### Unification

#### Unifier

• Let E be a set of equations

$$\{s_1 \cong t_1, s_2 \cong t_2, ..., s_n \cong t_n\}$$
  
where  $s_i$  and  $t_i$  are terms

• A substitution  $\theta$  is a *unifier* of E iff  $s_k \theta \equiv t_k \theta$  for all k in [1..n]

#### Most General Unifier

- Let  $\theta$  and  $\sigma$  be substitutions.  $\theta$  is said to be more general than  $\sigma$ , denoted  $\sigma \leq \theta$ , if there is a substitution  $\omega$  such that  $\sigma = \theta \omega$ .
- A substitution  $\theta$  is a **most general unifier** (m.g.u.) of E iff  $\theta$  is more general than any other unifier of E.
- Renaming substitution  $\rho$  is a permutation of V. Each renaming substitution  $\rho$  has an inverse  $\rho^{-1}$  such that  $\rho \rho^{-1} = \epsilon$
- Let o be a syntactic object (term, atom, equation, substitution and so on). Then op is called a variant of o.

#### Most General Unifiers

- Fact: If a set E of equations has a unifier then it has a most general unifier.
- **Fact:** The m.g.u.s of E are variant of each other. That is, E has a unique m.g.u. modulo renaming.
- Fact: All unifiers of E are instances of a m.g.u. of E.
- Notation: The m.g.u. of E is denoted mgu(E). The m.g.u. of  $\{s \cong t\}$  is denoted mgu(s,t).

#### Solved form

- A set of equations  $\{x_1 \cong t_1, x_2 \cong t_2, ..., x_n \cong t_n\}$  is said to be in *solved form* iff  $x_1, x_2, ..., x_n$  are variables and none of  $x_1, x_2, ..., x_n$  occur in any of  $t_1, t_2, ..., t_n$
- Fact: Let  $E = \{x_1 \cong t_1, x_2 \cong t_2, ..., x_n \cong t_n\}$  be in solved form then  $\theta = \{x_1/t_1, x_2/t_2, ..., x_n/t_n\}$  is a m.g.u. of E.

# Equivalent sets of equations

- Two sets of equations are *equivalent* iff they have the same set of unifiers.
- Solving a set of equations reduces to transform a set of equations into an equivalent set of equations in solved form.
- Algorithm in Figure 3.2 terminates. If E is unifiable that it returns a m.g.u. Otherwise, it returns *failure*.

## Unification Algorithm

```
Input: A set \mathcal{E} of equations.
Output: An equivalent set of equations in solved form or failure.
repeat
    select an arbitrary s \doteq t \in \mathcal{E};
    case s \doteq t of
        f(s_1,\ldots,s_n) \doteq f(t_1,\ldots,t_n) where n \geq 0 \Rightarrow
                 replace equation by s_1 \doteq t_1, \ldots, s_n \doteq t_n;
                                                                              % case 1
        f(s_1,\ldots,s_m) \doteq g(t_1,\ldots,t_n) where f/m \neq g/n \Rightarrow
                 halt with failure:
                                                                               % case 2
         X \doteq X \Rightarrow
                 remove the equation;
                                                                               % case 3
        t \doteq X where t is not a variable \Rightarrow
                                                                              % case 4
                 replace equation by X \doteq t:
        X \doteq t where X \neq t and X has more than one occurrence in \mathcal{E} \Rightarrow
                 if X is a proper subterm of t then
                      halt with failure
                                                                               % case 5a
                  else
                      replace all other occurrences of X by t;
                                                                              % case 5b
    esac
until no action is possible on any equation in \mathcal{E};
halt with \mathcal{E}:
```

Figure 3.2: Solved form algorithm

### Prolog

• Prolog is a programming language.

Prolog = Definite Programs + ...