

# INTRODUCTION TO GRAPHS

83

→ What is a Graph?

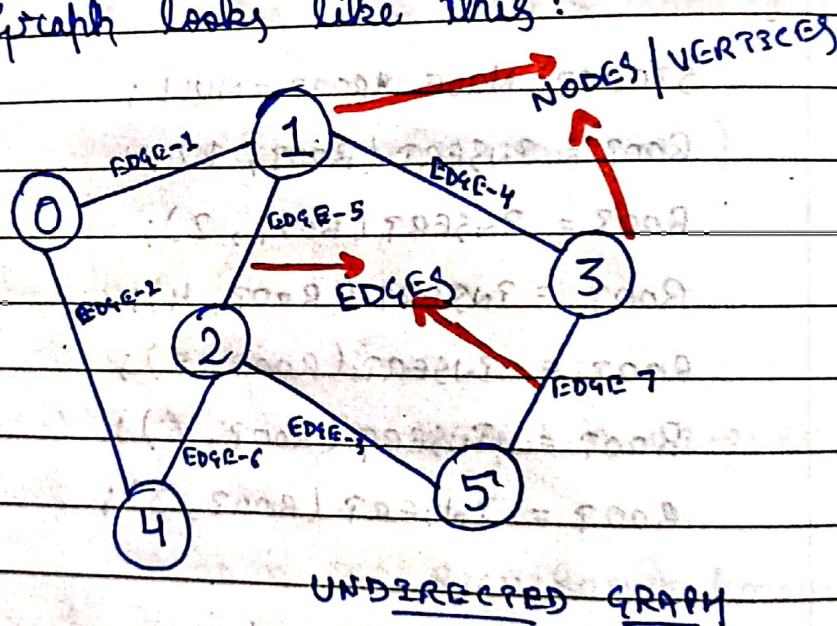
→ Array / Linked lists & stacks → Linear Data Structures.

→ BST & AVL Trees → Non Linear Hierarchical Data Structure.

→ Graph is an example of Non Linear Data Structure.

→ A Graph is a collection of nodes connected through edges.

→ A Graph looks like this:



→ Formal Definition of a Graph:

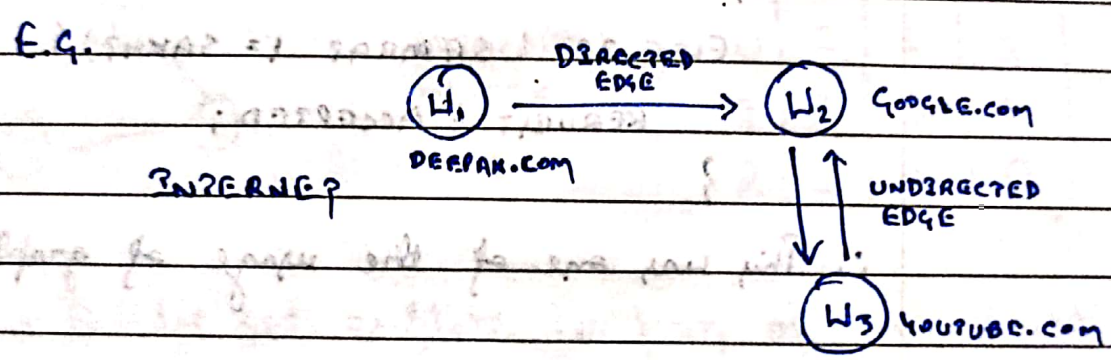
→ A graph  $G = (V, E)$  is a collection of vertices and edges connecting these vertices

$$V = \{0, 1, 2, 3, 4, 5\}$$

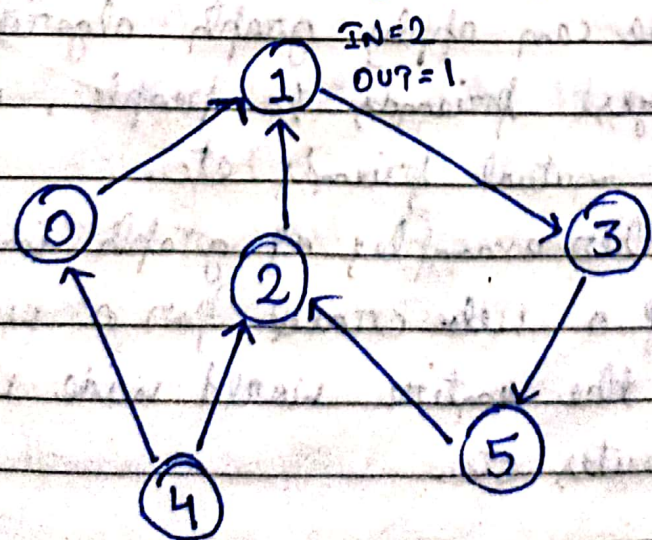
$$E = \{\{0, 1\}, \{0, 2\}, \{1, 3\}, \{1, 2\}, \{2, 4\}, \{2, 5\}, \{3, 5\}\}$$



- Used to model paths in a city, social networks, website backlinks, internal employee networks, etc.
- A vertex or node is one fundamental unit/entity of which graphs are formed.
- An edge is uniquely defined by its 2 endpoints.
- Directed Edge → One way connection.
- Undirected Edge → Two way connection.
- Directed Graph → All directed edges.
- Undirected Graph → All undirected edges.



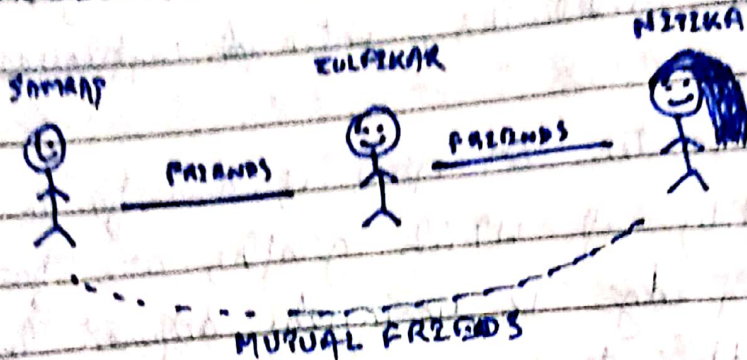
→ Indegree & Outdegree of a node:



- INDEGREE = No. of edges coming into the node.
- OUTDEGREE = No. of edges going out of the node.



→ FACEBOOK → A Graph of Users :



→ Facebook will prompt SAMRAT to make friends with NITIKA as she is in his mutual friends.

```

IF (SAMRAT == SAKH?) {
    REQUEST = DECLINED;
}
ELSE IF (SAMRAT != SAKH?) {
    REQUEST = ACCEPTED;
}
  
```

∴ This was one of the usage of graphs.

- Graphs are used to model relationships between nodes.
- We can apply graph algorithms to suggest friends to people, calculate no. of mutual friends etc.
- Other examples of graph include result of a web crawl for a website or for the entire world wide web, city routes etc.