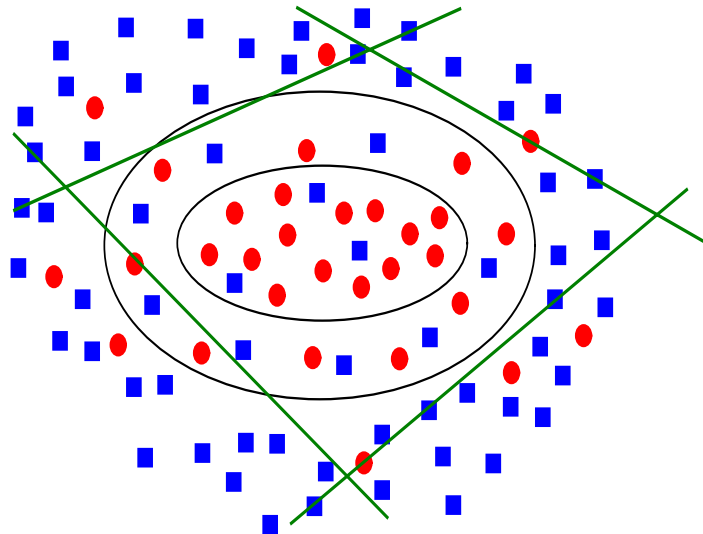


# Boosting Tutorial

Ron Meir

Department of Electrical Engineering  
Technion, Israel



## COURSE OUTLINE

Basic Issues	1.1 - 1.8
The Boosting Framework	2.1 - 2.25
Behavior on the Sample	3.1 - 3.14
Generalization Performance	4.1 - 4.20
On the Existence of Weak Learners	5.1 - 5.21
Applications	6.1 - 6.6
Boosting and Greedy Algorithms	7.1 - 7.28
Statistical Consistency	8.1 - 8.7
Multi - Class Approaches	9.1 - 9.12
References	10.1 - 11.4

## SOURCES OF INFORMATION:

**Internet** [www.boosting.org](http://www.boosting.org)

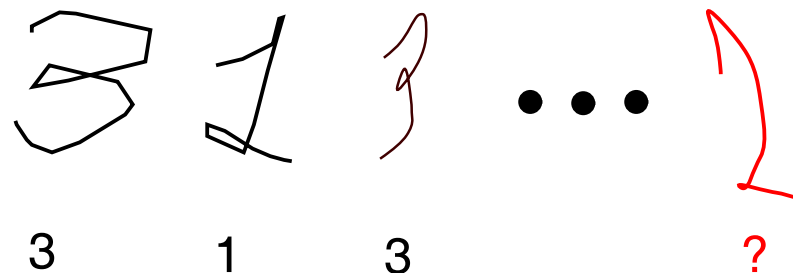
**Journals and papers** Machine Learning, Journal of Machine Learning Research, Neural Computation, Annals of Statistics, ...  
Many papers available from [www.boosting.org](http://www.boosting.org)

**People** List available at [www.boosting.org](http://www.boosting.org)

### Software

- **Matlab** <http://mlg.anu.edu.au/~raetsch/Software.html>
- **Matlab** [http://tiger.technion.ac.il/~eladyt/Classification\\_toolbox.html](http://tiger.technion.ac.il/~eladyt/Classification_toolbox.html)  
(general purpose Matlab toolbox - only basic AdaBoost supported)
- **Splus** <http://www-stat.stanford.edu/~jhf/MART.html>

# LEARNING - PROBLEM FORMULATION I



## The 'World':

**Data:**

$$\{(x_i, y_i)\}_{i=1}^m, \quad x_i \in \mathbb{R}^d, \quad y_i \in \{\pm 1\}$$

**Unknown target function:**

$$y = f(x) \quad (\text{or } y \sim P(y|x))$$

**Unknown distribution:**

$$x \sim p(x)$$

**Objective:**

Given **new**  $x$ , predict  $y$

**Problem:**  $P(x, y)$  is unknown!

# LEARNING - PROBLEM FORMULATION II

## The 'Model'

**Hypothesis class:**  $\mathcal{H} : \mathbb{R}^d \mapsto \{\pm 1\}$

**Loss:**  $\ell(y, h(x))$  (e.g.  $I[y \neq h(x)]$ )

**Objective:** Minimize the **true** (expected loss) - **generalization**

$$\min_{h \in \mathcal{H}} \{\mathbf{E} \ell(Y, h(X))\}$$

**Caveat:** Only have **data** at our disposal

**'Solution':** Form empirical estimator which 'generalizes well'

**Question:** How can we **efficiently** construct **complex** hypotheses with **good generalization**?

## NOTATION

Data:	$D_m = \{(x_1, y_1), \dots, (x_m, y_m)\}$
Source:	$P(X, Y)$
Hypothesis space:	$\mathcal{H}$
Loss:	$\ell(y, h(x))$
Empirical loss:	$\sum_{i=1}^m \ell(y_i, h(x_i))$
True loss:	$L(h) = \mathbf{E}\ell(Y, h(X))$
Bayes loss:	$L^* = \operatorname{argmin}_h L(h) \quad (h \text{ unrestricted})$
Optimum in class:	$L_{\mathcal{H}}^* = \operatorname{argmin}_{h \in \mathcal{H}} L(h)$
Empirical estimator:	$\hat{h}_m \in \mathcal{H}$ - based on $D_m$ A random variable

# PAC LEARNING

**Input:** Sample  $D_m = (x_1, y_1), \dots, (x_m, y_m) \sim P(X, Y)$

Accuracy parameter  $\epsilon$

Confidence parameter  $\delta$

A hypothesis class  $\mathcal{H}$

**Algorithm:** A mapping from  $D_m$  to  $\mathcal{H}$

**Output:** A hypothesis  $\hat{h}_m \in \mathcal{H}$

**Requirements:**

★ Show that  $\hat{h}_m$  obeys

$$\Pr \left\{ D_m : L(\hat{h}_m) - L_{\mathcal{H}}^* > \epsilon \right\} < \delta$$

★ Require that algorithm run in time polynomial in  $m, 1/\epsilon, 1/\delta$ .

## DEPENDENCE ON THE DISTRIBUTION

### **Distribution free**

Require that PAC property hold for **every distribution**

### **Distribution dependent**

Demand that PAC hold only for given, **fixed distribution**

### **Intermediate case**

Require that property holds for a **large class** of distributions



## LEVELS OF GENERALITY

Recall

$$h_B = \operatorname{argmin}_h L(h) \quad (h \text{ unrestricted})$$

$$h^* = \operatorname{argmin}_{h \in \mathcal{H}} L(h)$$

**The restricted setting** Assume that

$$h_B \in \mathcal{H}$$

**The agnostic setting** Assume nothing about  $h_B$ , require

$$L(\hat{h}_m) \xrightarrow{P} L(h^*)$$

**Universal setting** Require that

$$L(\hat{h}_m) \xrightarrow{P} L(h_B)$$

## WEAK AND STRONG LEARNING

**Assumption:** Restricted model,  $h_B \in \mathcal{H}$

**Strong PAC Learning** - Demand small error with high probability

$$\Pr \left\{ L(\hat{h}_m) - L^* > \epsilon \right\} < \delta \quad (*)$$

for small  $\epsilon$  and  $\delta$ .

**Weak PAC Learning** - Demand that  $(*)$  holds for ‘large’ (but not trivial)  $\epsilon$

- **Example:** Binary classification, require that

$$\epsilon \leq \frac{1}{2} - \gamma \quad (\gamma > 0)$$

## ARE WEAK AND STRONG LEARNING RELATED?

**Question:** Can a weak learning algorithm be transformed into a strong learning algorithm?

**Answer:** Yes - in a **distribution free setting** (Schapire, 90)

No - in a distribution dependent setting (Kearns and Valiant 94)

**Early Algorithms:**

**Boosting by Filtering** (Schapire 1990)

**Boosting by Majority** (Freund 1995)

## BASIC ISSUES IN BOOSTING



### Main sources:

- Breiman 1996
- Freund 1995, Freund and Schapire 1996
- Schapire, Freund, Bartlett and Lee 1998

## EARLY ALGORITHMS

### Boosting by Filtering (Schapire 1990)

- ★ Run weak learners on **different distributions** of the examples
- ★ Combine the weak learners
- ★ Complex; Requires prior knowledge about performance of weak learners

### Boosting by Majority (Freund 1995)

- ★ Run weak learners on **different distributions** of the examples
  - Different learners excel on **different subsets**
- ★ Combine the weak learners using Majority
- ★ Requires prior knowledge about performance of weak learners

## COMBINING CLASSIFIERS

**Input:** A pool of binary classifiers  $h_1, h_2, \dots, h_k$

**Objective:** A composite classifier

$$f(x) = \text{sgn} \left( \sum_{i=1}^k \alpha_i h_i(x) \right)$$

**Question:** When can this procedure succeed?

Require **diversity** of the classifiers

**Diversity:** Use **different subsets** of the data for each  $h_i$

Use **different features**

**Decorrelate** classifiers during training

## BAGGING I

**Idea:** Generate **diversity** in pool by training on **different subsets**

**Bootstrap sample:** Given  $S = (x_1, y_1), \dots, (x_m, y_m)$  generate  $S'$  by choosing i.i.d. pairs **with replacement**

### Bagging (Breiman 1996)

**Input:** Training set  $S$ , Integer  $T$

- **For**  $t = 1, \dots, T$ 
  - $S_t$  = bootstrap sample from  $S$
  - Construct classifier  $h_t$  based on  $S_t$
- **End For**
- **Output classifier:** **Majority** vote of  $\{h_1, h_2, \dots, h_T\}$

## BIAS/VARIANCE - REGRESSION I

**Regression Setting:** Easier to understand than classification

**Data:**  $D = \{(x_i, y_i)\}_{i=1}^m, x_i \in \mathbb{R}^d, y_i \in \mathbb{R}$

**Source:**  $(x_i, y_i)$  i.i.d.  $P(X, Y)$

**Objective:** Find  $f \in \mathcal{F}$  such that  
 $\mathbf{E}(Y - f(X))^2$  is minimal

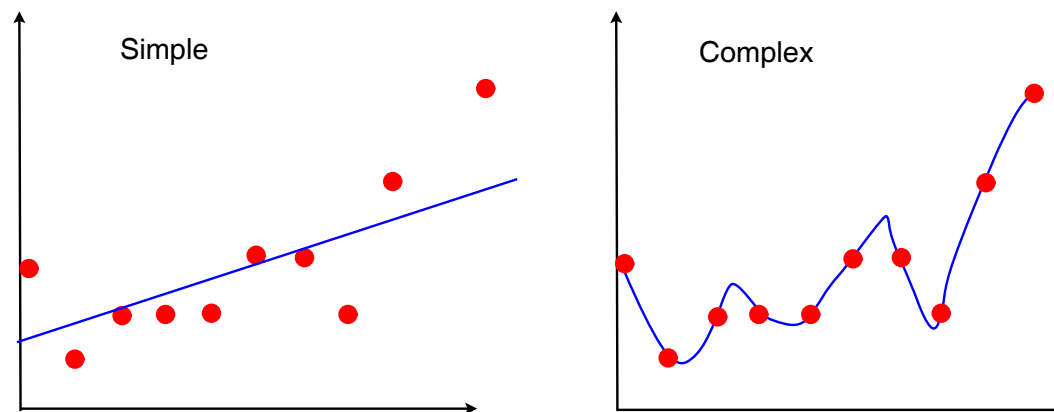
**Optimum:**  $f^*(x) = \mathbf{E}(Y|x)$

**Estimator:**  $\hat{f}_m$

**Two problems:** Only have a finite training set  
Complexity of  $\mathcal{F}$  is unknown



## BIAS/VARIANCE - REGRESSION II



**Trade-off:**

**Complex  $\mathcal{F}$**     overfitting

**Simple  $\mathcal{F}$**     underfitting

**Objective:**    Find 'best balance' between the two

Split error into **Bias + Variance**

## BIAS/VARIANCE - REGRESSION II

**Identify error components:**

$$\begin{aligned} & \mathbf{E}_D \mathbf{E}_{X,Y} \left( \hat{f}(X) - Y \right)^2 \\ &= \mathbf{E}_D \mathbf{E}_X \left( \hat{f}(X) - \mathbf{E}(Y|X) \right)^2 + \mathbf{E}_{X,Y} (Y - \mathbf{E}(Y|X))^2 \\ &= \mathbf{E}_X \mathbf{E}_D \left( \hat{f}(X) - \mathbf{E}_D \hat{f}(X) \right)^2 && \text{(variance)} \\ &+ \mathbf{E}_X \left( \mathbf{E}_D \hat{f}(X) - \mathbf{E}(Y|X) \right)^2 && \text{(bias)}^2 \\ &+ \mathbf{E}_X (Y - \mathbf{E}(Y|X))^2 && \text{(noise)} \end{aligned}$$

**Unbiased estimator:** bias = 0.

## BIAS/VARIANCE TRADEOFF

**Objective:** Minimize bias and variance simultaneously - usually impossible

**Tradeoff:** Small data sets and large  $\mathcal{F}$

variance large, bias small

Large data sets and small  $\mathcal{F}$

variance small, bias large

## COMBINING REGRESSORS - BIAS

Set of estimators:  $\hat{f}_1(x), \hat{f}_2(x), \dots, \hat{f}_k(x)$

Simple average:  $\hat{f}(x) = \frac{1}{k} \sum_{i=1}^k \hat{f}_i(x)$

**Bias:**

$$\begin{aligned} B_f(x) &= \mathbf{E}_D \hat{f}(x) - \mathbf{E}(Y|x) \\ &= \frac{1}{k} \sum_{i=1}^k \mathbf{E}_D \hat{f}_i(x) - \mathbf{E}(Y|x) \end{aligned}$$

Unbiased estimators remain unbiased - more likely for complex estimators

## COMBINING REGRESSORS - VARIANCE I

$$\begin{aligned} V_f(x) &= \mathbf{E}_D \left( \hat{f}(X) - \mathbf{E}_D \hat{f}(X) \right)^2 \\ &= \mathbf{E}_D \left( \frac{1}{k} \sum_{i=1}^k \hat{f}_i(x) - \frac{1}{k} \sum_{i=1}^k \mathbf{E}_D \hat{f}_i(x) \right)^2 \\ &= \mathbf{E}_D \left( \frac{1}{k} \sum_{i=1}^k [\hat{f}_i(x) - \mathbf{E}_D \hat{f}_i(x)] \right)^2 \\ &= \frac{1}{k^2} \sum_{i=1}^k \text{Var} \left\{ \hat{f}_i(x) \right\} + \frac{1}{k^2} \sum_{i \neq j} \sum \text{Cov} \left\{ \hat{f}_i(x), \hat{f}_j(x) \right\} \end{aligned}$$

## COMBINING REGRESSORS - VARIANCE II

Recall

$$V_f(x) = \frac{1}{k^2} \sum_{i=1}^k \text{Var} \left\{ \hat{f}_i(x) \right\} + \frac{1}{k^2} \sum_{i \neq j} \sum \text{Cov} \left\{ \hat{f}_i(x), \hat{f}_j(x) \right\}$$

**Assume:**

Covariances small:  $\text{Cov} \left\{ \hat{f}_i(x), \hat{f}_j(x) \right\} \approx 0$

Variances similar:  $\text{Var} \left\{ \hat{f}_i(x) \right\} \approx v$

Then

$$V_f(x) \approx \frac{v}{k}$$

**Reduction:** by a factor of  $1/k$  - main effect if bias unchanged

## BIAS/VARIANCE - CLASSIFICATION

**Note:** No generally agreed upon split of classification error into bias variance

**Alternatives:** Will not discuss

### **Intuition:**

**Bias:** Measures the average correctness of the classifier across many data sets

**Variance:** Measures the fluctuations in the classifier's performance

## BAGGING II

**Why does Bagging work?** (A simple explanation)

Covariances small: Due to using **different** subsets for training

Variances similar: Estimator from each sub-sample behaves similarly (on average)

Biases: Weakly affected

More elaborate explanation - Bühlman and Yu 1999

**Takeaway Messages:**

- ★ It is advantageous to reduce dependence between component estimators
- ★ Can we reduce bias **and** variance simultaneously?



## THE IDEA OF BOOSTING

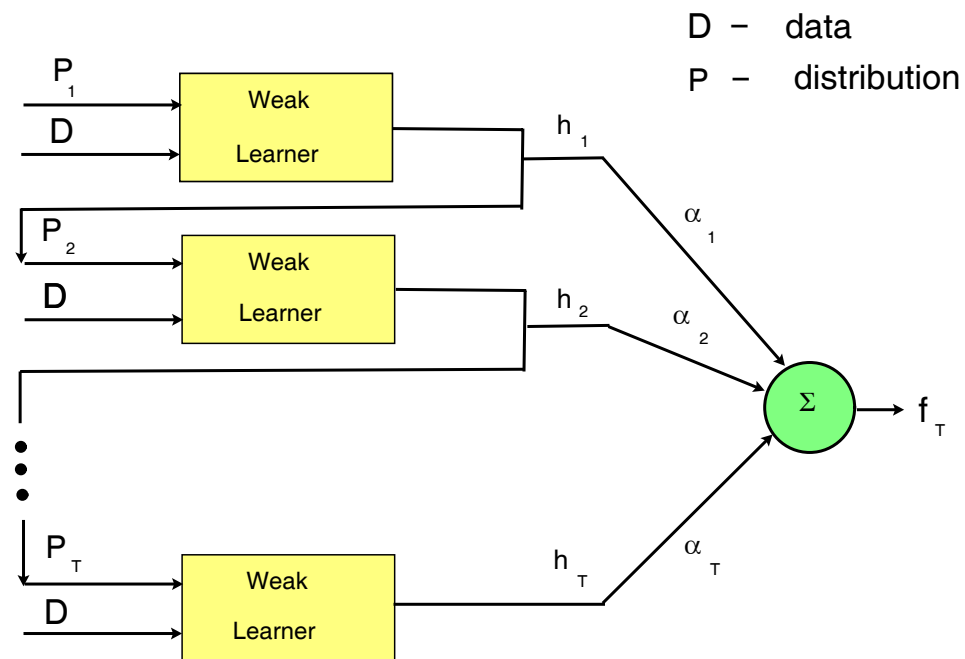
**Basic idea:** An **adaptive** combination of poor learners, forced to **differ from each other**, leads to an **excellent** (complex) classifier!

