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/*Implement stack as an abstract data type using singly linked list and use this ADT for evaluation of
postfix and prefix expression. */
#include <iostream>
#include <stack>
#include <cmath>
#include <cstring>
using namespace std;
// Node class for singly linked list
class Node {
public:
  double data;
  Node* next;
  Node(double value) {
    data = value;
    next = NULL;
  }
};
// Stack ADT using singly linked list
class Stack {
private:
  Node* top;
public:
  Stack() {
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top = NULL;
}
void push(double value) {
  Node* newNode = new Node(value);
  newNode->next = top;
  top = newNode;
}
double pop() {
  if (isEmpty()) {
    cerr << "Stack is empty." << endl;
    return -1; // You can choose a different error value if needed
  }
  double value = top->data;
  Node* temp = top;
  top = top->next;
  delete temp;
  return value;
}
double peek() {
  if (isEmpty()) {
    cerr << "Stack is empty." << endl;
    return -1; // You can choose a different error value if needed
  }
  return top->data;
```

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}
  bool isEmpty() {
    return top == NULL;
  }
  ~Stack() {
    while (!isEmpty()) {
      pop();
    }
  }
};
// Function to evaluate postfix expression
double evaluatePostfix(const char* expression) {
  Stack stack;
  for (size_t i = 0; expression[i]; i++) {
    if (isdigit(expression[i])) {
      stack.push(expression[i] - '0');
    } else {
      double operand2 = stack.pop();
      double operand1 = stack.pop();
      switch (expression[i]) {
         case '+':
           stack.push(operand1 + operand2);
           break;
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case '-':
           stack.push(operand1 - operand2);
           break;
         case '*':
           stack.push(operand1 * operand2);
           break;
         case '/':
           stack.push(operand1 / operand2);
           break;
         case '^':
           stack.push(pow(operand1, operand2));
           break;
         default:
           cerr << "Invalid operator: " << expression[i] << endl;</pre>
           return -1;
      }
    }
  }
  return stack.pop();
}
// Function to evaluate prefix expression recursively
double evaluatePrefix(const char* expression, int& index) {
  if (expression[index] == '\0') {
    cerr << "Expression ended unexpectedly." << endl;</pre>
    return -1;
  }
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char token = expression[index++];
  if (isdigit(token)) {
    return token - '0';
  } else {
    double operand2 = evaluatePrefix(expression, index);
    double operand1 = evaluatePrefix(expression, index);
    switch (token) {
      case '+':
         return operand1 + operand2;
       case '-':
         return operand1 - operand2;
       case '*':
         return operand1 * operand2;
      case '/':
         return operand1 / operand2;
       case '^':
         return pow(operand1, operand2);
       default:
         cerr << "Invalid operator: " << token << endl;</pre>
         return -1;
    }
  }
int main() {
  cout << "Enter a postfix expression: ";</pre>
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}

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char postfixExpression[100];
cin.getline(postfixExpression, 100);

double resultPostfix = evaluatePostfix(postfixExpression);
cout << "Result of postfix evaluation: " << resultPostfix << endl;

cout << "Enter a prefix expression: ";
char prefixExpression[100];
cin.getline(prefixExpression, 100);
int index = 0;
double resultPrefix = evaluatePrefix(prefixExpression, index);
cout << "Result of prefix evaluation: " << resultPrefix << endl;
return 0;</pre>
```

}