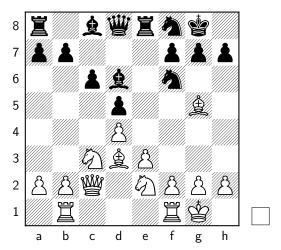
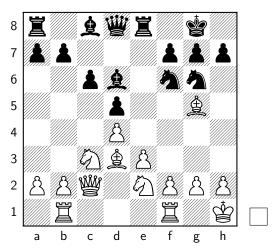
Botvinnik-Keres, 1953

1 d4 \triangle f6 2 c4 e6 3 \triangle c3 d5 4 c×d5 e×d5 5 \pm g5 \pm e7 6 e3 O-O 7 \pm d3 \triangle bd7 8 \pm c2 \pm e8 9 \triangle ge2 \triangle f8 10 O-O c6 11 \pm ab1 \pm d6

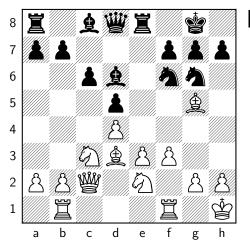


12 \$\dip h1 \@g6

Prophylactic move: moves the king away from potential 2 kh 2 check. Minority attack loses a piece 12 b4 2 kh 2 + 13 2 kh 2 2 kh 2 + 14 2 kh 2 $2 \text{ kh$



13 f3



White has two options, minority attack or central play. Minority attack still fails tactically: 13. b4 h6 14. Bxf6 Qxf6 15. b5 Nh4 16. Ng1 Bxh2 17. bxc6 bxc6 18. Kxh2 Qg5 19. g3 Qh5 20. gxh4 Qxh4+ 21. Kg2 Qg4+ 22. Kh1 =, since Black has perpetual check.

White should play for center also because White's pieces are better placed and coordinated to support a central breakthrough.

f3 is a good move because it restricts Black's options: the square g4 is now forbidden, and e4 cannot be occupied by a black piece. 13...\$e7

13...h6 14. Bxf6 Qxf6 15. e4 Qh4 16. e5 White closes the b8-h2 digonal to stop Black's attack at once.

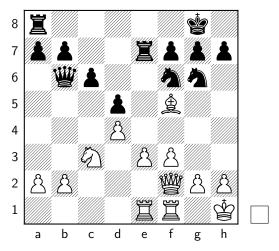
14 \blacksquare be
1 \triangle d7 15 \triangleq xe7 \blacksquare xe7 16 \triangle g3 \triangle f6

Note how White brings all the pieces to attack. The b1 rook and the e2 knight all joins the party.

17 豐f2

17 \(\mathbb{e}\)f2 is necessary because otherwise d4 pawn hangs.

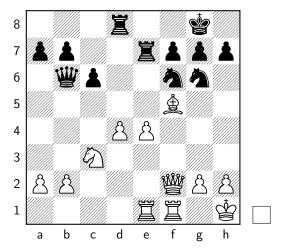
17... **ģe6** 18 **ģf5 ķxf5** 19 **ķxf5 豐b6**



Everything is ready. White cannot further improve his position. It is time to strike with e4!

20 e4 d×e4 21 f×e4 \(\bar{\text{\subset}}\)d8

White has completed his plan to push e3-e4 breakthrough and is certainly better. The rest is not part of the breakthrough strategy, but still very instructive.



1-0