**Base class:**  $\mathcal{H}$  - **base class** of **simple** classifiers (e.g., linear)

**Output Classifier:** 
$$f_T(x) = \text{sgn} \left( \sum_{t=1}^T \alpha_t h_t(\mathbf{x}) \right), \quad (h_t \in \mathcal{H})$$

**Idea outline:** Train a sequence of simple classifiers on **modified** data distributions, and form a weighted average

# ADABOOST



**Weak Learner:** ( $h_t$  binary)

$$\epsilon_t \triangleq \sum_{i=1}^m P_t(i) I[h_t(x_i) \neq y_i]$$

# ADABOOST

1. **Initialize:**  $P_1(i) = 1/n, t = 1$

2. **While**  $t \leq T$  &  $\epsilon_t < 1/2$

- **Construct binary weak classifier:**

$$h_t = \operatorname{argmin}_{h \in \mathcal{H}} \left\{ \sum_{i=1}^m P_t(i) I[y_i \neq h(x_i)] \right\}$$

- **Update distribution:**

$$P_{t+1}(i) = \frac{P_t(i) \exp(-\alpha_t y_i h_t(x_i))}{Z_t}$$

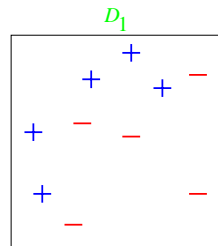
- **Compute weights:**  $\alpha_t = \frac{1}{2} \ln \left( \frac{1-\epsilon_t}{\epsilon_t} \right)$

- Set  $t \leftarrow t + 1$

3. **Final hypothesis:**  $f(x) \triangleq \left( \sum_{t=1}^T \alpha_t h_t(\mathbf{x}) \right)$

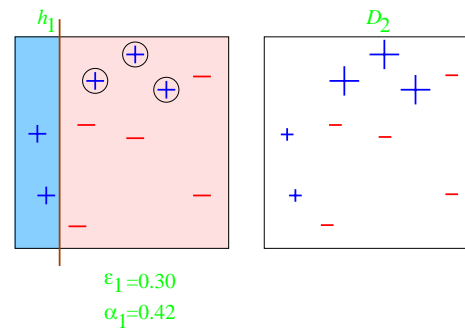
# ADABOOST IN ACTION I

## Toy Example



Weak hypotheses == vertical or horizontal half-planes

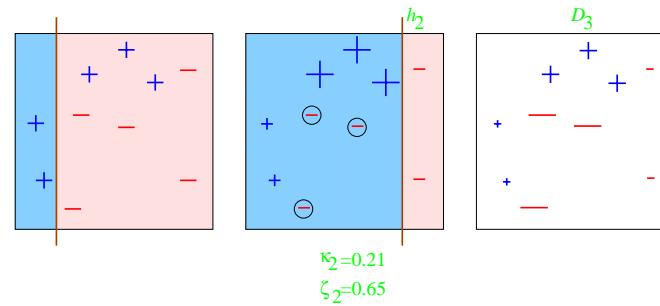
## Round 1



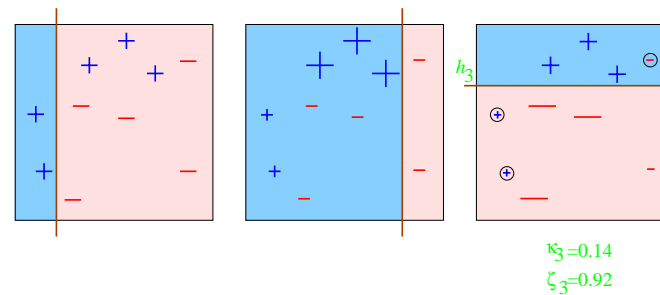
Source: Singer and Lewis Tutorial

# ADABOOST IN ACTION II

Round 2



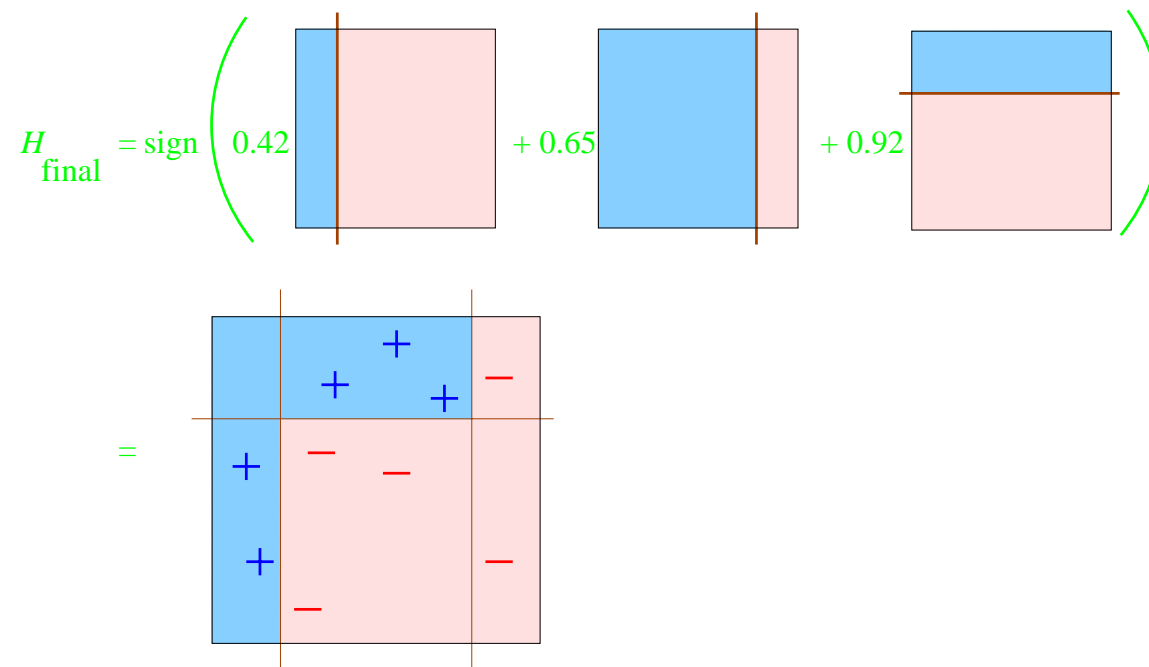
Round 3



Source: Singer and Lewis Tutorial

# ADABOOST IN ACTION III

## Final Hypothesis



Source: Singer and Lewis Tutorial

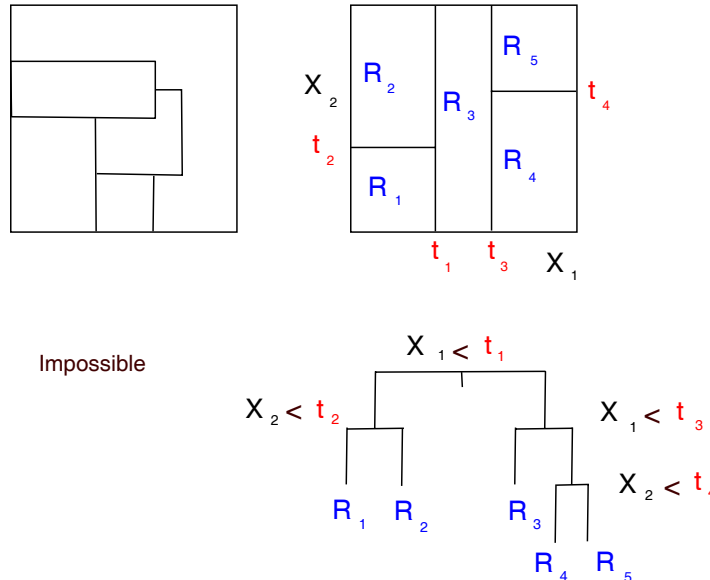
## WEAK LEARNERS USED FOR BOOSTING

Stumps:	Single axis parallel partition of space
Decision trees:	Hierarchical partition of space
Multi-layer perceptrons:	General non-linear function approximators
Radial basis functions:	Non-linear expansions based on <a href="#">kernels</a>

# DECISION TREES

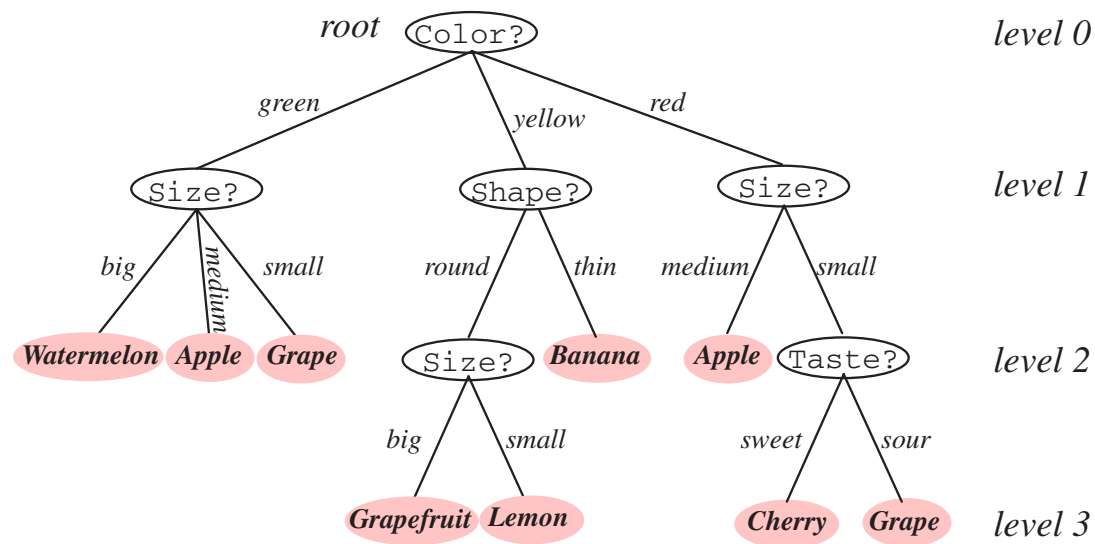
## Basic idea:

- ★ Hierarchical and recursive partitioning of the feature space
- ★ A simple model (e.g., constant) is fit in each region
- ★ In many approaches, split is **axis-parallel**



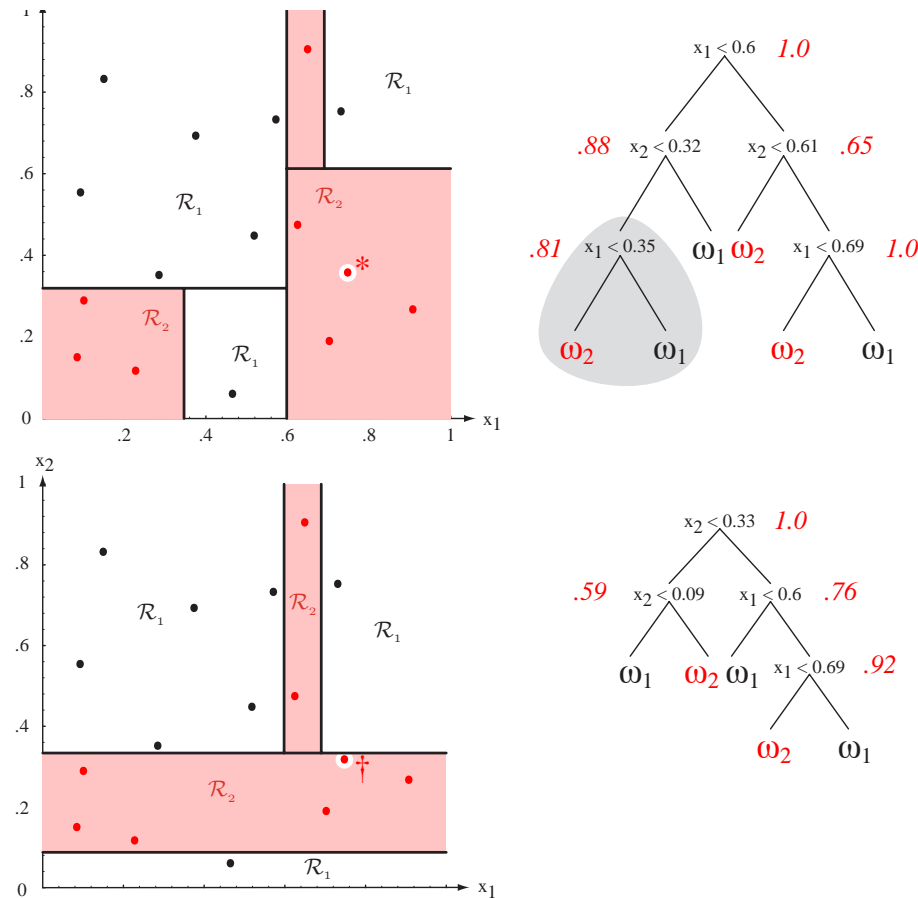


# DECISION TREES - NOMINAL FEATURES



Source: Duda, Hart and Stork textbook

# DECISION TREES - INSTABILITY

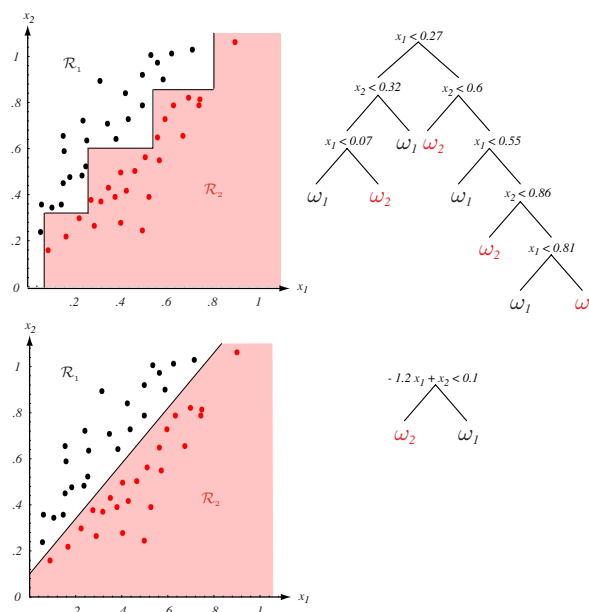


Source: Duda, Hart and Stork textbook

## DECISION TREES - OBLIQUE SPLITS

**Parallel splits:** Representationally Restrictive, but easy to interpret and construct

**Oblique splits:** Richer; hard to interpret and construct



Source: Duda, Hart and Stork textbook

## VARIATIONS ON ADABOOST

Will be discussed in Part 6

## THE BEHAVIOR ON THE SAMPLE



### Main sources:

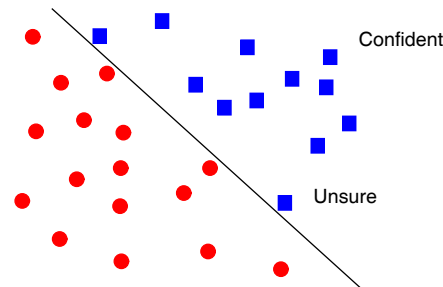
- Schapire and Singer 1999
- Schapire, Freund, Bartlett and Lee 1998

# MARGINS AND CLASSIFICATION

**Motivation:** We lose information in classifying a point as  $\pm 1$

**Observation:** We have higher confidence in **correctly classified** points, which are **far** from the decision boundary

**Suggestion:** Use **real number** to indicate confidence



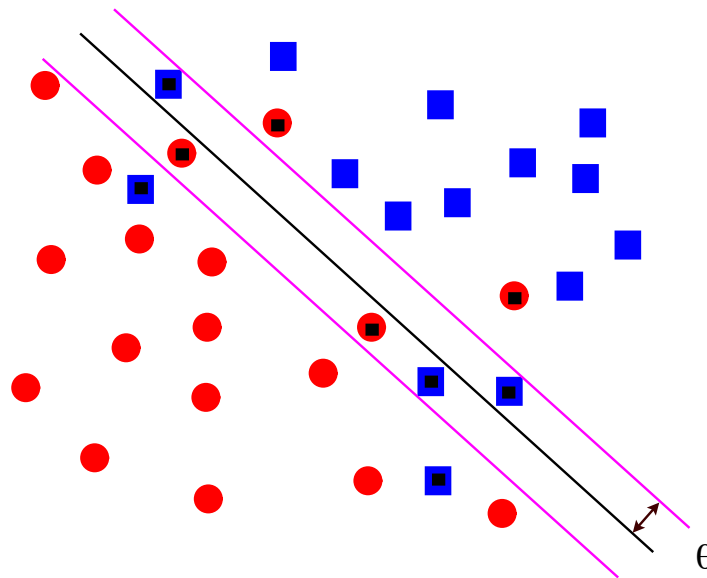
**Margin:**  $\text{margin}_f(x, y) = yf(x)$

**Hyper-plane:**  $\text{margin}_{w, w_0}(x, y) = y(w^T x + w_0)$

# THE EMPIRICAL MARGIN ERROR

**Empirical margin error:**

$$\hat{L}^{\theta}_m(f) = \frac{1}{m} \sum_{i=1}^m I[y_i f(x_i) \leq \theta] \quad (\text{Scale of } \theta \text{ and } f \text{ must match!})$$



## THE EMPIRICAL MARGIN ERROR

**Lemma:** Assume  $h_t(x) \in \{-1, +1\}$ , set

$$f_T(x) = \frac{\sum_{t=1}^T \alpha_t h_t(x)}{\sum_{t=1}^T \alpha_t} \quad (f \in [-1, +1]),$$

where  $\{\alpha_t\}$  obtained from **AdaBoost**. Then

$$\begin{aligned} \hat{L}_m^\theta(f_T) &= \frac{1}{m} \sum_{i=1}^m I[y_i f_T(x_i) \leq \theta] \\ &\leq e^{\theta \sum_{t=1}^T \alpha_t} \left( \prod_{t=1}^T Z_t \right) \end{aligned}$$



