

Lun Zhang

<http://lunzhang.github.io>

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Profile

Stony Brook University

Bachelor of Science

- Major: Computer Science
- GPA: 3.51

Stony Brook, NY

2012-Dec 2015

Skills

Languages: Javascript, HTML5, CSS3, SASS, Java

Frameworks: AngularJS, jQuery, Bootstrap, Foundation, Cordova/Ionic, Express, Spring, Hibernate

Applications: Nodejs, Git, Gulp

Experience

Front-End Developer Intern

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New York City, NY

Summer 2015

- Building responsive and cross browser compatible web pages
- AngularJS, jQuery, and Foundation with sass, compile using Ruby Gem Compass
- Mobile application built in nodejs module Apache Cordova with Ionic and AngularJS
- Atlassian Jira project manager and SourceTree Git client with Bitbucket repository
- PHP Magento ecommerce , Selenium IDE web automate

Projects

BSxSB

Course Project: Software Engineering, Web and Database Application

- Java web application allowing students to create class schedules with desired criteria
- Spring MVC v4.0.1 with Hibernate v4.3.1, Bootstrap Bootswatch Cerulean GUI
- NetBeans Glassfish v4.1Server and Stony Brook MySQL server (MySQL workbench)
- <https://github.com/lunzhang/BSxSB>

Lunarie

Personal Project: Mobile

- Game where random circles spawn and users have to tap them before timer runs out
- Apache Cordova with Ionic and AngularJS
- Bootstrap Sass framework compiled with Gulp Build System
- <https://play.google.com/store/apps/details?id=com.ionicframework.lunarie407588>

ScoreTracker

Personal Project: Mobile

- Application allowing users to keep track of score for games
- Apache Cordova with Ionic and AngularJS
- Bootstrap Sass framework compiled using Gulp build system
- <https://play.google.com/store/apps/details?id=com.lun.scoretracker>