

Mattias Lunderot

Game programmer

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🌐 lunderot.se



Education

2010–2013 **Technical program**, *Osbecksgymnasiet*, Laholm.

2013–2016 **Game programming**, *Blekinge Institute of Technology*, Karlskrona.

Languages

Swedish **Native language**

English **Fluent**

Interests

Electronics Basic soldering
Programming embedded systems such as Arduino and esp8266.

Web applications HTML5, JavaScript and some NodeJS.