PROOF

$$\begin{aligned}
 Z_t &= \sum_{i=1}^n P_t(i) e^{-y_i \alpha_t h_t(x_i)} \\
 &= \sum_{i: y_i = h_t(x_i)} P_t(i) e^{-\alpha_t} + \sum_{i: y_i \neq h_t(x_i)} P_t(i) e^{\alpha_t} \\
 &= (1 - \epsilon_t) e^{-\alpha_t} + \epsilon_t e^{\alpha_t}
 \end{aligned}$$

$$\begin{aligned}
 y f_T(x) \leq \theta &\Rightarrow y \sum_{t=1}^T \alpha_t h_t(x) \leq \theta \sum_{t=1}^T \alpha_t \\
 \exp \left( -y \sum_{t=1}^T \alpha_t h_t(x) + \theta \sum_{t=1}^T \alpha_t \right) &\geq 1 \quad (y f(x) \leq \theta) \\
 I[y f(x) \leq \theta] &\leq \exp \left( -y \sum_{t=1}^T \alpha_t h_t(x) + \theta \sum_{t=1}^T \alpha_t \right)
 \end{aligned}$$

# PROOF, CONT'D

$$\begin{aligned}
 P_{t+1}(i) &= P_t(i) \frac{\exp(-\alpha_t y_i h_t(x_i))}{Z_t} \\
 &= \frac{\exp\left(-\sum_{\tau=1}^t \alpha_\tau y_i h_\tau(x_i)\right)}{m \prod_{\tau} Z_\tau} \quad (\text{Induction})
 \end{aligned}$$

$$\begin{aligned}
 \hat{\mathbf{E}}\{I[yf(x) \leq \theta]\} &\leq \hat{\mathbf{E}}\left\{e^{-y \sum_{t=1}^T \alpha_t h_t(x) + \theta \sum_{t=1}^T \alpha_t}\right\} \\
 &= \frac{1}{m} e^{\theta \sum_{t=1}^T \alpha_t} \sum_{i=1}^n e^{-y_i \sum_{t=1}^T \alpha_t h_t(x_i)} \\
 &= e^{\theta \sum_{t=1}^T \alpha_t} \left(\prod_{t=1}^T Z_t\right) \underbrace{\sum_{i=1}^n P_{T+1}(i)}_{=1}
 \end{aligned}$$

## EMPIRICAL MARGIN ERROR BOUND

**Claim:** Selecting  $\alpha_t = (1/2) \ln((1 - \epsilon_t)/\epsilon_t)$  leads to the bound

$$Z_t = 2\sqrt{\epsilon_t(1 - \epsilon_t)}.$$

**Proof** Straightforward by substitution

**Conclusion:** Recall  $\hat{L}_m^\theta(f) = \frac{1}{m} \sum_{i=1}^m I[y_i f(x_i) \leq \theta]$

$$\hat{L}_m^\theta(f_T) \leq \prod_{t=1}^T \sqrt{4\epsilon_t^{1-\theta}(1 - \epsilon_t)^{1+\theta}}$$

**If**  $\epsilon_t = 1/2 - \gamma_t, \quad \gamma_t \geq \theta \quad \forall t$

**Then**  $\hat{L}_m^\theta(f_T) \rightarrow 0$  exponentially fast!

## TRAINING ERROR

Consider  $\theta = 0$ ,

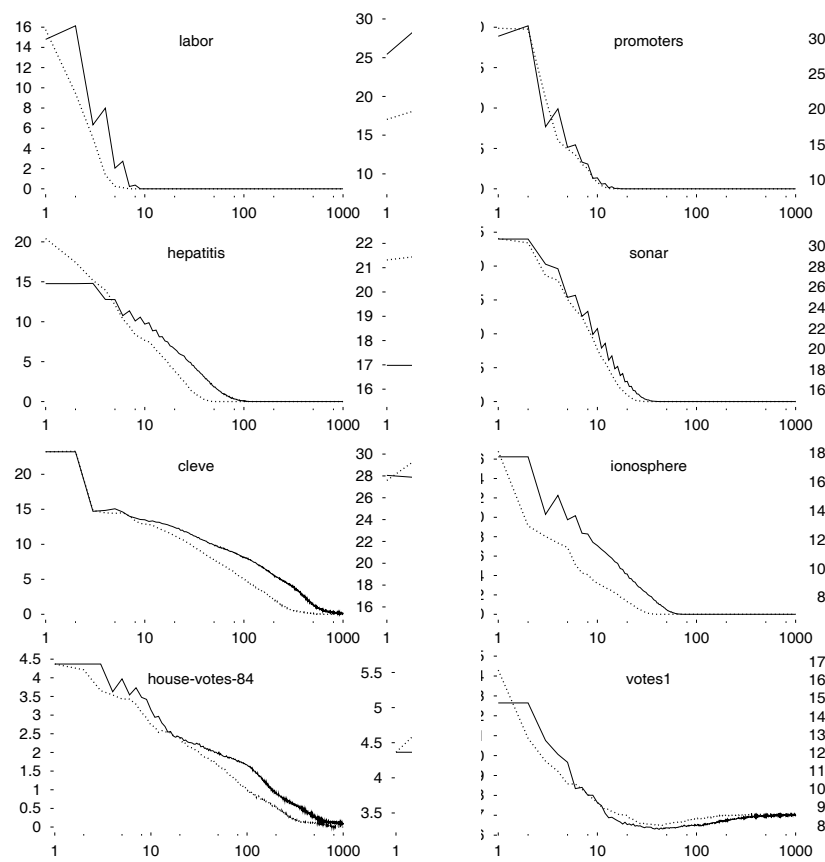
$$\hat{L}_m(f) = \frac{1}{m} \sum_{i=1}^m I[y_i f(x_i) \leq 0]$$

Using  $\ln x \leq x - 1$

$$\begin{aligned} \hat{L}_m(f_T) &\leq \prod_{t=1}^T \sqrt{1 - 4\gamma_t^2} \\ &\leq e^{-2 \sum_{t=1}^T \gamma_t^2} \\ &\rightarrow 0 \quad \text{if} \quad \sum_{t=1}^T \gamma_t^2 \rightarrow \infty \end{aligned}$$

Training Error can be driven to zero, if weak learners are sufficiently strong

# TRAINING ERROR FOR REAL DATA



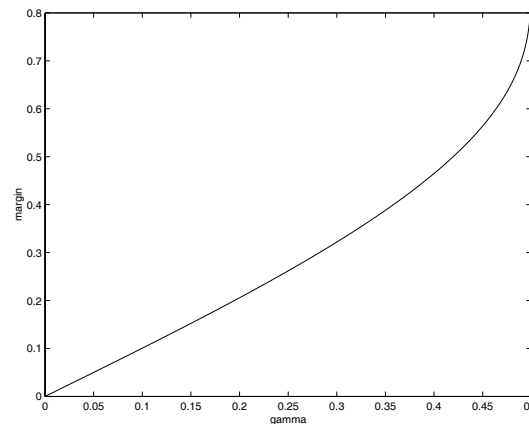
Source: Schapire and Singer 1999

# THE MINIMAL MARGIN

Assume  $\epsilon_t \leq 1/2 - \gamma$

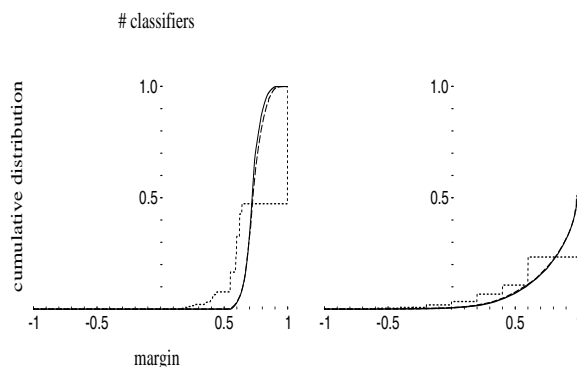
Then

$$\text{Minimal margin} \geq \frac{\log \frac{1/4}{(1/2-\gamma)(1/2+\gamma)}}{\log \frac{1/2+\gamma}{1/2-\gamma}}$$



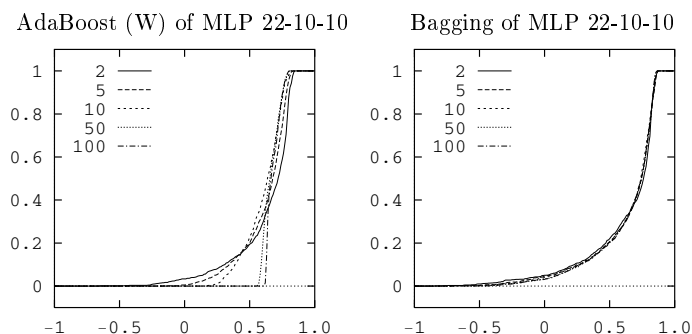
# MARGIN PLOTS I

**Margin plots:** Histogram of  $y_i f_T(x_i)$ ,  $i = 1, 2, \dots, m$



**Decision Trees**

Schapire *et al.* 1998



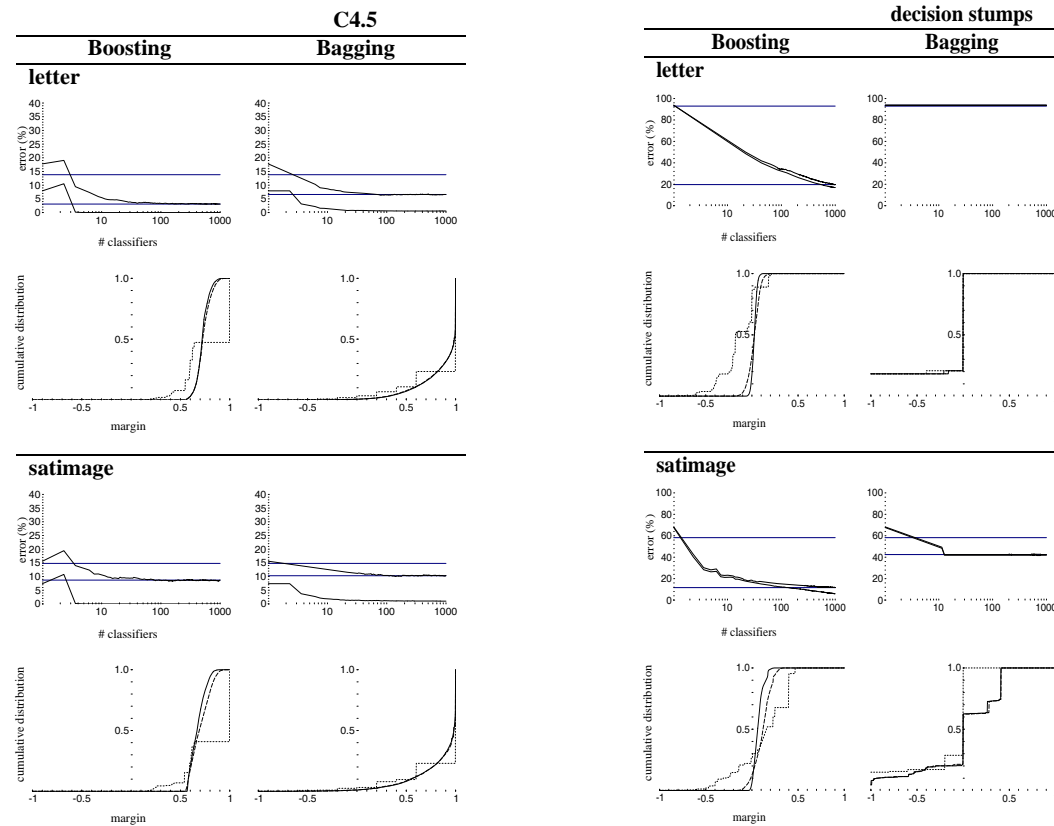
**Neural Networks**

Schwenk and Bengio 2000

**Observation:** **AdaBoost** increases the margins of most points

**Bagging** has a broader spectrum of distributions

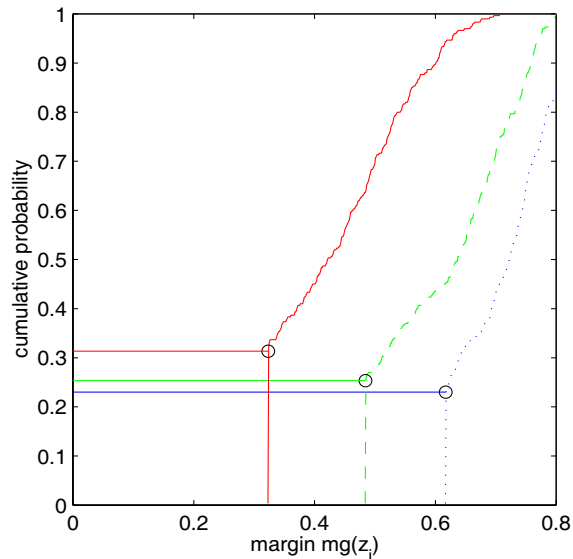
# MARGIN PLOTS I



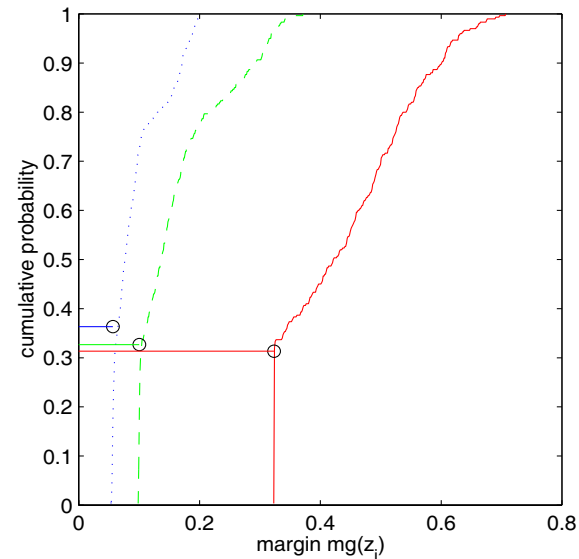
Source: Schapire, Freund, Bartlett and Lee 1998



# THE EFFECT OF NOISE AND COMPLEXITY



Effect of **Noise** on margin dist.  
Noise  $\Rightarrow$  smaller margins



Effect of **complexity** on margin dist.  
Complexity  $\Rightarrow$  larger margins

Source: Rätsch *et al.*, 2000

# INTERPRETING THE BOOSTING WEIGHTS

Recall that

$$\hat{L}(f_T) \leq \prod_{t=1}^T Z_t(\alpha) \quad ; \quad Z_t(\alpha) = \sum_{i=1}^m P_t(i) e^{-\alpha y_i h_t(x_i)}$$

Minimizing  $Z_t(\alpha)$ ,

$$\frac{dZ_t(\alpha)}{d\alpha} = - \sum_{i=1}^m P_t(i) y_i h_t(x_i) e^{-\alpha y_i h_t(x_i)} = -Z_t(\alpha) \sum_{i=1}^m P_{t+1}(i) y_i h_t(x_i) = 0$$

Conclude

$$\sum_{i=1}^m P_{t+1}(i) y_i h_t(x_i) = 0$$

**Interpretation:** The new distribution is uncorrelated with the previous hypothesis  $h_t$ , so that the new hypothesis, based on  $P_{t+1}$  will also be uncorrelated with  $h_t(x)$

# GENERALIZATION ERROR



## Main sources:

- Schapire, Freund, Bartlett and Lee 1998
- Schapire and Singer 1999
- Kégl, Linder and Lugosi 2001

**SETUP****Expected error:**

$$L(f) = \mathbf{E}\{I[yf(x) \leq 0]\}$$

**Data:**

$$(x_1, y_1), \dots, (x_m, y_m)$$

**Empirical error:**

$$\hat{L}_m(f) = \frac{1}{m} \sum_{i=1}^m I[y_i f(x_i) \leq 0]$$

**Empirical margin error:**

$$\hat{L}_m^\theta(f) = \frac{1}{m} \sum_{i=1}^m I[y_i f(x_i) \leq \theta]$$

**Empirical classifier:**

$$\hat{f}_m$$

**Main issue:**Bound  $L(\hat{f}_m)$  in terms of  $\hat{L}_m^\theta(\hat{f}_m)$ **Standard VC bounds:**Use  $\hat{L}_m(\hat{f}_m)$ **Margin bounds:**Use  $\hat{L}_m^\theta(\hat{f}_m)$

# VC DIMENSION

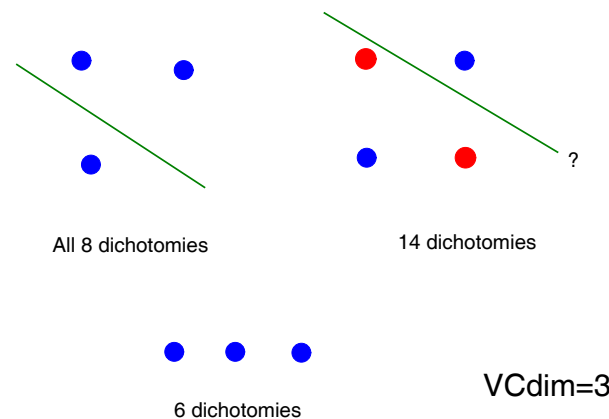
**Given:**  $\mathcal{F} = \{f : \mathbb{R}^d \mapsto \{-1, +1\}\}$

**Question:** How complex is the class?

§

**Shattering:**  $\mathcal{F}$  shatters a set  $X$  if  $\mathcal{F}$  achieves **all dichotomies** on  $X$

**VC-dimension** The size of the largest shattered subset of  $X$



## VC BOUNDS

For any  $f \in \mathcal{F}$ , with probability larger than  $1 - \delta$

$$|L(f) - \hat{L}_m(f)| \leq c_1 \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}} + c_2 \sqrt{\frac{\log \frac{1}{\delta}}{m}}$$

**Confidence interval:** Standard statistical interpretation

Let

$$\hat{f}_m = \operatorname{argmin}_{f \in \mathcal{F}} \hat{L}_m(f)$$

Then

$$\mathbf{E}L(\hat{f}_m) \leq \inf_{f \in \mathcal{F}} L(f) + c \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}}$$

(Original proof: Vapnik and Chervonenkis 1971)

## PROOF FOR FINITE HYPOTHESIS CLASS

**Estimate:**  $\Pr \left\{ \left| L(\hat{f}) - \hat{L}_m(\hat{f}) \right| > \epsilon \right\}$

**Assume:**  $\mathcal{F} = \{f^{(1)}, \dots, f^{(N)}\}$ ,  $N < \infty$

$$\begin{aligned} \Pr \left\{ \left| L(\hat{f}_m) - \hat{L}_m(\hat{f}_m) \right| > \epsilon \right\} &\leq \Pr \left\{ \max_{1 \leq i \leq N} \left| L(f^{(i)}) - \hat{L}_m(f^{(i)}) \right| > \epsilon \right\} \\ &\leq \sum_{i=1}^N \Pr \left\{ \left| L(f^{(i)}) - \hat{L}_m(f^{(i)}) \right| > \epsilon \right\} \\ &\leq N \max_{1 \leq i \leq N} \Pr \left\{ \left| L(f^{(i)}) - \hat{L}_m(f^{(i)}) \right| > \epsilon \right\} \\ &\leq 2Ne^{-2m\epsilon^2} \quad (\text{Hoeffding's inequality}) \end{aligned}$$

**PROOF (CONT'D)**

**Hoeffding inequality:** Let  $\{x_i\}_{i=1}^n$  be independent with  $|x_i| \leq B$  for all  $i$ . Then

$$\Pr \left\{ \left| \frac{1}{m} \sum_{i=1}^m x_i - \mathbf{E} \left\{ \frac{1}{m} \sum_{i=1}^m x_i \right\} \right| > \epsilon \right\} \leq 2e^{-2m\epsilon^2/B^2}$$

Using previous slide

$$\Pr \left\{ \left| L(f^{(i)}) - \hat{L}_m(f^{(i)}) \right| > \epsilon \right\} \leq 2Ne^{-2m\epsilon^2}$$

Set r.h.s. to  $\delta$ , obtaining for all  $f \in \mathcal{F}$

$$\left| L(f) - \hat{L}_m(f) \right| \leq \sqrt{\frac{\log(2N/\delta)}{2m}}$$

with probability larger than  $1 - \delta$ .



