

UnityEvent< string,
int, int >

```
classDiagram
    class Base["UnityEvent< string, int, int >"]
    class Derived["TMPPro.TMP_TextEventHandler.LineSelectionEvent"]
    Base <|-- Derived
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text 'UnityEvent< string, int, int >'. It is divided into three horizontal sections by two thin black lines. The bottom box is gray with a black border and contains the text 'TMPPro.TMP_TextEventHandler.LineSelectionEvent'. It is also divided into three horizontal sections by two thin black lines. A blue arrow with a hollow triangular head points from the top of the gray box to the bottom of the white box, indicating an inheritance relationship.

TMPPro.TMP_TextEventHandler.
LineSelectionEvent