

Mattias Lunderot

Game programmer

Margaretagatan 5B
31231 Laholm
Sweden

+46 720 52 44 77

✉ mattias.lunderot@gmail.com

🌐 lunderot.se



Education

2010–2013 **Technical program**, *Osbecksgymnasiet*, Laholm.

2013–2016 **Game programming**, *Blekinge Institute of Technology*, Karlskrona.

Skills

Programming C++, C, OpenGL, JavaScript, HTML, CSS, Python

Tools Visual Studio, Linux, Photoshop, Blender

Projects

Visit my website lunderot.se for pictures and videos of these projects.

Games

VileCorp VileCorp was created with 13 other students at Blekinge Institute of Technology. I was in charge of input handling, menu system and setting system.

Mortal Portal Mortal Portal was created with 5 other students at Blekinge Institute of Technology. I was main programmer and made the core parts in the engine like input, rendering and collision checking.

Websites

Personal website Written from scratch with HTML and CSS.

lunderot.se

Languages

Swedish Native language

English Fluent

Interests

Electronics Soldering
Programming embedded systems such as Arduino and esp8266.