## INTERPRETATION OF VC BOUNDS

Recall

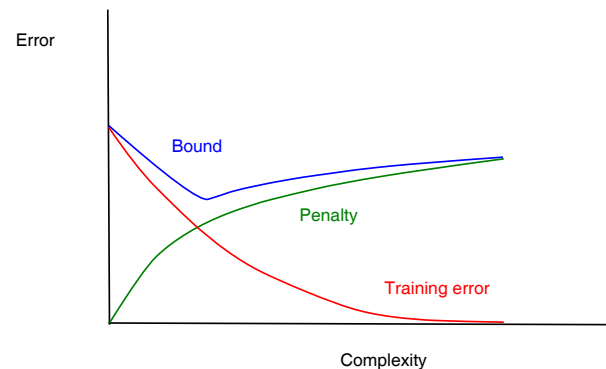
$$L(f) \leq \hat{L}_m(f) + c_1 \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}} + c_2 \sqrt{\frac{\log \frac{1}{\delta}}{m}}$$

**Tightness:** Bound becomes tight for increasing sample size

**Empirical Error:** Decreases with complexity of  $\mathcal{H}$

**Confidence term:** Increases with complexity classes  $\mathcal{H}$

**Overfitting:** Occurs when  $\text{VCdim}(\mathcal{H})$  becomes very large



# VC BOUNDS FOR CONVEX COMBINATION

Recall

$$f_T(x) = \sum_{t=1}^T \alpha_t h_t(x)$$

Let

$$\text{co}_T(\mathcal{H}) = \left\{ f : f(x) = \sum_{t=1}^T \alpha_t h_t(x), \alpha_i \geq 0, \sum_{t=1}^T \alpha_t = 1 \right\}$$

For any  $f \in \text{co}_T(\mathcal{H})$ , with probability  $1 - \delta$

$$L(f) \leq \hat{L}_m(f) + c_1 \sqrt{\frac{\text{VCdim}(\text{co}_T(\mathcal{H}))}{m}} + c_2 \sqrt{\frac{\log \frac{1}{\delta}}{m}}$$

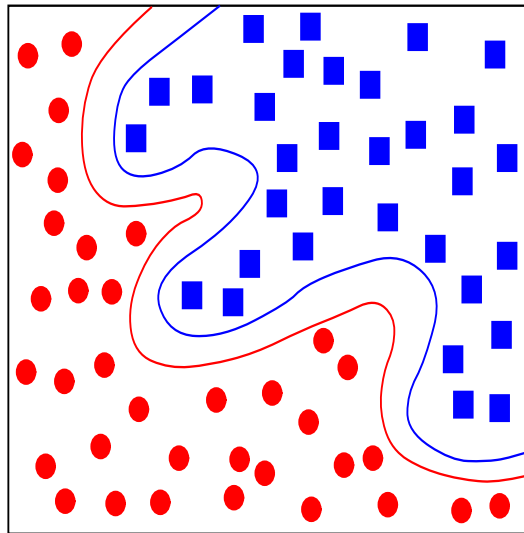
## VC BOUNDS

**Problem with VC Bound:**  $\text{VCdim}(\text{co}_T(\mathcal{H}))$  may be large, often

$$\text{VCdim}(\text{co}_T(\mathcal{H})) \approx T \text{VCdim}(\mathcal{H})$$

**Luckiness:** Does not take into account possible luckiness

$\hat{L}_m^\theta(f)$  may be small



## MARGIN BASED BOUNDS

For any  $f \in \text{co}_T(\mathcal{H})$ , with probability  $1 - \delta$

$$L(f) \leq \hat{L}_m^\theta(f) + \frac{c_1}{\theta} \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}} + c_2 \sqrt{\frac{\log \frac{1}{\delta}}{m}}$$

**Observe:**

- ★ No dependence on  $T$  - is overfitting absent?
- ★ Luckiness incorporated through  $\hat{L}_m^\theta(f)$
- ★ Limit  $\theta \rightarrow 0$  diverges
- ★ Much better than VC bounds (if lucky)
- ★ Overfitting absent (if lucky) - no  $T$ -dependence

## LUCKINESS TRADEOFF

$$L(f) \leq \hat{L}_m^\theta(f) + \frac{c_1}{\theta} \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}} + c_2 \sqrt{\frac{\log \frac{1}{\delta}}{m}}$$

**Large  $\theta$ :**  $\hat{L}_m^\theta(f)$  small (if lucky)

$$\frac{1}{\theta} \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}} \text{ small}$$

**Small  $\theta$ :**  $\hat{L}_m^\theta(f) \approx \hat{L}_m(f)$

$$\frac{1}{\theta} \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}} \text{ large}$$

**Optimum:** If large  $\theta$  can be achieved with small error

## BASIC IDEA OF THE PROOF

**Source:** Original proof Schapire *et al.* (98), outline from Kégl *et al.* (01)

**Double sample:** Generate an independent fictitious sample  $\{x'_1, \dots, x'_m\}$ , set  $\mathbf{L}'(f) = (1/m) \sum_{i=1}^m I[y'_i f(x'_i) \leq \theta]$

**Transform problem:**

$$\mathbf{E} \max_{f \in \mathcal{F}} \left( L(f) - \hat{L}_m^\theta(f) \right) \leq \mathbf{E} \max_{f \in \mathcal{F}} \left( L'_m(f) - \hat{L}_m^\theta(f) \right)$$

**Symmetrize problem:** Use freedom in  $\theta$

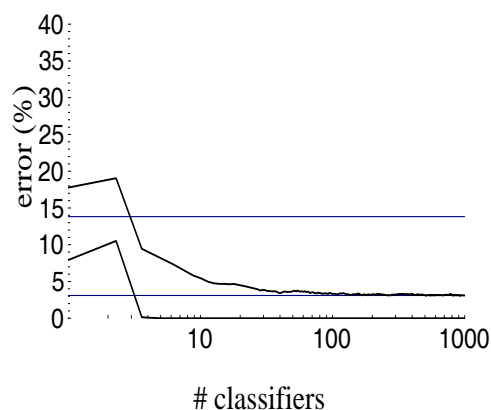
$$\mathbf{E} \max_{f \in \mathcal{F}} \left( L'_m(f) - \hat{L}_m^\theta(f) \right) \approx \mathbf{E} \max_{f \in \mathcal{F}} \left( L_m^{\theta/2}(f) - \hat{L}_m^{\theta/2}(f) \right)$$

**Maxima of linear programs:** Occur at an extreme point

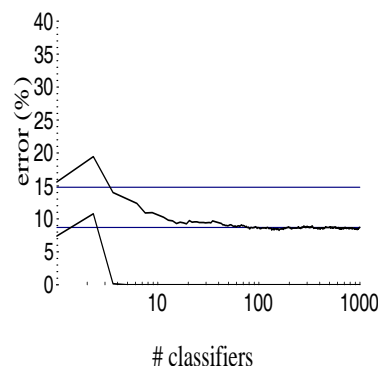
# EXPERIMENTS - IS THE THEORY CORROBORATED?

**Weak learner:** C4.5 decision tree

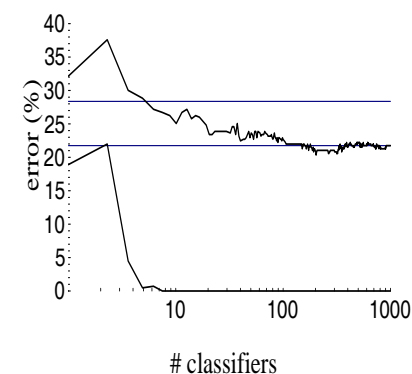
**letter**



**satimage**



**vehicle**



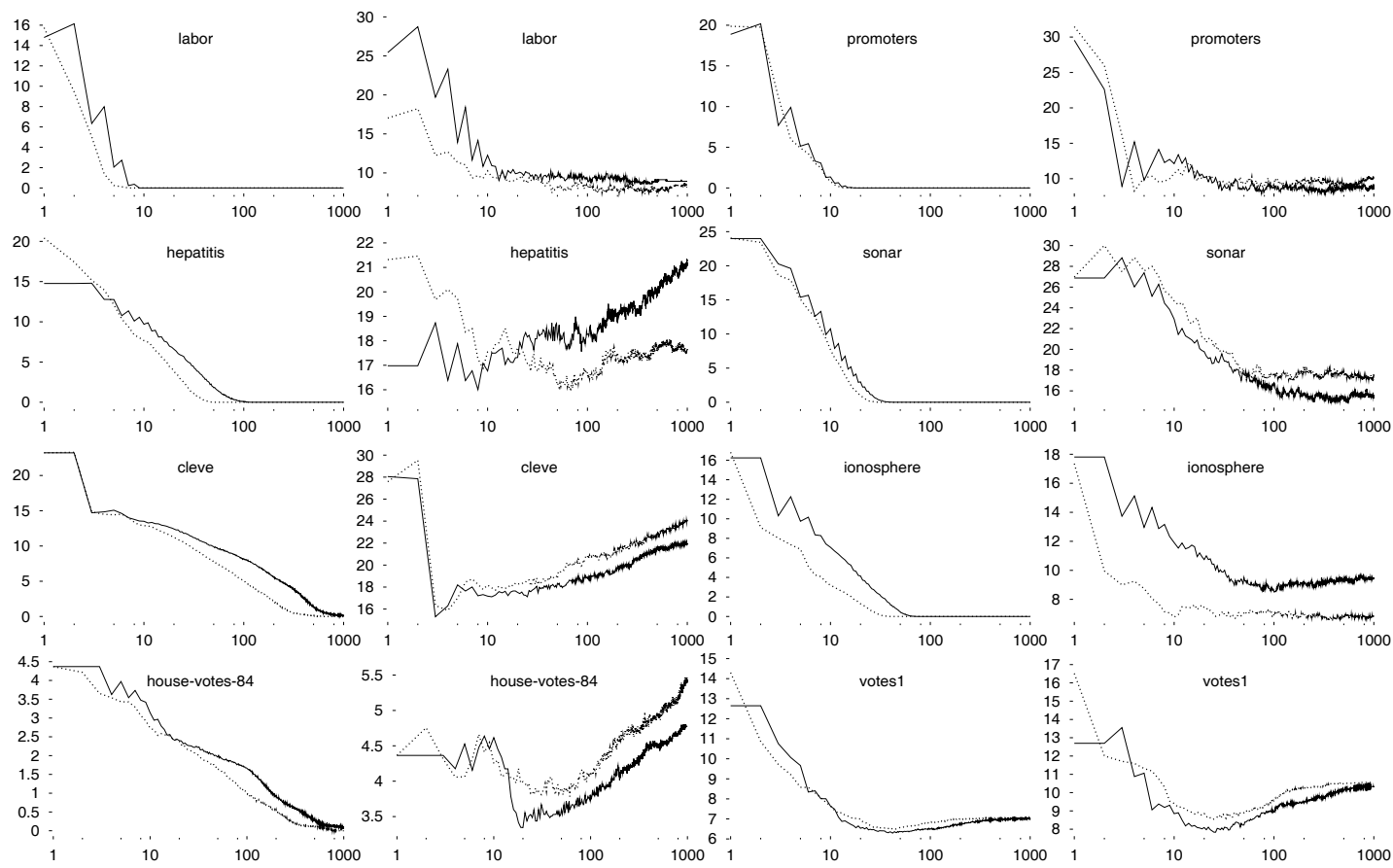
**Training Error:** Converges to zero

**Test Error:** Asymptotes - no overfitting observed

Continues to decrease after training error vanishes

**Source:** Schapire, Freund, Bartlett and Lee 1998

# OVERFITTING OBSERVED



Source: Schapire and Singer 1999



## REGULARIZING BOOSTING

**Observe:** If weak learner attains large **advantage**, can ‘boost forever’

**Question:** What happens in **noisy** situations?

**Regularization:** Need to **control complexity**

Do not insist on driving training error to zero

Early stopping

Do not allow weights on examples to become very different

Restrict the optimization process

## SOFT MARGINS

**Basic idea:** (Rätsch *et al.* 2000)

Introduce **slack variables** as in SVM,

$$y_i \sum_{t=1} \alpha_t h_t(x_i) \geq \rho \quad \Longrightarrow \quad y_i \sum_{t=1} \alpha_t h_t(x_i) \geq \rho - C\zeta_i$$

**Soft margin:**

$$\tilde{\rho}_i = y_i \sum_{t=1} \alpha_t h_t(x) + C\zeta_i$$

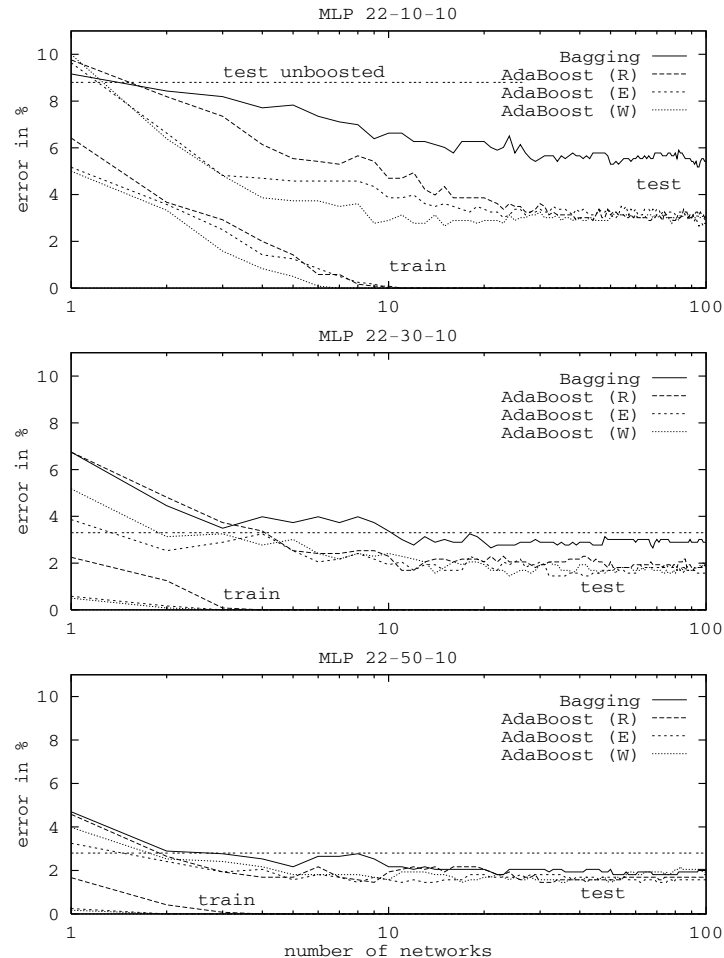
**New algorithm:** Maximize the margin subject to constraint on the number of errors

Trade-off determined by value of  $C$

## EARLY STOPPING

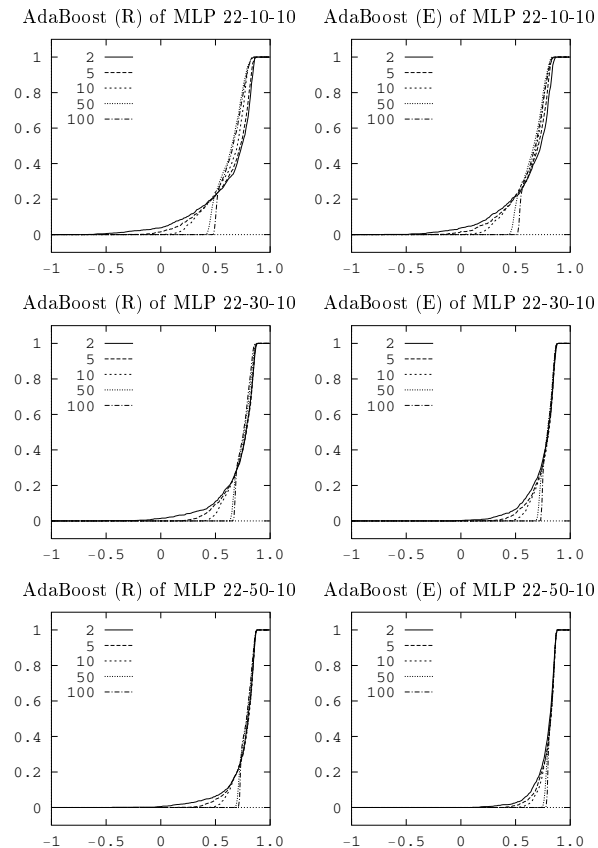
- Idea:** Run the Boosting algorithm for  $T$  steps
- Stopping time:** Upper bound on the true error  
Cross-validation
- Problem with bound:** Bound discussed independent of  $T$ !  
Need more refined bounds
- Another idea:** Constrained optimization (discuss in Section 8)

