

→ UNORDERED MAP :

→ MAP works internally on trees (RED BLACK TREE) and have complexity of $O(\log(n))$.

Whereas,

→ ~~Unordered~~ Unordered map works internally on Hash tables and have complexity of $O(1)$, But it doesn't store keys in sorted manner.

It's implementation is:

```
UNORDERED_MAP <INT, STRING> M;
```

Rest of its functions and code is same like maps.