

Lucas M. Guerra

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github.com/lumguerra

As a dedicated Developer with a foundation in Front-End Development, I am expanding my expertise through a Bachelor's in Information Systems. Beyond my initial role, I've developed projects including an Audio Equalizer VST Software and a Vector-Search app, showcasing my technical range. Details of these projects are available at [lucasguerradev.com].

LANGUAGES

- Portuguese (Native)
- English (Advanced)

EDUCATION

Bachelor's in Information Systems
Started in 2023 - Completion in 2026
São Paulo/SP - Brazil
Uninove University

Diploma in Audio in Midea
2011 Winnipeg/MB - Canada
Mid Ocean School of Media Arts

Certificate in Computer Maintenance and Repair
2006 Belo Horizonte/MG - Brazil
S.O.S Computadores

TECHNOLOGIES

- C++
- Python
- JS/TY
- HTML, CSS
- MySQL, MongoDB
- JUCE Framework,
- Angular Framework
- Vector Embeddings
- REST API
- Code versioning (Git - GitHub)
- API querying with Postman
- Linux
- Figma

EXPERIENCE

Developer

June 2023 - October 2023

DevBus.io, Remote (Company based in Curitiba, Brazil)

As a Front-End Developer at DevBus.io, I specialized in crafting responsive web applications with API integration. This role, carried out remotely, involved significant collaboration and effective communication with a Curitiba-based team, allowing me to enhance my technical skills and adaptability in a digital work environment.

Supervisor

2022

Eddie Rocket's Restaurant, Dublin/Ireland

Managed team operations. This position honed my leadership abilities, problem-solving skills, and the capacity to work under pressure.

Audio Engineer

2012-2022

Guerra Studio, Belo Horizonte/Brazil

Owned and managed studio; developed project management, attention to detail, and technical expertise.

Editor and Assistant

2009-2011

Pacific studio, Belo Horizonte/Brazil

Focused on editing and assisting in studio operations, emphasizing creative problem-solving and quality