# EXPERIMENTS - BOOSTING NEURAL NETWORKS



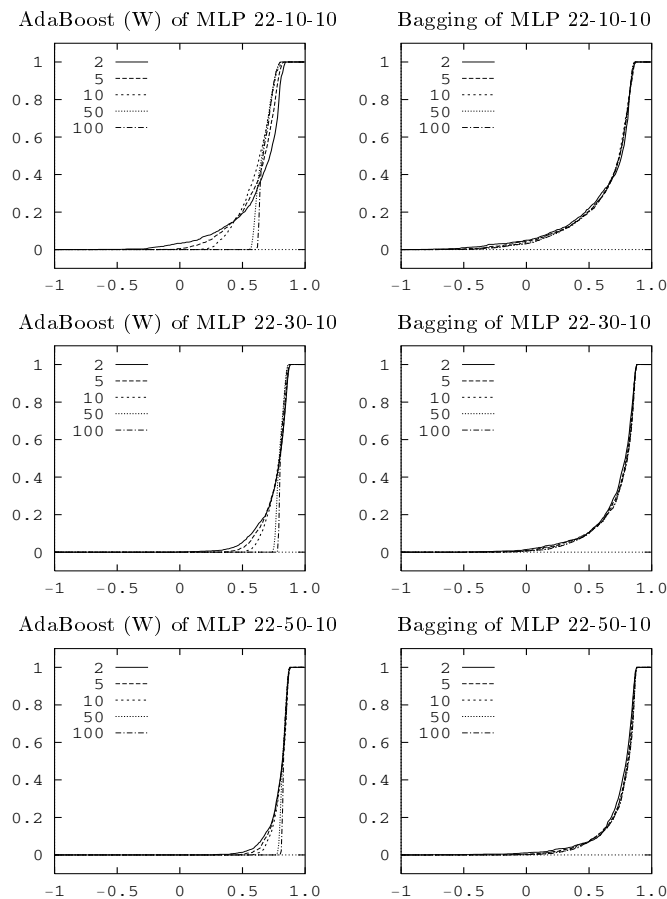
Source: Schwenk and Bengio

# MARGINS - NEURAL NETWORKS



Source: Schwenk and Bengio

# MARGINS - BOOSTING VS. BAGGING



Source: Schwenk and Bengio 2000

# ON THE EXISTENCE OF WEAK LEARNERS



- ★ Main source: Mannor and Meir (2001, 2002)

## WEAK LEARNER

**Weighted Error:** Let  $h : \mathcal{X} \mapsto \{-1, +1\}$ ,

$$\epsilon(P, h) = \sum_{i=1}^m P(i) I[h(x_i) \neq y_i]$$

**Weak Learner:** Boosting will ‘work’ if for **any**  $P$ ,

$$\epsilon(P, h) \leq \frac{1}{2} - \gamma, \quad \gamma \text{ sufficiently large advantage}$$

**Trivial solution:**  $\epsilon(P_t, h_t) \leq 1/2$  is easily achievable



# WEAK LEARNERS AND BOOLEAN FUNCTIONS

$f$  Arbitrary Boolean function,  $f : \{-1, +1\}^d \mapsto \{-1, +1\}$

$H$  Set of Boolean functions

**Distribution:**  $\mathcal{D}$  - distribution over  $\{-1, +1\}^d$

**Correlation:**  $\text{Corr}_{\mathcal{D}}(f, H) = \max_{h \in H} \mathbf{E}_{\mathcal{D}}[f(x)h(x)]$

$$\text{Corr}(f, H) = \min_{\mathcal{D}} \text{Corr}_{\mathcal{D}}(f, H)$$

**Claim:** (Freund 1995)

$$k > (2 \log 2) d \text{Corr}(f, H)^{-2} \quad \implies \quad f(x) = \text{sgn} \left( \sum_{i=1}^k h_i(x) \right)$$

**Conclude:** Combination of weak learners can represent any  $f$  if it is correlated with  $H$

**Problem:**  $f$  unknown; Proof relies heavily on Boolean nature

## BASIC ISSUES

**Observe:** A weak error of  $1/2$  is useless for learning!

**Effective weak learner:** A weak learner leading to ‘good’ generalization

### Main Questions:

- I.** How large does  $\gamma_t$  need to be?
- II.** When does an effective weak learner exist?

**Observe:** It suffices to consider the case where  $P^+ = P^-$ , namely

$$\sum_{x_i \in X^+} P(i) = \sum_{x_i \in X^-} P(i)$$

## ON THE SCALE OF THE ADVANTAGE

Recall

$$L(f) \leq \hat{L}_m^\theta(f) + \frac{c_1}{\theta} \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}} + c_2 \sqrt{\frac{\log \frac{1}{\delta}}{m}}$$

and

$$\hat{L}_m^\theta(f_T) \leq \prod_{t=1}^T \sqrt{4\epsilon_t^{1-\theta} (1 - \epsilon_t)^{1+\theta}} \quad (\epsilon_t = \frac{1}{2} - \gamma_t)$$

**Sufficient condition for vanishing bound:**

Margin error:  $L_m^\theta(f_T) \rightarrow 0$  if  $\gamma_t \geq \theta$

Complexity:  $\theta \gg 1/\sqrt{m}$

**Effective weak learner:** Demand that  $\gamma_t \geq 1/\sqrt{m}$

$\Omega(1/m)$  LINEAR WEAK LEARNER ALWAYS EXISTS

**Assumption:** Work with linear classifier (learner)

$$h(x) = \text{sgn}(w^\top x + w_0)$$

**Claim:** For any set of distinct points  $(x_1, y_1), \dots, (x_m, y_m)$  and distribution  $P$ , there exists a linear classifier  $h$  such that

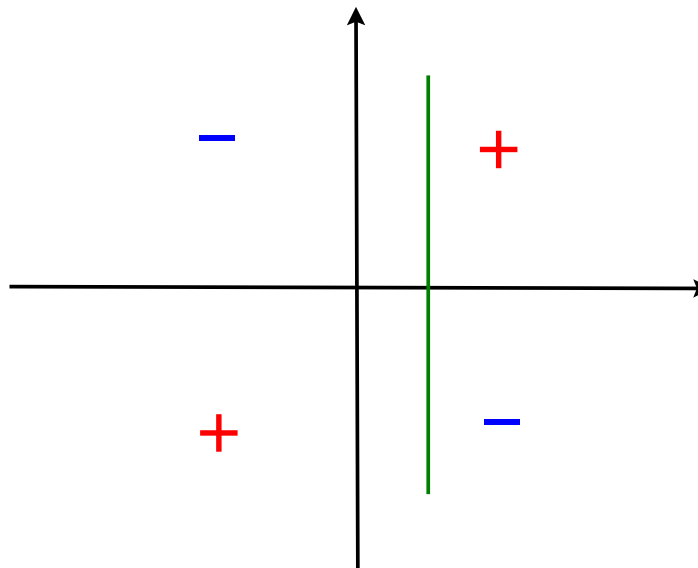
$$\epsilon(P, h) \leq \frac{1}{2} - \frac{1}{4m - 2}$$

**Proof:** Project onto 1D and use **pigeonhole principle**

**This is not good enough:** Applies to **arbitrarily** labeled points

## STUMPS ARE NOT WEAK LEARNERS

**Stumps:** Hyper-planes parallel to axes  
Fail on simple XOR configuration

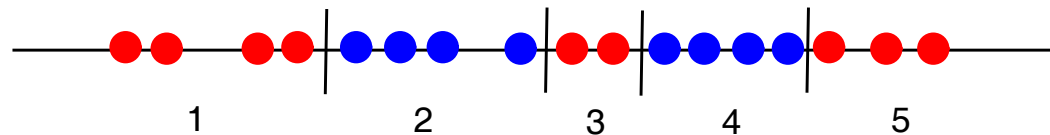


**BOUNDS IN TERMS OF THE NUMBER OF REGIONS**

**Motivation:** Error reduction is hard if  $\pm$  points are **highly intermixed**

**Single dimension:** From previous result, if there are  **$K$  uniform regions**, obtain error

$$\epsilon \leq \frac{1}{2} - \frac{c}{K}$$



**Multiple dimensions:** Problem becomes very hard!  
New tools are required

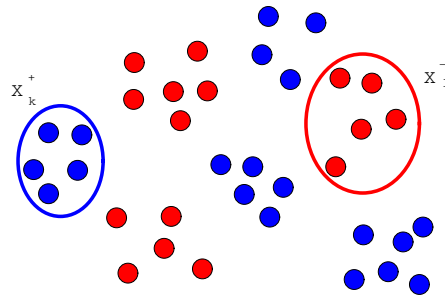
## CONDITION FOR EFFECTIVE LINEAR LEARNER

Let

$$\inf_h \epsilon(P, h) = \frac{1}{2} - \gamma^*$$

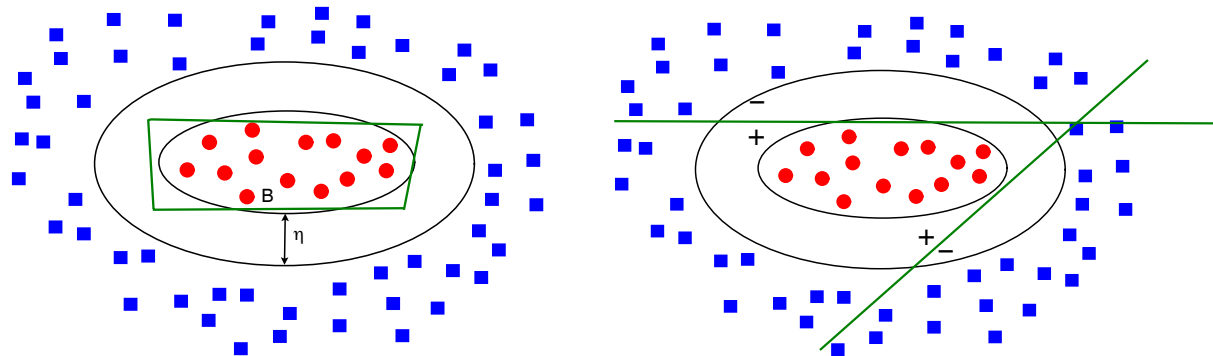
**Question:** When is  $\gamma^* \gg \frac{1}{m}$ ? (Ideally,  $\gamma^* > c \geq 0$ )

**Will show:** Occurs when data ‘approximately clusters’



**Generalization:** Under such conditions boosting generalizes well

# SIMPLE EXAMPLE

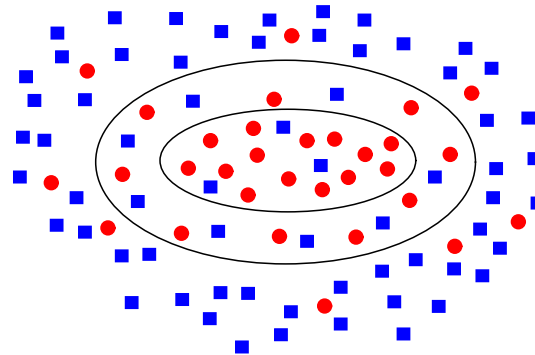


**Claim:**  $\inf_h \epsilon(P, h) \leq \frac{1}{2} - \frac{c}{K}$  ( $K$  faces)

- ★ Define  $K$  classifiers  $h_1, \dots, h_K$  as in the right figure
- ★ Construct non-linear classifier  $h = \min(h_1, \dots, h_K)$
- ★  $h$  yields zero error
- ★ There must exist a classifier  $h_i$  with error smaller than  $1/2 - 1/2K$



## A MORE COMPLEX EXAMPLE



Will need more advanced tools

# GEOMETRIC DISCREPANCY - HYPERPLANES

$$S = (\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m) \quad \mathbf{x}_i \in \mathbb{R}^d, y_i \in \{\pm 1\}$$

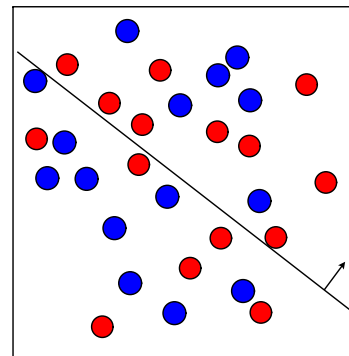
$X^\pm$  = subset of points for which  $y = \pm 1$

$$\text{disc}(S, H) \triangleq \frac{1}{m} ||X^+ \cap H| - |X^- \cap H||$$

**Objective:** Find **halfspace**  $H$  such that

$\text{disc}(S, H)$  is maximal

$$\epsilon(U, h) = \frac{1}{2} - \text{disc}(S, H)$$



## GEOMETRIC DISCREPANCY - LOWER BOUNDS

### Positive results:

**Alexander (90,91):** For **any** set of  $m$  points there exists a half-space  $H$  for which

$$\text{disc}(S, H) \geq \frac{c(d)(\delta/L)^{1/2}}{\sqrt{m}}$$

$\delta$  - **minimal** distance between points

$L$  - **maximal** distance between points

### **Well-separated points:**

$$(L/\delta) \leq cm^{1/d} \quad \Rightarrow \quad \text{disc}(S, H) \geq \frac{c'(d)}{m^{1/2+1/2d}}$$

## GEOMETRIC DISCREPANCY - UPPER BOUNDS

### Negative results:

**Objective:** Find the most difficult set and associated coloring

**Matoušek (95):** There **exists** a set of colored points such that for any halfspace  $H$

$$\text{disc}(S, H) \leq \frac{c'(d)}{m^{1/2+1/2d}}$$

**Conclusion:** Precludes general-purpose effective weak learners

**Regularity:** Some structural assumptions are essential  
to achieve **effective** weak learning

## GEOMETRIC CHARACTERIZATION

Recall

$$\begin{aligned}\epsilon(\mathbf{P}, h) &= \sum_{i=1}^m \mathbf{P}(i) I[h(x_i) \neq y_i] \\ &= \frac{1}{2} - \gamma(\mathbf{P}, h)\end{aligned}$$

Using Discrepancy Theory

$$\sup_h \{\gamma(\mathbf{P}, h)\} \geq \sqrt{-(C_d/L)I(\mathbf{P})}$$

where

$$I(\mathbf{P}) = \sum_{i \neq j} \|x_i - x_j\| y_i y_j \mathbf{P}_i \mathbf{P}_j$$

is a purely geometric quantity

**INTERPRETATION**

$$I(P) = \sum_{i \neq j} \sum \|x_i - x_j\| y_i y_j P_i P_j$$

Split sum into **equally** labeled and **oppositely** labeled pairs

$$-I(P) = \sum_{\{y_i \neq y_j\}} \sum \|x_i - x_j\| P_i P_j - \sum_{\{y_i = y_j\}} \sum \|x_i - x_j\| P_i P_j$$

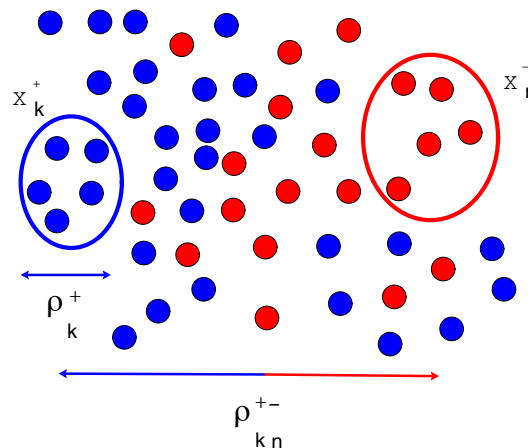
This is **large** if:

**oppositely** labeled points      far apart

**equally** labeled points      closely clustered

**INTUITION**

**Objective:** Obtain an error bound with a large advantage

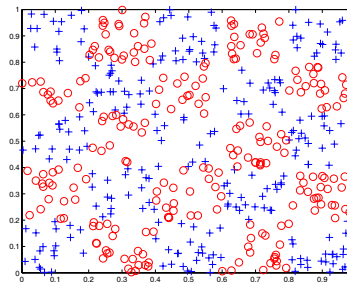


**Intuition:** Bulk of blue points shifted from bulk of red points

**Proof:** Quantify notion of 'shifted'

## ADVANTAGE BOUND I

- ★ Split points into  $K^\pm$  homogeneous regions
- ★ Define appropriate ‘size measure’ for each region
  - $\rho^{++}$  average separation between ‘positive’ clusters
  - $\rho^{+-}$  average separation between ‘positive-negative’ clusters
- ★ **Clustering measure:**  $\Delta^\pm$
- ★ **Characterization:** If  $\rho^{+-} \geq \rho^{++} + \rho^{--}$  then  $\gamma$  is large



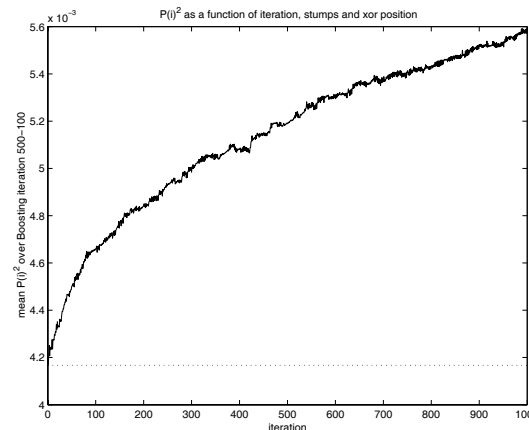


## ADVANTAGE BOUND II

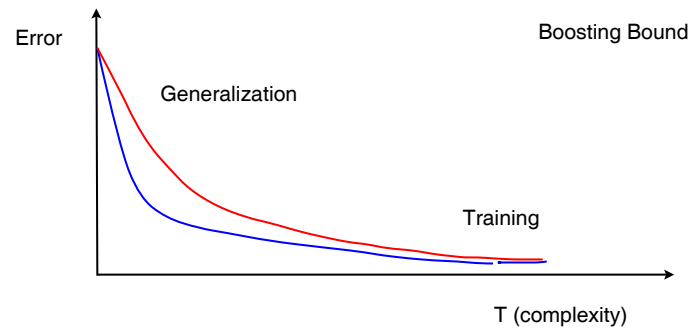
$$\sup_h \{\gamma(P, h)\} \geq \frac{\sqrt{C_d/4L}}{\sqrt{K^+/\Delta^+ + K^-/\Delta^-}} + \left( \frac{C_d}{4L} \sum_{i=1}^m P_i^2 \right)^{\frac{1}{2}}$$

**First term:** Large (ind. of  $m$ ) under favorable conditions

**Second term:** Large if distribution is skewed:  $\sum_{i=1}^m P_i^2$  large



# STOPPING CRITERIA FOR BOOSTING I



## Question:

How does the number of boosting iterations depend on the problem?

