peak-frequency selector with Q ajustment) allowing users to adjust audio frequencies for better sound quality in their projects.

RESTAURANT MENU PAGE

Html | CSS | TypeScript | ANGULAR 17

Comanda is a restaurant menu app showcasing a responsive design, ensuring seamless usability across various devices. This app exhibits a clean and modern user interface, crafted using HTML, CSS, JavaScript and TypeSript, enhanced by the robust Angular framework.

*All projects are available at guerradev.com