Lundeen Cahilly

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EDUCATION

Stanford University

Stanford, CA

Engineering Physics BS (CS Track)

Sep. 2024 - Jun. 2028

• GPA: 4.056/4.0

• Coursework: Mechanics and Special Relativity, Into the Metaverse: Designing the Future of Virtual Worlds (COMM118S), An Intro to Making (ENGR40M), Programming Methodologies

Phillips Academy

Andover, MA

High School Diploma

Aug. 2020 - Jun. 2024

• CDA: 5.07/6.0 (top decile

• GPA: 5.97/6.0 (top decile: 5.8/6.0)

• Coursework: Modern Physics, AP Physics C Mechanics and E&M, Astronomy Research, The Art of Persuasion

EXPERIENCE

Satellite Avionics & ADCS Engineer

Sep. 2024 – Present

Stanford Space Initiative

Stanford, CA

- Designed Z magnetorquer circuit boards the only new electrical component in our cubesat this year using a computational model that determines the physically-optimal magnetorquer
- Characterized XY magnetorquers and incorporated my control model into our cubesat's tumbling simulations
- Future-proofing taking advanced space mechanics coursework (AA279A) this winter with grad team members!

Summer Analyst

Jun. 2024 – Aug. 2024

Dragon Group LLC

Old Greenwich, CT

- Developed financial models and provided strategic advising for Lisa and Alex Bhathal's acquisition of Portland's new WNBA team
- Spent 1 month in São Paulo coaching media tech startup founders in video streaming & data-driven content creation to succeed in global markets

Intern (Periodic)

Jun. 2017 – Jun. 2024

Dragon Group LLC

Old Greenwich, CT

- Conducted due diligence and wrote investment theses for emerging companies in tech, sports, real-time 3d, entertainment, gaming, streaming, and clean energy sectors
- Identified hidden value of Unreal Engine in Epic Games invest't during Fortnite bubble
- Helped lead initial acquisition of Corsair Gaming in 2017 and subsequent acquisitions of elGato (content creation & streaming tech), Origin (custom gaming PC designer), and SCUF (custom, high-performance gaming controllers)

Cofounder, Board of Directors

May 2017 – Present

The Ligado Society

Old Greenwich, CT

- 501(c)(3) inclusive tech startup helping marginalized Portuguese-speaking kids esp. in Mozambique & Brazil
- Created & distributed high-value digital COVID-19 info regularly reaching $\geq 50k$ Mozambicans

STARTUPS & RESEARCH

Wafflr | Python, Javascript (React, TailwindCSS, Typescript)

May. 2024 – Present

- Smart dining startup enabling college students to find safe and healthy meals especially athletes and students with food restrictions, like myself and my cofounder Max Huang (UChicago XC/TF '28)
- Scheduled to go live at Stanford & UChicago in the Winter Quarter 2025 currently refining our ML meal recommendation algorithm that considers nutrition, dietary restrictions, preference, dining hall location, etc.

TESS Exoplanet Research | Observatory Operation & Automation, Python

Dec. 2023 - Mar. 2024

- Conducted follow-up observations for NASA's TESS mission to filter exoplanet candidates
- Operated and managed an active observatory while producing 4 light curves of exoplanets candidates

SKILLS

Software: Python, C++, C, Javascript (React, TailwindCSS, Typescript) HTML/CSS, Excel, UE5, KiCAD, Git Hardware: Embedded Software, Microcontrollers, PCB Design, Soldering, Observatory Operation & Automation Languages: English, Portuguese (Limited proficiency)