## Relevant parameters:

Sample size

Geometry and coloring of points

Skewness of boosted distribution  
(path-dependent)

## STOPPING CRITERION FOR BOOSTING II

**Question:** How many boosting iterations are required to reduce generalization error to  $\epsilon$ ?

**Answer:** Require that

$$\hat{L}_m^\theta(f_T) + \frac{1}{\theta} \sqrt{\frac{\text{VCdim}(\mathcal{H})}{m}} \leq \epsilon$$

If

$$m \geq \frac{4\text{VCdim}(\mathcal{H})}{\epsilon^2 \theta^2},$$

it suffices that

$$T \geq \left( \frac{K^+}{\Delta^+} + \frac{K^-}{\Delta^-} \right) \log \frac{2}{\epsilon}$$

## SUMMARY

- ★ Linear weak learners can drive training error to zero if points are ‘well-separated’
- ★ Can show, that if a **gap** exists between positive/negative points, generalization error converges to zero
- ★ Stopping criterion under favorable conditions
- ★ Results apply to any weak learner based on linear classifiers (neural networks, decision trees with oblique splits)
- ★ **Main drawback:** does not allow overlapping distributions

# APPLICATIONS OF BOOSTING



## Main sources:

- Dietterich 2000
- Rätsch *et al.* 2001
- Schapire 2002 and references therein

## PRACTICAL ISSUES

### Advantages:

A general meta-algorithm - use any 'reasonable' weak learner

Single parameter to be tuned (# iterations) - in principle

Fast and easy to program

Theoretical performance guarantees

### Difficulties:

Not clear how to incorporate prior knowledge effectively

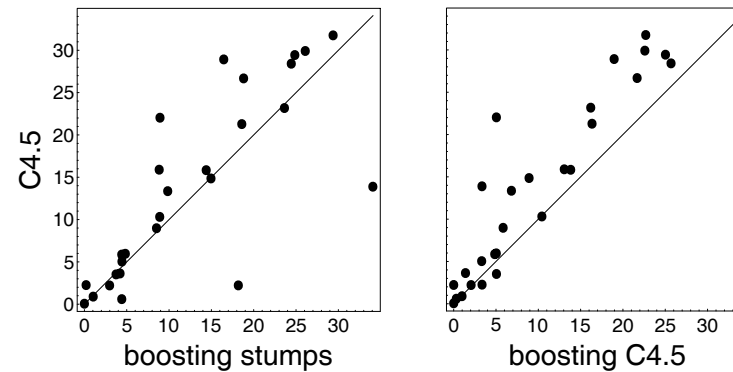
Regularization often essential - best strategy unclear

The best choice of weak learner is not obvious

Decision boundaries generated using parallel-split based methods often very rugged

# PERFORMANCE ON UCI BENCHMARKS

**Weak Learners:** Stumps and C4.5 decision trees



Source: Freund and Schapire 1996

## PERFORMANCE ON BENCHMARKS

**Weak Learners:** Radial basis functions, regularization used

	RBF	AB	AB <sub>R</sub>	LP <sub>R</sub> -AB	QP <sub>R</sub> -AB	SVM
Banana	10.8±0.6	12.3±0.7	10.9±0.4	<b>10.7±0.4</b>	10.9±0.5	11.5±0.6
B.Cancer	27.6±4.7	30.4±4.7	26.5±5.5	26.8±6.1	<b>25.9±4.6</b>	26.0±4.7
Diabetes	24.1±1.9	26.5±2.3	23.9±1.6	24.1±1.9	25.4±2.2	<b>23.5±1.7</b>
German	24.7±2.4	27.5±2.5	24.3±2.1	24.8±2.2	25.2±2.1	<b>23.6±2.1</b>
Heart	17.1±3.3	20.3±3.4	16.6±3.7	<b>14.5±3.5</b>	17.2±3.4	16.0±3.3
Image	3.3±0.6	<b>2.7±0.7</b>	<b>2.7±0.6</b>	2.8±0.6	<b>2.7±0.6</b>	3.0±0.6
Ringnorm	1.7±0.2	1.9±0.3	<b>1.6±0.1</b>	2.2±0.5	1.9±0.2	1.7±0.1
F.Sonar	34.4±2.0	35.7±1.8	34.2±2.2	34.8±2.1	36.2±1.8	<b>32.4±1.8</b>
Splice	9.9±1.0	10.3±0.6	<b>9.5±0.7</b>	9.9±1.4	10.3±0.6	10.8±0.6
Thyroid	4.5±2.1	<b>4.4±2.2</b>	<b>4.4±2.1</b>	4.6±2.2	<b>4.4±2.2</b>	4.8±2.2
Titanic	23.3±1.3	22.6±1.2	22.6±1.2	24.0±4.4	22.7±1.1	<b>22.4±1.0</b>
Twonorm	2.9±0.3	3.0±0.3	<b>2.7±0.2</b>	3.2±0.4	3.0±0.3	3.0±0.2
Waveform	10.6±1.0	10.8±0.6	<b>9.8±0.8</b>	10.5±1.0	10.1±0.5	9.9±0.4
Mean %	6.6±5.8	11.9±7.9	1.7±1.9	8.9±10.8	5.8±5.5	4.6±5.4
Winner %	14.8±8.5	7.2±7.8	26.0±12.4	14.4±8.6	13.2±7.6	23.5±18.0

★ Results highly competitive with state-of-the-art SVM classifier

Source: Rätsch *et al.* 2000



## EFFECT OF NOISE

~

Noise = 0%	C4.5	Adaboost C4.5	Bagged C4.5
Random C4.5	5 - 0 - 4	1 - 6 - 2	3 - 3 - 3
Bagged C4.5	4 - 0 - 5	0 - 5 - 4	
Adaboost C4.5	6 - 0 - 3		

Noise = 5%	C4.5	Adaboost C4.5	Bagged C4.5
Random C4.5	5 - 2 - 2	3 - 2 - 4	1 - 5 - 3
Bagged C4.5	6 - 0 - 3	5 - 1 - 3	
Adaboost C4.5	3 - 3 - 3		

Noise = 10%	C4.5	Adaboost C4.5	Bagged C4.5
Random C4.5	4 - 1 - 4	5 - 1 - 3	1 - 6 - 2
Bagged C4.5	5 - 0 - 4	6 - 1 - 2	
Adaboost C4.5	2 - 3 - 4		

Noise = 20%	C4.5	Adaboost C4.5	Bagged C4.5
Random C4.5	5 - 2 - 2	5 - 0 - 4	0 - 2 - 7
Bagged C4.5	7 - 0 - 2	6 - 0 - 3	
Adaboost C4.5	3 - 6 - 0		

Boosting (without regularization) inferior to Bagging for high noise

Source: Dietterich 2000

## OTHER APPLICATIONS

### Some examples:

Text classification

Schapire and Singer - Used stumps with normalized term frequency and multi-class encoding

OCR

Scwenk and Bengio - used neural networks

Natural language Processing

Collins; Haruno, Shirai and Ooyama

Image retrieval

Thieu and Viola

Medical diagnosis

Merle *et al.*

**Fuller list:** Schapire's 2002 review

# GREEDY ALGORITHMS



## Main sources:

- Friedman 2001, Friedman, Hastie and Tibshirani 2000
- Mason, Bartlett, Baxter and Frean 2000
- Schapire and Singer 1999
- Tong 2002

# GREEDY ALGORITHMS - BACKGROUND

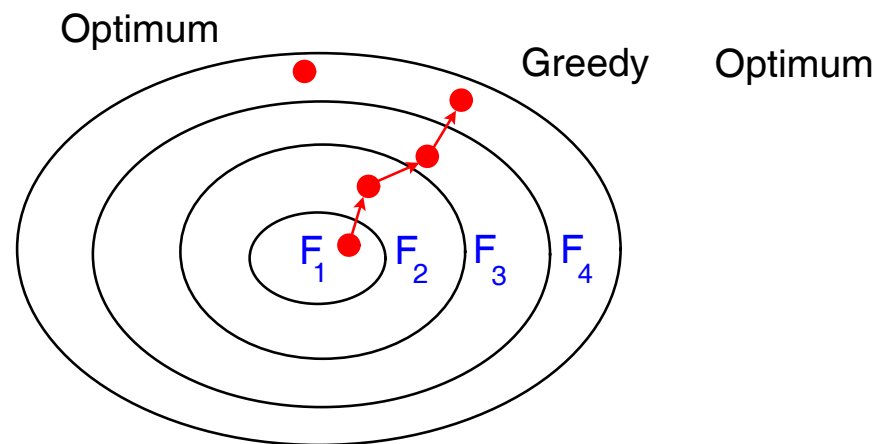
## Objective:

$$\min_{f \in \mathcal{F}} f(\mathbf{x}) \quad \mathcal{F} \text{ 'very large'}$$

**Solution:** Split into sequence of 'easy' sub-problems

Solve easy sub-problem

Use solution as **starting point** for more complex problem

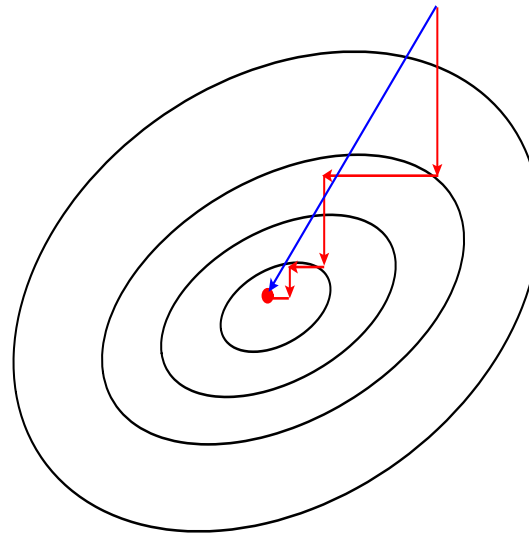


## GREEDY COORDINATE DESCENT I

**Objective:** Minimize  $f(\mathbf{x})$ ,  $\mathbf{x} \in \mathbb{R}^d$

**Problem:** Derivatives hard to compute

**Solution:** Greedy coordinate descent - iteratively choose direction of maximal decrease



## GREEDY COORDINATE DESCENT II

- Select  $\mathbf{x}_0$ ; Set  $t = 0$
- While **Stopping Condition** not obeyed
  - Compute best axis direction

$$f_i^* = \min_{\alpha} f(\mathbf{x}_t + \alpha \mathbf{e}_i) \quad ; \quad i^* = \operatorname{argmin}_{1 \leq i \leq d} f_i^*$$

- Set  $\mathbf{x}_{t+1} = \mathbf{x}_t + \alpha^* \mathbf{e}_{i^*} \quad ; \quad t \leftarrow t + 1$
- **Stopping condition:**  $t > T$  or Error tolerance achieved

# GREEDY ALGORITHMS FOR CLASSIFICATION

**Objective:** Greedily construct a **complex** classifier

$$f_T(x) = \sum_{t=1}^T \alpha_t h_t(x) \quad h_i \in \mathcal{H} \quad ; \quad \hat{L}_m(f) = \frac{1}{m} \sum_{i=1}^m I[y_i f(x_i) \leq \theta]$$

Based on 'base' classifiers  $h \in \mathcal{H}$

1. Choose  $f_0 = \operatorname{argmin}_{h \in \mathcal{H}} \hat{L}_m(h)$
2. For  $t = 1, 2, \dots, T$

$$h_t = \operatorname{argmin}_{h \in \mathcal{H}} \hat{L}_m(f_{t-1} + h)$$

$$\alpha_t = \operatorname{argmin}_{\alpha} \hat{L}_m(f_{t-1} + \alpha h_t)$$

$$f_t = f_{t-1} + \alpha_t h_t$$

## PROBLEMS WITH GREEDY CLASSIFICATION

**Computation:** Minimization may be **intractable** even for simple base learners

**NP-hard** even for **linear classifier**

**Overfitting:** Minimizing 0 – 1 loss may lead to **overfitting**

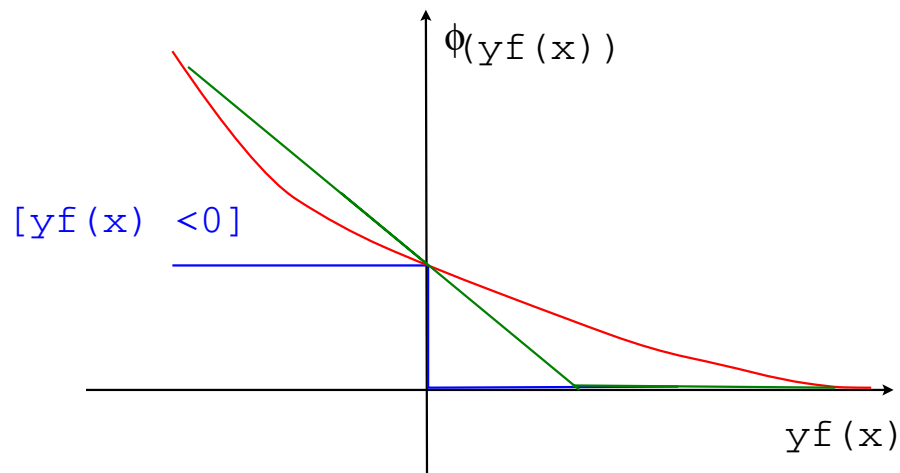
**Remedy:** Construct a **convex** function which bounds the 0 – 1 loss, and **minimize it greedily**



# LOSS FUNCTIONS FOR BOOSTING

Require

$$\phi(yf(x)) \geq I[yf(x) \leq 0]$$



Let

$$\hat{A}(f) = \frac{1}{m} \sum_{i=1}^m \phi(y_i f(x_i))$$

Repeat **greedy** procedure with **convex loss**

## GREEDY CLASSIFICATION BASED ON CONVEX LOSS

$$\hat{A}(f) = \frac{1}{m} \sum_{i=1}^m \phi(y_i f(x_i))$$

1. Choose  $f_0 = \operatorname{argmin}_{h \in \mathcal{H}} \hat{A}(h)$
2. For  $t = 1, 2, \dots, T$

$$h_t = \operatorname{argmin}_{h \in \mathcal{H}} \hat{A}(f_{t-1} + h)$$

$$\alpha_t = \operatorname{argmin}_{\alpha} \hat{A}(f_{t-1} + \alpha h_t)$$

$$f_t = f_{t-1} + \alpha_t h_t$$

## APPROXIMATELY GOING DOWN THE GRADIENT

**Question:** How do we minimize  $\hat{A}(f + h)$ ?

**Functional gradient:** Set  $\mathbf{g} = (g(x_1), \dots, g(x_m))$ ,

$$\begin{aligned}\nabla \hat{A}(f) &= \left( \frac{\partial \hat{A}(f(x_1) + g(x_1))}{\partial g(x_1)}, \dots, \frac{\partial \hat{A}(f(x_1) + g(x_m))}{\partial g(x_m)} \right)_{\mathbf{g}=0} \\ &= \frac{1}{m} (\phi'(y_1 f(x_1))y_1, \dots, \phi'(f(x_m))y_m)\end{aligned}$$

**Optimality of gradient:** Negative gradient is optimal direction for small step sizes

$$\hat{A}(f + \epsilon h) \approx \hat{A}(f) + \epsilon \langle \nabla \hat{A}(f), g \rangle$$

**Restriction:** Must choose  $g$  from  $\mathcal{H}$

## APPROXIMATELY GOING DOWN THE GRADIENT

**Compromise:** Choose  $h \in \mathcal{H}$  which maximizes

$$\langle -\nabla \hat{A}(f), h \rangle = \frac{1}{m^2} \sum_{i=1}^m y_i h(x_i) \phi'(y_i f(x_i))$$

Set

$$P(i) = \frac{\phi'(y_i f(x_i))}{\sum_{j=1}^m \phi'(y_j f(x_j))}$$

**Assume:**  $\phi'(yf(x))$  is positive

**Objective is**

$$\max_{h \in \mathcal{H}} \left\{ \sum_{i=1}^m P(i) y_i h(x_i) \right\}$$

## APPROXIMATELY GOING DOWN THE GRADIENT

**Assume:**  $h$  binary

$$\begin{aligned} h &= \operatorname{argmax}_{h \in \mathcal{H}} \left\{ \sum_{i=1}^m P(i) y_i h(x_i) \right\} \\ &= \operatorname{argmax}_{h \in \mathcal{H}} \left\{ \sum_{i: y_i = h(x_i)} P(i) - \sum_{i: y_i \neq h(x_i)} P(i) \right\} \\ &= \operatorname{argmin}_{h \in \mathcal{H}} \left\{ \sum_{i: y_i \neq h(x_i)} P(i) \right\} \\ &= \operatorname{argmin}_{h \in \mathcal{H}} \left\{ \sum_{i=1}^m P(i) I[y_i \neq h(x_i)] \right\} \\ &= \operatorname{argmin}_{h \in \mathcal{H}} \{ \text{Weighted error} \} \quad (\text{as in AdaBoost}) \end{aligned}$$

## SELECTING THE STEP SIZE

Fix  $h$  and

$$\min_{\alpha} \left\{ \sum_{i=1}^m \phi(y_i f(x_i) + \alpha h(x_i)) \right\}$$

Assume

- ★ Exponential loss  $\phi(yf(x)) = e^{-yf(x)}$
- ★ Binary hypotheses

Obtain

$$\alpha = \frac{1}{2} \log \left( \frac{1 - \epsilon}{\epsilon} \right) \quad \left( \epsilon = \sum_{i=1}^m P(i) I[y_i \neq h(x_i)] \right)$$

**Conclude:** Greedy based optimization with binary hypotheses and exponential loss reproduces AdaBoost

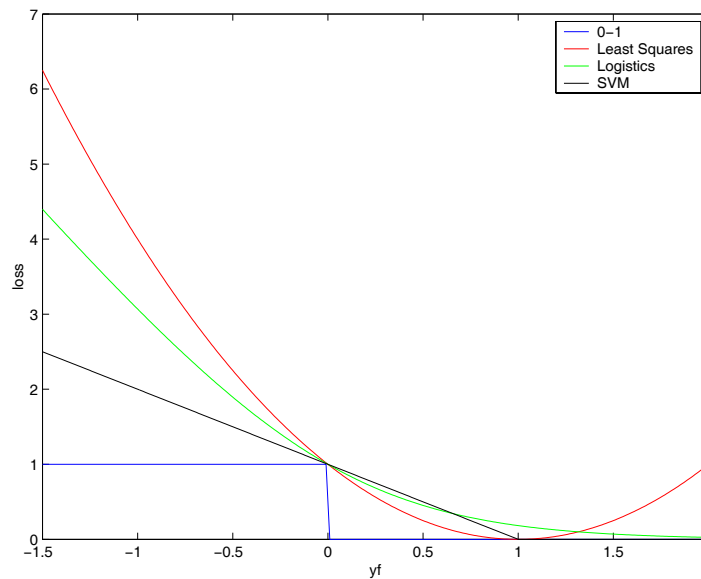
## OTHER COST FUNCTIONS

Possibilities for  $\phi(u)$ :

Least Squares  $(1 - u)^2$

SVM  $\max(1 - u, 0)$

Logistic  $\log_2(1 + \exp(-u))$



## GREEDY ALGORITHMS FOR $L_2$ APPROXIMATION

**Objective:** Greedily locate function in  $\text{co}(\mathcal{H})$  which minimizes  $\|f - g\|_2$  for any  $g \in \text{co}(\mathcal{H})$ . Require bound on

$$\|f - g\|_2 \quad f \in \text{co}_t(\mathcal{H}) \text{ obtained greedily}$$

**Greedy procedure:** Loop over  $\tau = 1, 2, \dots$

$$h_\tau = \underset{h \in \mathcal{H}}{\text{argmin}} \|(1 - \alpha)f_{\tau-1} + \alpha h\|_2$$

$$\alpha_\tau = \underset{0 \leq \alpha \leq 1}{\text{argmin}} \|(1 - \alpha)f_{\tau-1} + \alpha h_\tau\|_2$$

$$f_\tau = (1 - \alpha)f_{\tau-1} + \alpha h_\tau$$

**Convergence rate:** Barron (1993)

$$\|f_t - g\|_2^2 \leq \frac{c}{t}$$



## GREEDY ALGORITHMS FOR CONVEX LOSS FUNCTIONS

**Objective:** Greedily minimize  $\hat{A}(f)$ ,  $f \in \text{co}(\mathcal{H})$

**Input:** A sample  $D_m$ ; a stopping time  $t$ ; a constant  $\beta$

**Algorithm:**

1. Set  $\hat{f}_{\beta,m}^1 = \operatorname{argmin}_{h \in \mathcal{H}} \hat{A}(h)$
2. For  $t = 2, 3, \dots, T$

$$\hat{h}_t, \hat{\alpha}_t = \operatorname{argmin}_{h \in \mathcal{H}, 0 \leq \alpha \leq \beta} \hat{A}((\beta - \alpha)\hat{f}_{\beta,m}^{t-1} + \alpha h)$$

$$\hat{f}_{\beta,m}^t = (\beta - \hat{\alpha}_t)\hat{f}_{\beta,m}^{t-1} + \hat{\alpha}_t \hat{h}_t$$

**Output:** Classifier  $\hat{f}_{\beta,m}^T$

## GREEDY ALGORITHMS FOR CONVEX LOSS FUNCTIONS

**Observe:**

$$\hat{f}_{\beta, m}^T \in \beta \text{co}_T(\mathcal{H})$$

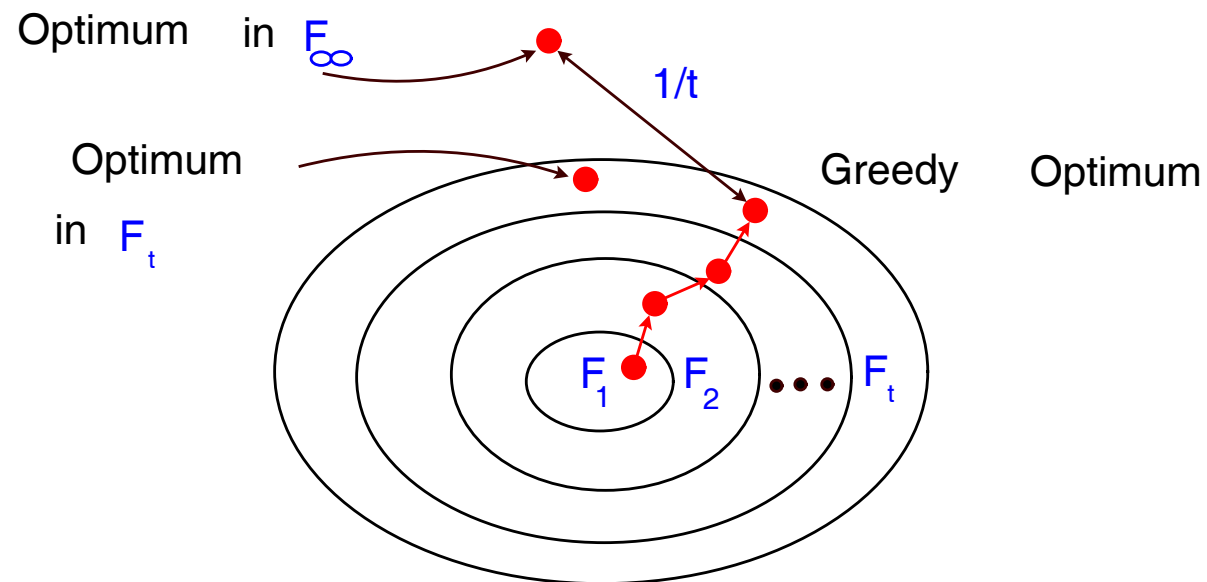
$$\beta \text{co}_T(\mathcal{H}) = \left\{ f : f(x) = \sum_{t=1}^T \alpha_t h_t(x), \alpha_t \geq 0, \sum_{t=1}^T \alpha_t = 1, h_t \in \mathcal{H} \right\}$$

**Convergence:** (Tong 2002) Assume that  $\phi$  is strictly **convex** and  $\phi'' \leq M$ , then

$$\hat{A}(f_{\beta, m}^t) - \inf_{f \in \beta \text{co}(\mathcal{H})} \hat{A}(f) \leq \frac{2\beta^2 M}{t}$$

**Implication:** Greedy algorithm will converge to the **unique** global minimum of  $\hat{A}(f)$  over  $f \in \text{co}(\mathcal{H})$

## GREEDY ALGORITHMS CONVERGENCE



## GREEDY MINIMIZATION OF THE LOG-LIKELIHOOD

### Bernoulli Model:

$$P(y = 1|x) = p(x) \triangleq \frac{1}{1 + e^{-2f(x)}}$$

For  $y \in \{-1, +1\}$

$$P(y|x) = p(x)^{(1+y)/2} (1 - p(x))^{(1-y)/2}$$

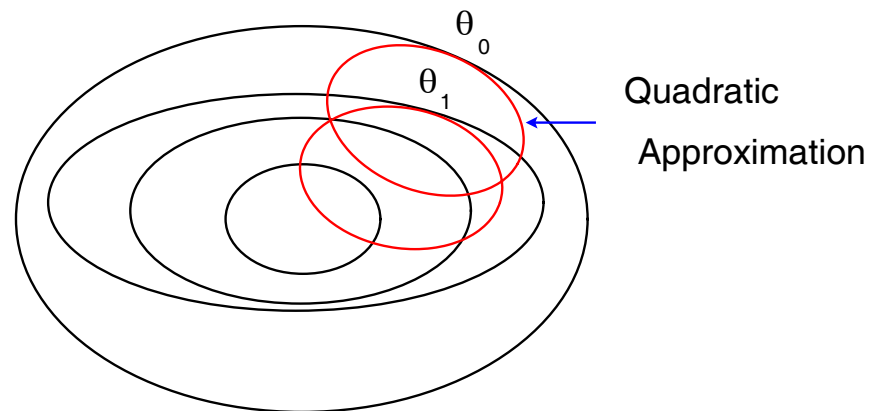
### Log-Likelihood:

$$\begin{aligned} \ell(f) &= \log \prod_{i=1}^m P(y_i|x_i) \\ &= \sum_{i=1}^m \left\{ \frac{1+y_i}{2} \log p(x_i) + \frac{1-y_i}{2} \log(1 - p(x_i)) \right\} \\ &= \sum_{i=1}^m \left\{ (1+y_i)f(x_i) - \log \left( 1 + e^{2f(x_i)} \right) \right\} \end{aligned}$$

**REMINDER - NEWTON'S ALGORITHM I**

**Objective:** Minimize a multi-variate function  $f(\theta)$

**Basic idea** At each step minimize a **quadratic approximation** of  $f$  around current point and **iterate**



**Hessian:**

$$(\nabla^2 f(\theta))_{ij} = \frac{\partial^2 f(\theta)}{\partial \theta_i \partial \theta_j}$$

**REMINDER - NEWTON'S ALGORITHM II**

**Exact solution for quadratic approximation:**

$$\min_{\theta} \left\{ f(\theta_t) + \nabla f(\theta_t)^T (\theta - \theta_t) + \frac{1}{2} (\theta - \theta_t)^T \nabla^2 f(\theta_t) (\theta - \theta_t) \right\}$$
$$\theta_{t+1} = \theta_t - (\nabla^2 f(\theta_t))^{-1} \nabla f(\theta_t)$$

**Convex functions:**  $\nabla^2 f(\theta)$  positive-definite for any  $\theta$

**Quadratic function:** Converges in a single step

**General functions:** Very sensitive to initial conditions. Hessian may not be positive-definite.

**GREEDILY MAXIMIZING THE LOG-LIKELIHOOD**

$$\ell(f + h) = \sum_{i=1}^m \left\{ (1 + y_i)(f(x_i) + h(x_i)) - \log \left( 1 + e^{2(f(x_i) + h(x_i))} \right) \right\}$$

First and second order derivatives

$$\begin{aligned} s(x_i) &= \left. \frac{\partial \ell(f(x_i) + h(x_i))}{\partial h(x_i)} \right|_{h(x_i)=0} & H(x_i) &= \left. \frac{\partial^2 \ell(f(x_i) + h(x_i))}{\partial h(x)^2} \right|_{h(x_i)=0} \\ &= 2 \{ (1 + y_i)/2 - p(x_i) \} & &= -4p(x_i)(1 - p(x_i)) \end{aligned}$$

**Newton algorithm:** (note that  $\ell(f)$  is **convex** in  $f$ )

$$f(x) \leftarrow f(x) - H(x)^{-1} s(x)$$

**Gain:** Replace line search by exact calculation

## GREEDILY MAXIMIZING THE LOG-LIKELIHOOD

LogitBoost (Hastie, Friedman and Tibshirani 2000)

1. Set  $w(i) = 1/m$ ,  $i = 1, 2, \dots, m$ ,  $f_0(x) = 0$  and  $p(x_i) = 1/2$
2. For  $t = 1, 2, \dots, T$

★ Compute

$$z_i = 2[(1 + y_i)/2 - p(x_i)]$$

★ Estimate  $h_t$  using a **Newton step** based on  $f_t$

★ Update

$$f_{t+1}(x) = f_t(x) + h_t(x) \quad ; \quad p_{t+1}(x) = 1 / \left( 1 + e^{-2f_{t+1}(x)} \right)$$

3. Output the classifier  $\sum_{t=1}^T f_t(x)$



## ON THE CHOICE OF LOSS FUNCTION

**Observation:** AdaBoost may lead to significant overfitting in noisy situations

**Possible explanation:** Exponentially high cost paid for misclassification

**Suggested remedy:** Reduce cost of misclassified examples

**Least Squares:**  $(y - f(x))^2$

**Logistic:**  $\log(1 + \exp(-yf(x)))$

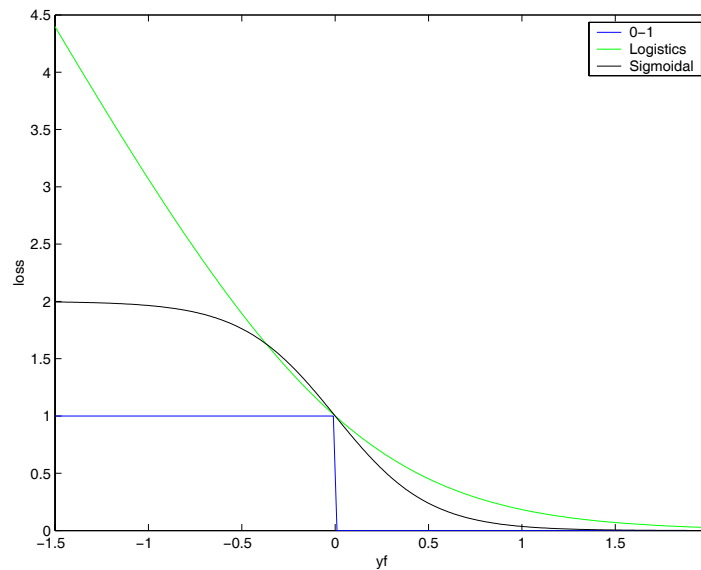
**Huber:**

$$\ell(y, f(x)) = \begin{cases} |y - f(x)|^2 & \text{if } |y - f(x)| \leq \delta \\ 2\delta(|y - f(x)| - \delta/2) & \text{otherwise} \end{cases}$$

## AGGRESSIVELY SUPPRESSING NOISE

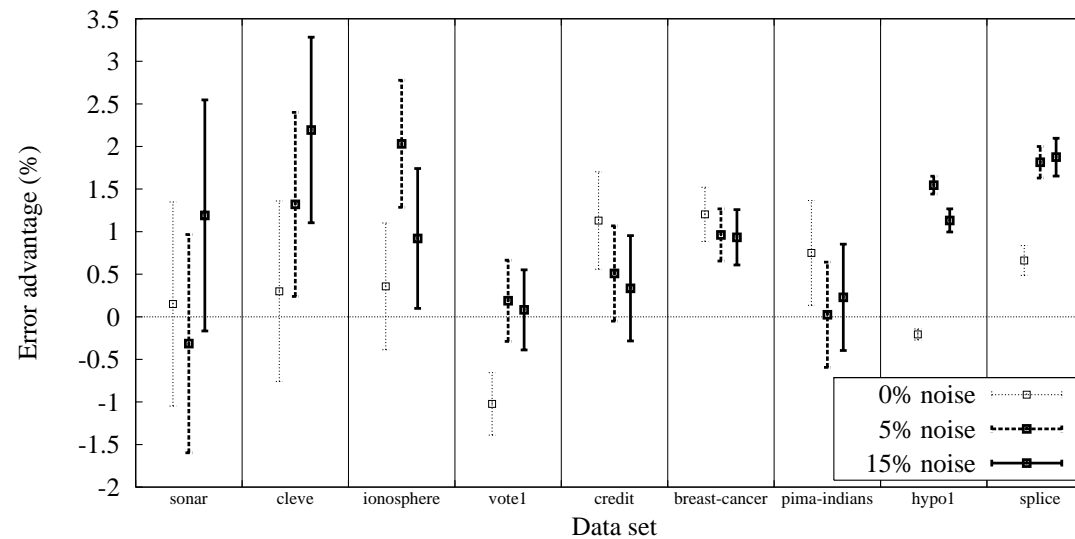
Mason *et al.* (2000) suggested

$$\ell(y, f(x)) = [1 - \tanh(\lambda y f(x))] \quad \text{DOOM II}$$



**Caveat:** Non-convex optimization problem

## AGGRESSIVELY SUPPRESSING NOISE - RESULTS



Advantage of DOOM II over AdaBoost in noisy situations

Source: Mason *et al.* 2000

## BOOSTING FOR REGRESSION

**Setup:**  $D_m = (x_1, y_1), \dots, (x_m, y_m), y_i \in \mathbb{R}$

**Objective:** Model  $P(y|x)$  or  $\mathbf{E}(Y|x)$

**Scheme:** Greedily construct additive model

Basic issues similar to optimizing convex upper bound for classification

**Cost function:**

$$\ell(y, f(x)) \quad \text{e.g. } (y - f(x))^2, \quad |y - f(x)|$$

$$\hat{\Lambda}(f) = \frac{1}{m} \sum_{i=1}^m \ell(y_i, f(x_i))$$

# GREEDY REGRESSION

## General greedy algorithm

1. Choose  $f_0 = \operatorname{argmin}_{h \in \mathcal{H}}$

2. For  $t = 1, 2, \dots, T$

$$h_t = \operatorname{argmin}_{h \in \mathcal{H}} \hat{\Lambda}(f_{t-1} + h)$$

$$\alpha_t = \operatorname{argmin}_{\alpha} \hat{\Lambda}(f_{t-1} + \alpha h_t)$$

$$f_t(x) = f_{t-1}(x) + \alpha_t h_t(x)$$

**Computation:** Minimizing  $\hat{\Lambda}(f + \alpha h)$  over  $\mathcal{H}$  may be hard

**Suggestion:** Minimize least squares distance from negative gradient

**Parametric form:**  $h(x) = h(x, \theta)$

# GRADIENT BOOSTING

## Gradient Boost (Friedman 1999)

1. Choose  $f_0 = \operatorname{argmin}_{h \in \mathcal{H}} \hat{\Lambda}(h)$
2. For  $t = 1, 2, \dots, T$

$$\tilde{y}_i = - \left[ \frac{\partial \ell(y_i, f(x_i))}{\partial f(x_i)} \right]_{f(x) = f_{t-1}(x)}, \quad i = 1, 2, \dots, m$$

$$\theta_t, \beta_t = \operatorname{argmin}_{\theta, \beta} \sum_{i=1}^m [\tilde{y}_i - \beta h(x_i, \theta)]^2$$

$$\alpha_t = \operatorname{argmin}_{\alpha} \hat{\Lambda}(f_{t-1}(x) + \alpha h(x, \theta_t))$$

$$f_t(x) = f_{t-1}(x) + \alpha_t h(x, \theta_t)$$

**Advantage:** Many loss functions  $\ell$  accommodated using least-squares optimization

# CONSISTENCY OF BOOSTING ALGORITHMS



## Main sources:

- Tong 2001, 2002
- Mannor, Meir and Tong 2002

## Related work:

- Jiang 2001
- Lugosi and Vayatis 2002

**CONSISTENCY DEFINED****Recall setup:**

Examples:	$D_m = (x_1, y_1), \dots, (x_m, y_m)$
Source distribution:	Each pair drawn <b>independently</b> from $P(X, Y)$
Hypothesis class:	$\mathcal{F} : \mathcal{X} \mapsto \{-1, +1\}$ or $\mathbb{R}$
Algorithm:	Based on $D_m$ , select $\hat{f}_m$
Consistency:	Show that $L(\hat{f}_m) \xrightarrow{P} \mathbf{L}^*$ $\mathbf{L}^* = \min_f L(f)$
Universal consistency:	$P(X, Y)$ unrestricted
Should we care?	While asymptotic, consistency is the only guarantee that ultimately we perform well



## CONVERGENCE RATES

$P(X, Y)$  unrestricted:      Universality possible; no rates available

Interesting restrictions:     $\eta(x) = P(Y = 1|x)$  is ‘smooth’  
     $\eta(x)$  is Lipschitz  
     $\eta(x)$  is  $r$ -times differentiable  
     $\eta(x)$  possesses a bounded variation

**Minimax** rates: Provide yardstick to quality

$$\inf_{\hat{f}_m} \sup_{P \in \mathcal{P}} \left( L(\hat{f}_m) - L^* \right) \geq \frac{c}{m^a}$$

**Typical behaviors:**

Highly smooth  $P$ :       $a = 1/2$ , or other constant

$r$  times differentiable     $a = r/d$  (Curse of dimensionality)

## EXAMPLES OF UNIVERSALLY CONSISTENT CLASSIFIERS

$k$  Nearest Neighbor Classifier:

Choose  $k \rightarrow \infty$ ,  $k/n \rightarrow 0$

Adaptive Nearest Neighbor Classifier:

Select  $k$  based on the data

Kernel approaches:

Similar results using width

Neural Networks:

Increase **size of hidden layer**  
at appropriate rate

Support Vector Machine:

Recently shown for certain  
kernels

**Basic issue:** Are greedy algorithms based on convex losses  
consistent?

**Problem:** Why should minimizing an upper bound  
work?

## MINIMIZING AN UPPER BOUND

Recall, we greedily minimize

$$\hat{A}(f) = \frac{1}{m} \sum_{i=1}^m \phi(y_i f(x_i))$$

If distribution were known, minimize

$$\begin{aligned} A(f) &= \mathbf{E}_{X,Y} \phi(Y f(X)) , \\ &= \mathbf{E}_X \{ \eta(X) \phi(f(X)) + (1 - \eta(X)) \phi(-f(X)) \} \end{aligned}$$

Consider

$$G(\eta, f) = \eta \phi(f) + (1 - \eta) \phi(-f)$$

For all cost functions discussed  $\eta > 1/2 \implies f > 0$

**Conclude:** The sign of  $f$  gives correct classification

## MINIMIZING AN UPPER BOUND

**Claim:** (Tong 2002) Let  $f_{\text{opt}} = \operatorname{argmin}_f A(f)$ , then

$$L(f) - L^* \leq c (A(f) - A(f_{\text{opt}}))^{1/2}$$

**Assume:**  $\hat{f}_{\beta, m}^t$  obtained from a greedy algorithm, based on minimizing  $\hat{A}(f)$  over  $\beta\text{co}(\mathcal{H})$

**Show:** If  $A(f) - A(f_{\text{opt}}) \rightarrow 0$  then  $L(f) - L^* \rightarrow 0$

Obtain rates

**Regularization:**  $\beta$  serves as a regularization parameter

Large  $\beta$ - Good approximation, poor estimation

Small  $\beta$ - Poor approximation, good estimation

## UNIVERSAL CONSISTENCY AND CONVERGENCE RATES

**Claim:** (Mannor, Meir and Tong 2002) (i) The AdaBoost, Least-Squares and Logistic loss functions lead to universal consistency; (ii) Obtain best rates of convergence for Logistic loss.

Proof idea:

- ★ Using Tong's results, work with  $A$  instead of  $L$
- ★ Select a 'large' base class  $\mathcal{H}$  (dense in class of continuous functions)
- ★ Let the parameter  $\beta$  increase with sample size
- ★ Control the estimation and approximation errors through  $\beta$
- ★ **Conclude:** establish (i) universal consistency and (ii) rates of convergence for 'smooth' decision boundaries

# MULTI-CATEGORY CLASSIFICATION



## Main sources:

- Allwein, Schapire and Singer 2000
- Guruswami and Sahai 1999

## BOOSTING FOR MULTI-CATEGORY PROBLEMS

**Multi-Class:** Each input  $x$  can be classified into one of  $k$  classes,  $k > 2$ .

$$\mathcal{Y} = \{1, 2, \dots, k\}$$

**Multi-Label:** A single input may be classified into several categories

**Data:**  $(x_1, Y_1), \dots, (x_m, Y_m), Y_i \subseteq \mathcal{Y}$

**Generalized Hypothesis:** Each hypothesis predicts several labels

$$H : \mathcal{X} \mapsto 2^{\mathcal{Y}}$$

Example:  $H(x) = \{2, 3, 5\}$

**BOOSTING FOR MULTI-CATEGORY PROBLEMS**

**Hamming Loss:** Fraction of labels which differ

$$\Lambda(h(x), Y) = \frac{1}{k} |h(x) \Delta Y| \quad (\text{symmetric difference})$$

**Translating to binary:** For  $Y \subseteq \mathcal{Y}$

$$Y\{\ell\} = \begin{cases} +1 & \text{if } \ell \in Y, \\ -1 & \text{if } \ell \notin Y. \end{cases}$$

**Example:** For  $Y = \{2, 3, 5\}$ ,  $Y\{\ell\} = +1$  if  $\ell = 2, 3, 5$ ,  $-1$  otherwise

**Boosting idea:** Replace each example  $(x_i, Y_i)$  by  $k$  examples

$$(x_i, Y_i) \mapsto ((x_i, \ell), Y_i\{\ell\})$$



## BOOSTING FOR MULTI-CATEGORY PROBLEMS

AdaBoost.MH (Schapire and Singer 1999)

1. Input:  $(x_1, Y_1), \dots, (x_m, Y_m)$ ,  $x_i \in \mathbb{R}$ ,  $Y_i \subseteq \mathcal{Y}$
2. **Initialize:**  $P_1(i, \ell) = 1/mk$ ,  $t = 1$
3. **For**  $t = 1, 2, \dots, T$ 
  - Construct *binary* weak classifiers  $h_t(x_i, \ell)$  based on  $\mathcal{D}_t$
  - Update distribution:

$$\mathcal{D}_{t+1}(i, \ell) = \frac{\mathcal{D}_t(i, \ell) \exp(-\alpha_t Y_i\{\ell\} h_t(x_i, \ell))}{Z_t}$$

- Compute weights  $\alpha_t$
  - Set  $t \leftarrow t + 1$
4. **Final hypothesis:**  $H(x, \ell) = \text{sgn} \left( \sum_{t=1}^T \alpha_t h_t(x, \ell) \right)$

## OUTPUT CODING

**Problem:** Most standard classifiers operate naturally on **binary** problems

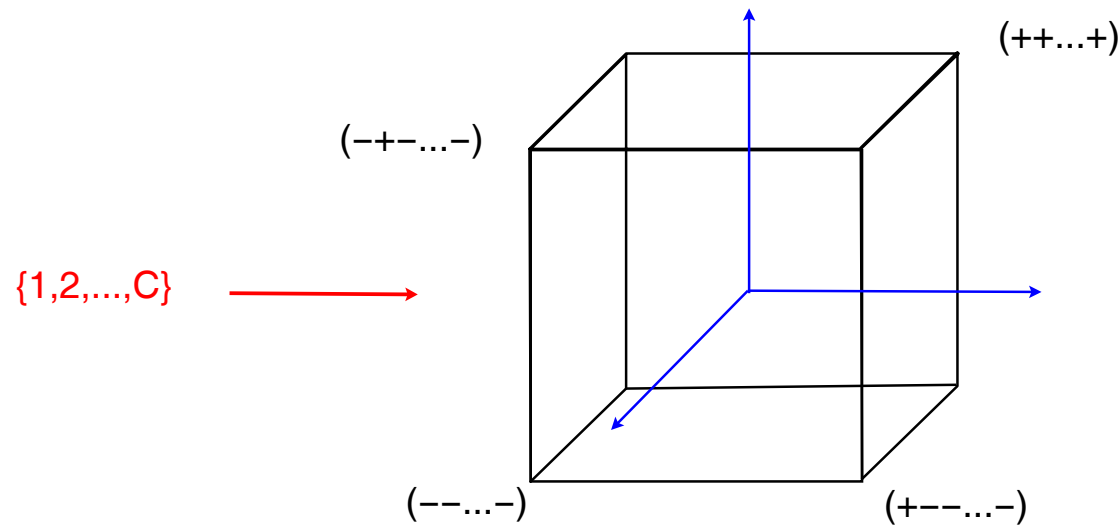
**Coding:** How do we naturally encode multi-category problems?

- ★ **Unary:**  $1 \mapsto \{1, 0, \dots, 0\}$ ,  $2 \mapsto \{0, 1, \dots, 0\}$  ( $k$  bits)
- ★ **Binary:** Map each class to its binary representation ( $\log k$  bits)

**Output Coding:** Basic idea -

- ★ **Coding:** Map each class into a binary code word of size  $\ell$
- ★ **Learning:** Learn a set of  $\ell$  **binary** classifiers
- ★ **Decoding:** Given an input  $\mathbf{x}$  find ‘closest’ row read out class label

## SOLUTION BY OUTPUT CODING II



**Objective:** Attempt to generate high error-correcting ability

# SOLUTION BY OUTPUT CODING III

**Coding:**

$$\begin{pmatrix} 1 \\ \textcolor{red}{2} \\ \vdots \\ k \end{pmatrix} \mapsto \begin{pmatrix} + & + & - & + & + \\ - & - & \textcolor{red}{+} & \textcolor{red}{+} & - \\ & & \dots & & \\ + & - & + & - & + \end{pmatrix}$$

**Binary Learning:** Construct  $\ell$  binary classifiers

$$\text{Data} \mapsto \hat{f}_1(\mathbf{x}), \hat{f}_2(\mathbf{x}), \dots, \hat{f}_\ell(\mathbf{x})$$

**Hamming Decoding:**

$$\hat{F}(\mathbf{x}) = \operatorname{argmin}_{1 \leq i \leq c} \left\{ \sum_{j=1}^{\ell} |M(i, j) - \hat{f}_j(\mathbf{x})|/2 \right\}$$

# WHAT GUARANTEES A GOOD CODE?

Focusing on **training-error** demand:

**Large inter-row distance**

Error correcting property

**Small binary classifier error**

Depends on data, classifiers and matrix properties

**Examples:** (3-class problem)  $\rho$ -minimal row distance

**One-against-all**

$$\begin{pmatrix} + & - & - \\ - & + & - \\ - & - & + \end{pmatrix}$$

$$\rho = 2$$

**Random**

$$\begin{pmatrix} + & - & + & - \\ - & + & - & + \\ + & - & - & + \end{pmatrix}$$

$$\rho = 2$$

## SOLUTION BY OUTPUT CODING VII

### Some observations:

- One-against-all often leads to poor results
- Performance depends on several factors:
  - Matrix properties: **inter-row** and **inter-column** distances and correlations
  - Empirical classifier performance
- Many open questions - optimal choice far from clear

## ADABOOST WITH ECC

**Problem with AdaBoost.MH:** Input domain augmented to  $\mathcal{X} \times \mathcal{Y}$

- ★ Computational time increased
- ★ Unclear how to effectively make use of extra input

**AdaBoost.ECC:** Construct coding matrix sequentially and Boost

**Advantage:**

- ★ Only standard binary classifiers used (original input)

AdaBoost.ECC (Guruswami and Sahami 1999)

1. Input:  $(x_1, Y_1), \dots, (x_m, Y_m)$ ,  $x_i \in \mathcal{X}$ ,  $Y_i \in \mathcal{Y}$ ,  $|\mathcal{Y}| = k$
2. **Initialize:**  $\tilde{\mathcal{D}}_1(i, \ell) = 1/m(k-1)$  if  $\ell = Y_i$ , 0 otherwise
3. **For**  $t = 1, 2, \dots, T$ 
  - Form  $t$ 'th **binary** problem,  $\mu_t : Y \mapsto \{-1, +1\}$
  - Let  $\mathcal{D}_t(i) = \sum_{\ell \in Y} \tilde{\mathcal{D}}_t(i, \ell) I[\mu_t(y_i) \neq \mu_t(\ell)]$
  - Compute binary weak learner based on  $\mathcal{D}_t(i)$
  - Compute  $\alpha_t(x)$
  - **Update distribution:**

$$\tilde{\mathcal{D}}_{t+1}(i, \ell) = \mathcal{D}_t(i, \ell) \exp[-\alpha_t(x_i) h_t(x_i) (\mu_t(\ell) - \mu_t(y_i)) / 2] / Z_t$$

4. **Final hypothesis:**  $H(x) = \operatorname{argmax}_{\ell \in Y} \left\{ \sum_{t=1}^T \alpha_t \mu_t(\ell) \right\}$



## ADABOOST WITH ECC

$$\alpha_t = \frac{1}{2} \log \left( \frac{\sum_{i: h_t(x_i) = \mu_t(y_i)} \mathcal{D}_t(i)}{\sum_{i: h_t(x_i) \neq \mu_t(y_i)} \mathcal{D}_t(i)} \right)$$

**Convergence of the training error:** For both AdaBoost.MH and AdaBoost.ECC, if

$$\epsilon_t = \frac{1}{2} - \gamma_t \quad \text{where } \gamma_t \geq \gamma > 0$$

then the training error decreases exponentially to zero

## MAIN REFERENCES USED

### Comments:

- ★ The list is woefully incomplete. A more extensive list can be found in Schapire's 2002 review.
- ★ These and many other references available at [www.boosting.org](http://www.boosting.org)

### References:

- ★ E.L. Allwein and R.E. Schapire and Y. Singer, "Reducing multiclass to binary: a unifying approach for margin classifiers", J. Machine Learning Research, Vol. 1:113-141, 2000.
- ★ L. Breiman, "Bagging predictors", Machine Learning, Vol. 24:123-140, 1996.
- ★ T. Dietterich, "An experimental comparison of three methods for

constructing ensembles of decision trees: Bagging, boosting and randomization”, Machine Learning, Vol. 40(2):139-158, 2000.

- ★ J. Friedman, Greedy function approximation: a gradient boosting machine, The Annals of Statistics, 38(2):337-374, 2001.
- ★ J. Friedman, T. Hastie and R. Tibshirani, “Additive logistic regression: a statistical view of boosting”, The Annals of Statistics, Vol. 38(2): 337-374, 2000.
- ★ Y. Freund, “Boosting a weak learning algorithm by majority”, Information and Computation, Vol. 121:256-285, 1995.
- ★ Y. Freund and R.E. Schapire, “Experiments with a new boosting algorithm”, Proceeding of the Thirteenth International Conference on Machine Learning, pp. 148-156, 1996.
- ★ V. Guruswami and A. Sahai, “Multiclass Learning, Boosting, and error-correcting codes”, Proceedings of the Twelfth Annual Conference on Computational Learning Theory, 1999

- ★ W. Jiang, “Some theoretical aspects of boosting in the presence of noisy data”, Proceedings of the Eighteenth International Conference on Machine Learning, 2001
- ★ B. Kégl, T. Linder and G. Lugosi, “Data-dependent margin-based generalization bounds for classification”, Proceedings of the Fourteenth Annual Conference on Computational Learning Theory, 2001
- ★ G. Lugosi and N. Vayatis, “On the bayes-risk consistency of boosting methods”, Technical Report, Pompeu Fabra University, 2001
- ★ S. Mannor and R. Meir, “On the existence of weak learners and applications to boosting”, Machine Learning, 2002 (In press)
- ★ S. Mannor and R. Meir, “Geometric bounds for generalization in Boosting”, Proceedings of the Fourteenth Annual Conference on Computational Learning Theory, pp. 461-472, 2001
- ★ S. Mannor, R. Meir and T. Zhang, “The consistency of greedy algorithms for classification”, Submitted (2002)

- ★ L. Mason, P. Bartlett, J. Baxter and M. Frean, “Functional Gradient Techniques for Combining Hypotheses”, in Advances in Large Margin Classifiers, Eds. A. Smola, P. Bartlett, B. Schölkopf and D. Schuurmans, MIT Press 2000
- ★ G. Rätsch, T. Onoda and K.R. Müller, “Soft margins for AdaBoost”, Machine Learning, Vol. 42(3):287-320, 2001
- ★ R.E. Schapire, “The Boosting approach to machine learning: an overview”, MSRI Workshop on Nonlinear Estimation and Classification, 2002.
- ★ R.E. Schapire, Y. Freund, P. Bartlett and W.S. Lee, “Boosting the margin: a new explanation for the effectiveness of voting methods”, The Annals of Statistics, Vol. 26(5):1651-1686, 1998.
- ★ R.E. Schapire and Y. Singer, “Improved boosting algorithms using confidence-rated predictions”, Machine Learning, 37(3): 297-336, 1999.
- ★ T. Zhang, “Statistical behavior and consistency of classification methods based on convex risk minimization, Technical Report, IBM T.J. Watson, 2001.

- ★ T. Zhang, “Sequential greedy approximation for certain convex optimization problems”, Technical Report, IBM T.J. Watson, 2002.